

SimpL

Rules

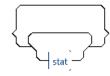
- program
- stat
- declaration
- assignment
- while_loop
- conditional
- func_def
- block
- expr
- func_call
- TYPE
- LITERAL
- NONE
- TEXT
- NUMBER
- BOOLEAN
- TEXT_VALUE
- NUMBER_VALUE
- BOOLEAN_VALUE
- SEPARATOR
- LPAREN
- RPAREN
- LCURL
- RCURL
- LSQUARE
- RSQUARE
- POW
- MUL
- DIV
- ADD
- SUB
- \blacksquare LT ■ GT
- LTE
- GTE ■ EQ
- NEQ
- NOT
- AND
- OR
- ASSIGN
- EOL
- NAME
- WHITESPACE
- LINE_COMMENT
- BLOCK_COMMENT
- QUOTE

```
program
           Top
```

Text notation:

```
program : stat* ;
```

Visual notation:

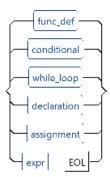


```
stat
        Top
```

Text notation:

```
stat : func_def | conditional | while_loop | declaration | assignment | expr EOL ;
```

Visual notation:



declaration Тор

Text notation:

```
declaration : TYPE NAME (ASSIGN expr)? EOL ;
```



- DIGIT
- LETTER
- NEWLINE
- BACKSLASH

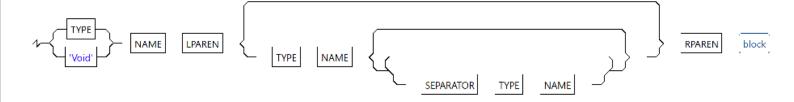
```
assignment
                  Top
Text notation:
   assignment : NAME ASSIGN expr EOL ;
Visual notation:
      NAME
               ASSIGN
                                EOL
while_loop
                  Top
Text notation:
   while_loop : 'while' expr block ;
Visual notation:
                      block
      'while'
               expr
conditional
                    Тор
Text notation:
   conditional : ('if' expr block) ('elif' expr block)* ('else' block)? ;
Visual notation:
                      block
```



func def Top

Text notation:

```
func_def : (TYPE | 'Void') NAME LPAREN (TYPE NAME (SEPARATOR TYPE NAME)*)? RPAREN block ;
```

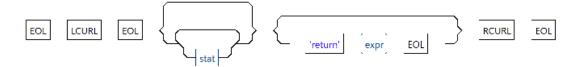


block To

Text notation:

block : EOL LCURL EOL stat* ('return' expr EOL)? RCURL EOL ;

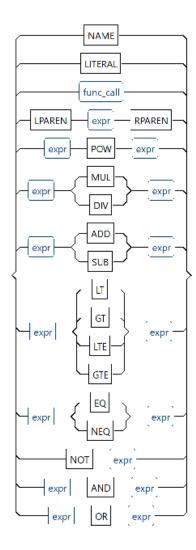
Visual notation:



expr Top

Text notation:

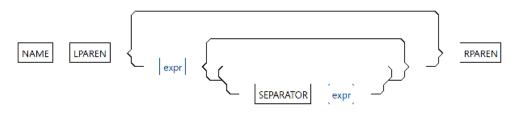
```
expr: NAME | LITERAL | func_call | LPAREN expr RPAREN | expr POW expr | expr (MUL | DIV) expr | expr (ADD | SUB) expr | expr (LT | GT | LTE | GTE) expr | expr (EQ | NEQ) expr | NOT expr | expr AND expr | expr OR expr;
```



func_call Top

Text notation:

```
func_call : NAME LPAREN (expr (SEPARATOR expr)*)? RPAREN ;
```



```
TYPE
        Тор
Text notation:
   TYPE : TEXT | NUMBER | BOOLEAN ;
Visual notation:
        TEXT
       NUMBER
      BOOLEAN
LITERAL
             Тор
Text notation:
   LITERAL : TEXT_VALUE | NUMBER_VALUE | BOOLEAN_VALUE ;
Visual notation:
         TEXT_VALUE
       NUMBER_VALUE
      BOOLEAN_VALUE
NONE
          Top
Text notation:
   NONE : 'None';
Visual notation:
       'None'
TEXT
        Тор
Text notation:
   TEXT : 'Text' ;
Visual notation:
       'Text'
             Тор
```

