

# EBU4202: Digital Circuit Design Basic Logic Functions and Switching Algebra

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### Overview: Switching Algebra & Combinational Logic Design

- \* Switching Algebra
- \* Combinational Circuit Analysis & Synthesis



Chapters 4 & 6 – "Digital Design: Principles and Practices" book



### Combinational Logic Circuits: Analysis & Synthesis

#### Digital Circuits:

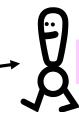
- Combinational Logic Circuit: a circuit whose outputs depend on its current inputs.
- Sequential Logic Circuit: a circuit whose outputs depend not only on current inputs, but also on past inputs.
- A Logic X Circuit
- These slides are concerned with the analysis
  and synthesis of combinational logical circuits.
- Studied later in the course.
- Analysis 

   start from a logic diagram of a circuit and derive a formal description of the function of the circuit.
- Synthesis → start with a formal description of the function of a circuit and proceed to a logic diagram that performs the required function.



## **Switching Algebra**

- Switching Algebra:
  - Two-valued boolean algebra (George Boole 1815-64)
  - For a variable X:
    - X=0 or X=1



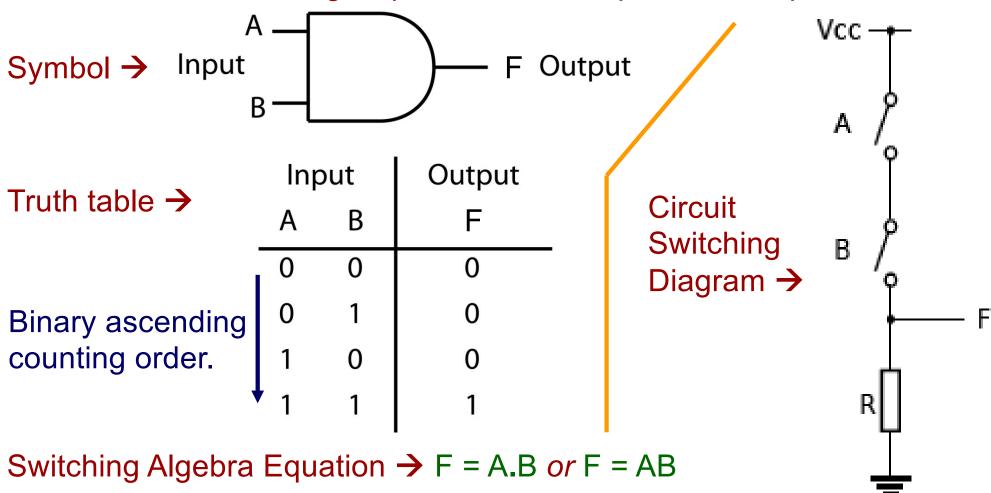
No other values are allowed.

- Many other possible "boolean" representations:
  - X = Light on or X = Light off
  - X = voltage HIGH or X = voltage LOW
- Basic operations are AND, OR and complement (or invert) (AND/OR/NOT).



## Basic Gates (1/3): AND

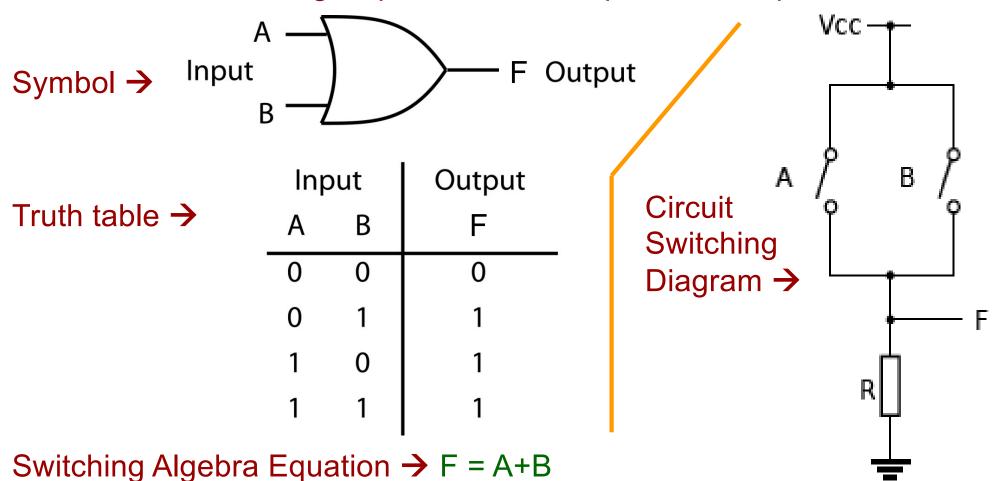
Performs the AND logic operation on its inputs and outputs its result.





## Basic Gates (2/3): OR

Performs the OR logic operation on its inputs and outputs its result.



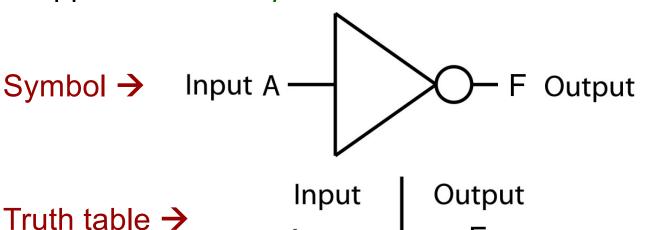


## Basic Gates (3/3): NOT



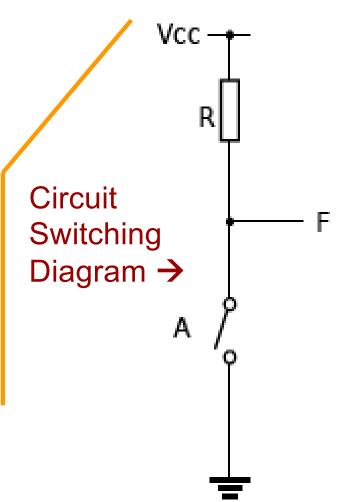
Other notation (not used here): F=~A or F=¬A.

