

4X03 – Assignment 2

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1.

- The accuracy of the solution is reduced as the conditional increases and the residual error increases as the conditional increases. This is because as the condition number increases the matrix becomes more susceptible and becomes more susceptible to errors such as those that occur when computing the inverse.
- My results were not as accurate as MATLAB's for both the partial pivoting and scaled partial pivoting. It is likely that MATLAB is taking extra steps to ensure result accuracy.
- Large residuals are likely caused by subtraction of values that are very close numerically causing a loss-of-significance error which gives the large residual.
- Scaled partial pivoting can sometimes improve the accuracy of results such as when in a 2x2 matrix of the form

$$\begin{bmatrix} 2 & 200000 \\ 1 & 2 \end{bmatrix}$$

Scaled partial pivoting would pick row 2 as the pivot row which would be more accurate than row 1 as row one differs by orders of magnitude where row 2 does not

2. To test if MATLAB's lu function does scaled or partial pivoting you would create a 2x2 matrix of the form

$$\begin{bmatrix} 2 & 200000 \\ 1 & 2 \end{bmatrix}$$

You would then perform lu decomposition on it and look at the permutation matrix. If the permutation is identical to the identity matrix for a 2x2 then it does not do scaled partial pivoting but if the permutation is of the form

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Then MATLAB does scaled partial pivoting.

3.

- $.1 \times (.5 \times .9 - .8 \times .6) - .2 \times (.4 \times .9 - .7 \times .6) + .3 \times (.4 \times .8 - .7 \times .5)$
 $.1 \times (-0.03) - .2 \times (-0.06) + .3 \times (-0.03)$
 $-0.12 + 0.12 = 0$
 $\det(A) = 0$, therefore singular

b.

$$\begin{array}{c}
 \left[\begin{array}{ccc|c} 0.1 & 0.2 & 0.3 & 0.1 \\ 0.4 & 0.5 & 0.6 & 0.3 \\ 0.7 & 0.8 & 0.9 & 0.5 \end{array} \right] \\
 \downarrow \\
 \left[\begin{array}{ccc|c} 1 & 2 & 3 & 1 \\ 4 & 5 & 6 & 3 \\ 7 & 8 & 9 & 5 \end{array} \right] \\
 \downarrow \\
 \left[\begin{array}{ccc|c} 7 & 8 & 9 & 5 \\ 4 & 5 & 6 & 3 \\ 1 & 2 & 3 & 1 \end{array} \right] \\
 \downarrow \\
 \left[\begin{array}{ccc|c} 7 & 8 & 9 & 5 \\ 0 & 5-8\frac{1}{7} & 6-9\frac{1}{7} & 3-1\frac{1}{7} \\ 0 & 2-8\frac{1}{7} & 3-9\frac{1}{7} & 1-5\frac{1}{7} \end{array} \right] \\
 \downarrow \\
 \left[\begin{array}{ccc|c} 7 & 8 & 9 & 5 \\ 0 & \frac{3}{7} & \frac{6}{7} & \frac{1}{7} \\ 0 & \frac{6}{7} & \frac{12}{7} & \frac{2}{7} \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 7 & 8 & 9 & 5 \\ 0 & \frac{3}{7} & \frac{6}{7} & \frac{1}{7} \\ 0 & \frac{3}{7} & \frac{6}{7} & \frac{1}{7} \end{array} \right] \\
 \text{Which do we eliminate?}
 \end{array}$$

Simple Gaussian elimination fails at this point because we will end up with a zero row.

- c. MATLAB when using the backslash operator will issue a warning if `rcond` is between 0 and `eps` but will proceed with the calculation according to the MATLAB website. This solution is an approximation and can highly vary in accuracy depending on the conditions of the matrix. However, the accuracy can vary wildly as on the MATLAB they give an example with a low residual and a 0 `rcond` which results in an `inf` as an output

4.

