

Project Design Phase-I

Solution Architecture

Date	28 OCTOBER 2023
Team ID	NM2023TMID11339
Project Name	ELECTRONIC VOTING SYSTEM
Maximum Marks	4 Marks

Solution Architecture:

1.Mobility: The voter should not be restricted to cast his ballot at a single poll-site at his home precinct.

- Realistic: He shall be able to vote from any poll-site within the nation.
- Unrealistic/Expensive: He shall be able to vote from any county-controlled kiosk (situated at public places such as banks, shopping malls, etc.) within the nation. (Unrealistic because of logistical and cost issues).
- Infeasible: He shall be able to vote from virtually anywhere using an Internet connection. (Infeasible both for technical security issues as well as social science issues).

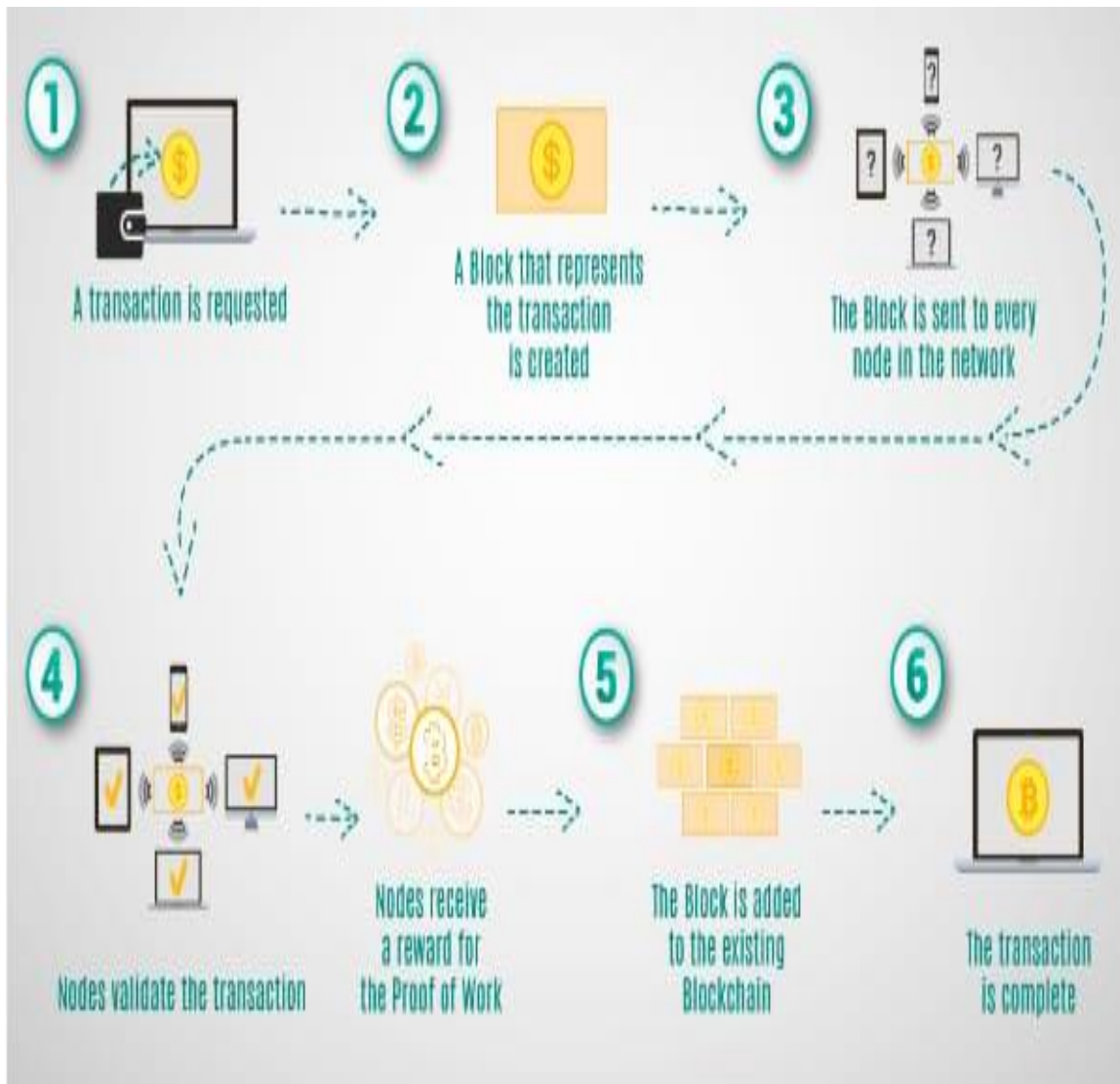
2. Convenience: The system shall allow the voters to cast their votes quickly, in one session, and should not require many special skills or intimidate the voter (to ensure Equality of Access to Voters).

