



# Near & Far

26 Rounds v10

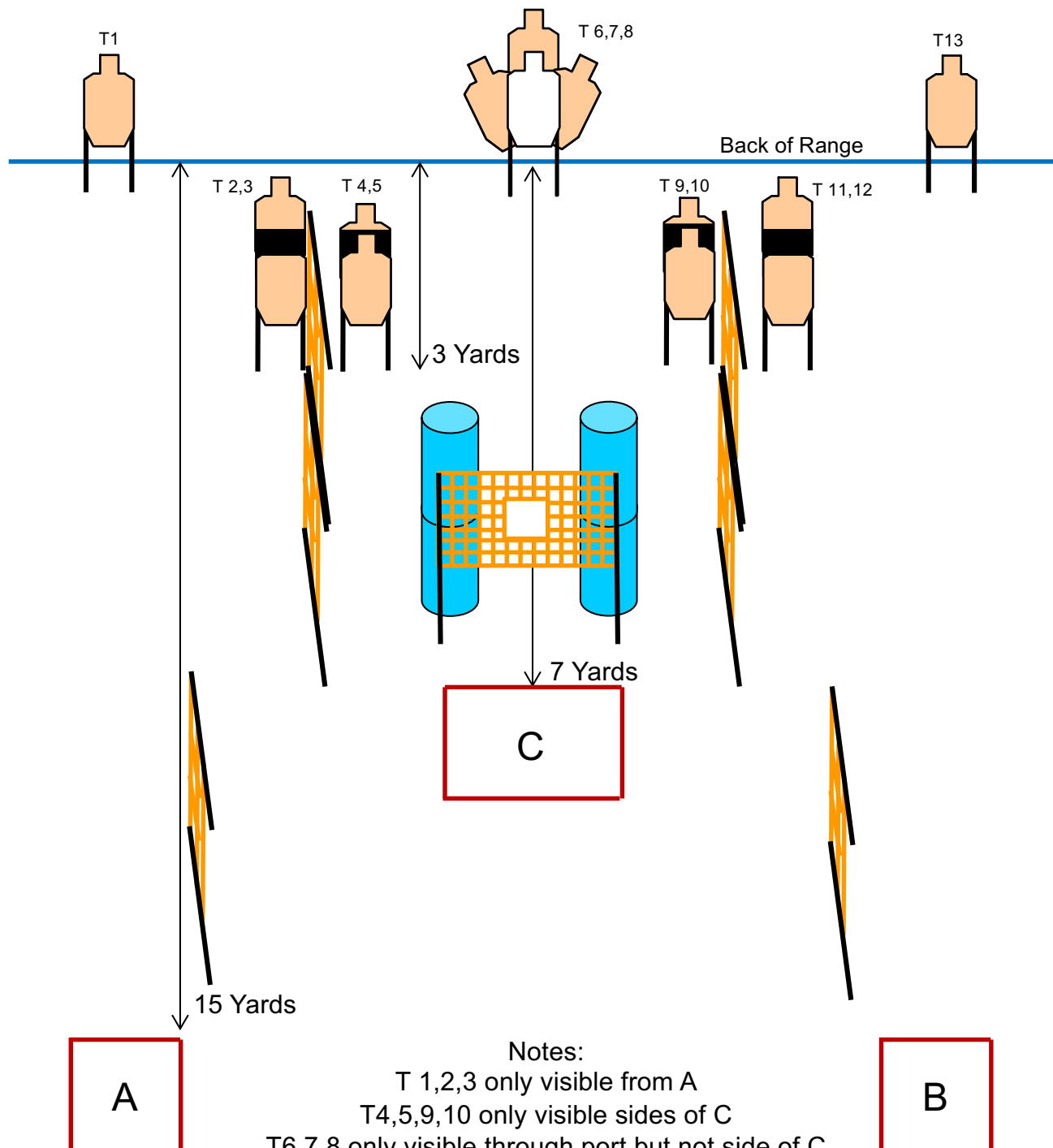


Designed for CGC bays 2, 3 or 4

**START POSITION:** Standing anywhere in the shooting area, facing downrange. Handgun, wrists below belt. PCC, buttstock on belt, weak hand wrist below the belt.

