

JAVA Programming

Aggregation, Composition
and inner classes

Overview

- Visibility modifiers
- Aggregation and Composition
- Factories
- Nested Types
 - Inner classes
 - Local classes
 - Anonymous classes

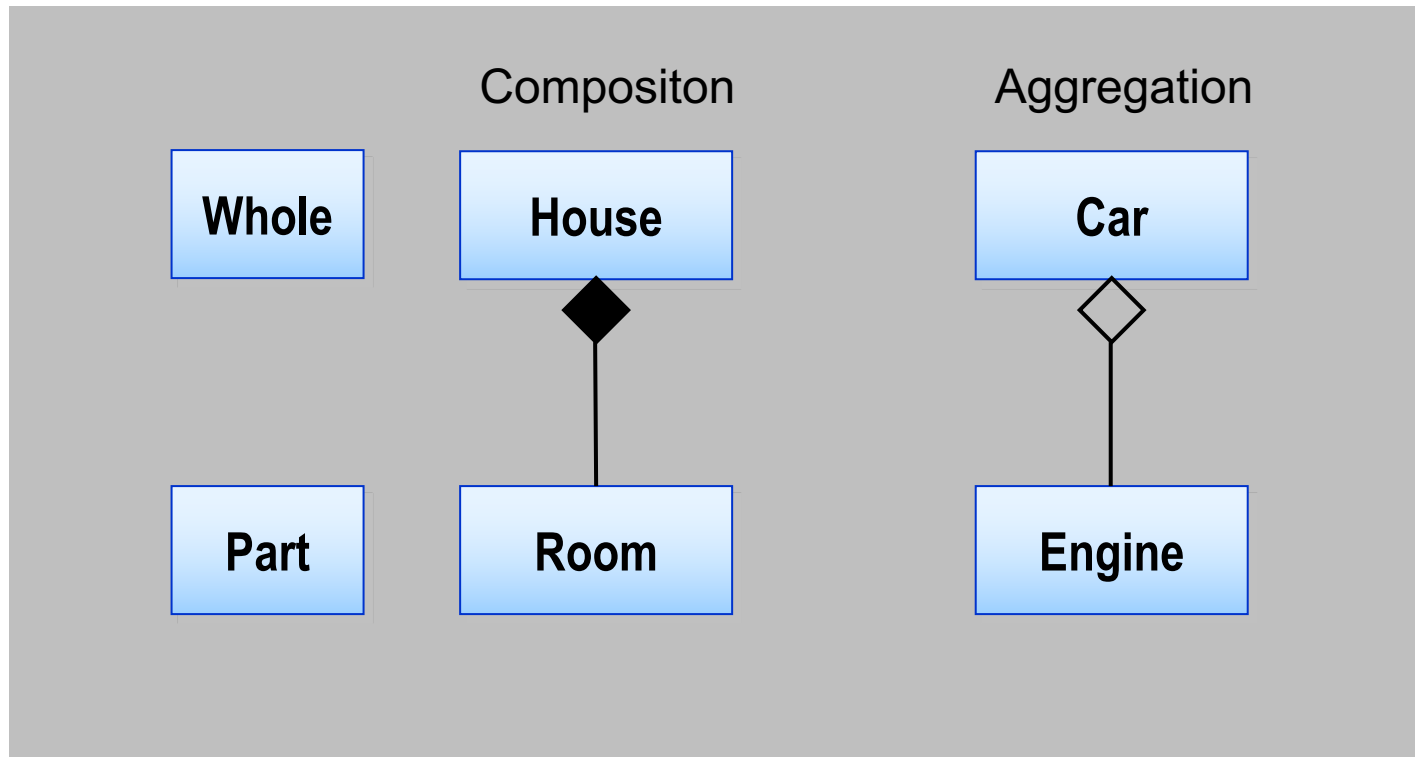
Visibility modifiers

- public
 - accessible to all
- protected
 - accessible to derived classes and classes in same package
- private
 - accessible to current class only
- No modifier
 - Accessible by classes in same package

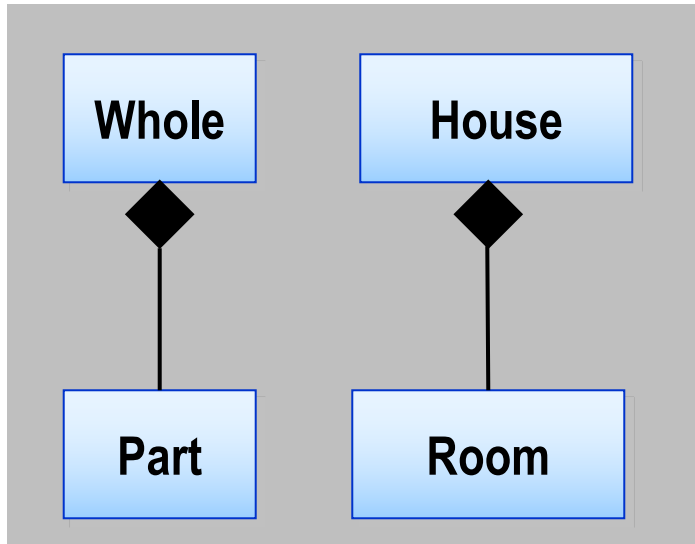
Aggregation and Composition

- Inheritance gives a “is-a” relationship
- Composition gives a “is-part-of” relationship, in which the lifetime of the part is managed by the whole
- Aggregation gives a “has-a” relationship, in which the lifetime of the part is not controlled by the whole

