### MATH 136 LINEAR ALGEBRA

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## **Future Modifications**

#### 1 Introduction

Linear Algebra

- Systems of linear equations
- Related geometry
- Matrices
- Vector spaces,  $\mathbb{R}^n$

 $\mathbb{R}^n$  consists of n-tuples of real numbers, where  $n \in \mathbb{N}$ .

**Definition 1.1. Points/vectors** are elements of  $\mathbb{R}^n$ .

**Notation** 

$$\mathbb{R}^{n} = \{ (x_{1}, x_{2}, \dots, x_{n}) \mid x_{1}, x_{2}, \dots, x_{n} \in \mathbb{R} \}$$

$$x_{1} + x_{2} = 3$$

$$2x_{1} + 5x_{2} = 4$$

$$\begin{bmatrix} 1 & 1 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

Two vectors in  $\mathbb{R}^n$  are equal if all coordinates are equal.

#### **Vector Operations**

Let  $\vec{x} \in \mathbb{R}^n$ ,  $\alpha \in \mathbb{R}$ 

Addition

$$\vec{x} + \vec{y} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ \vdots \\ x_n + y_n \end{bmatrix} \in \mathbb{R}^n$$

Scalar Multiplication

$$\alpha \vec{x} = \begin{bmatrix} \alpha x_1 \\ \alpha x_2 \\ \vdots \\ \alpha x_n \end{bmatrix} \in \mathbb{R}^n$$

**Definition 1.2.**  $\vec{0}$  is the additive identity

**Definition 1.3.** Given a vector  $\vec{x} \in \mathbb{R}^n$ ,  $-\vec{x}$  is the **additive inverse**.

**Definition 1.4.** A sum of scalar multiples of a combination of vectors is a **linear combination** 

$$c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_k\vec{v}_k : c_1 \dots c_k \in \mathbb{R}$$

**Theorem 1.1.** If  $\vec{x}, \vec{y}, \vec{w} \in \mathbb{R}^n$ , and  $c, d \in \mathbb{R}$ , then

•  $\vec{x} + \vec{y} \in \mathbb{R}^n$ 

- $(\vec{x} + \vec{y}) + \vec{w} = \vec{x} + (\vec{y} + vw)$
- $\bullet \quad \vec{x} + \vec{y} = \vec{y} + \vec{x}$
- $\exists \vec{0} \in \mathbb{R}^n$  such that  $\vec{x} + \vec{0} = \vec{x}$   $\forall \vec{x} \in \mathbb{R}^n$
- $\forall \vec{x} \in \mathbb{R}^n$ , there exists a vector  $(-\vec{x}) \in \mathbb{R}^n$  such that  $\vec{x} + (-\vec{x}) = \vec{0}$
- $c\vec{x} \in \mathbb{R}^n$
- $c(d\vec{x}) = (cd)\vec{x}$
- $(c+d)\vec{x} = c\vec{x} + d\vec{y}$
- $c(\vec{x} + vy) = c\vec{x} + c\vec{y}$
- $1\vec{x} = \vec{x}$

**Definition 1.5.** The set S of all possible linear combinations of a set of vectors  $B = (\vec{v}_1, \dots, \vec{v}_k)$  in  $\mathbb{R}^n$  is called the **span** of the set B and we write

$$S = \text{Span B} = \{t_1 \vec{v}_1 + t_2 \vec{v}_2 + \dots + t_k \vec{v}_k\}$$

S is **spanned** by B and that B is a spanning set for S.

For a set

$$\{t_1\vec{v}_1 + \dots + t_k\vec{v}_k + \vec{b}|t_1, \dots, t_k \in \mathbb{R}\}$$

can be written as

$$\vec{x} = t_1 \vec{v}_1 + \dots + t_k \vec{v}_k + \vec{b}, t_1, \dots, t_k \in \mathbb{R}$$

In  $\mathbb{R}^n$ , two linearly independent vectors  $\vec{x}_1$  and  $\vec{x}_2$  generate a plane.

**Definition 1.6.** A set of vectors in  $\mathbb{R}^n$  is said to be **linearly dependent** if there exists coefficients  $c_1, \ldots, c_k$ , not all 0, such that

$$\vec{0} = c_1 \vec{v}_1 + \dots + c_k \vec{v}_k$$

Either 0 vector or two or more vectors are colinear (scalar multiple).

