

# Introduction To Python Programming



# Introduction to Python programming Course Outline

- Intro to Computer Science
- Environment Setup (Anaconda)
- Command Line
- Conda & pip package managers
- Jupyter Notebook
- Input & Output
- Variables
- Data types
  - Numbers & Math
  - Boolean & Comparison and Logic
  - Strings
  - Lists
  - Tuples
  - Sets
  - Dictionaries

- File Handling
- If Conditions
- For Loops
- Built-in functions & Operators (zip, enumerate, range, ...)
- List Comprehensions
- Functions
- Lambda Expressions
- Map, Filter, Reduce
- Variables Scope
- Modules & Packages

# Introduction to Python programming Course Outline



## Intro to Computer Science



Environment Setup (Anaconda)



Command Line



Conda & pip package managers



Jupyter Notebook



Input & Output



Variables



Data types

- Numbers & Math
- Boolean & Comparison and Logic
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File Handling



If Conditions



For Loops



Built-in functions & Operators (zip, enumerate, range, ...)



List Comprehensions



Functions



Lambda Expressions



Map, Filter, Reduce



Variables Scope



Modules & Packages








# Intro to Computer Science

- ⬡ How Computers Work
- ⬡ Decimal & Binary numbering systems
- ⬡ How computer stores Words (ASCII)
- ⬡ How computer stores Images
- ⬡ How computer stores Videos
- ⬡ How computer stores Audio
- ⬡ Technology Tree
- ⬡ Why python



