## HW3 report

```
f; f[xi, xi+1] f[xi, xi+1] f[xi, ..., xi+3] f[xi, ..., xi+4]
              -8.475
       2.34
               -7.56
        41.05
(b) P(x) is the interpolation function for f(x)
   = P2(x) = 1.23 +2.22 (x+0.2) - 11.883 (x+0.2) (x-0.3)
   lusing first three points)
  P2(0.4)=1.23+1.332-0.71298=1.84902
   I think if we want to interpolate f(x) near x=0.4
   ne should pick three nearest points to x=0.4 to
   minimize error so I pick x=0:1, 0.3 o.7 to interpolate
   f(0.4). But we need to reconstruct a different
   divided - difference table, for convenience. I only use
     Xí fí f[xi,xi+1] f[xi,xi+1,xi+2]
0-1 -0.06 12 -34.125
     6.3 2.34
     0.7 -1.05
 => P2(x) = -0.06 + 12(x-0.1) - 34.125(x-0.1)(x-0.3)
 => P2(0.4) = -0.06 + 3.6 - 1.02375 = 2.51625
```

2. To construct a cubic spline, we can use HS=Y to compute its coefficients

> find a natural spline: So = S4 = 0

=> ho = h = hz = h3 = 0.5 , f[-1,0.5] = 0, f[-0.5,0] = 2,

f[0,0.5] = -2, f[0.5, 1] = 0

 $\Rightarrow \begin{bmatrix} 2 & 0.5 & 0 \\ 0.5 & 2 & 0.5 \end{bmatrix} \begin{bmatrix} S_1 \\ S_2 \\ 0 & 0.5 \end{bmatrix} = \begin{bmatrix} 12 \\ -24 \\ 12 \end{bmatrix}$ 

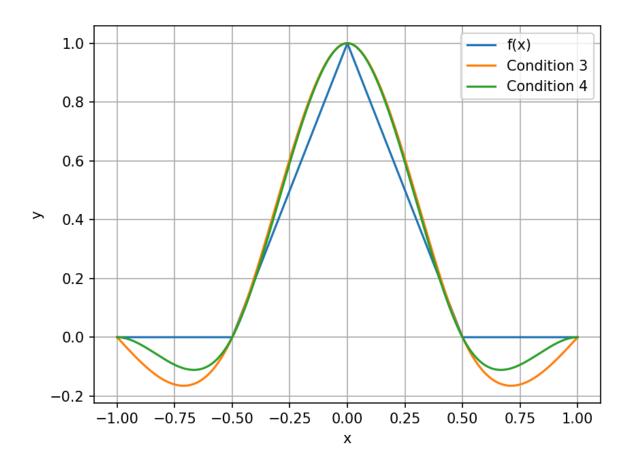
=> S1 = 10,29, S2 = -17,14, S3 = 10,29

 $99.(x) = 1.715(x+1)^{3} - 0.8575(x+1) \cdot 9.(x) = -4.572(x+0.5)^{3} + 5.145(x+0.5) \cdot 9.(x) = 4.572(x^{3} - 8.57x^{2} - 0.00087) + 1.$   $93.(x) = -1.715(x-0.5)^{3} + 5.145(x-0.5)^{2} - 1.715(x-0.5).$ 

I use python to implement condition 3, 4 spline

=> condition 3: So=S1. S4=S3 condition 4: So, S4 are linear extrapolations

=) I find I can choose spline type ="natural" to achieve condition 3. And spline type = "clamped" to achieve condition 4. I find that end condition 4 gives the best fit



