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Assignment A08

I found that accessing this assignment wasn't so simple, I had options of using different platforms to download the required files. I had to dissect the different options in order for me to understand the correct version I needed to download for my work environment, with me being on Mac, the Steam application worked best for me, so that it is what I decided to download. I proceeded by downloading the required files for my operating system, activating the application & etc. After creating a account I was able to access the game files, and browse the interface I decided to play a free game that is called War Thunder it was on the featured page of the website and caught my attention.

Before I played the game of course browsing the interface of steam was next on the list, in order to gain more understanding of how it works, and what it has to offer. The main pages listed on the steam app are the store, library, community, and account information. It was very interesting learning that most of the games made on this application were created by independent developers. After looking at the community page listed on the site, I was made aware of the vast community established on this platform. I'd really like to point out that there is a heavily populated community on topics relating to the video games & development itself. I took some time to look at all the subcategories listed in the community section. Screenshots, artwork, broadcasts, videos, workshops, news, guides, and reviews are all components involved in marketing and displaying each video game.

For the most part I've only spoke on the community section, there is a store and library section where you can manage new downloads, search for new games, and manage storage on existing device that are being used. I ended up downloading and playing War Thunder which required over 350+ GB to download which was kind of overwhelming and suprising. I play console games and most don't even require that much space. I was very surprised by the fact that it need that much memory to function. In all I had a good experience and the game was pretty fun. The biggest takeaways that I took from this lesson is the complexity of the community, overall development of the platforms, and the required computational power needed to complete a majority of the tasks.

I really enjoyed the tasks of this assignment, it made me think outside of the norms on the sense that some random website I literally never heard of can have such a complex and robust system that requires an essential amount of computational power.