

JESUS MANCILLA

Staff Quantitative UX Researcher | ML-Enabled Insight Systems

Decision-driving insights at scale: survey & log analytics, ML-assisted research ops, standardized evaluation

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PROFESSIONAL SUMMARY

Staff-level UXR leader blending **quantitative research at scale** with **ML/LLM tooling** to accelerate product decisions. Shipped reusable analysis pipelines, standardized metrics, and research ops that shortened feedback loops across **500M+ MAU** and **70M+ devices**. Noted for turning ambiguity into **operational, defensible insight systems** (e.g., open-ended survey analysis from **~30h to under 8h**; auto-reporting from **~4h to under 5m**; doc classification from **~90m to under 5m**). Bilingual (English/Spanish); strong cross-functional influence and executive-facing synthesis.

TECHNICAL STACK & DOMAINS

Quant UX Research: Survey design & analytics, longitudinal tracking, KPI frameworks, experimentation, large-scale log analysis, dashboards

Mixed-Methods: Study design (interviews, diaries, ethnography, usability lab/remote/field), triangulation, research ops

ML/LLMs: Text classification, embeddings/vector search, clustering, RAG, prompting, evaluation/observability, HIL pipelines

Tooling: Python, SQL, statistical testing (t-tests/ANOVA/regression), FastAPI, LangChain/LangGraph, CI/CD, Docker

Domains & Scale: Social/consumer media (500M+ MAU), TV/streaming (~70M devices), commerce, education, automotive/HF

WORK EXPERIENCE

Argomai

Houston, TX (Remote)

Senior Applied Scientist (Consultant)

Jan 2025 – Present

- Owned enterprise **GenAI/ML architecture and platform governance** (domain models, service boundaries, data governance, NFRs) for insight workflows across clients.
- Reduced document classification** from **~90m to under 5m** and PM reporting from **6h/wk to under 1h** via automation and retrieval.
- Deployed **LLM-powered survey analysis** workflows cutting manual review time and error risk; standardized governance across clients; frameworks later peer-reviewed.
- Ran generative and evaluative interviews (screeners, protocols, synthesis) and translated findings into metrics, roll-out plans, and decision checklists with executives to de-risk launches.

Meta

Houston, TX (Remote)

Senior Quantitative UX Researcher

Jan 2024 – Jan 2025

- Engineered a **6-step GenAI pipeline** (Council of Agents, Self-consistency, LLM-as-a-judge, HITL) to classify open-ended feedback; **reduced analysis time ~73%** (30h to under 8h).
- Conducted **longitudinal research** tracking model performance pre/post-launch; merged survey data with **behavioral logs** to ground roadmap decisions in empirical reality.
- Developed and standardized a **Python analytics toolkit** (regressions, ANOVA, T-tests) adopted by the wider research team to streamline their own analysis.
- Designed a **Human-in-the-loop (HITL)** workflow where expert review created curated few-shot examples to continuously refine the model.

Roku

San Jose, CA

Senior User Experience Researcher

Jan 2021 – Nov 2023

- Developed a **Modular Survey Analysis System** for a weekly sentiment survey; **reduced reporting time from 4h to under 5m** via context-aware logic and automated stats.
- Led quant/qual device research; analyzed behavioral logs from **70M+ devices** to support usability testing on hardware remotes.
- Built an **AI-powered indexed database** of UX/CI research, enabling org-wide self-serve discovery and faster executive reporting.

Walmart Global Tech

Sunnyvale, CA

Senior User Experience Researcher

Aug 2019 – Nov 2020

- Led analytics for Sam's Club mobile in **Tableau**; established KPIs and dashboards linking **user-interaction + business metrics** to UX bets.
- Led cross-border (US/MX) standardization of surveys & research workflows; designed and deployed surveys in **Medallia** and **SurveyMonkey**.
- Created **Kanban-based research ops boards** in Jira/Confluence to prioritize requests, visualize WIP, and coordinate stakeholders across markets.

Scrapworks Inc.

Palo Alto, CA

Data Scientist

Sep 2017 – Aug 2019

- 60% reduction** in forecasting error; built dashboards over 20 years of sales data (**~30% sales growth**).
- Initiated NLP merchandise classifier; productionized ingestion/cleaning pipelines across sources.

Suggestic	Mexico City, Mexico
Senior User Experience Researcher	Dec 2016 – Sep 2017
<ul style="list-style-type: none"> – Led the transition from conversational to graphical interfaces using data insights, improving engagement and functionality for a consumer nutrition coaching app. – Used Lookback to run remote usability studies on nutrition coaching flows, iterating interaction patterns based on observed friction and analytics. 	
Stanford University	Stanford, CA
User Experience Researcher	May 2016 – Nov 2016
<ul style="list-style-type: none"> – Designed safe, replicable on road driver stress protocols for automotive UX studies, collecting and analyzing over 150 hours of car, biometric, and video data. – Contributed to algorithms with about 90 percent stress detection accuracy and co authored work on automotive UI and pedestrian interactions. 	
ITAM	Mexico City, Mexico
User Experience Researcher	Aug 2014 – May 2016
<ul style="list-style-type: none"> – Created custom data visualizations and analyzed psychophysiological signals, identifying user behavior patterns with machine learning techniques. – Led usability testing across wearable, mobile, and web platforms, applying analytical insights to improve interaction and satisfaction metrics. 	

SELECTED PROJECTS (RESEARCH SYSTEMS & AT-SCALE INSIGHT)

Quant UX at Scale: 6-step GenAI pipeline (Council of Agents, LLM-as-a-judge); time per study reduced from ~30h to under 8h in 500M+ MAU context.
Research Librarian (AI Index): Multi-engine semantic retrieval to surface prior insights and drive reuse.
Modular Survey Analysis System: Weekly sentiment dashboard + prototype classifier; reporting time reduced from ~4h to under 5m .
Customer Support Bot (Blueprint): RAG + evaluation/observability + safety rails; solution-spotlight answers.

EDUCATION

Instituto Tecnológico Autónomo de México (ITAM)	
M.S. in Computer Science (HCI/AI Focus)	2014 – 2016
Universidad de Colima	
B.A. in Psychology	2009 – 2013

SELECTED PUBLICATIONS

Santana-Mancilla, P. C., Guerrero-Ibáñez, A., Contreras-Castillo, J., Garcia-Mancilla, J., & Anido-Rifón, L. (2025). Sustainable Urban Mobility: Leveraging Generative AI for Symmetry-Aware Traffic Light Optimization. Symmetry, 17(12), 2083.	
Ramos-Rivera, R. E., Santana Mancilla, P. C., Garcia-Mancilla, J., & Gaytán-Lugo, L. S. (2025). Language models in education: Generative AI to optimize teacher performance analysis. InnovAcademica, 1(2), 74–85.	
Ramos-Rivera, R. E., Garcia-Mancilla, J., Cárdenas-Villa, G. E., & Santana-Mancilla, P. C. (2024). Towards Improving Teacher Performance Assessment through Human-Centered AI-Powered Survey Analysis: An Approach Using Large Language Models (LLM). Avances en Interacción Humano-Computadora, 9(1), 261–264.	
Garcia-Mancilla, J., Ramirez-Marquez, J. E., Lipizzi, C., Vesonder, G. T., & Gonzalez, V. M. (2018). Characterizing negative sentiments in at-risk populations via crowd computing: A computational social science approach. International Journal of Data Science and Analytics.	
For full list, see: jgmancilla.com/research-papers	