

# Systems Engineering: Design and Development

**ENGR 387** 



# **Agenda**

- Course Introduction
- Course Objectives
- Lesson Plan
- Required Text
- Software Tools
- **Assessment**



### **Course Introduction**

The Introduction to Design and Development course using Model Based Systems Engineering provides an overview of what Model Based Systems Engineering (MBSE) is and how MBSE techniques can be applied to the Systems Engineering process to manage complexity, reduce risk, and potentially streamline the engineering design and development effort.



# **Course Objectives**

At the end of this course, you should have an awareness of:

- model-based systems engineering approach
- SysML language and modeling abstract systems
- How SysML is used as part of an MBSE.

This course is not intended to make you a systems modeler! You must use the language.



## **Lesson Plan**

This lectures are based on:

- OMG SysML available specification (formal/2007-09-01) http://www.omgsysml.org/and
- SysML Distilled: A Brief Guide to the Systems Modeling Language 1st Edition



## **Lesson Plan**

#### Week 1 MBSE, Architecture Languages, Frameworks and OOSM

What is MBSE? - Lecture 1

UML/MODAF, NAF, DoDAF, UPDM and UAF - Lecture 2

OOSM and Modeling SysML Overview - Lecture 3

#### **Week 2 Modeling SysML Overview and Package Diagrams**

Modeling SysML Overview - Lecture 4

Package Diagrams - Lecture 5

Lab 1 Exercise - Package Diagrams (pkg)

#### **Week 3 Block Definition Diagrams and Internal Block Diagrams**

Block Definition Diagram Blocks and Properties - Lecture 6

Internal Block Diagrams-Lecture 7

Lab 2 Exercise - Blocks and Block Definition Diagrams (bdd)

#### **Week 4 Parametric Diagrams and Use Cases Diagrams**

Parametric Diagrams - Lecture 8

Use Case Diagrams - Lecture 9

Lab 3 Exercise - Internal Block Diagrams (ibd)

#### Week 5 Analyze Stakeholder Needs activity in the OOSEM method

First Test - Structural Diagrams

Analyze Stakeholder Needs activity in the OOSEM method - Lecture 10 Lab 4 Exercise - Requirements Diagram

#### **Week 6 Activity Diagrams and Sequence Diagrams**

Activity Diagrams - Lecture 11

Sequence Diagrams - Lecture 12

Lab 5 Exercise - Activity Diagrams

#### **Week 7 State Machine Diagrams**

State Machine Diagrams - Lecture 13

Lab 6 Exercise - Sequence Diagrams

#### Week 8 Requirements Diagram and Traceability activity in the

#### **OOSEM** method

Requirements Diagram - Lecture 14

Manage Requirements Traceability activity in the OOSEM method -

Lecture 15

Lab 7 Exercise - State Machine Diagrams

#### **Week 9 Optimize and Evaluate Alternatives**

Optimize and Evaluate Alternatives activity in the OOSEM method - Lecture 16

Second Test - Behavioral Diagrams

#### Week 10 Using OOSEM to Integrate and Verify System

Integrate and verify System activity in the OOSEM method - Lecture 17 Final Test



# **Required Text**

SysML Distilled: A Brief Guide to the Systems Modeling Language 1st Edition



# **Software Tools**

https://www.3ds.com/products-services/catia/products/no-magic/magicdraw/



## **Assessments**

#### Three Tests

First Test - Structural Diagrams

Second Test-Behavioral Diagrams

Final Comprehensive Test - All the material in the lecture series