1	0	0	0	c0	7
1	2	4	8	c1	11
1	3	9	27	c2	= 28
1	4	16	64	c3	63

a. $L_0(x) = [(x-2)(x-3)(x-4)] / [(0-2)(0-3)(0-4)] = (x-2)(x-3)(x-4)/-24$

...

$$p(x) = 7 \cdot L_0 + 11 \cdot L_1 + 28 \cdot L_2 + 63 \cdot L_3$$

$$p(x) = x^3 - 2x + 7$$

b. $p(x) = 7 + 2(x-0) + 5(x-0)(x-2) + 1(x-0)(x-2)(x-3)$

$$p(x) = x^3 - 2x + 7$$

5.

$$(\sqrt{x})^n = (-1)^{n-1} \cdot \frac{1}{2^n} (2n-3)!! \cdot x^{-n+1/2}$$

Basis $n=1$

$$\sqrt{x}^{(1)} = (-1)^{1-1} \cdot \frac{1}{2^1} \cdot (2(1)-3)!! \cdot x^{-1+1/2}$$

$$\frac{1}{2\sqrt{x}} = \frac{1}{2} \cdot \frac{1}{\sqrt{x}} \checkmark$$

Basis $n=k$

$$\sqrt{x}^k = (-1)^{k-1} \cdot \frac{1}{2^k} \cdot (2k-3)!! \cdot x^{-k+1/2}$$

Prove true for $n=k+1$ (calculated)

$$\sqrt{x}^{(k+1)} = (-1)^{k-1} \cdot \frac{1}{2^k} \cdot (2k-3)!! \cdot (-k+1/2) x^{-k-1/2}$$

$$\begin{aligned} \sqrt{x}^{(k+1)} &= (-1)^{k-1} \cdot \frac{1}{2^k} \cdot (2k-3)!! \cdot \frac{(-2k+1)}{2} x^{-(k+1/2)} \\ &= (-1)^{k-1} \cdot \frac{1}{2^{k+1}} \cdot (2k-3)!! \cdot (-2k+1) x^{-(k+1/2)} \end{aligned}$$

$$= (-1)^k \cdot \frac{1}{2^{k+1}} \cdot (2k-3)!! \cdot (2k-1) x^{-(k+1/2)}$$

$$= (-1)^k \cdot \frac{1}{2^{k+1}} \cdot (2k-1)!! \cdot x^{-(k+1/2)}$$

\sqrt{x}^{k+1} from Formula

$$= (-1)^{k+1-1} \cdot \frac{1}{2^{k+1}} \cdot (2(k+1)-3)!! \cdot x^{-(k+1)+1/2}$$

$$= (-1)^k \cdot \frac{1}{2^{k+1}} \cdot (2k-1)!! \cdot x^{-(k+1/2)}$$

\therefore The calculated and formula values are identical thus $n=k+1$ holds true and induction is true.

$|R_n(x)| \leq \frac{h^{n+1}}{4(n+1)} \max |f^{(n+1)}(\xi)|$
 $n=4 \quad h=0.25$
* For equally spaced points which is true

