

Teaching Week 3

- Interfaces
 - ** **implements** keyword
 - ** multiple inheritance
- Basic GUI
 - ** **javax.swing.***, **java.awt.*** ** event handling ** layout managers
- Garbage Collection (GC)
 - ** Heap and Stack ** constructor chaining
 - ** **this()** and **super()** ** variable scope and **null** references
- Strings
 - ** String literals, Immutability
 - ** **String**, **StringBuffer**, and other string classes
 - ** Data formatting



Use this as a **checklist** of the topics/concepts you are expected to learn.