Zhaoyang Xia

② jeffery9707.github.io **☑** zx149@rutgers.edu **□** 908-217-3973

RESEARCH INTERESTS

- Multi-modal Large Language Models (e.g., MLLMs applications, MLLM-as-the-judge)
- **Diffusion Models & Video Editing** (e.g., Diffusion models for video transformation, motion-guided image reenactment, T2I diffusion model optimization)
- Human Action Modeling (e.g., Human action detection & recognition)

EDUCATION

Rutgers University

Sept. 2021 – Expected 2026

- Ph.D. in Computer Science, GPA: 4.0/4.0
- Advisor: Dimitris Metaxas

Rutgers University

Sept. 2019 – May. 2021

• M.S. in Computer Science (Data Science), GPA: 3.91/4.0

Fudan University

Sept. 2015 – Jun. 2019

• B.S. in Information and Computing Science (Data Science & Technology)

SELECTED PUBLICATIONS

Multi-modal Large Language Models

Xia, Zhaoyang, Somdeb Sarkhel, Mehrab Tanjim, Stefano Petrangeli, Ishita Dasgupta, Yuxiao Chen, Jinxuan Xu, Di Liu, Saayan Mitra, and Dimitris N Metaxas. VISIAR: Empower MLLM for Visual Story Ideation. In *Findings of the Association for Computational Linguistics:* ACL 2025, pages 18384–18402, 2025 [PDF] [Demo]

Diffusion Models & Video Editing

Xia, Zhaoyang, Yang Zhou, Ligong Han, Carol Neidle, and Dimitris N Metaxas. Diffusion models for sign language video anonymization. In *Proceedings of the LREC-COLING 2024 11th Workshop on the Representation and Processing of Sign Languages: Evaluation of Sign Language Resources (LREC)*, pages 395–407, 2024 [PDF] [Demo]

Xia, Zhaoyang, Yuxiao Chen, Qilong Zhangli, Matt Huenerfauth, Carol Neidle, and Dimitri Metaxas. Sign Language Video Anonymization. In *Proceedings of the LREC2022 10th Workshop on the Representation and Processing of Sign Languages: Multilingual Sign Language Resources (LREC)*, pages 202–211, 2022 [PDF] [Demo]

Sooyeon Lee, Abraham Glasser, Becca Dingman, **Xia, Zhaoyang**, Dimitris Metaxas, Carol Neidle, and Matt Huenerfauth. American Sign Language Video Anonymization to Support Online Participation of Deaf and Hard of Hearing Users. In *The 23rd International ACM SIGACCESS Conference on Computers and Accessibility (ASSET)*, pages 1–13, 2021 [PDF] [Demo]

Ligong Han, Song Wen, Qi Chen, Zhixing Zhang, ... Xia, Zhaoyang, Akash Srivastava, and Dimitris N Metaxas. Improving Negative-Prompt Inversion via Proximal Guidance. In *IEEE Winter Conference on Applications of Computer Vision* (WACV), 2024 [PDF]

Human Action Modeling

Yuxiao Chen, Long Zhao, Jianbo Yuan, Yu Tian, **Xia, Zhaoyang**, Shijie Geng, Ligong Han, and Dimitris N Metaxas. Hierarchically Self-supervised Transformer for Human Skeleton Representation Learning. In European Conference on Computer Vision (ECCV), pages 185–202. Springer, 2022 [PDF]

Yang Zhou, Xia, Zhaoyang, Yuxiao Chen, Carol Neidle, and Dimitris Metaxas. A multimodal spatiotemporal gcn model with enhancements for isolated sign recognition. In *Proceedings of the {LREC-COLING} 2024 11th Workshop on the Representation and Processing of Sign Languages: Evaluation of Sign Language Resources*. ELRA Language Resources Association (ELRA) and the International Committee . . . , 2024 [PDF]

Medical Imaging

Qilong Zhangli, Jingru Yi, Di Liu, Xiaoxiao He, **Xia, Zhaoyang**, Qi Chang, Ligong Han, Yunhe Gao, Song Wen, Haiming Tang, et al. Region proposal rectification towards robust instance segmentation of biological images. In *International Conference on Medical Image Computing and Computer-Assisted Intervention* (MICCAI), pages 129–139. Springer, 2022 [PDF]

Di Liu, Yunhe Gao, Qilong Zhangli, Ligong Han, Xiaoxiao He, **Xia, Zhaoyang**, Song Wen, Qi Chang, Zhennan Yan, Mu Zhou, et al. Transfusion: multi-view divergent fusion for medical image segmentation with transformers. In *International Conference on Medical Image Computing and Computer-Assisted Intervention* (*MICCAI*), pages 485–495. Springer, 2022 [PDF]

SELECTED RESEARCH EXPERIENCE

Personalized MLLM-as-the-judge for Multi-modal Design Evaluation

Research Scientist/Engineer Intern, Adobe Inc.