Also called an inverter, it produces an output value that is the opposite of the input value.



A F
0 1
1 0

Switching Algebra Equation  $\rightarrow$  F = A' or F =  $\overline{A}$ 





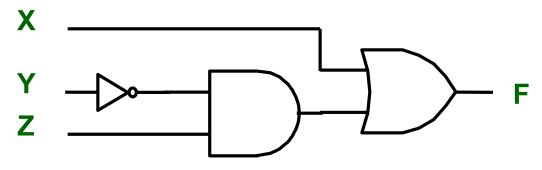
## **Example: Combining Basic Gates**

 Any Boolean function can be represented with a Truth Table.

#### **Switching Algebra**

$$F(X,Y,Z) = X + \overline{Y}.Z$$

#### **Logic Gate Diagram**



#### **Truth Table**

X	Υ	Z	$F = X + \overline{Y}.Z$
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1



### **More Gates**

- There are more gates available for the designer to use than those discussed so far.
- Of particular importance to the electronics industry are the Buffer, NAND, NOR, Exclusive-OR and Exclusive-NOR gates.
  - NAND and NOR gates are particularly important because they

are faster than AND and OR gates.



Any digital circuit of any complexity can be made from **NAND** gates.

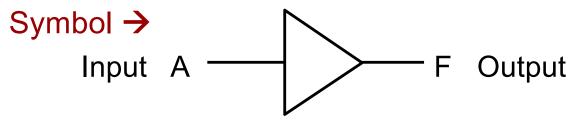
Why do you think that is the case?....to answer this you need to look at the circuits that are inside the gates.....



## Other Gates (1/5): Buffer

Also called a non-inverting buffer, it asserts its output signal if and





Switching Algebra Equation  $\rightarrow$  F = A

NOTE: You might ask the question "Why do we need this gate, it does not seem to do anything". It has important input and output characteristics that make it useful in practical circuits.



Vcc.

Circuit

Switching

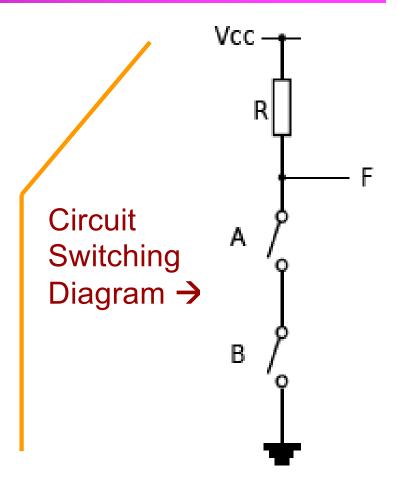
Diagram ->

## Other Gates (2/5): NAND

It does the opposite of an AND gate.

$$F = (A.B)' or$$

Switching Algebra Equation 
$$\rightarrow$$
 F = (AB)' or F = ( $\overline{A}.\overline{B}$ ) or F = ( $\overline{A}B$ )

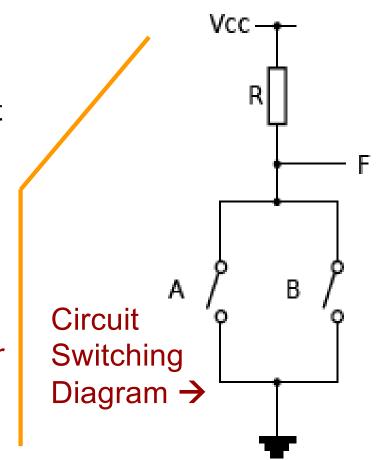




## Other Gates (3/5): NOR

It does the opposite of an OR gate.

Switching Algebra Equation 
$$\rightarrow$$
  $F = (A+B)^{*}C$   
 $F = (A+B)^{*}C$ 





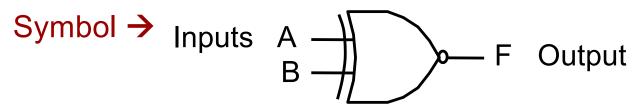
## Other Gates (4/5): XOR

Vcc -Its output is high, only when the inputs are different. Symbol → Inputs F Output В В Truth table → A B B Circuit  $F = (A \oplus B) or$ Switching Switching Algebra Equation  $\rightarrow$  F = A'B+AB' or Diagram →  $F = \overline{A}B + A\overline{B}$ XOR=Exclusive OR



## Other Gates (5/5): XNOR

It does the opposite of an XOR gate.

