

Introduce yourself

Since I was little, I've seen articles from IGN every time I played a game. When I play games, I love to learn as much as I can about the game. From the world that the game is centered in, tips and tricks, and how to progress efficiently, I've come upon many videos, and random articles and many of them were from IGN. The first time I've come across IGN was when I searched for League of Legends which was in 2013, one of the first games I've ever played. I didn't really grow up with technology but when I got my first pc back in 2012 I fell in love with games and learning about these virtual worlds. Maybe games have had a bad effect on me since I was borderline addicted to playing for over 8 hours a day on weekends. Although my 'addiction' to games has decreased, it has shifted towards programming. In the summer of 2021 when I first learned about python and the programming field, I became immersed in all the information just like when I start up a new single-player game.

Although I've recently searched things about games such as Genshin Impact and Elden Ring, my focus has been on programming for the past year. Ever since I learned about programming, I've started to love programming and have been learning about it ever since. Now I code instead of playing games and I have found a passion for coding. From the various languages and technologies I've learned in the past year, front-end development feels like the most rewarding field of programming. I'm a visual learner and the instant visual feedback from the front end makes it really intuitive for me to change and fix problems.

I would love to have the opportunity to build projects with the IGN team. Creating a product that millions of people will use is still mindblowing to me but technology is becoming more prominent nowadays and I wish to work with other people to build something amazing for both the gaming community and everyone on the internet. I hope that the project attached, fully portrays my passion for programming and my interest in the industry.