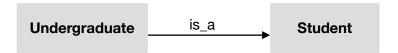


## The University of the West Indies, St. Augustine COMP 2603 Object Oriented Programming 1 2020/2021 Semester 2 Lab 4

In this lab, we will be using several classes to illustrate the concepts of Inheritance, Method Refinement and Method Replacement. A subclass inherits state and behaviour from its super class. The state's accessibility in the subclass is determined by the access modifiers attributed to the state variables: protected or public implies full access whereas private implies no access. The behaviour of the super class that is inherited in the subclass can be:

- used as is it in the subclass
- augmented with additional behaviour (method refinement),
- completely erased and replaced with new behaviour unique to the subclass (method replacement).

## Inheritance, Method Refinement and Method Replacement



- 1. Create a new project in BlueJ called Lab 4.
- 2. Retrieve the following classes from the website: **Student.java** and **StudentApp.java** Compile both java files. Run the **StudentApp** file and observe the output.
- 3. Create a subclass of the Student class called Undergraduate.
- 4. Create a new **Undergraduate** object in the **StudentApp** class with the following details:

Object	Name	ID (auto-gen)
u1	Barry Allen	30

5. Print the details of the **Undergraduate** object **u1** using the **toString()** method. What do you observe? Where did the state that is printed come from?

TIP: Public
methods in
the parent
class are
inherited and
can be used
by a child

e.g. setName(..)

Answer:		

- 6. Now, add the following features to your **Undergraduate** class:
  - a. Attributes: minor (String), major (String), credits (int)
  - b. Accessors and mutators as necessary for each attribute
  - c. A default no-argument constructor for the **Undergraduate** class.
- 7. Create and/or modify the following **Undergraduate** objects in the **StudentApp** class:

Object	Name	ID (auto-gen)	Major	Minor	Credits
u1	Barry Allen	30	Forensics	Athletics	25
u2	John Rambo	40	Conflict Analysis	International Affairs	20
u3	Ellen Ripley	50	Astrobiology	Conflict Analysis	15

8. Print the details of the **Undergraduate** objects **u1**, **u2**, **u3** using the **toString()** method. What do you observe? Did all of the state print properly? Why not?

Answer:	

- 9. Let us now *refine* the **toString()** method in the **Undergraduate** class. Write a **toString()** in the **Undergraduate** class which returns the full details of an **Undergraduate** object (ID, name, fees, graduated, major, minor, credits). This method should call the **toString()** method inherited from the parent class (Student) to achieve this.
- 10. Run the **StudentApp** class again. What do you observe? Did all of the state print properly this time? How does it differ for the objects **s1**, **s2** compared to **u1,u2**, **u3**?

Answer:

TIP: Invoking a parent method from a child class

super. methodName()

Bonus Question: Comment off both of the toString() methods in the Undergraduate and Student classes. Run the StudentApp class again. Explain why the code still works and the meaning and origin of the output.

Page 2 of 4

11. Overload the constructor of the <b>Student</b> class as follows:
public Student(String name)
The overloaded constructor should still set the state as in the original constructor.
12. Compile and run the StudentApp class. Did it work? Did you have to change the

code for the **Student** objects **s1** and **s2** in the **StudentApp** class to suit the new

ver:
at happens when you compile your <b>Undergraduate</b> class? Which of the erclass constructors do you think is called by the Undergraduate constructor?
r:
2

14. Comment off the no-argument constructor in the Student class. Observe the (compilation) error generated in the Undergraduate class. Explain why this happens. Explain how it can be fixed. (remove your commented code when finished

Answer:			

- 15. Create a subclass of the **Student** class called **Postgraduate** with the following:
  - a. Attributes: supervisor (String), thesisTitle (String), status (String)
  - b. A constructor that accepts a **name**, **supervisor** and **thesisTitle**.
  - c. A mutator for **status**

constructor? Why or why not?

d. The default status for a student is full-time.

**Note**: Do not change the access modifiers of the **Student** class from private. You need to invoke the appropriate **Student** class constructor in order to set the name.

TIP: Invoking a parent constructor from a child class

super(parameter1,..)

16. Create two Postgraduate objects in the StudentApp class with the following state

Object Name		ID	Supervisor	Thesis Title
p1	John McClain	60	Prof. Asp Pirin	How to Die Hard
p2	Brian Mills	70	Dr. No Kia	Mobile Usage Patterns in Hostage Situations

- 17. In the **Postgraduate** class, *refine* the inherited **toString()** method from the **Student** so that the full details of a **Postgraduate** object are returned. Print the details of the **Postgraduate** objects **p1** and **p2** in the **StudentApp** class using your refined **toString()**.
- 18. Override the method **calculateFees()** in the **Undergraduate** class so that **Undergraduate** tuition fees are calculated based on the number of credits. Each credit costs \$200.00.
- 19. Override the method calculateFees() in the Postgraduate class so that
  - part-time **Postgraduate** tuition fees amount to \$1,325.00
  - full-time **Postgraduate** tuition fees amount to \$2,650.00
- 20. Change the status of the **Undergraduate** and **Postgraduate** objects in the **StudentApp** class as follows:

a. John McClain: full-time

b. Brian Mills: part-time

c. Barry Allen: full-time

d. John Rambo: 25 creditse. Ellen Ripley: 20 credits

Calculate their fees, and print their details once more. What do you observe?

Answer:	

21. What happens when you invoke the **calculateFees()** method on the **Student** objects **s1** and **s2**?

Answer:			

TIP: Overriding a method in a child class is the same as replacing the method inherited from the parent class: the same method signature is used