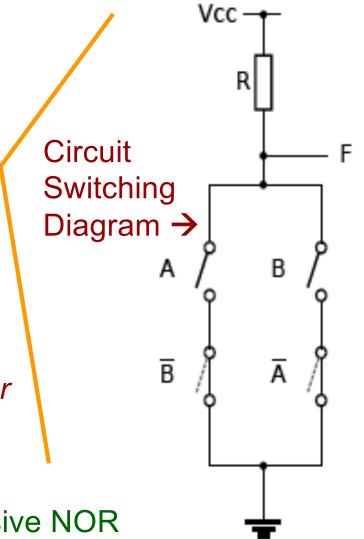


$$F = (A \oplus B)$$
' or  $F = \overline{(A \oplus B)}$  or

$$F = A'B' + AB$$
 or

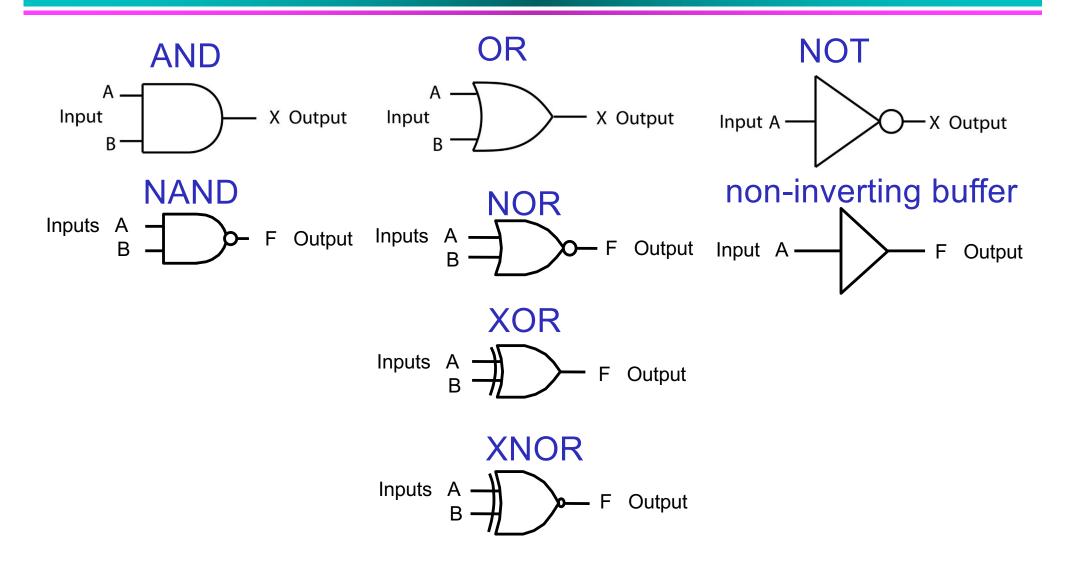
$$F = \overline{A}\overline{B} + AB$$

**XNOR=Exclusive NOR** 





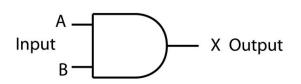
## **Gates Summary (1/3)**





## Gates Summary (2/3)

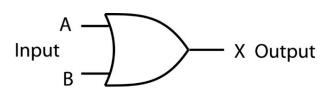
**AND** 



Inp	out	Output
Α	В	Χ
0	0	0
0	1	0
1	0	0
1	1	1

$$X = A.B$$

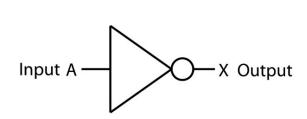
OR



	In	out	Output
	Α	В	X
•	0	0	0
	0	1	1
	1	0	1
	1	1	1

$$X = A + B$$

**NOT** 



Input	Output
Α	Χ
0	1
1	0

$$X = A$$



## Gates Summary (3/3)

**NAND** 

**NOR** 

**XOR** 

**XNOR** 

$$F = (A.B)$$

$$F = (A.B)$$
,  $F = (A+B)$ 

$$F = (A \oplus B)$$
  $F = (A \oplus B)$ 

$$F = (A \oplus B)^{2}$$

$$F = A'B + AB'$$
  $F = A'B' + AB$ 



## Why do we manipulate equations?

- Before we get to the theorems, why worry about manipulating Boolean equations?
  - Simplification of digital circuits.
  - Fewer gates required.
  - Potential for faster operation.
  - Smaller is always better!!



## **Switching Algebra: Basic Definitions**

- Literal: variable or the complement of a variable.
  - Examples: X, Y, X', Y'
- Product Term: single literal or logical product of 2+ literals.
  - Examples: X, X·Y·Z', X·Y'
- Sum of Products Expression (SOP): logical sum of product terms
  - Example: X-Z' + X-Y-Z' + X-Y'
- Sum Term: single literal or logical sum of 2+ literals.
  - Examples: X, X + Y + Z', X + Y'
- Product of Sums Expression (POS): logical product of sum terms
  - Example:  $(X + Z') \cdot (X + Y + Z') \cdot (X + Y')$



### Precedence Rules & Axioms

- Precedence Rules: ', and •. (invert, and, or)
- Axioms
  - A minimum set of basic mathematic definitions that are assumed to be always True and from which we can derive theorems.
  - Let X be a logic variable taking on values 0 or 1.

(A1) X=0 if X≠1	(A1') X=1 if X≠0
(A2) $X=0$ then $X'=1$	(A2') $X=1$ then $X'=0$
$(A3) 0 \cdot 0 = 0$	(A3') 1+1=1
(A4) 1·1=1	(A4') 0+0=0
(A5) $0 \cdot 1 = 1 \cdot 0 = 0$	(A5') 0+1=1+0=1



### Single Variable Theorems & Perfect Induction

Let X be a logic variable:

```
(T1') X \cdot 1 = X
(T1) X+0 = X
(T2) X+1 = 1
                  (T2') X \cdot 0 = 0
(T3) X+X = X (T3') X \cdot X = X
(T5) X+X' = 1
                    (T5') \quad X \cdot X' = 0
```



These theorems can be proved using axioms via perfect induction.

- Perfect Induction (better known as common sense).
  - Example:

• (T1')  $X \cdot 1 = X$ 

Proof

Hence, X.1=X.

2 possible values 
$$\begin{cases} [X = 0] \rightarrow 0.1 = 0 \text{ (by axiom A5)} \\ [X = 1] \rightarrow 1.1 = 1 \text{ (by axiom A4)} \end{cases}$$



## Two (and Three) Variable Theorems

$$(T6) X + Y = Y + X$$

$$(T6') XY = YX$$

(Commutativity)

$$(T7)(X + Y) + Z = X + (Y + Z)$$

$$(T7') (XY)Z = X(YZ)$$

(Associativity)

$$(T8) XY + XZ = X (Y + Z)$$

$$(T8')(X + Y)(X + Z) = X + YZ$$

(Distributivity)

$$(T9) X + XY = X$$

$$(T9') X(X + Y) = X$$

$$(T10) XY + XY' = X$$

$$(T10')(X + Y)(X + Y') = X$$

(Combining)

$$(T11) XY + X'Z + YZ = XY + X'Z$$

$$(T11')(X + Y)(X' + Z)(Y + Z) = (X + Y)(X' + Z)$$

**Adsorption Theorem** (not in the textbook):  $(T^*) X + X'Y = X + Y$   $(T^*)' X(X' + Y) = XY$ 

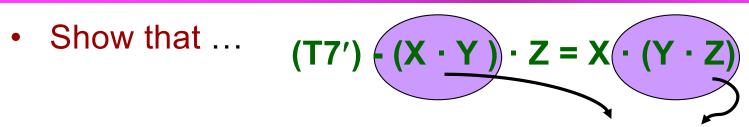


All theorems can be proved, either *algebraically* or through the use of a *truth table*.