Result for Problem 2

$$= P(u) = \begin{bmatrix} (1-u)^{3} \\ 3u(1+u) \\ 3u^{2}(1-u) \end{bmatrix} \begin{bmatrix} (0,0) \\ (1,0,3) \\ (2,1,7) \\ (3,1,5) \end{bmatrix} = \chi(u) = 3u \quad (n \in [0,1])$$

$$\chi(u) = 3u \quad (n \in [0,1])$$

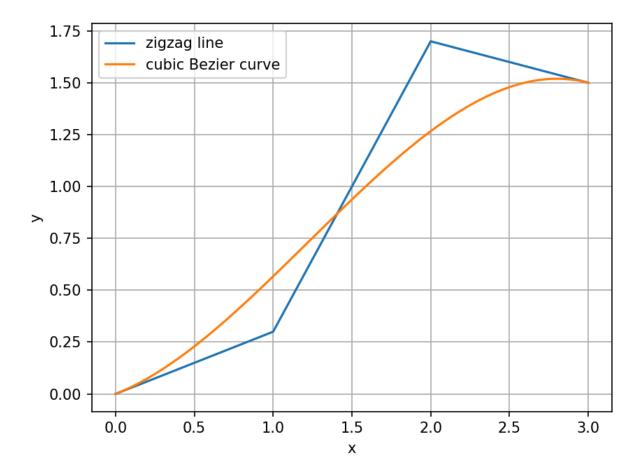
$$\chi(u) = -2.7u^{3} + 3.3u^{2} + 0.9u$$

I use python to plot zígzag and Bezier curve

$$\Rightarrow \widetilde{P}(u) = \begin{bmatrix} 11 - u^{3} \\ \frac{3}{24}(1 - u) \\ \frac{3}{4}(1 - u) \end{bmatrix} \begin{bmatrix} (0,0) \\ (1,0) \\ (2,b) \\ (3,15) \end{bmatrix} \Rightarrow \widetilde{\gamma}(u) = [3\alpha - 3b + 1.5)u^{3} + (3b - 6a)u^{3} + (3a - 3b + 1.5)u^{3} + (3b - 6a)u^{3} + (3a - 3a)u^{3} + (3$$

$$= \begin{cases} \frac{3a-3b+1,5}{27} + \frac{3b-ba}{9} + a = 0.3 \\ \frac{3(3a-3b+1,5)}{27} + \frac{4(3b-ba)}{9} + 2a = 1.7 \end{cases} = \begin{cases} a = -\frac{59}{60} \\ b = \frac{199}{60} \end{cases}$$

$$\Rightarrow 50 (1,0.3) \Rightarrow (1,\frac{49}{60}), (2,1.7) \Rightarrow (2,\frac{49}{60})$$



Result for Problem 3(a)

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4. Construct the rectangle array of 16 points nearest
                                                                              to (2.8,0,54) =
               = \frac{\left(1.3,0.2,2.521\right)\left(1.3,0.4,2.792\right)\left(1.3,0.5,2.949\right)\left(1.3,0.7,3.314\right)}{\left(2.5,0.2,3.721\right)\left(2.5,0.4,3.992\right)\left(2.5,0.5,4.149\right)\left(2.5,0.7,4.514\right)}{\left(3.1,0.2,4.321\right)\left(3.1,6.4,4.592\right)\left(3.1,6.5,4.749\right)\left(3.1,6.7,5.114\right)}{\left(4.7,0.2,5.921\right)\left(4.7,0.4,6.192\right)\left(4.7,0.5,6.349\right)\left(4.7,0.7,6.714\right)}
                     =) Construct B-spline surface => Xij (u,v) = 1/2 MXijM'v
                       and Yij(u,v), Zij(u,v) can be computed similarly
              =) U = \begin{bmatrix} U^{2} \\ U^{3} \\ U \end{bmatrix} M = \begin{bmatrix} -1 & 3 & -3 & 1 \\ 3 & -6 & 3 & 0 \\ -3 & 0 & 3 & 0 \end{bmatrix} M^{T} = \begin{bmatrix} -1 & 3 & -3 & 1 \\ 3 & -6 & 0 & 4 \\ -3 & 3 & 3 & 1 \end{bmatrix} V = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{2} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V^{3} \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V \\ V \end{bmatrix} U = \begin{bmatrix} V^{3} \\ V
       = \chi_{11}(N,V) = N \begin{bmatrix} -1 & 3 & -3 & 1 \\ 3 & -6 & 3 & 0 \\ -3 & 0 & 3 & 0 \\ 1 & 4 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1.3 & 1.3 & 1.3 & 1.3 & 1.3 & 1.3 \\ 2.5 & 2.5 & 2.5 & 2.5 & 2.5 \\ 3.1 & 3.1 & 3.1 & -3 & 3 & 3 & 1 \\ 4.7 & 4.1 & 4.1 & 4.1 & 4.1 & 1.1 \end{bmatrix} \begin{bmatrix} 1 & 3 & -3 & 1 & 1 \\ 3 & 4 & 0 & 4 & 1 & 1 \\ 1 & 0 & 0 & 0 & 1 \end{bmatrix} 
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              \begin{bmatrix} -1 & 3 & -3 \\ 3 & 5 & 0 & 4 \\ -3 & 3 & 3 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 3 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 13 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 13 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 \\ 1 & 2 & 14 & 14 & 14 \\ 1 & 2 & 14
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$$\Rightarrow$$
 normal equations  $\Rightarrow$   $\begin{cases} 200.79a + 213.49b + 31.3C = 177.4348 \\ 213.49a + 229.42b + 35C = 187.3327 \\ 31.3a + 35b + 1C = 26.919 \end{cases}$ 

