



EBU<mark>4208</mark> A

Joint Programme Examinations 2022/23

EBUxxxx Advanced Network Programming

Paper A

Time allowed 2 hours

Answer **ALL** questions

For examiners' use only

1	
2	
3	
4	
5	
6	
7	
8	
Total	

Complete the information below about yourself very carefully.

QM student number

BUPT student number

Class number

NOT allowed: electronic calculators and electronic dictionaries.

INSTRUCTIONS

- 1. You must NOT take answer books, used or unused, from the examination room.
- 2. Write only with a black or blue pen and in English.
- 3. Do all rough work in the answer book do not tear out any pages.
- 4. If you use Supplementary Answer Books, tie them to the end of this book.
- 5. Write clearly and legibly.
- 6. Read the instructions on the inside cover.

Examiners

Dr Zhang Xi, Dr Xu Ke, Dr Hao Jie

Filename: 2223_EBU4208_A No answer book required

Instructions

Before the start of the examination

- 1) Place your BUPT and QM student cards on the corner of your desk so that your picture is visible.
- 2) Put all bags, coats and other belongings at the back/front of the room. All small items in your pockets, including wallets, mobile phones and other electronic devices must be placed in your bag in advance. Possession of mobile phones, electronic devices and unauthorised materials is an offence.
- 3) Please ensure your mobile phone is switched off and that no alarm will sound during the exam. A mobile phone causing a disruption is also an assessment offence.
- 4) Do not turn over your question paper or begin writing until told to do.

During the examination

- 1) You must not communicate with or copy from another student.
- 2) If you require any assistance or wish to leave the examination room for any reason, please raise your hand to attract the attention of the invigilator.
- 3) If you finish the examination early you may leave, but not in the first 30 minutes or the last 10 minutes.
- 4) For 2 hour examinations you may **not** leave temporarily.
- 5) For examinations longer than 2 hours you **may** leave temporarily but not in the first 2 hours or the last 30 minutes.

At the end of the examination

- 1) You must stop writing immediately if you continue writing after being told to stop, that is an assessment offence.
- 2) Remain in your seat until you are told you may leave.

Question 1

[30 marks, 2 marks for each]

			ed to	process parameters and return addresses is
A. Stack C. Queue	B.Arra D.List	У		
2. In a single line be executed.	ked list head,	if to insert a n	new n	ode p after head, the following codesshould
A. head= p ; p -	->next=head	l	В.	p->next=head; head=p
C. $p \rightarrow next = h$	ead; p=head	;	D.	p->next=head->next; head->next=p;
	ng for an eler	ment in an AV C.O(log(n))	L tree	e, the time approximate complexity is $D.O(n^2)$
	nts to the nexperation to movem;	t position of the diffy the point B.front=(fron	ne qu ter is t+1)%	
5. If the input se A. b c a I	-			the impossible output sequence of a stack isa b c
then the number		•		
7. Huffman tree weighted path le A 24 B				h weights of 3, 8, 6, 2 and 5 respectively, and its
8.If the preorder postorder travers A. Binary tree w B. Binary tree w C. Binary tree w D. Binary tree w	sal sequence, vith no left ch vith no right c vith height n	then the binar ild at any node hild at any node	y tree	ree with n (n>0) nodes is exactly opposite to its must be
_	a 3-order B-tr	ee with 10 key C.4	word D.5	ds, the maximum nodes to be visited is
10. If the in-orde CABD, then the A. BADC C. CDAB		aversal of the DA	•	tree is ABCD and the pre-order traversal sequence is y tree is
-	e <u>undirected</u> § s.n(n-1)	graph have n v C. n ²	ertice D.n	es, then the graph hasedges ofedges ofedge

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12. In the following statements, what is the wrong	
A. The traversal of a graph is to visit every vertex only once from a given so	urce point.
B. Graph traversal includes depth first traversal and breadth first traversal.	
C. The breadth first traversal of graphs is only applicable to undirected graphs	S.
D. Depth first traversal of graphs is a recursive process.	
13.In the following four sorting methods,has the largest space complex	city.
A. Bubble sort B. Quick sort	
C. Heap sort D. Hill sort	
14. For hash storage of sequences (7, 34, 55, 25, 64, 46, 20, 10), if H (K)=K%	9 is selected as the hash
function, there are elements with hash address 1,	
A. 1 B. 2 C. 3 D. 4	
15. The stable sorting algorithm with an average time complexity of O (n log(n)) is
A. Quick sort B. Heap sort	
C. Merge sort D. Bubble sort	