Principle of Duality: Any theorem or identity in Switching Algebra remains True if **0's** and **1's** are swapped, and the same for • (AND) and + (OR).



## **Example: Proof by Truth Table**



X	Υ	Z	XY	ΥZ	(XY)Z	X(YZ)
0	0	0	0	0	0	0
0	0	1	0	0	0	0
0	1	0	0	0	0	0
0	1	1	0	1	0	0
1	0	0	0	0	0	0
1	0	1	0	0	0	0
1	1	0	1	0	0	0
1	1	1	1	1	1	1



### N Variable Theorems

- Two or three variables' theorems can be extended to an arbitrary number of variables, **N**:
  - Generalised Idempotency

(T12) 
$$X+X + ... + X = X$$
  
(T12')  $X \cdot X \cdot ... \cdot X = X$ 



(T14) states: given any *Nvariable* logic expression, its complement can be obtained by swapping + and -, and complementing all variables.

De Morgan's Theorems

(T13) 
$$(X_1 \cdot X_2 \cdot ... \cdot X_n)' = X_1' + X_2' + ... + X_n'$$
  
(T13')  $(X_1 + X_2 + ... + X_n)' = X_1' \cdot X_2' \cdot ... \cdot X_n'$   
(T14): condensed form for (T13) & (T13').

(T14) 
$$[F(X_1, X_2, ..., X_n, +, \cdot)] = F(X_1', X_2', ..., X_n', \cdot, +)$$

Shannon's Expansion Theorems

(T15) 
$$F(X_1, X_2, ..., X_n) = X_1 \cdot F(1, X_2, ..., X_n) + X_1' \cdot F(0, X_2, ..., X_n)$$
  
(T15')  $F(X_1, X_2, ..., X_n) = [X_1 + F(0, X_2, ..., X_n)] \cdot [X_1' + F(1, X_2, ..., X_n)]$ 

De Morgan: "Break the line and change the sign"



## De Morgan's Theorems: Truth Tables

	(X +	- Y) '	= 2	-	<i>'</i> —	(T13	') (X	•Y) '	= X'+	Y' >
(T13)	), (T13 <sup>1</sup>	') for I	N=2 v	⁄aria	bles.					
<b>4</b> 3	X	Y	X'	Y'	X+Y	(X+Y)'	X'•Y'	X•Y	(X•Y)'	X' +Y'
	0	0	1	1	0	1	1	0	1	1
	0	1	1	0	1	0	0	0	1	1
	1	0	0	1	1	0	0	0	1	1
	1	1	0	0	1	0	0	1	0	0
$oldsymbol{oldsymbol{eta}}$			_							



Like *Theorem 8*, **De Morgan's law** may be used to convert between a sum of products and a product of sums.



## The Principle of Duality

- The Principle of Duality:
  - Used in simplifying logic equations.
  - Obtain the *dual* by interchanging OR and AND operations.
    - Example:
      - The dual of  $F = X \cdot Y + Z \cdot W$  is  $F^D = (X + Y) \cdot (Z + W)$ .



**Principle of Duality**: Not the same as saying the two expressions are equal!

## Complements

- How do we get the complement of a function?
  - Can derive the complement of a function algebraically by applying De Morgan's theorem.

or

 Can obtain via Truth Table by interchanging 1's and 0's for the function F.

or

Can obtain by interchanging AND and OR operations and complementing each variable.



This is a straightforward application of De Morgan's theorem.



## **Example: Complement Function**

#### **Truth Table**

### Find the complement of **F**:

F		F'	F	С	В	<u>A</u>
		1	0	0	0	0
Step		0	1	1	0	0
F		0	1	0	1	0
	<b>\</b>	1 •	0	1	1	0
Step		1	0	0	0	1
F		1	0	1	0	1
T41a		1	0	0	1	1
o find <b>F</b> '.	Using a Table to	1	0	1	1	1

$$F = A'BC' + A'B'C$$

**Step 1**: Find the Dual.

$$F^{D} = (A' + B + C')(A' + B' + C)$$

**Step 2**: Complement each variable.

$$F' = (A+B'+C)(A+B+C')$$

The result is the Complement Function!



### **Consensus Theorem (T11)**

- Useful in simplifying Boolean expressions
  - Allows the elimination of unnecessary terms.

#### **Truth Table**

X	$\mathbf{Y}$	Z	F	G
0	0	0	0	0
0	0	1	1	1
0	1	0	0	0
0	1	1	1	1
1	0	0	0	0
1	0	1	0	0
1	1	0	1	1
1	1	1	1	1

Show: 
$$XY + \overline{XZ} + YZ = XY + \overline{XZ}$$

$$F = XY + \overline{XZ} + YZ = XY + \overline{XZ} + YZ(X+\overline{X})$$
expand
$$= XY + \overline{XZ} + XYZ + \overline{XYZ}$$
reorder
$$= XY + XYZ + \overline{XZ} + \overline{XYZ}$$
factorise
$$= XY(1+Z) + \overline{XZ}(1+Y)$$

$$G = XY + \overline{XZ}$$

∴ YZ is an unnecessary (or redundant) term



## **Adsorption Theorem**

**Adsorption Theorem** (not in the textbook):  $(T^*) X + X'Y = X + Y$   $(T^*)' X(X' + Y) = XY$ 

#### **Proof**:

$$X + X'Y = (X + X')(X + Y)$$
 (T8')  
= 1.(X+Y) (T5)  
= X+Y (T1')

$$(T8')$$
  $(X + Y)$   $(X + Z) = X + YZ$   
 $(T5)$   $X+X' = 1$   
 $(T1')$   $X \cdot 1 = X$ 



