#### Software Tools for Networks

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# Real-World Networks in Operations Research

- Energy
  - Power grids
  - Oil and gas pipelines
- Marketing
  - The Internet
  - Social Networks
- Public Sector OR
  - Epidemiologic encounter and movement networks
  - Social networks for policing
  - Road networks for disaster response
- Supply chains
- Transportation
  - Road, rail and airline networks
  - Delivery networks

#### Road network around MIT (OpenStreetMap)



Web network (Opte Project)





#### Module summary

- Focus: Software tools for network analysis
- Data Wrangling to construct networks in R
- Visualizing networks
- Network Metrics
- Community detection



#### File Location

- The source file is 4-graphs/script\_full.R
- The skeleton file we will use to code today is in 4-graphs/script\_skeleton.R
- We will use the following CSVs: data/area\_info\_full.csv and data/2013-05-14\_neighborhoods.csv
- Slides: 4-graphs/presentation.pdf

#### Networks in R

- Our network: 05/14/2013 taxi rides
  - Vertices: NYC neighborhoods
  - Directed edge (a, b): at leas one taxi trip from a to b
- Fairly small network
  - 310 nodes
  - 5688 direct edges representing 490,347 taxi trips
- We will use igraph R package
  - Popular general-purpose network package
  - Sparse (edge list) representation
  - Many built-in metrics and algorithms
  - efficient: mostly implemented in c
- network and sna popular R alternatives
- Others: BGL(C++), networkx(Python), JGraphT (java)



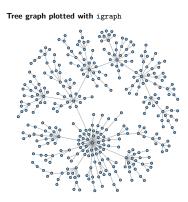
#### Data wrangling to construct a network

- graph.data.frame(edges, directed, vertices)
  - edges: Edge data frame, first two columns are endpoints and additional columns are metadata.
  - vertices: (Optional) vertext data frame, first column is name and additional columns are metadata
- IGraph also has a lot of other graph generation function (random graphs...)

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## Visualizing Networks

- Visual representation valuable for understanding networks
- Nodes typically represented by circles
  - Visual properties: size, color, text label
- Edges typically represented by lines
  - Visual properties: width, color, text label, arrowhead
- But where to plot the nodes?
  - From data
  - Force-based layout
  - Circular layout
  - . . .



## Force-directed Graph Drawing

- Treat graph as physical system with opposing forces
  - Edges act as springs, pulling vertices together (Hooke's Law)
  - Vertices repel each other, spreading out graph (Coulomb's Law)
- Optimal vertex positioning is a nonlinear optimization problem
- Simulated annealing often used to optimize system
- Many similar force-directed layout algorithms in igraph (?igraph:::layout)
- ullet layout.kamada.kawai if  $\leq 100$  nodes
- layout.fruchterman.reingold for 100-1000 nodes
- layout.lgl and layout.drl for  $\geq 1000$  nodes



#### Network metrics

- Describe structural properties of network
- Vertex metrics
  - degree(g): Number of incident edges (default: in-degree plus out-degree)
  - $\bullet$  closeness(g): Inverse of sum of shortest paths to other nodes
  - betweenness(g): Number of shortest paths containing vertex
  - page.rank(g)\$vector: Score based on score of linked nodes
  - transitivity(g, Ïocal): Probability pair of neighbors connected
- Edge metrics
  - edge.betweenness(g): Number of shortest path containing edge
  - degree(g)[get.edges(g,E(g))[,1]]: Source degree
  - degree(g)[get.edges(g,E(g))[,2]]: Sink degree
- Full-network metrics
  - graph.density(g): Proportion of possible edges present
  - reciprocity(g): Proportion of all links that are bidirectional
  - assortativity.degree(g): Correlation of degrees of linked nodes

# Graph partitioning and community detection

- Graph Partitioning: Prespecified structure
  - Input: Number of groups, size of each
  - Output: Graph partition minimizing edge count between groups
  - Example algorithms: Kerninghan-Lin, Spectral Partitioning
- Community Detection: Find "natural" partitioning
  - No fixed group counts or sizes
  - Multiple definitions of "good partitioning"
  - Many algorithms (igraph has nine)
- Market segmentation
  - Groups typically cohesive (many links among members)
  - Groups typically don't mix (few links between groups)
- Communities easily detached
  - Useful for epidemiologist performing vaccination
  - Area of concern in telecommunication or transportation networks
- Community can be used in prediction algorithms



## Modularity Maximization

- Popular community detection objective: modularity
- $Q = \frac{1}{2m} \sum_{i,j} (A_{i,j} \frac{k_i k_j}{2m} \delta(c_i, c_j))$ 
  - m: graph edge count
  - $A_{ij}$ : are i and j joined by an edge (binary)
  - k<sub>i</sub>: degree of i
  - $\delta(c_i, c_j)$ : are i and j in the same partition (binary)
  - $\frac{k_i k_j}{2m^2}$  probability *i* and *j* would be joined by chance
- Nodes connected at above-chance levels should be in same cluster
- Nodes connected at below-chance levels should be in different clusters
- Optimal number of clusters varies by graphics
- Heuristics typically employed to optimize modularity

