Which one of these would NOT be found in a good HCI?

Common short cuts, like CTRL+Z for undo.

Icons that can have specific meanings.

A long command line to achieve a function

Sounds that convey meanings.

How has human-centered design changed the aircraft cockpit display?

Provided an alternate source of energy

Added more displays to increase information

Improved aircraft performance

Reduced information clutter; easier to read

Changed flight schedules

Which of the following concerns the transfer of control for execution of tasks between system and user?

Substitutivity

Customizability

Flexibility

Task migratability

Which one of these is a good reason for taking care to design a good computer human interface?

Not every user is a computer expert

Well designed HCIs allow the software to be sold at a better price.

Well designed HCIs use less computer resources.

Well designed HCIs allow the computer to run faster

What does HCI stand for?

Human Computer Interface

Human Computer Interaction

Human Computer Implementation

Human Computer Industry

Which of these are attributes of usability?

Learnability.

Usefulness.

Generalisability.

Dialogue

Several usability measures can be collected while observing users interacting with a computer system including?

Down time for the application

number of user errors

software reliability

time spent looking at help materials

both b and d

What is NOT a feature of technology design in consideration of human factors?

Increase in computer speed

Increase in text size and readability

Use of images/symbols for quick reference

3-D images to view terrains and traffic

Use of color coding for identification

Which of the following is not measurable dimension of usability?		
Learnability		
Efficiency		
Price		
Error rate		
Response time		
Satisfaction		
What is not an area of study within Human Factors research?		
Human performance		
Human and technology interaction		
Human anatomy		
Cognitive research/ human processing		
Technology design		
Which of the following is NOT a measureable human factor to facilitate the evaluation of a specific user interface design?		
Ratio of completed tasks to incomplete tasks.		
Rate of error.		
Retention over time.		
Subjective satisfaction.		
Time to learn.		
The main goal of HCI is to:		
Identify problems and tasks that can be addressed with software products		
Create usable software-enabled products and user-interfaces		
Enhance the usability of existing software products		
a, b and c		

The field of HCI is concerned with: The design of interactive computing systems a, c, and d The evaluation of interactive computing systems The implementation of interactive computing systems The Human Computer Interaction is: Mediates the communication between human and computers Studies the styles of interaction between human and computers Studies the styles of user interfaces All of the above Safety and Security issues are considered: Goals of HCI Dimension of usability in HCI Characteristics of user interface None The sequence of interaction between a user and a system refers to: Interface Discussion Dialogue Session The dialog between user and system is influenced by the style of interface the used programming language a computer engineering none of the above

HCI is considered to be:

a computer science discipline

a computer engineering discipline

a psychology and cognitive science

all of the above

The action of dragging a file into the trash on a desktop on-screen is an example of which usability paradigm

Use of real-world metaphor

Windowing system

Agent-based interface

Multi-modality

When color is used in a graphical user interface, saturated color pairs are preferred:

False

The Model Human Processor is a theoretical concept not used in the daily practice of User Interface Research and Design:

False

Text legibility is improved by using only capital letters:

False

Interaction flowcharts typically indicate the color scheme of a user interface. the reasons why users need particular tasks. the order of user actions needed for completing a task. which user controls are placed on a user interface. An icon is: a small vertical lever mounted on a base that steers the cursor on a computer display a graphical picture that reflects specific functions within a system a button on the mouse that tells the system when an item is selected a sphere mounted on a fixed base that steers the cursor on a computer display What is NOT a feature of technology design in consideration of human factors? Increase in computer speed Increase in text size and readability Use of images/symbols for quick reference 3-D images to view terrains and traffic Use of color coding for identification How has human-centered design changed the aircraft cockpit display? Provided an alternate source of energy Added more displays to increase information Improved aircraft performance Reduced information clutter; easier to read Changed flight schedules in a well designed User Interface, the systems image and the mental image are completely different. True False Over a short period of time, we find it easier to remember the string of numbers 404

894 6743 because

numbers are easier to remember than arbitrary characters.

the grouping of the numbers is significant

ten numbers is not that many to have to remember from working

memory.

a, b and c

You drag a folder to make a copy of its contents. An animation appears on the screen, showing files moving from one folder to another. This is an example of which of the following: visibility mapping an affordance feedback allows eye to rest between elements of activity Alignment Consistency White space Metaphor Text legibility is improved by using only capital letters: True False allows eye to parse display more easily Alignment Consistency Clarity Metaphor Interface design focuses on: how information is provided and captured from users the design of forms and reports the logical design of system files and databases turning design specifications into working computer code

Several usability measures can be collected while observing users interacting with a computer system including

down time for the application number of user errors software reliability time spent looking at help materials both b and d

When color is used True	d in a graphical user interface, saturated color pairs are preferred:
False	
between system a Sul Cus Fle	wing concerns the transfer of control for a) execution of tasks and user? bistitutivity stomizability xibility sk migratability
Shortcuts enable True	 frequent users to perform often-used operations quickly
False	
Ethnography focusocial context True	us on understanding the full complexity of behavior, in its complete
False	
Structured Intervi performance True	ew with groups of individuals focus on preferences and views, not
False	
Color is not good	for supporting visual search
False	
the the the	narts typically indicate e color scheme of a user interface. e reasons why users need particular tasks. e order of user actions needed for completing a task. ich user controls are placed on a user interface.

White space provides symmetry and balance through its use True
False
Be sure to use saturated blues for text or small, thin lines
True
False
Observation technique focus on specific task-relevant behaviors in notes, but late convert to abstract subtasks. True
False
The Model Human Processor is a theoretical concept not used in the daily practice of User Interface Research and Design. True
False
In a well designed User Interface, the systems image and the mental image are completely different. True False
Informative feedback inform user about what is occurring True
False
Affordances are: possibilities for using an object or interface. the cost of buying a user interface component. the completion times for a typical task. user settable preferences.

True
False
Which of the following concerns the transfer of control for a) execution of tasks between system and user? Substitutivity Customizability Flexibility Task migratability
Metaphor enable tying presentation and visual elements to some familiar relevant items
True
False
Be sure to use saturated blues for text or small, thin lines True False
Recall is better than recognition to minimize user's memory load True
False

Observation technique focus on specific task-relevant behaviors in notes, but later

convert to abstract subtasks.

لسسست مسسؤول عن الاجابات انما هذا اجتهاد شخصي ..اذا فادتكك هات دعوة يوحش ..#قدعنة