## **Theorems (T8) – (T11)**

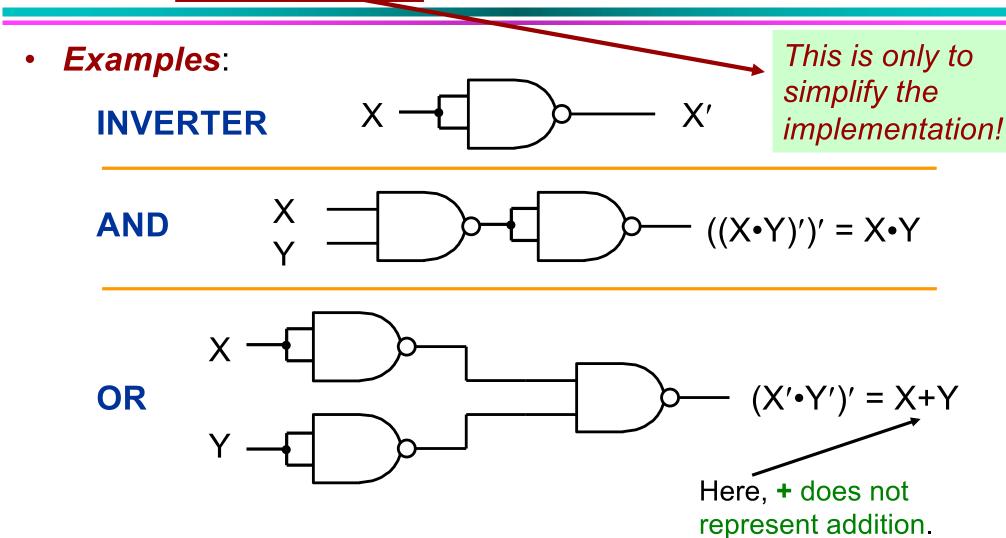
- Theorem (T8) may be used to convert a product of sums expression to a sum of products expression.
- Theorem (T8') is often used to convert a sum of products expression to a product of sums expression.
- Theorems (T9), (T10), and (T11) are often used to minimise (or simplify) a logic circuit.
  - Shared property by these theorems: there is a reduction in the number of logic gates from left to right.



Examples of this later on!



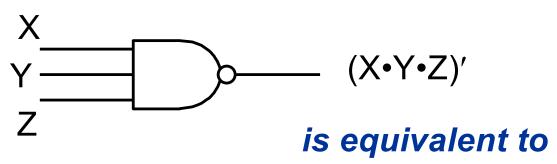
## **Designing with NAND gates**



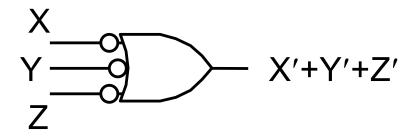


## **NAND Gates: 2 ways to view**

• 3-input NAND gate:



3 INVERTED input OR gate:



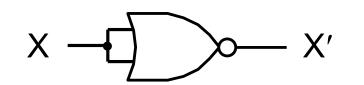
X	Y	Z	F
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	0



## **Designing with NOR gates**

Examples:

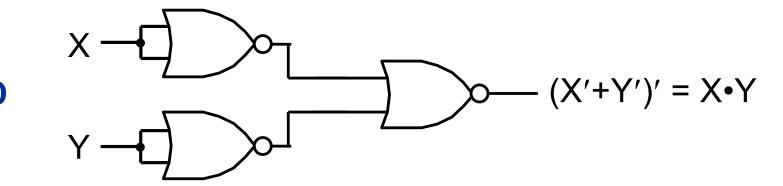
**INVERTER** 



This is only to simplify the implementation!

**OR** 

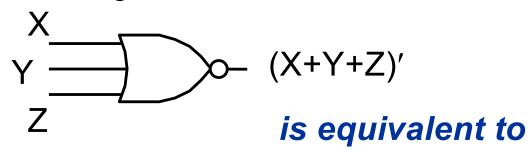
**AND** 



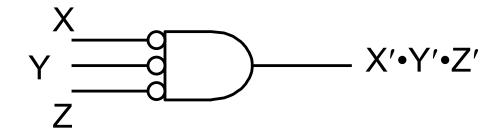


## **NOR Gates: 2 ways to view**

3-input NOR gate:



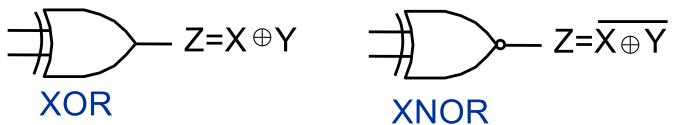
3 INVERTED input AND gate:



X	Y	Z	F
0	0	0	1
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	0

## **Exclusive OR Logic Gates: Properties**

XOR and XNOR gates:



Identities:

$$X \oplus 0 = X$$

$$X \oplus X' = 1$$

$$X \oplus Y = Y \oplus X$$

$$X \oplus 1 = X'$$

$$X \oplus Y' = (X \oplus Y)'$$
  $X' \oplus Y = (X \oplus Y)'$ 

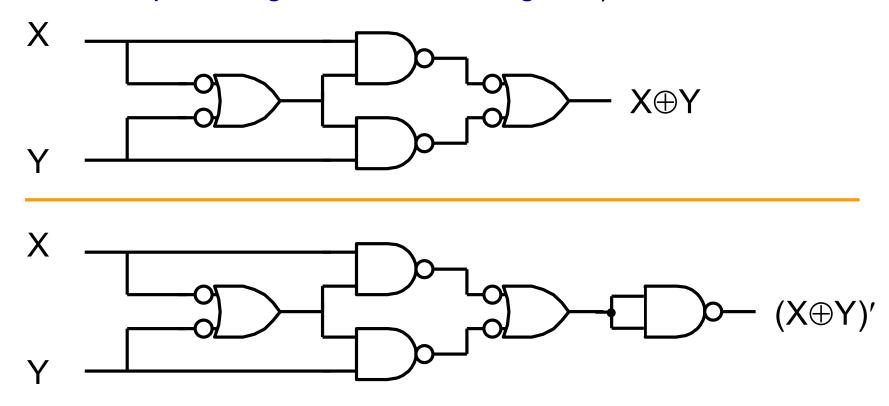
$$(X \oplus Y) \oplus Z = X \oplus Y \oplus Z$$

$$X \oplus X = 0$$

$$X' \oplus Y = (X \oplus Y)'$$

### **XOR & XNOR Gates**

 XOR and XNOR gates can be designed using basic gates (i.e., inverted input OR gates and NAND gates):





