

Systems Engineering: Design and Development

ENGR 387



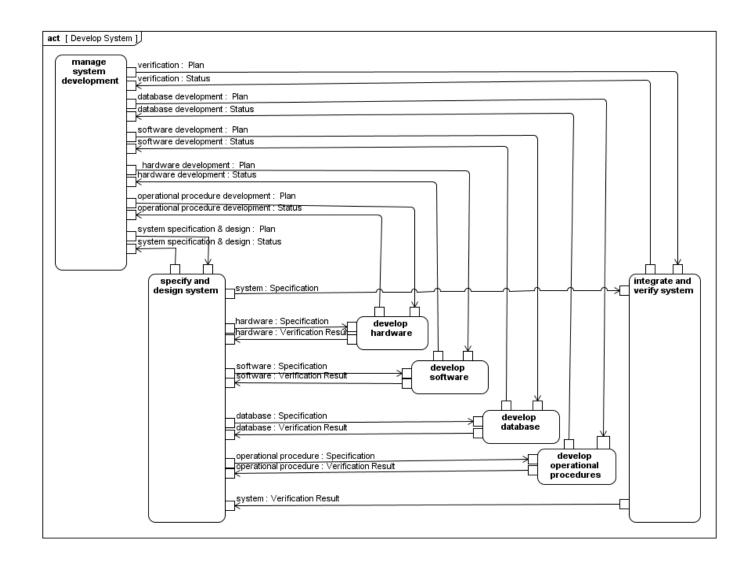
Agenda

- An Introduction to Integrate and Verify System activity in the OOSEM method
- An Introduction to the Develop System Process



System Development Process Overview

- Includes:
 - Management Process
 - System Specification and Design
 - 'Next-level' Development Process
 - System Integration and Verification

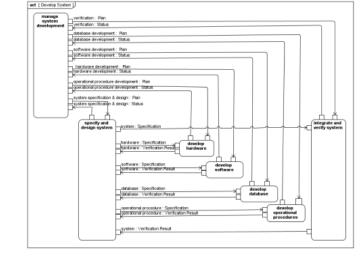




Define Specification Tree

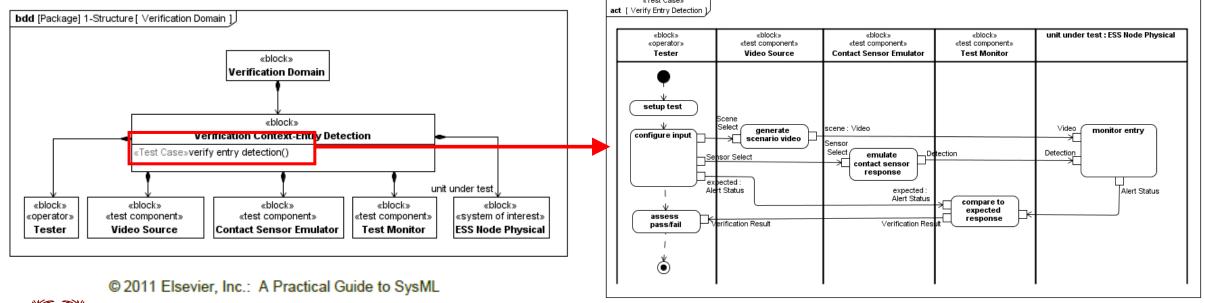
- Goal is to verify that the system satisfies its requirements
 - Verification is accomplished by a combination of:
 - Inspection
 - Analysis
 - Demonstration
 - Testing
- Includes:
 - Developing verification plans
 - Developing verification procedures
 - Conducting verifications
 - Analyzing results
 - Generating reports





OOSEM Support of Verification

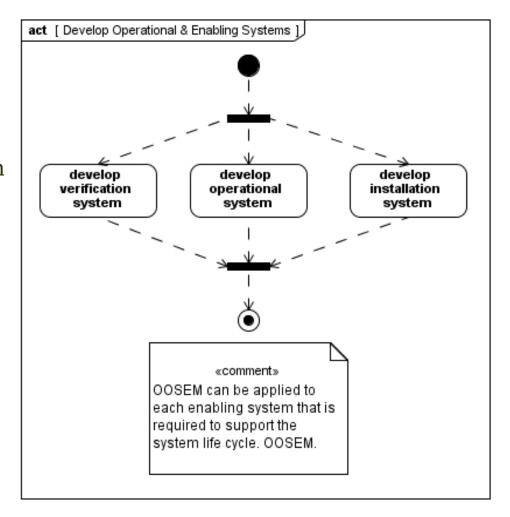
- Test cases and verification procedures can be captured in the model and are developed based on model elements such as:
 - System level use cases
 - Scenarios
 - Requirements
- Test cases include specifications of a stimulus to the system and the expected response





Develop System Overview

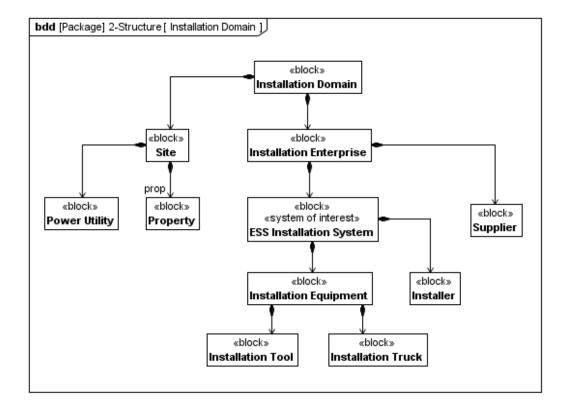
- Enabling Systems include:
 - Manufacturing System
 - Support Systems
 - Verification Systems
- Enabling systems need to be developed concurrently with the operational system
- The OOSEM methodology that was used to develop the operational system can be tailored and applied to specify and design the enabling systems as well.



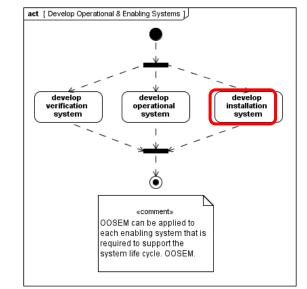


Develop Installation System

- Installation Domain Model
- Follow the same process that was used to develop the Operational Domain







Questions





Summary

- System verification is part of the overall System Development process
- The goal of verification is to verify that the system satisfies its requirements
- Test cases and their results can be captured in the system model
- OOSEM can be used to develop the enabling systems



References

Additional information can be obtained by reviewing:

SysML Distilled (Delligatti)

A Practical Guide to SysML (Friedenthal)

Section 16.3.7 and 16.3.8

