


RTC1_OnSecond



```
graph LR; RTC1_OnSecond[RTC1_OnSecond] --> updateEntityClock[updateEntityClock]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'RTC1_OnSecond'. The right box is white and contains the text 'updateEntityClock'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

updateEntityClock