## **Example (1/3): Two Equations**

• Show that  $F_1 = F_2$  using a Truth Table.

$$F_1 = X' \cdot Y' \cdot Z + X' \cdot Y \cdot Z + X \cdot Y'$$

$$F_2 = X' \cdot Z + X \cdot Y'$$



To prove the equality, we can use Switching Algebra theorems **T8** + **T5**.

$$(T8) \rightarrow XY + XZ = X(Y + Z)$$

$$(T5) \rightarrow X + X' = 1$$

**Show**: prove that  $F_1 = F_2$  using

Switching Algebra,

$$F_1 = X'Y'Z + X'YZ + XY' =$$

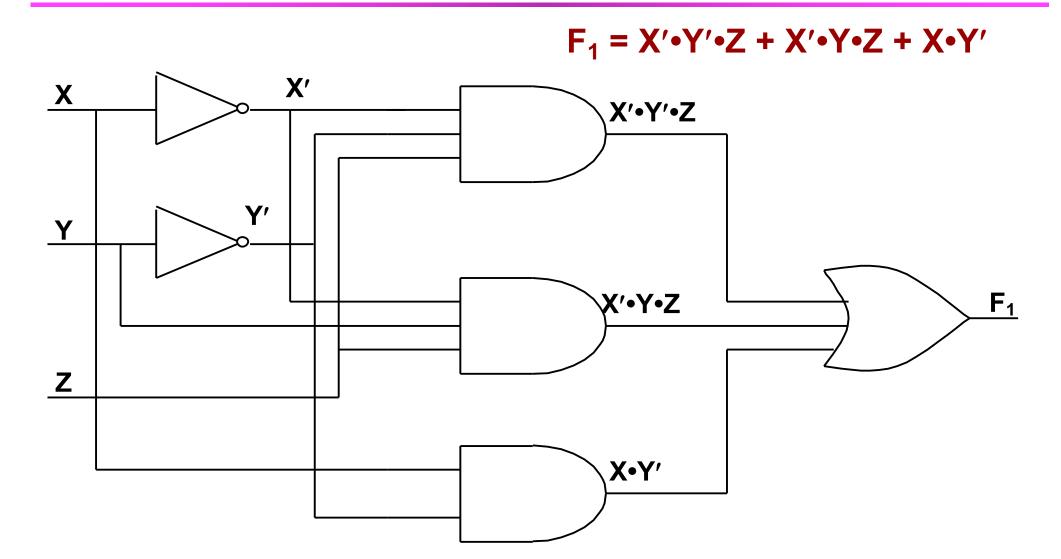
$$= X'Z(Y'+Y) + XY', using (T8)$$

$$= X'Z + XY'$$
, using  $(T5)$ 



X	Y	Z	F <sub>1</sub>	F <sub>2</sub>
0	_		0	0
0	0	1	1	1
	1		0	0
0	1	1	1	1
1	0	0	1	1
1	0	1	1	1
1	1	0	0	0
1	1	1	0	0

## **Example (2/3): Two Equations**

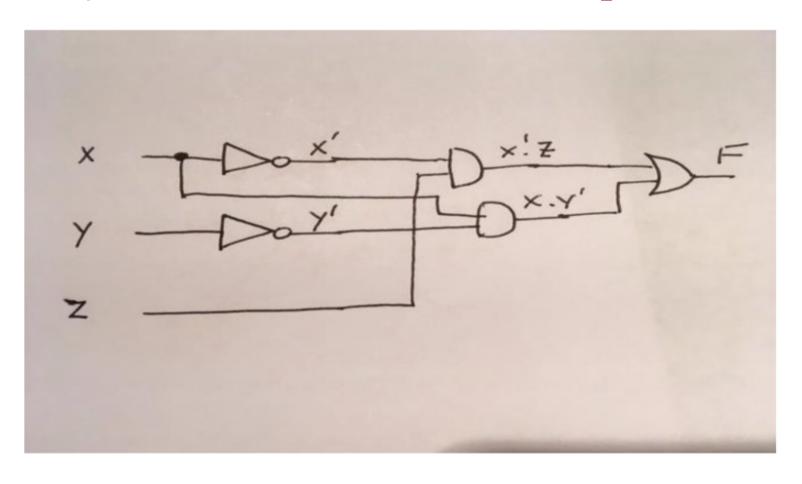




# **Example (3/3): Two Equations**

To be completed in class ...

$$F_2 = X' \cdot Z + X \cdot Y'$$





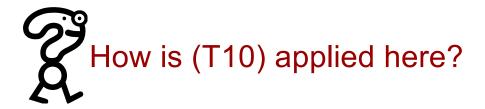
# **Example 1: Minimisation**

$$F = A'B'C + AB'C$$



(T10) – Combining Theorem

F = B'C



Alternatively, if we were to factor **A** out, it would have left us with:

$$F = B'C(A' + A)$$
 (using T8)

$$A' + A = 1$$
 (using T5)

therefore, F = B'C



# **Example 2: Minimisation (1)**

$$F = A'B'C' + A'B'C + A'BC$$

$$A'B'C = A'B'C + A'B'C \qquad (T3) \quad X + X = X$$

$$F = A'B'C' + A'B'C + A'B'C + A'BC$$

$$T10$$

$$F = A'B' + A'C \qquad (T10) \quad XY + XY' = X$$

$$Circuit \ Diagrams \ for \ these \ functions?$$

Note: Can be further simplified to F = A'(B'+C)