**STAGE PROCEDURE:** Upon start signal, engage targets as they become visible from within the shooting area A,B, or C

**SCORING:** Comstock, 26 rounds, 130 points  
**TARGETS:** 13 USPSA  
**SCORED HITS:** Best 2 per paper  
**START-STOP:** Audible - Last shot  
**RULES:** USPSA current edition



**Notes:**

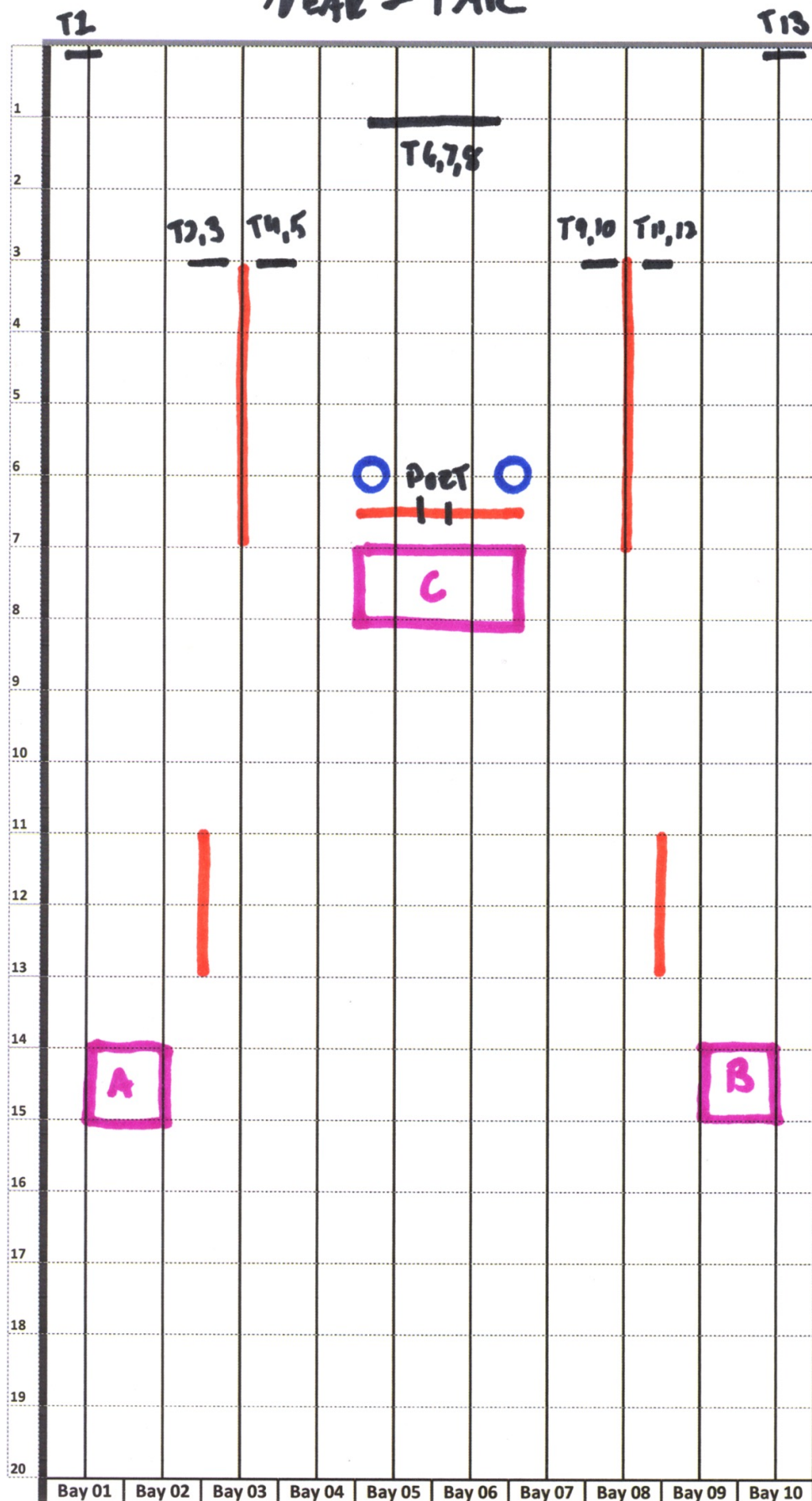
T 1,2,3 only visible from A

T4,5,9,10 only visible sides of C

T6,7,8 only visible through port but not side of C

T 11,12,13 only visible from B

# NEAR & FAR



The diagram is 20 yards deep, actual bays are 25 yard deep.

The grid is 1 yard by 1 yard except left and right edges which are 18".

Barrel is a ~ 1/4" circle.

7 WAYS 1 PORTED

7 TARGET STANDS

8 BARRELS

15 TARGETS

A:

T4,5 & T9,10

VISIBLE SIDES OF C

T1,2,3

VISIBLE ONLY TO A

T11,12,13

VISIBLE ONLY TO B

T6,7,8

VISIBLE ONLY THROUGH PORT