Aggregation and Composition

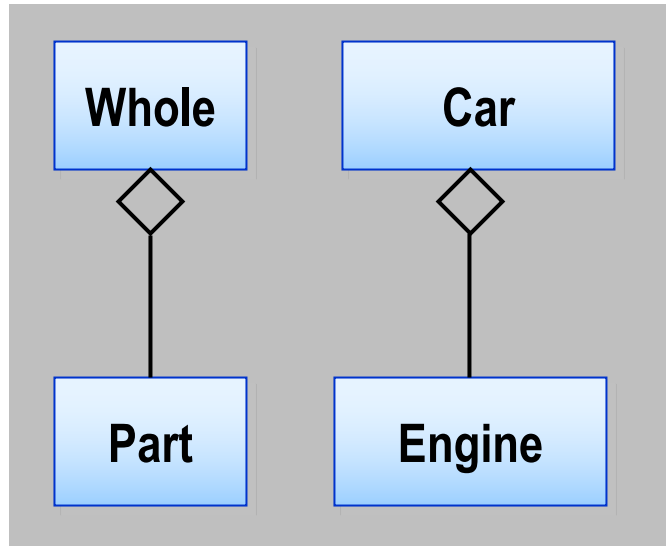


Composition



```
public class House {  
    private Room masterBedRoom;  
  
    public House() {  
        masterBedRoom=new Room();  
    }  
}
```

Aggregation



```
public class Car {  
    private Engine engine;  
  
    public Car(Engine engine) {  
        this.engine=engine;  
    }  
}
```

```
public static void main(String[] args) {  
    Engine engine=new Engine();  
    Car c=new Car(engine);  
}
```

Factories

- Creation is often complex and restricted
- Many objects are made only in specialist factories
- The factory encapsulates the complex creation
- Factories are useful patterns when modelling software

Factory Example

```
public class Bank {  
  
    public enum AccountType { checking, saving };  
  
    public Bank() {  
    }  
  
    public BankAccount createAccount(AccountType accountType) {  
        switch (accountType) {  
            case checking: return new CheckingAccount();  
            case saving: return new SavingAccount();  
        }  
    }  
}
```

Factory Example(cont)

```
public interface BankAccount {  
    long getAccountNumber();  
  
    void setAccountNumber(long accountNumber);  
  
    int getBalance();  
  
    void setBalance(int balance);  
  
}
```

Factory Example (cont)

```
class CheckingAccount implements BankAccount {  
    private long accountNumber;  
    private int balance;  
  
    public long getAccountNumber() {  
        return accountNumber;  
    }  
  
    public void setAccountNumber(long accountNumber) {  
        this.accountNumber = accountNumber;  
    }  
  
    public int getBalance() {  
        return balance;  
    }  
  
    public void setBalance(int balance) {  
        this.balance = balance;  
    }  
  
    public CheckingAccount() {  
    }  
}
```

Factory Example (cont)

```
public static void main(String[] args) {  
  
    Bank bank = new Bank();  
    BankAccount newCheckingAccount = bank  
        .createAccount(Bank.AccountType.checking);  
    BankAccount newSavingAccount = bank  
        .createAccount(Bank.AccountType.saving);  
}
```

Nested Types

- Classes/Interfaces declared in other Classes/Interfaces
- Static and non-static nested types
- Non-static nested classes are called Inner Classes

Nested Types

```
public class EnclosingClass {  
  
    public static class StaticNestedClass {  
        // ....  
    }  
  
    public class InnerClass {  
        // ....  
    }  
}
```

```
// create instance of static nested class  
EnclosingClass.StaticNestedClass staticNestedObject = new  
    EnclosingClass.StaticNestedClass();  
// create instance of InnerClass  
EnclosingClass enclosingObject = new EnclosingClass();  
EnclosingClass.InnerClass innerObject = enclosingObject.new  
    InnerClass();
```

Inner Classes

- Inner Classes can access members of enclosing class
- Static nested classes have no access to members of enclosing class
- Inner Interfaces are implicitly static

Nested Types

```
public class EnclosingClass {  
    private int count=10;  
    private static String data="abc";  
  
    public static class StaticNestedClass {  
        public StaticNestedClass(){  
            count++; //count not accessible here  
            data.toUpperCase();//ok  
        }  
    }  
  
    public class InnerClass {  
        public InnerClass(){  
            count++;//ok  
            data.toUpperCase();//ok  
        }  
    }  
}
```


Local Classes

- Defined in any code block like method body, constructor, initialization block
- Not member of enclosing class, but local to the block in which they are defined
- Local variable or method parameter only accessible if declared final

Local Classes

```
@Override
public Iterator<Integer> iterator() {
    class LinkedListIterator implements Iterator<Integer> {
        private Node currentNode = head;
        @Override
        public boolean hasNext() {
            return currentNode != null;
        }
        @Override
        public Integer next() {
            Integer value= currentNode.getValue();
            currentNode=currentNode.getNext();
            return value;
        }
        @Override
        public void remove() {
        }
    }
    return new LinkedListIterator();
}
```

```
for (Integer value : linkedList) {
    System.out.println(value);
}
```

Anonymous Classes

- Declared without a name
- Defined in the new expression itself
- No explicit extends or implements clause allowed
- No modifiers or annotations

Anonymous Classes

```
public Iterator<Integer> iterator() {  
    return new Iterator<Integer>() {  
        private Node currentNode = head;  
  
        @Override  
        public boolean hasNext() {  
            return currentNode != null;  
        }  
  
        @Override  
        public Integer next() {  
            Integer value= currentNode.getValue();  
            currentNode=currentNode.getNext();  
            return value;  
        }  
  
        @Override  
        public void remove() {  
        }  
    };  
}
```

Lab: Using inner classes