$|R_n(x)| \leq \frac{0.25^5}{20} \max |f^{(5)}(\xi)|$

$-x^5 = (-1)^5 \cdot \frac{1}{2^4} \cdot (5)!! \cdot x^{-7/2}$
Question 5

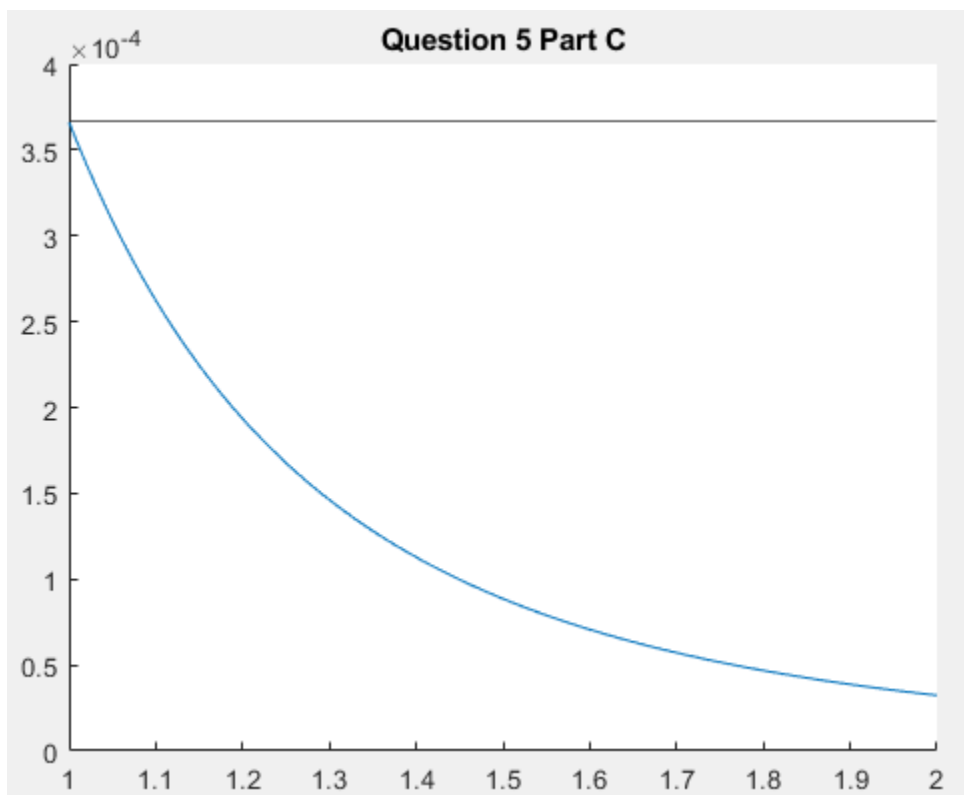
$\max |(-1)^5 \cdot \frac{1}{2^4} \cdot (5)!! \cdot x^{-7/2}| \quad x=1$

$\max = 7.5$

$R_n(x) \leq \frac{0.25^5}{20} \cdot 7.5$

$\leq \frac{3}{8192}$

c.



The thin black line is the maximum error bounds.

6.

Question 6

$$\frac{32\sqrt{2}x^3}{5\pi^3} - \frac{16x^3}{3\pi^3} - \frac{64\sqrt{2}x^2}{5\pi^2} + \frac{12x^2}{\pi^2} + \frac{24\sqrt{2}x}{5\pi} - \frac{20x}{3\pi} + 1 = P(x)$$

~~max(x)~~

b) To get bounds take $|P(x) - \cos(x)|$ for range $0, \pi/2$ and max is for bounds.

~~This~~ This error is on top of already existing cos approximation.

Treat as evenly spaced with $h = \pi/4$ $n = 3$ on bounds of $0, 3\pi/4$
 *added $3\pi/4$ for additional accuracy

$$\frac{h^{n+1}}{4(n+1)} \max |f^{(n+1)}(x)| = \frac{\pi^4}{16} \cdot \max |$$

~~$\pi^4/4096$~~ is error compared to $\cos(x)$

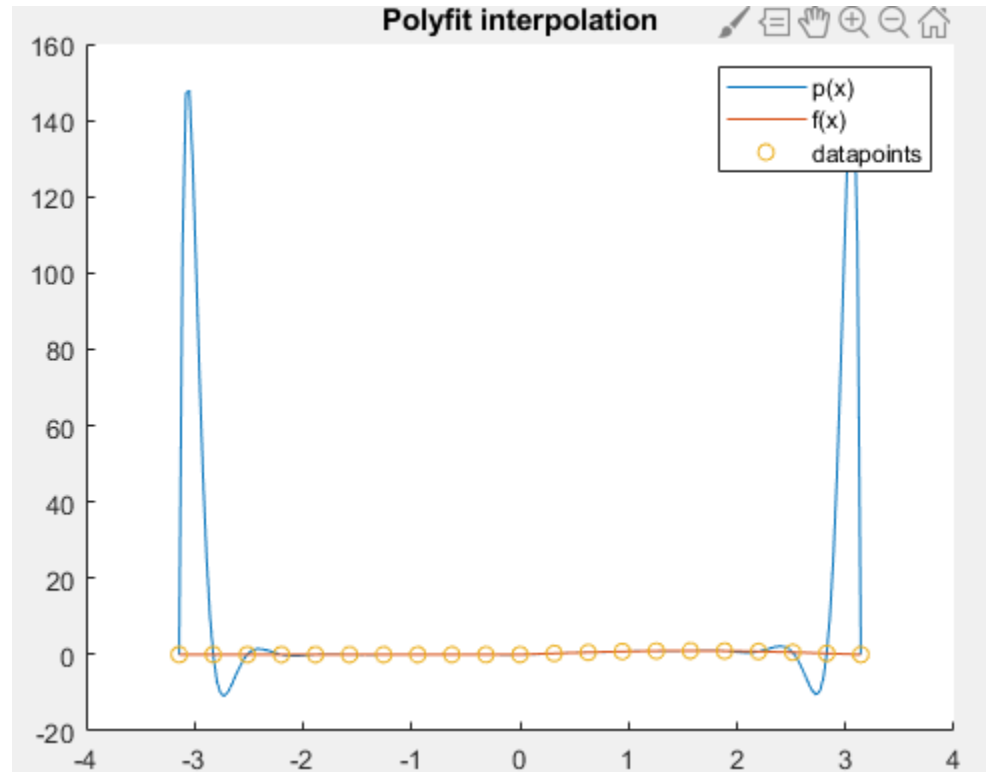
This value is much worse than the actual error because the max value of $\cos(P(x))$ in matlab was < 0.004 which is much less than $\pi^4/4096$