- $\bullet \ \ {\rm Designed} \ \textit{personalized} \ \textit{MLLM-as-the-judge} \ \ {\rm framework} \ \ {\rm for} \ \ {\rm design} \ \ {\rm evaluation} \ \ {\rm leveraging} \ \ {\rm users'} \ \ {\rm historical} \ \ {\rm data}.$
- Implemented persona-driven MLLM for user simulation and built a synthetic user–interaction dataset.
- Developed a multi-dimensional, MLLM-based atomic evaluation method with cross-VLM consistency refinement.
- Fine-tuned Qwen VL 2.5 with enhancement, improving personalized evaluation performance.

VISIAR: Empower MLLM for Visual Story Ideation [PDF] [Demo]

Research Scientist/Engineer Intern, Adobe Inc.

- Proposed a novel task: Visual Story Ideation, which aims to select and rearrange videos for potential storyline generation from a collection of assets.
- Proposed VISIAR, a framework leveraging *Multi-modal Large Language Models* enhanced by Graph Clustering method through novel ideation *Graph Construction*.
- Collected new dataset and built benchmark. Surpass GPT40 by 33.5 % in user study and 18.5% with VLM-asthe-judge. A patent has been filed for this work.

Diffusion models & Video Editing

PhD Student, Rutgers University

- Diffusion models for Sign Language video anonymization [PDF] [Demo]
 - Proposed zero-shot text-guided sign language anonymization, which alters the signer's identity through text-guided video editing. Designed methods for accurate gestures and facial expression transferring for ASL videos with Stable Diffusion and the Image Animation module.
 - Applied cross-frame attention mechanism and optical flow guided latent fusion method with ControlNet for consistent video editing.
- Sign Language Video Anonymization [PDF] [Demo]
 - Developed a motion-based **Image Animation** model for sign language video anonymization, generating high-resolution videos with altered signer identities while preserving essential motions and facial expressions.
 - Designed an asymmetric encoder-decoder image generator for high-resolution outputs. Designed loss to improve hands and face generation through bounding boxes.
- American Sign Language Video Anonymization to Support Online Participation of Deaf and Hard-of-Hearing Users [PDF] [Demo]

- Applied First Order Motion Model for *Face Swap* to automatically disguise the face in sign language videos while preserving essential facial expressions and natural human appearance.
- Incorporated segmentation model and color-based method for *Skin Segmentation* to enhance anonymization.

Diffusion Models & Image Generation

Research Scientist/Engineer Intern, Adobe Inc. & PhD Student, Rutgers University

- Improving Diffusion Models with Human Preference
 - Designed algorithm for improving diffusion model with *Human Preference* data.
 - Enhanced image generation quality by utilizing representations from the UNet for guidance during inference stage, focusing on aligning the output with human aesthetic preferences.
- Improving Tuning-free Real Image Editing with Proximal Guidance [PDF]
 - Improved the DDIM inversion ability for diffusion models.
 - Developed a regularization term introduced by the proximal function to reduce artifacts. Proposed inversion guidance using one-step gradient descent to enhance editing quality.

Human Action Understanding

PhD Student, Rutgers University

- Hierarchically Self-supervised Human Skeleton Representation Learning [PDF]
 - Develop Hierarchically Self-supervised Transformers for Human Skeleton Representation Learning using various tasks on frame, clip, and video levels.
 - Improved the downstream tasks such as human action recognition and detection.
- Multi-modal Spatio-temporal Sign Recognition [PDF]
 - Proposed a multi-modal network using skeletons and handshapes as input to recognize individual signs in American Sign Language (ASL) videos

Explainable Recommendation System for Movies

Researcher, Computer Science Department of Fudan University

- Extracted features as tag preference and tag relevance from movie data.
- Utilized Explicit Factor Model based on features and rates of movies to do *Explainable Recommendations*.

WORK HISTORY

Research Scientist/Engineer Intern— Adobe Inc.

May.2025 - Present

• Designed personalized MLLM-as-the-judge method for multi-modal design evaluation.

Research Scientist/Engineer Intern— Adobe Inc.

May.2024 - Aug.2024

• Designed novel generative AI for visual storytelling methods.

Research Scientist/Engineer Intern — Adobe Inc.

May.2023 - Dec.2023

• Designed algorithms for improving diffusion models with human preference data

Intern— MISUMI (China) precision machinery trading co., LTD

Nov.2018 - Feb.2019

• Predicted and analysed the customers' chat and behavior history through LSTM, word2vec embedding, etc.

SKILLS

Programming Languages: Python, SQL, R

Frameworks: PyTorch, OpenCV

Academic Service: Reviewer for ECCV, CVPR