

DESIGNING A LOGO WITH CANVA

Introduction:

Canva also gives you access to a library of over one million stock images graphics and illustrations. Many of these images are also free, while premium images are all offered at a very competitive price. Using professional photography will allow you to create a high quality logo that's ready for kindle and other ebook sites. There are no recurring fees once you've published your high quality design.

Create a professional logo without hiring a designer

Canva's collection of book cover layouts is the best on the web! Our team of awesome designers have worked hard to create quality layouts which will help your logo look professional and sell out you won't need to spend hundreds hiring a designer when you create your own awesome cover in canva's logo maker.

1.1. overview

I design a Logo using in this canva.

That was very easy to use. Anyone to use this canva easier.

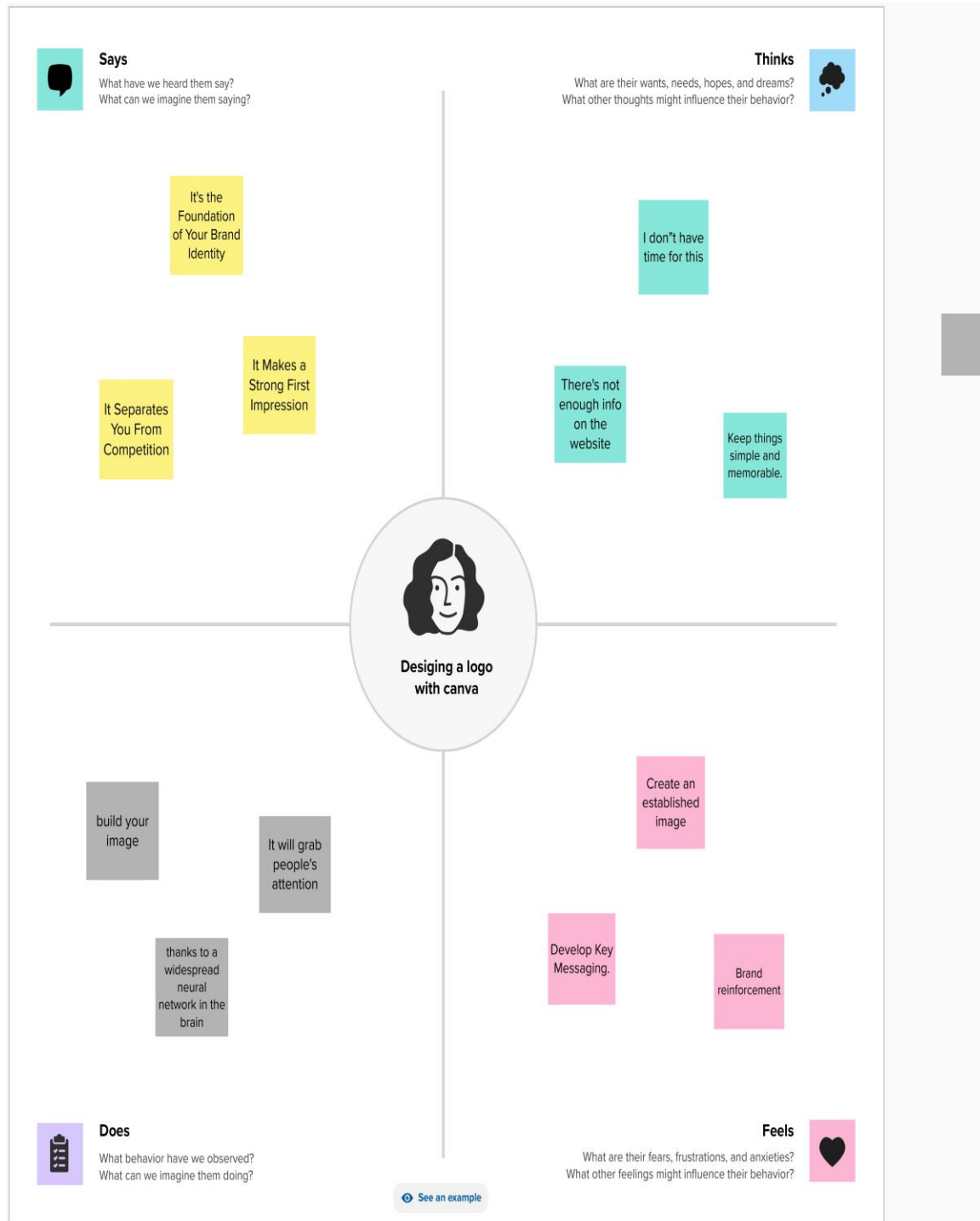
1.2. purpose

My project is creating a Logo

I create a Logo using in the canva

2.problems definitions & design thinking

2.1.Empathy Map



2.2. Brain storm and idea prioritization

Brainstorm & idea prioritization

Use this template for your team to brainstorming solutions to your team, and capture their imagination and get thinking creatively when a problem is not solved in the same room.

1. Workshop to create
2. Team to collaborate
3. 30 minutes to complete

Before you collaborate

At this stage, preparation goes on long way with the problem. Team will get a head to be in the problem.

1. 10 minutes

1. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

Define your problem statement

What problem are you trying to solve? Define your problem as a clear, specific statement. This will be the focus of your brainstorm.

1. 10 minutes

1. Define your problem statement: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Define your problem statement: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Define your problem statement: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

Brainstorm

Now, think about the problem that you are trying to solve. Write down all the ideas that come to your mind. Don't worry about whether they are good or bad. Just write them down.

1. 10 minutes

1. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Brainstorming: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

Group ideas

Now, group your ideas into categories. Write down all the ideas that come to your mind. Don't worry about whether they are good or bad. Just write them down.

1. 10 minutes

1. Grouping ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Grouping ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Grouping ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

Prioritize

Now, rank your ideas based on their importance. Write down all the ideas that come to your mind. Don't worry about whether they are good or bad. Just write them down.

1. 10 minutes

1. Prioritizing ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Prioritizing ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Prioritizing ideas: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

After you collaborate

Now, you can report the results of your brainstorming. Write down all the ideas that come to your mind. Don't worry about whether they are good or bad. Just write them down.

1. 10 minutes

1. Reporting results: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

2. Reporting results: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3. Reporting results: When you have a problem, it's important to get a head to be in the problem. Team will get a head to be in the problem.

3.Result



4. Advantages & Disadvantages

1. Easy to use this canva.
2. Freshers can easily design anything in this canva.
3. In this canva has many templates.
4. Canva was very useful to everyone.

5. Conclusion

I easily finish my project designing Logo. Canva is the most useful and best app for the freshers. Because, that has many templates that was easy to use in this app canva.