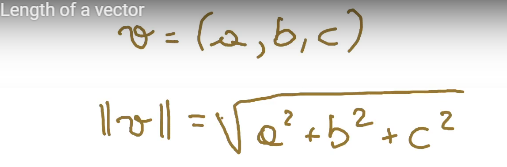


Length (aka as norm) of vector





Cosine is x-axis, sine is y-axis