Answers to Question 1

		Do not write in this column
1)	2)	
3)	4)	
5)	6)	
7)	8)	
9)	10)	
11)	12)	
13)	14)	
15)		30 marks

Question 2 Fill in the blanks

[20 marks, 2 marks for each]

1.	The time complexity of the following algorithm is
	for($i=1$, $t=1$, $s=0$; $i \le n$; $i++$)
	$\{t=t*i; s=s+t; \}$

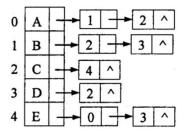
- 2. Given a directed graph G as G=(V, E), $V=\{1,2,3,4,5\}$, $E=\{<1,2>,<2,4>,<4,5>,<1,3>,<3,2>,<3,5>\}$, then a topological ordering sequence of the graph is _____
- 3. There are n vertices in an undirected graph G, then the maximum degree of the vertex in the graph is _____
- 4. If there are 100 nodes in a complete binary tree, the number of its leaf nodes is _____
- 5.In heap sorting and quick sorting, _____ (which one) has the fastest average sorting speed.
- 6. In a binary search tree with n nodes, and the depth h, the maximum number of comparisons to find any node is_____
- 7. For a linked list with a length of n, the time complexity of inserting elements in the head is_____
- 8. The function of Prim algorithm is to obtain the _____ of a weighted connected graph. (Give the data structure name)
- 9. There are elements 1, 3, 5 in a queue already . At first, in-queue a sequence of 2, 4, 6, 8, 10 in turn, then out-queue 6 times, at last , we can result a sequence _____ out queue. (Give the digit sequence)
- 10. The two ways to resolve conflicts in hash tables are _____ and separated chaining.

		Do not write in this column
1)	2)	
3)	4)	
5)	6)	
7)	8)	
9)	10)	
		20 marks

Question 3 Answer the Questions

[30 marks, 6 marks for each]

- 1. The adjacency table of a known directed graph is shown in the figure. Please answer the following questions:
- (1) Draw the graph;
- (2) Draw the adjacency matrix of the graph;
- (3) Starting from node A, write the depth first traversal sequence of the graph.



[6 marks]

[O marks]
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2. The define of a stack is as following:

```
typedef struct {
     DataType data[ MaxSize ];
     int top;
} SeqStack;
SeqStack S;
```

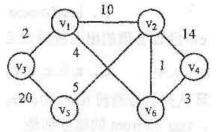
The bottom of the stack is MaxSize-1, please answer the following questions:

- (1) Give the expression code to judge the stack is empty
- (2) Give the expression code to judge the stack is full?
- (3) Give the code to express the operation of putting element X in the stack.

[6 marks] Do not write in this column

6 marks

3. Given the weighted graph G as shown in the following figure, use Dijkstra algorithm to find the shortest path from vertex v1 to other vertices, and list the vertices and path length on each path.



[6 marks]

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6 marks

4. Create a 3 order B-tree from empty, the input sequence is 3,1,4,5,9,2,6,8,7,0

- (1) Draw the finally result tree.
- (2) Delete node with 0, draw the result tree.
- (3) Delete node with 9, draw the result tree.

[6 marks]
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6 marks

5. Read the program and answer the following questions

```
typedef int KeyType;
typedef struct {
    KeyType key;
    InfoType otherinfo;
} RecType;
typedef RecType SeqList[ MAXSIZE + 1 ];
int f33( SeqList R, KeyType K, int low, int high )
{ int mid;
    while (low < high )
    { mid = (low + high ) / 2;
        if (R[mid].key >= K) | return f33(R, K, low, mid );
        else return f33(R, K, mid+1, high );
}
if (R[low].key == K) return low;
else return 0;
}
```

Suppose that the elements of a sequence are stored in the array elements, K=7, low=1, high=8.

- (1) Sequence keywords are {1, 2, 3, 4, 5, 6, 7, 8). What is the return value of function f33?
- (2) Sequence keywords are {7, 7, 7, 7, 7, 7, 7, 7, 7). What is the return value of function f33?
- (3) Briefly describe the function of the program.

[6 marks]

Do not write in this column
6 marks

Question marking: $\frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{1}{30}$

Question 4 Algorithm Design

- 1. In-order traversal a binary tree in two ways.
- 1) Use recursive method (5 marks);
- 2) Use iterative method (5 marks)

[10 marks]

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10 marks

2. Dijkstra algorithm may get more than one shortest paths from a same pair of source and destination. Design an algorithm to count the number of different shortest paths from v to w.

[10 marks] Do not write in this column 10 marks

Question marking: $\frac{10}{10} + \frac{10}{10} = \frac{1}{20}$

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Rough Working	
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