NUMBER	

Text notation:

```
NUMBER: 'Number';
```

Visual notation:

'Number'

BOOLEAN Top

Text notation:

```
BOOLEAN: 'Boolean';
```

Visual notation:

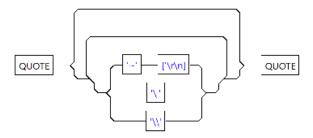
'Boolean'

```
TEXT_VALUE Top
```

Text notation:

```
TEXT_VALUE : QUOTE (~['\r\n] | '\\\'' | '\\\\')* QUOTE ;
```

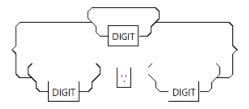
Visual notation:



NUMBER_VALUE To

Text notation:

```
NUMBER_VALUE : DIGIT+ | DIGIT+.DIGIT+ ;
```



BOOLEAN_VALUE Top

Text notation:

```
BOOLEAN_VALUE : 'true' | 'false' ;
```

Visual notation:



SEPARATOR Top

Text notation:

```
SEPARATOR : ',';
```

Visual notation:



LPAREN T

Text notation:

```
LPAREN : '(';
```

Visual notation:



RPAREN Top

Text notation:

```
RPAREN : ')';
```

```
LCURL
           Тор
Text notation:
   LCURL : '{' ;
Visual notation:
RCURL
           Top
Text notation:
   RCURL : '}' ;
Visual notation:
LSQUARE
              Top
Text notation:
   LSQUARE : '[';
Visual notation:
RSQUARE
              Тор
Text notation:
   RSQUARE : ']' ;
Visual notation:
       Тор
POW
Text notation:
   POW : '^' ;
```

Visual notation:
·A·
MUL Top
Text notation:
MUL: '*';
Visual notation:
···
DIV Top
Text notation:
DIV: '/';
Visual notation:
7
ADD Top
Text notation:
ADD : '+' ;
Visual notation:
·+·
SUB Top
Text notation:
SUB : '-' ;
50B · - /
Visual notation:
LT тор
Text notation:

```
LT : '<' ;
Visual notation:
GT Top
Text notation:
   GT : '>' ;
Visual notation:
LTE Top
Text notation:
   LTE : '<=' ;
Visual notation:
       '<='
GTE Top
Text notation:
   GTE : '>=' ;
Visual notation:
EQ Top
Text notation:
   EQ : '==';
Visual notation:
NEQ
        Top
```

Text notation:
NEQ : '!=';
Visual notation: '!='
NOT Top
Text notation:
NOT : 'not' ;
Visual notation: 'not'
AND Top
Text notation:
AND: 'and';
Visual notation: 'and'
OR Top
Text notation:
OR : 'or' ;
Visual notation: 'cr'
ASSIGN Top
Text notation:
ASSIGN : '=' ;
Visual notation:
·=·

EOL Top

Text notation:

```
EOL : NEWLINE+ ;
```

Visual notation:

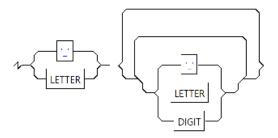


NAME Top

Text notation:

```
NAME : ('_' | LETTER) ('_' | LETTER | DIGIT)*;
```

Visual notation:

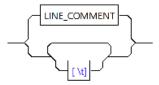


WHITESPACE Top

Text notation:

```
WHITESPACE : (LINE_COMMENT | [ \t]+) -> skip ;
```

Visual notation:

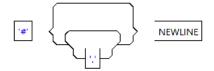


LINE_COMMENT Top

Text notation:

```
LINE_COMMENT : ('#' .*? NEWLINE) -> skip ;
```

Visual notation:

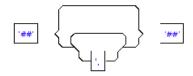


BLOCK_COMMENT Top

Text notation:

```
BLOCK_COMMENT : ('##' .*? '##') -> skip ;
```

Visual notation:



QUOTE Top

Text notation:

```
QUOTE : '\'';
```

Visual notation:



DIGIT Top

Text notation:

```
DIGIT : '0'..'9';
```

Visual notation:



LETTER Top

Text notation:

LETTER : 'a'..'z' | 'A'..'Z' ;

Visual notation:



NEWLINE Top

Text notation:

```
NEWLINE : '\n' | '\r\n' ;
```

Visual notation:



BACKSLASH Top

Text notation:

```
BACKSLASH : '\\' ;
```

Visual notation:



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