Accuracy is $\frac{\pi^4/4096}{\cos(\pi/6)} \cdot 100\%$ which gives the absolute worst case

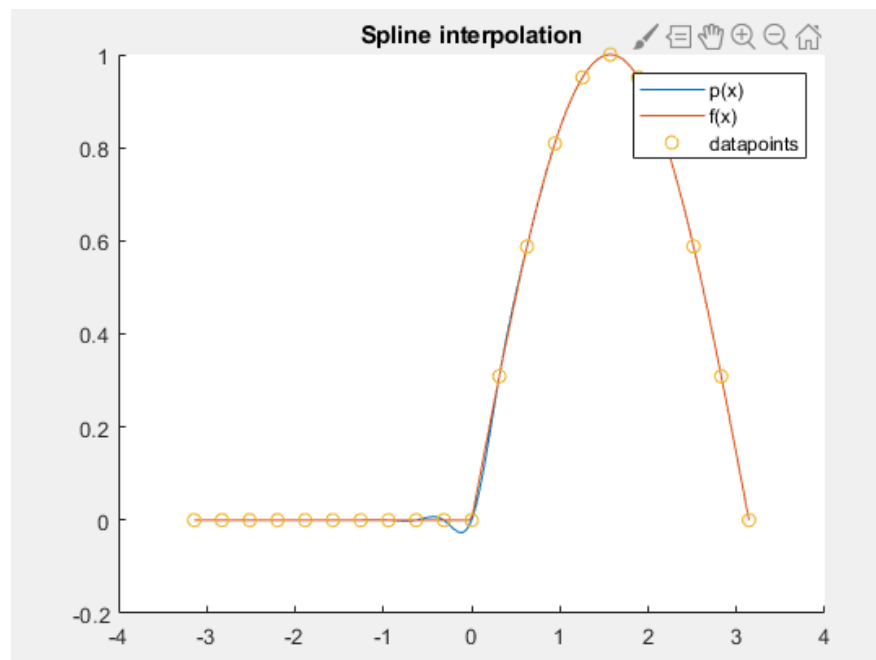
Scenario percentage effect that the approximation could have. In reality it will be much lower.

7.

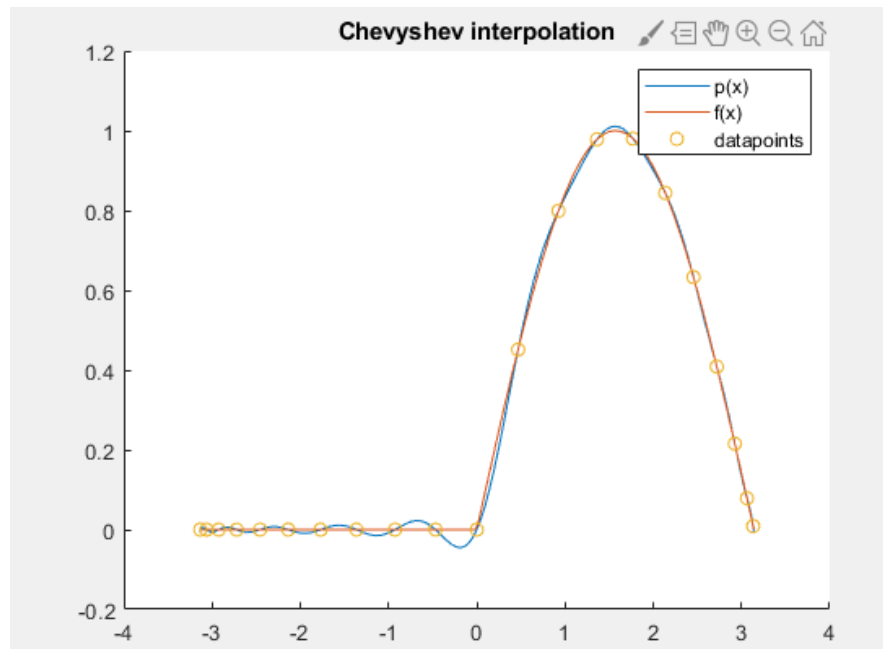
a.



