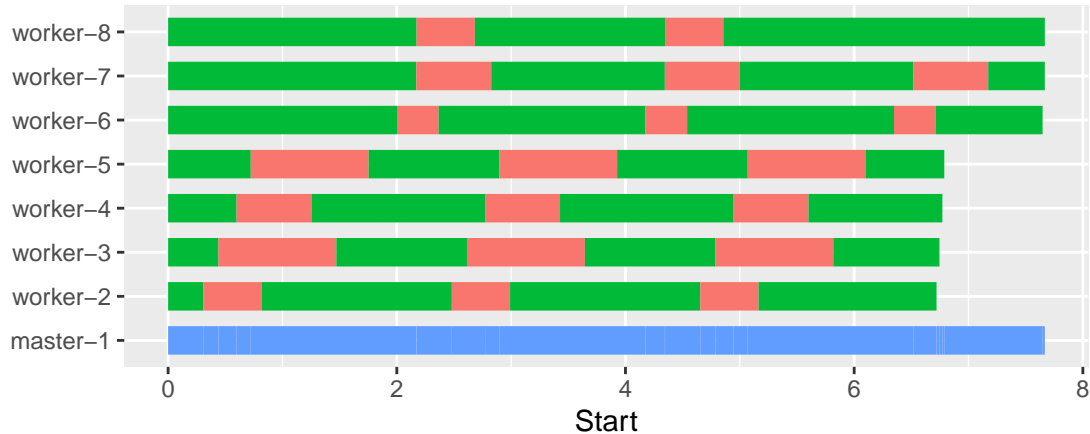


Actor



State