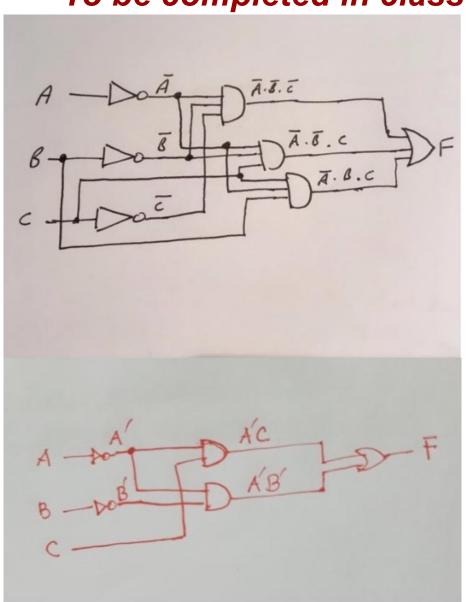
# **Example 2: Minimisation (2)**

## To be completed in class ...



$$F = A'B' + A'C$$





## **Example: Minimisation of F**

Simplify 
$$F = (AB'(A + C))' + A'B(A + B' + C)'$$

$$= (AB' + AB'C)' + A'B(A + B' + C)'$$

$$= (AB' + AB'C)' + A'B(A + B' + C)'$$

$$= (A' + B)(A' + B + C') + A'B(A'BC')$$

$$= (A' + B)(A' + B + C') + A'BC'$$

$$= (A' + B)(A' + B + C') + A'BC'$$

$$= A'A' + A'B + A'C' + BA' + BB + BC' + A'BC'$$

$$= A'A' + A'B + A'C' + BA' + B + BC' + A'BC'$$

$$= A'(1 + B + C' + B + BC') + B(1 + C')$$

$$= A'(1) + B(1)$$

$$= A' + B$$



# **Logic Functions (1/2)**

- Logic Functions' Representations:
  - Truth Table: practical only for a small number of variables.
  - Algebraic sum of minterms (Canonical Sum):
    - minterm: a product of n distinctive logic variables (or their complements); e.g., X · Y · Z;
    - the sum of minterms corresponds to the combination of Truth Table rows for which the function produces a 1 output;
    - for a *n-variable* logic function, each *minterm* must consist of *n* variables and within each *minterm*, each variable is represented by its complement if the variable value is 0.



# Logic Functions (2/2)

- Logic Functions' Representations (cont.):
  - Algebraic product of maxterms (Canonical Product):
    - maxterm: is the sum of n distinctive logic variables or their complements e.g., X+Y+Z;
    - the product of maxterms corresponds to the product of Truth Table rows for which the function produces a 0 output;
    - for a *n-variable* logic function, each *maxterm* must consist of *n* variables and within each *maxterm*, each variable is represented by its complement if the variable value is 1.



# **Minterms** & **Maxterms** for 3 Variables

XYZ	Product Symbol Term	Sum Term	Symbol
0 0 0	$\overline{X} \cdot \overline{Y} \cdot \overline{Z}$ $\mathbf{m}_0$	X+Y+Z	$M_0$
0 0 1	$\overline{X} \cdot \overline{Y} \cdot Z$ $\mathbf{m}_1$	$X+Y+\overline{Z}$	$M_1$
0 1 0	$\overline{X} \cdot Y \cdot \overline{Z}$ $m_2$	$X+\overline{Y}+Z$	$M_{2}$
0 1 1	$\overline{X} \cdot Y \cdot Z \qquad m_3$	$X+\overline{Y}+\overline{Z}$	M <sub>3</sub> / Maxterms
1 0 0	$X \cdot \overline{Y} \cdot \overline{Z}$ $m_4$		$M_4$
1 0 1	$X \bullet \overline{Y} \bullet Z$ $m_5$	$\overline{X}+Y+\overline{Z}$	$M_5$
1 1 0	$X \cdot Y \cdot \overline{Z}$ $m_6$	$\overline{X}+\overline{Y}+Z$	$M_6$
1 1 1	$X \cdot Y \cdot Z$ $m_7$	$\overline{X}+\overline{Y}+\overline{Z}$	M <sub>7</sub>

**Minterms** 



A *minterm* and a *maxterm* with the same subscript number are complements of each other:  $M_0 = \overline{m_0}$ 



## Representing a Function in Standard Form

A Boolean Function can be expressed algebraically from a given Truth Table by forming the logical sum of all *minterms* which produce a '1' in the function.

#### **Truth Table**

So: 
$$F = X' \cdot Y' \cdot Z' + X' \cdot Y \cdot Z' + X \cdot Y' \cdot Z + X \cdot Y \cdot Z$$
  
 $F = m_0 + m_2 + m_5 + m_7 = \sum m(0, 2, 5, 7)$ 

And: 
$$F' = m_1 + m_3 + m_4 + m_6 = \sum m(1, 3, 4, 6)$$
  
 $F'' = (m_1 + m_3 + m_4 + m_6)'$   
 $F'' = m_1' \cdot m_3' \cdot m_4' \cdot m_6'$   
 $F = M_1 \cdot M_3 \cdot M_4 \cdot M_6 = \prod M(1, 3, 4, 6)$ 



### Minterms & Sum of Products

#### Properties of Minterms:

- There are  $2^n$  minterms for n Boolean variables.
- Any Boolean function can be expressed as a logical sum of minterms.
- A function's complement contains those *minterms* not included in the original function.
- A function that includes all the 2<sup>n</sup> minterms is always equal to logic value 1.

#### Sum of Products' Expressions:

- Similar to sum of minterms, but the sum of products is in simplified form and may not contain all the variables in each expression.
- Used in design process to achieve solutions with minimum gate counts.



## **Example: Sum of Products & Simplification (1/2)**



A Boolean Function in *Sum of Minterms* form can be simplified to a *Sum of Products* form by algebraic manipulation or map simplification.