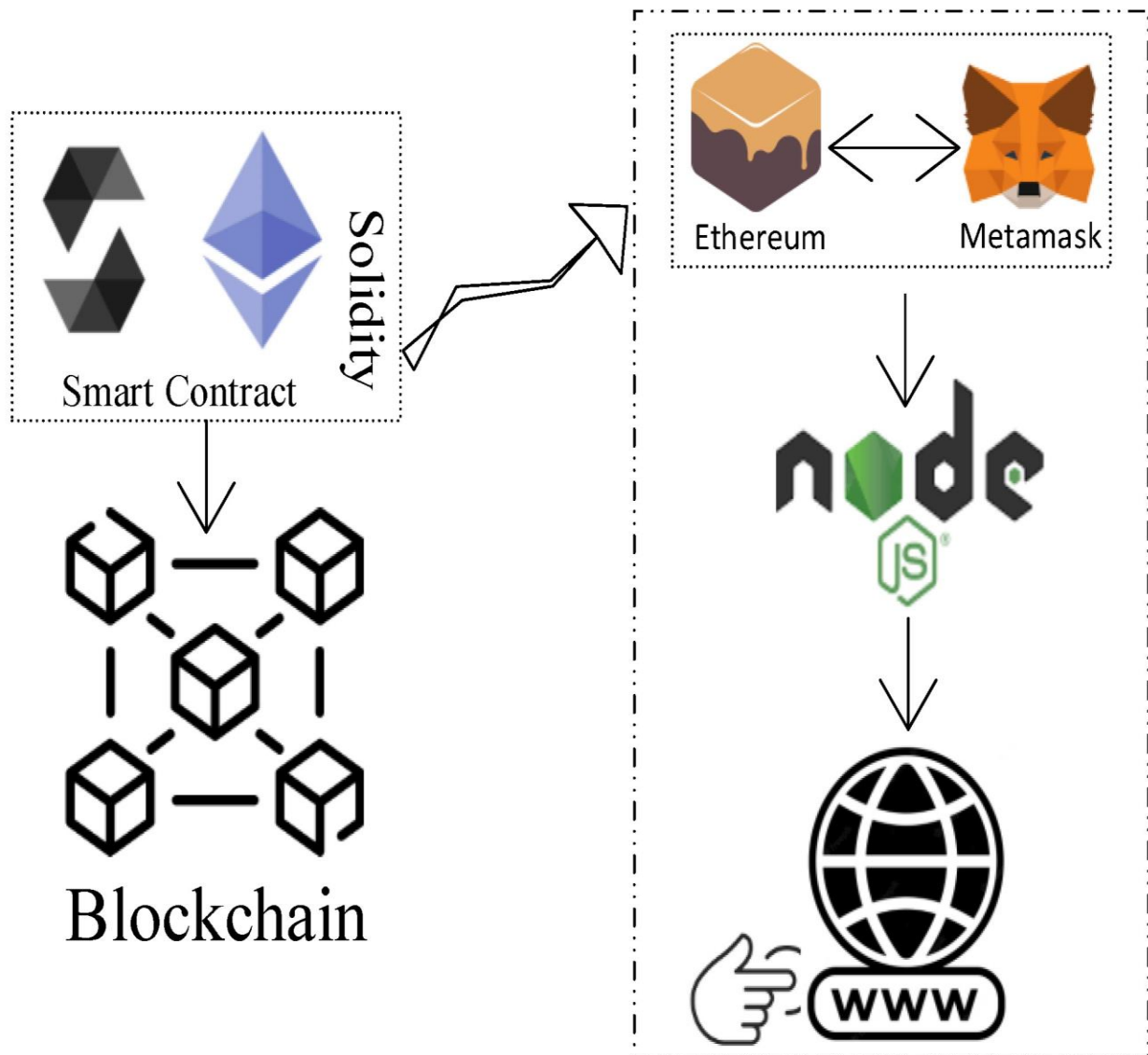
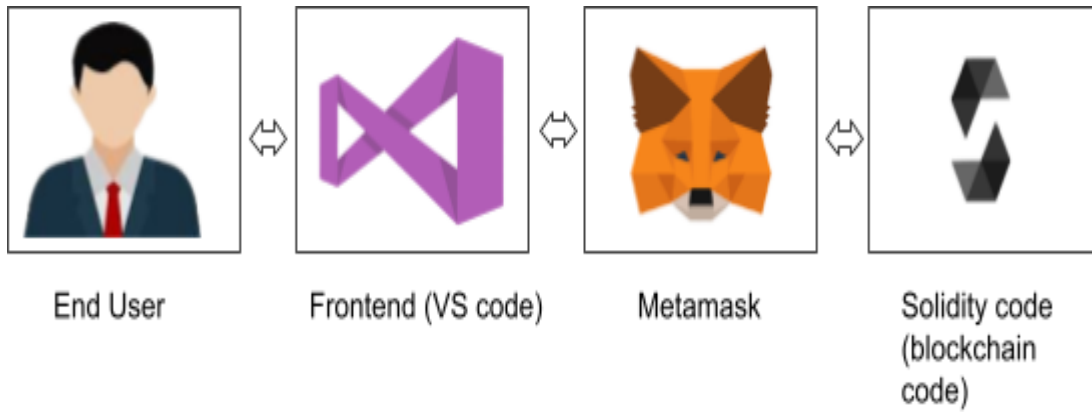
3. User-Interface: The system shall provide an easy-to-use user-interface. Also, it shall not disadvantage any candidate while displaying the choices (e.g., by requiring the user to scroll down to see the last few choices).

