

CprE 381 Computer Organization and Assembly Level Programming Spring 2015 Exam 1

Last Name (printed) _____

First Name (printed) _____

Lab Section _____

Instructions:

- **Do not open this exam booklet until told to do so.**
- The exam is open book, open notes.
- Calculator is allowed.
- E-reader is allowed for reading electronic textbook, but it has to be put in the airplane mode.
- Do all work in the space provided. **You must show your work to receive credit.**
- Clearly indicate the answer you want counted.
- Make assumptions if necessary and state your assumption.
- Be sure to complete the three lines above.
- Cheating will not be tolerated by the instructor or your classmates and will result in a severe penalty.
- This is a 50-minute exam.

Score:

Q1	Q2	Q3	Q4	Total
10	12	8	10	40

Do not use any MIPS pseudo instructions in the following questions.

2. [12 pts] Translate the following C statements into MIPS code. The variables and function are declared as follows. The questions are independent.

```
int m;  
int i;  
int Y[100];  
double data[100];  
int count_above(double X[], double threshold);
```

Also assume the following:

- m is a global variable and assigned to memory locations 0(\$gp).
- i is a local variable and assigned to register \$s0.
- The starting address of Y[] is 1000(\$gp).
- The starting address of data[] is 2000(\$gp).
- All temporary registers are free.

a. [2 pts] `m = 0xF0FFFF0F;`

b. [5 pts] `Y[i+1] = Y[i];`

c. [5 pts] `m = count_above(data, data[0]);`

Note: In the floating-point part of the call convention, the first floating-point parameter is in \$f12 (for float) or \$f12:\$f13 (for double), and the second parameter is in \$f14 or \$f14:\$f15. The return value is in \$f0 (for float) or \$f0:\$f1 (for double).

3. [8] Translate the following C function into MIPS. Do not use any MIPS pseudo instructions in the following questions.

```
// count the number of 1s in a 32-bit binary
unsigned int count_bit_one(unsigned int n)
{
    int count = 0;

    do {
        count += (n & 0x0001);
        n = (n >> 1);
    } while (n != 0);

    return count;
}
```

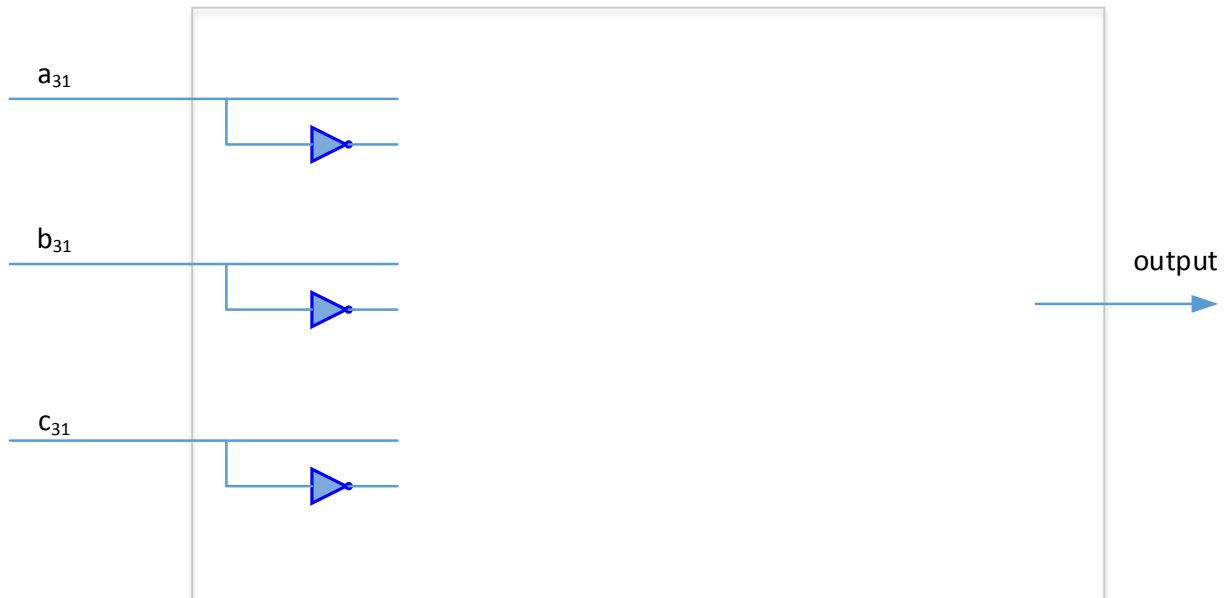
4. The following questions are regarding arithmetic unit design.

- a. [5 pts] Complete the following schematic diagram for overflow detection logic. The logic is used with an adder that performs $c = a + b$, where a , b , c are 32-bit 2's complement integers. The inputs to the logic are the sign bits of a , b and c , namely a_{31} , b_{31} , and c_{31} . The 1-bit output is 1 if overflow occurs, 0 otherwise.

You may only use the following logic gates: AND, OR, NOT (you may not need all of them). The AND gates and OR gates may have up to three inputs.

Hints:

- For an adder, overflow occurs if and only if 1) adding two positives yields a negative, or 2) adding two negatives yields a positive.



- b. [5] What floating point number does the following 32-bit binary represent? You must show the procedure of conversion to get the full credit.

Note: 32-bit single-precision FP uses 8-bit exponent with a bias of 127 and 23-bit fraction.

1011 1111 1000 0000 0000 0000 0000 0000