b.



c.



- d. The difference between part a and part c is that the Chebyshev points remove the error at the bounds of the function reducing the overall error.

Appendix A: Code for Question 1

solve_all.m

```
function [xm, xpp, xspp] = solve_all(A,b)

xm = A\b;

[n, m] = size(A);

if n ~= m

    disp("ERROR: Matrix not N x N")

    return

end

[L,U,P] = lu_pp(A);

inv_P = inv(P);

B = b;

for i=1:n-1

    max_value=max(abs(inv_P(i:n,i))); % Find the pivot row

    for j=i:n

        if(abs(inv_P(j,i))== max_value)

            swap_index=j; % Get the swap index

            break;

        end

    end

    inv_P([i,swap_index],:) = inv_P([swap_index,i],:);

    B([i,swap_index],:) = B([swap_index,i],:);

end

[LS,US,PS] = lu_spp(A);

inv_PS = inv(PS);

BS = b;

for i=1:n-1
```

```

max_value=max(abs(inv_PS(i:n,i))); % Find the pivot row
for j=i:n
    if(abs(inv_PS(j,i))== max_value)
        swap_index=j; % Get the swap index
        break;
    end
end
inv_PS([i,swap_index],:) = inv_PS([swap_index,i],:);
BS([i,swap_index],:) = BS([swap_index,i],:);
end
xpp = lu_solve(L,U,B);
xspp = lu_solve(LS,US,BS);
end

```

lu_spp.m

```
function [L, U, P] = lu_spp(A)

[m, n] = size(A);

if n ~= m

    disp("ERROR: Matrix not N x N")

    return

end

% Create matrices

L=eye(n);

P=eye(n);

U=A;

ratio_vector = max(abs(A')); % Create the ratio vector

for i=1:n-1

    temp = U;

    div_temp = temp ./ ratio_vector'; % Divide the matrix by the transpose of this vector

    max_value=max(abs(div_temp(i:n,i))); % Find the mmax column value

    for j=i:n

        if(abs(div_temp(j,i))== max_value)

            swap_index=j; % Get the swap index

            break;

        end

    end

    % Swap rows in matrix

    U([i,swap_index],i:n) = U([swap_index,i],i:n);

    L([i,swap_index],1:i-1) = L([swap_index,i],1:i-1);

    P([i,swap_index],:) = P([swap_index,i],:);

    % Elimination

    for j=i+1:n

        L(j,i)=U(j,i)/U(i,i);

        U(j,i:n)=U(j,i:n)-L(j,i)*U(i,i:n);

    end

end
```

```
end  
end
```

lu_solve.m

```
function x = lu_solve(L,U,b)  
y = inv(L) * b;  
x = inv(U) * y;  
end
```

lu_pp.m

```
function [L, U, P] = lu_pp(A)

[m, n] = size(A);

if n ~= m

    disp("ERROR: Matrix not N x N")

    return

end

% Create matrices

L=eye(n);

P=eye(n);

U=A;

for i=1:n-1

    max_value=max(abs(U(i:n,i))); % Find the pivot row

    for j=i:n

        if(abs(U(j,i))== max_value)

            swap_index=j; % Get the swap index

            break;

        end

    end

    % Swap rows in matrix

    U([i,swap_index],i:n) = U([swap_index,i],i:n);

    L([i,swap_index],1:i-1) = L([swap_index,i],1:i-1);

    P([i,swap_index],:) = P([swap_index,i],:);

    % Gaussian elimination

    for j=i+1:n

        L(j,i)=U(j,i)/U(i,i);

        U(j,i:n)=U(j,i:n)-L(j,i)*U(i,i:n);

    end

end

end
```