#### **Truth Table**

XYZ	F	
0 0 0	1	m <sub>0</sub>
0 1 0	1	m <sub>1</sub>
0 1 1 1 1 0 0	0	m <sub>3</sub>
1 0 1	1	m <sub>4</sub>
1 1 0 1 1 1	0	m <sub>6</sub>

F = 1 for each of the combinations of variables: X'•Y'•Z', X'•Y'•Z, X'•Y•Z', X•Y'•Z', X•Y'•Z

#### So

$$F = X' \cdot Y' \cdot Z' + X' \cdot Y' \cdot Z + X' \cdot Y \cdot Z' + X \cdot Y' \cdot Z' + X \cdot Y' \cdot Z$$
  

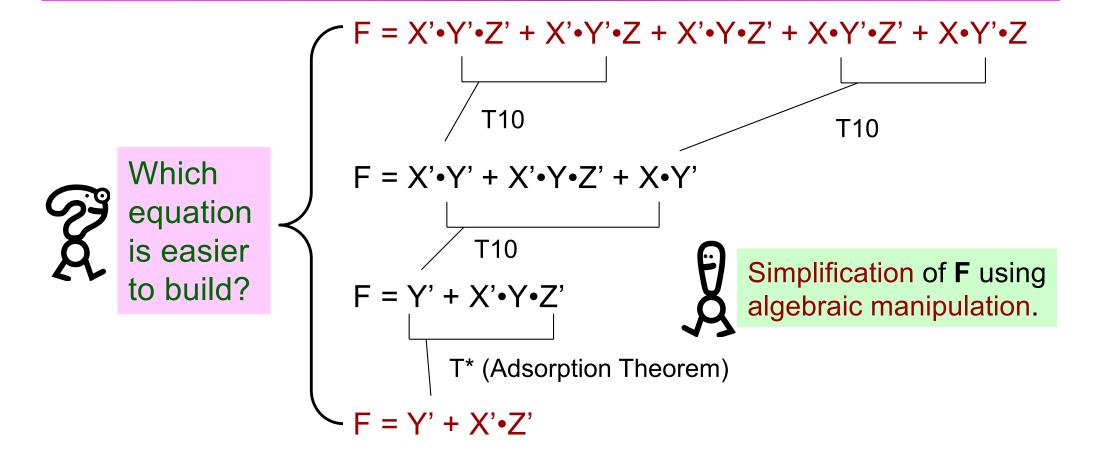
$$F = \sum m(0, 1, 2, 4, 5)$$

- F can be simplified by algebraic or map
- simplification techniques to a Sum of Products.

Then can use Boolean Algebra to simplify the function.....



## **Example: Sum of Products & Simplification (2/2)**





### **Exercise**

Simplify the following two functions:

a) 
$$F=AB'(C+D)+C'D'$$

b) 
$$G=(A+B)(A+C')(A+D)(BC'D+E)$$



### **Exercise**

```
Solutions.....
F=AB'(C+D)+C'D'
 = AB'(C'D')'+C'D' [de Morgan's Theorem]
 =AB'+C'D'
                 [T8']
b)
G=(A+B)(A+C')(A+D)(BC'D+E)
 =(A+BC')(A+D)(E+BC'D) [T8': (X+Y)(X+Z)=X+YZ]
 =(A+BC'D)(E+BC'D) [T8': (X+Y)(X+Z)=X+YZ]
 =AE+BC'D
                         [T8']
   Queen Mary
```

# Minterm & Maxterm Expansions of F, F'

Example for F(X, Y, Z): 2<sup>3</sup> terms (numbered 0 through to 7).

Given Form	Minterm Expansion of F	Maxterm Expansion of F	Minterm Expansion of F'	Maxterm Expansion of F'
$F = \sum m(3,4,5,6,7)$	_	∏M(0,1,2)	∑m(0,1,2)	∏M(3,4,5,6,7)
F = ∏M(0,1,2)	$\sum$ m(3,4,5,6,7)	_	∑m(0,1,2)	∏M(3,4,5,6,7)



## Expansion into Canonical SOP & POS

- How to expand Boolean function into canonical SOP:
  - Use properties (T1') and (T5).
  - Take each product term with a missing literal variable (e.g.,
     A) and AND it (logic operation) with the sum term (A + A').
- How to expand Boolean function into canonical POS:
  - Use the distributive property i.e., (T8').
  - Take each sum term with a missing literal variable (e.g., A) and OR it (logic operation) with the product term (A.A').



## **Example: Sum of Products**

Problem: Expand the boolean function F(A,B,C) = A'B' + BC into a standard sum of products (aka minterm expansion, canonical SOP).

```
F(A,B,C) = A'B' + BC
= A'B'(C+C') + BC(A+A') by (T5), (T1')
= A'B'C + A'B'C' + ABC + A'BC by (T8), (T6), (T6')
```

To get the  $\Sigma$ m expression, replace all *normal literals with a 1* and all *primed literals with a 0*: (*Example*: A'B'C  $\Rightarrow$  A' = 0, B' = 0, C = 1  $\Rightarrow$  001). F(A,B,C) =  $\Sigma$ m(001, 000, 111, 011)

Now convert to decimal (and put them in order),  $F(A,B,C) = \Sigma m(0, 1, 3, 7)$ .



## **Example: Product of Sums**

Problem: Expand the boolean function **F(A,B,C)** = **A'B'** + **BC** into a standard *product of sums* (*aka maxterm expansion*, *canonical POS*).

To get the  $\Pi$ M expression replace all *normal literals with a 0* and all *primed literals with a 1*: (*Example*: A'+B'+C  $\Rightarrow$  A' = 1, B' = 1, C = 0  $\Rightarrow$  110). F(A,B,C) =  $\Pi$ M (100, 101, 110, 010)

Now convert to decimal (and order them):  $F(A,B,C) = \Pi M (2, 4, 5, 6)$ .



### Deriving the Standard *Product of Sums* Expression

 Remember: If you are unsure of your answer, you can check it with a Truth Table; fill in Truth Table as per original F = A'B' + BC!