(C) 
$$SSD = \sum_{i=1}^{7} (Z_i - \widetilde{Z}_i)^2$$
, where  $\widetilde{z}_i$  is estimated by  $\chi_i$ ,  $\chi_i$ , and the plane  $Z = 1.5961\chi - 0.1024\gamma + 0.2207$ 

6. 
$$\cos(x) = 1 - \frac{x^2}{2} + \frac{x}{24} - \frac{x}{720} + \cdots$$
  
 $\approx 1 - \frac{x^2}{2} + \frac{x}{24}$  (power series)

chebysher series = 1-1/2 (T2+T0) + 1/8 (T4+4T2+3T0)

 $\approx 1-0.25T_2-0.25T_0+0.0052T_4+0.0208T_2+0.015625T_0$ 

- 0.000434 To -0.00651 T2 -0.00026 T4 -0.0000434 T6

=) convert into power series in X

= 0.0424-6.51142+1.0059

I compare the error of both Chebyshev series and power series from x=-1,-0.8,-0.6, ..., a.8, 1

Χ	Chebyshev error	power error
-1	0.005802305868139679	0.0013643607985268646
-0.8	0.001718709347165448	0.0003599573195012251
-0.6	0.0016443850903216095	6.43850903216947e-05
-0.4	0.004039005997114931	5.672663781486342e-06
-0.2	0.005441422158758313	8.882542501531532e-08
0	0.005900000000000016	0.0
0.2	0.005441422158758313	8.882542501531532e-08
0.4	0.004039005997114931	5.672663781486342e-06
0.6	0.0016443850903216095	6.43850903216947e-05
0.8	0.001718709347165448	0.0003599573195012251
1	0.005802305868139679	0.0013643607985268646

Result for Problem 6

$$\int_{1}^{2} \left( \frac{1}{2} \left( \frac{1}{2} \right) \right) dx = \int_{1}^{2} \left( \frac{1}{2} \left( \frac{1}{2} \right) \right) dx + \int_{1}^{2} \left( \frac{1}{2} \left( \frac{1}{2} \right) \right) dx$$

$$\Rightarrow \int_{1}^{2} \left( \frac{1}{2} \right) dx + \int_{1}^{2} \left( \frac{1}{2} \right) dx + \int_{1}^{2} \left( \frac{1}{2} \right) dx$$

$$\Rightarrow \int_{1}^{2} \left( \frac{1}{2} \right) dx + \int_{1}^{2} \left( \frac{1}{2} \right) dx$$

$$= \frac{2}{3} \cdot \left( \frac{1}{2} \cdot \frac{1}{3} \right) \cdot \left( \frac{1}{2} \cdot \frac{1}{3} \right) \cdot \left( \frac{1}{2} \cdot \frac{1}{3} \right) dx$$

$$= \frac{2}{3} \cdot \left( \frac{1}{2} \cdot \frac{1}{3} \right) dx$$

$$= \frac{2}{3} \cdot \left( \frac{1}{2} \cdot \frac{1}{3} \right) \cdot \left( \frac{1}{$$