**Definition 1.7.** A set of vectors is **linearly independent** if the only solution is  $c_1 = c_2 = \cdots = c_k = 0$  (**trivial solution**)

**Definition 1.8.** If a subset of  $\mathbb{R}^n$  can be written as a span of vectors  $\vec{v}_1, \ldots, \vec{v}_k$  where  $\{\vec{v}_1, \ldots, \vec{v}_k\}$  is linearly independent, then  $\{\vec{v}_1, \ldots, \vec{v}_k\}$  is a **basis** for S. The basis of the set  $\{\vec{0}\}$  is the empty set.

**Theorem 1.2.** If  $\beta = \{\vec{v}_1, \dots, \vec{v}_k\}$  is a basis for a subset S of  $\mathbb{R}^n$ , then every vector  $\vec{x} \in S$  can be written as unique linear combination of  $\vec{v}_1, \dots, \vec{v}_k$ .

**Definition 1.9.** The **standard basis** in  $\mathbb{R}^n$  is a set of vectors where each vector's ith component is 1, and all other components are 0.

**Definition 1.10.** Let  $\vec{x}, vy \in \mathbb{R}^n$ . The set with vector equation  $\vec{w} = c_1\vec{x} + \vec{y}$  with  $c_1 \in \mathbb{R}$  is a **line** in  $\mathbb{R}^n$  that passes through  $\vec{y}$ .

**Definition 1.11.** Let  $\vec{v_1}, \vec{v_2}, \vec{y} \in \mathbb{R}^n$  with  $\{\vec{v_1}, \vec{v_2}\}$  being a linearly independent set. The set with the vector equation  $\vec{x} = c_1 \vec{v_1} + c_2 \vec{v_2} + \vec{y}$  with  $c_1, c_2 \in \mathbb{R}$  is a **plane** in  $\mathbb{R}^n$  which passes through  $\vec{y}$ .

**Definition 1.12.** Let  $\vec{v}_1, \dots, \vec{v}_k, \vec{y} \in \mathbb{R}^n$  with the set being linearly independent. The set with the vector equation  $\vec{x} = c_1 v_1 + \dots + c_k \vec{v}_k + \vec{y}$  with  $c_1, \dots, c_k$  is a **k-plane** in  $R^n$  with passes through  $\vec{y}$ .

**Definition 1.13.** A **hyperplane** is a subspace of one dimension less than its ambient space.

**Theorem 1.3. Subspace Test**: Let  $\mathbb S$  be a non-empty subset of  $\mathbb R^n$ . If  $\vec x + \vec y \in \mathbb S$  and  $c\vec x \in \mathbb S$  for all  $\vec x, \vec y \in \mathbb S$  and  $c \in \mathbb R$ , then  $\mathbb S$  is a subspace of  $\mathbb R^n$ 

**Quote.** If  $\vec{0}$  is not in the set, definitely not subset. If it is, further investigation needed.

**Definition 1.14.**  $S \in \mathbb{R}^n$  is closed under scalar multiplication if for all  $\vec{x} \in S$  and  $\alpha \in \mathbb{R}$ ,  $\alpha \vec{x} \in S$ .

**Theorem 1.4.** If  $\{\vec{v}_1,\ldots,\vec{v}_k\}$  is a set of vectors in  $\mathbb{R}^n$ , then span $\{\vec{v}_1,\ldots,\vec{v}_k\}$  is a subspace of  $\mathbb{R}^n$ .

**Theorem 1.5.** If  $\vec{x}, \vec{y} \in \mathbb{R}^2$ , and  $\theta$  is the angle between them, then

$$\vec{x}\dot{\vec{y}} = ||\vec{x}|| \, ||\vec{y}|| \, \cos\theta$$

**Theorem 1.6.** Given two vectors  $\vec{x}$ , vy, their dot product is defined by

$$\vec{x}\dot{\vec{y}} = x_1y_1 + x_2 + y_2 + \dots + x_ny_n = \sum_{i=1}^n x_iy_i$$

**Theorem 1.7.** If  $\vec{x}\vec{y} = 0$ , then  $\vec{x}$  and  $\vec{y}$  are **orthogonal**.

**Quote.** The zero vector  $\vec{0} \in \mathbb{R}^n$  is orthogonal to every vector in  $\mathbb{R}^n$ .

**Theorem 1.8.** The **cross product** of  $\vec{x}, \vec{y} \in \mathbb{R}^3$  is given by

$$\vec{x} \times \vec{y} = \begin{bmatrix} x_2 y_3 - x_3 y_2 \\ -(x_1 y_3 - x_3 y_1) \\ x_1 y_2 - x_2 y_1 \end{bmatrix}$$