linearsolve.dat

n	cond(A)	Matlab		lu_pp		lu_spp	
		error	residual	error	residual	error	residual
Vandermonde matrices (flipped with flipplr)							
5	2.6e+04	0.0e+00	0.0e+00	7.1e-15	2.6e-13	0.0e+00	0.0e+00
6	7.3e+05	4.1e-11	7.8e-13	4.9e-11	2.4e-12	3.4e-11	1.9e-12
7	2.4e+07	3.7e-11	2.3e-13	8.9e-10	2.0e-10	2.0e-09	2.4e-10
8	9.5e+08	3.5e-09	1.7e-10	6.0e-08	1.1e-08	5.1e-08	1.5e-09
9	4.2e+10	1.1e-07	3.6e-09	1.2e-06	2.0e-08	1.2e-06	3.4e-07
10	2.1e+12	1.7e-05	2.2e-07	1.1e-04	4.6e-05	2.6e-05	5.7e-06
11	1.2e+14	2.2e-03	1.9e-06	3.8e-03	1.4e-03	2.2e-03	1.8e-03
12	7.0e+15	3.8e-01	1.9e-04	3.1e-01	1.6e-02	4.6e-02	5.3e-01
13	1.1e+18	1.5e+00	2.5e-03	2.3e+01	7.2e-01	6.6e+01	2.8e+01
14	2.1e+18	2.1e+02	9.5e-02	1.6e+03	1.2e+02	9.7e+02	5.2e+03
15	9.9e+19	9.4e+04	8.7e+00	1.1e+05	3.2e+04	1.8e+05	1.6e+05

Hilbert matrices

2	1.9e+01	9.0e-16	0.0e+00	6.0e-16	0.0e+00	6.0e-16	0.0e+00
3	5.2e+02	1.8e-14	2.2e-16	1.2e-15	2.2e-16	1.2e-15	2.2e-16
4	1.6e+04	5.4e-13	2.5e-16	1.5e-12	2.2e-16	7.8e-13	5.6e-16
5	4.8e+05	6.3e-12	2.5e-16	8.4e-13	6.0e-16	6.2e-13	7.5e-16
6	1.5e+07	6.8e-10	3.1e-16	9.8e-11	1.6e-16	1.3e-09	1.1e-16
7	4.8e+08	3.0e-08	5.0e-16	1.6e-08	9.6e-16	5.3e-09	9.4e-16
8	1.5e+10	6.7e-07	5.2e-16	9.8e-07	2.4e-15	7.3e-07	4.7e-16
9	4.9e+11	2.8e-05	5.6e-16	2.5e-05	2.8e-15	5.9e-05	7.9e-15
10	1.6e+13	5.2e-04	5.2e-16	1.7e-03	1.8e-15	9.0e-04	2.4e-14
11	5.2e+14	1.5e-02	4.2e-16	3.2e-02	8.6e-15	2.2e-02	6.0e-15
12	1.7e+16	9.0e-01	7.3e-16	4.8e-01	2.9e-14	1.3e+00	4.0e-14
13	6.9e+17	9.4e+00	7.9e-16	7.2e+00	2.6e-14	8.5e+00	9.4e-14
14	4.3e+17	9.5e+00	6.9e-16	1.5e+02	2.7e-13	1.4e+01	4.9e-14
15	4.5e+17	1.5e+01	1.3e-15	1.4e+01	6.5e-13	1.8e+01	3.7e-14

Random matrices

10	6.1e+01	5.0e-15	2.0e-15	1.3e-14	5.3e-15	1.3e-14	4.8e-15
100	2.8e+03	9.1e-13	1.8e-13	6.6e-13	9.5e-13	1.4e-12	1.5e-12
1000	2.9e+04	3.5e-11	2.2e-11	1.9e-10	6.0e-10	2.3e-10	1.2e-09
2000	3.0e+05	5.9e-10	1.2e-10	8.4e-10	4.0e-09	1.0e-09	4.5e-09