4. Transparency: Voters should be able to possess a general knowledge and understanding of the voting process.

5. Flexibility: The system shall be flexible in that it allows a variety of ballot question formats including open-ended questions (e.g. Write-in candidates and survey questions).

SOLUTION ARCHITECTURE:





Prerequisite

- 1 download node.js : [Node.js](#)
- 2 download vs code: [Li4nk](#)
- 3 download metamask : <https://metamask.io/>

Steps to complete the project

Step 1:-

1. Open the Zip file and download the zip file.

Extract all zip files

Step 2 :

1. Open vs code in the left top select open folder. Select extracted file and open .
2. Select the projectname.sol file and copy the code.
3. Open the remix ide platform and create a new file by giving the name of projectname.sol and paste the code which you copied from vs code.
4. Click on solidity compiler and click compile the projectname.sol
5. Deploy the smart contract by clicking on the deploy and run transaction.
6. select injected provider - MetaMask. In environment
7. Click on deploy. Automatically MetaMask will open and give confirmation. You will get a pop up click on ok.
8. In the Deployed contract you can see one address copy the address.
9. Open vs code and search for the connector.js. In contract.js you can paste the address at the bottom of the code. In export const address.
10. Save the code.

Step 3:

open file explorer

1. Open the extracted file and click on the folder.

2. Open src, and search for utiles.

3 . You can see the frontend files. Select all the things at the top in the search bar by clicking alt+ A. Search for cmd

4. Open cmd enter commands

```
npm install
```

```
npm bootstrap
```

```
npm start
```

5. It will install all the packages and after completing it will open {LOCALHOST IP ADDRESS} copy the address and open it to chrome so you can see the frontend of your project.