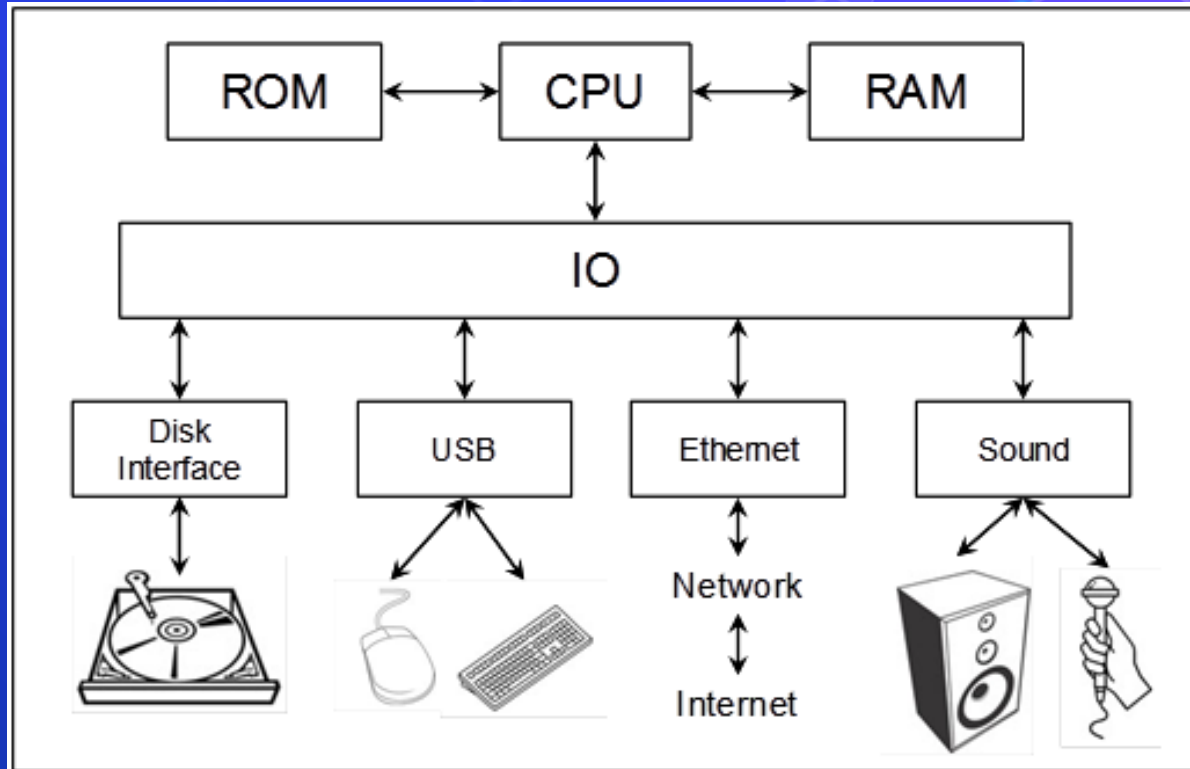
# Intro to Computer Science

## How Computers Work

-  Decimal & Binary numbering systems
-  How computer stores Words (ASCII)
-  How computer stores Images
-  How computer stores Videos
-  How computer stores Audio
-  Technology Tree
-  Why python



# How Computers Work

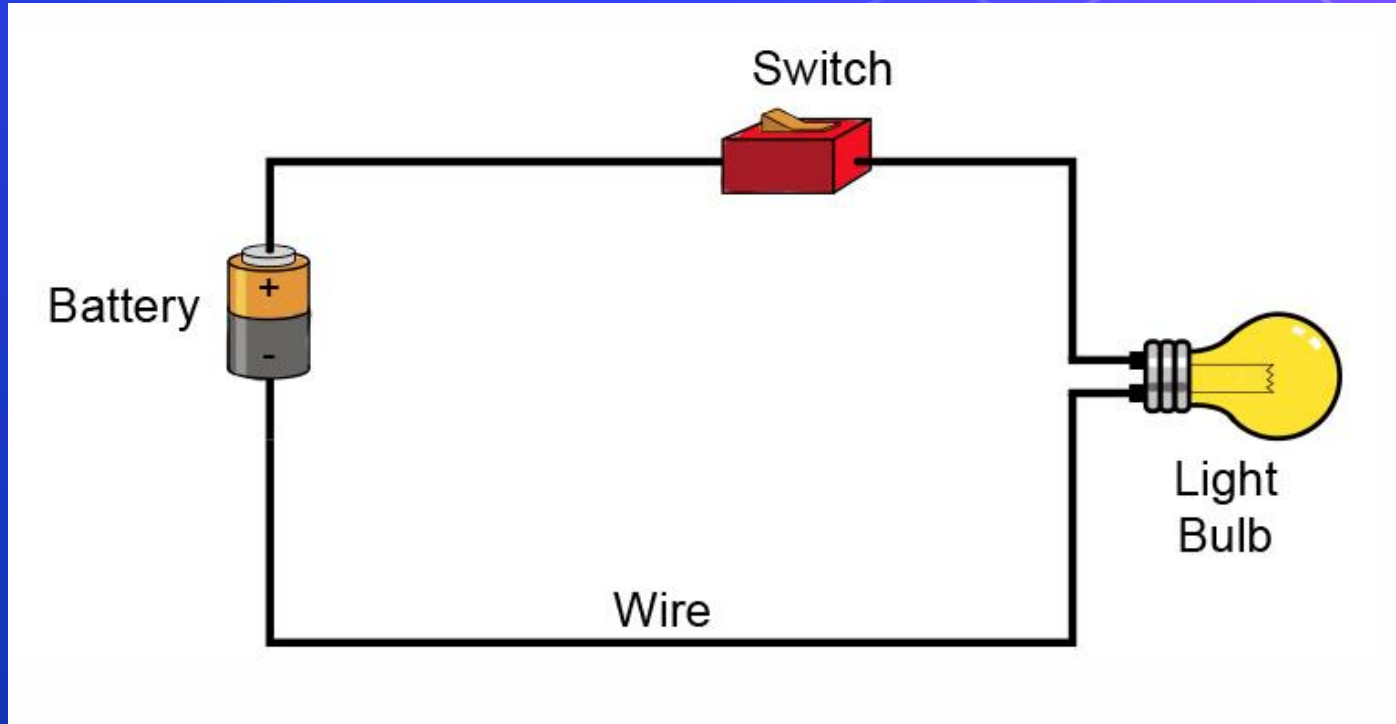


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- ⬡ Why python



# Decimal & Binary numbering systems





# Decimal & Binary numbering systems

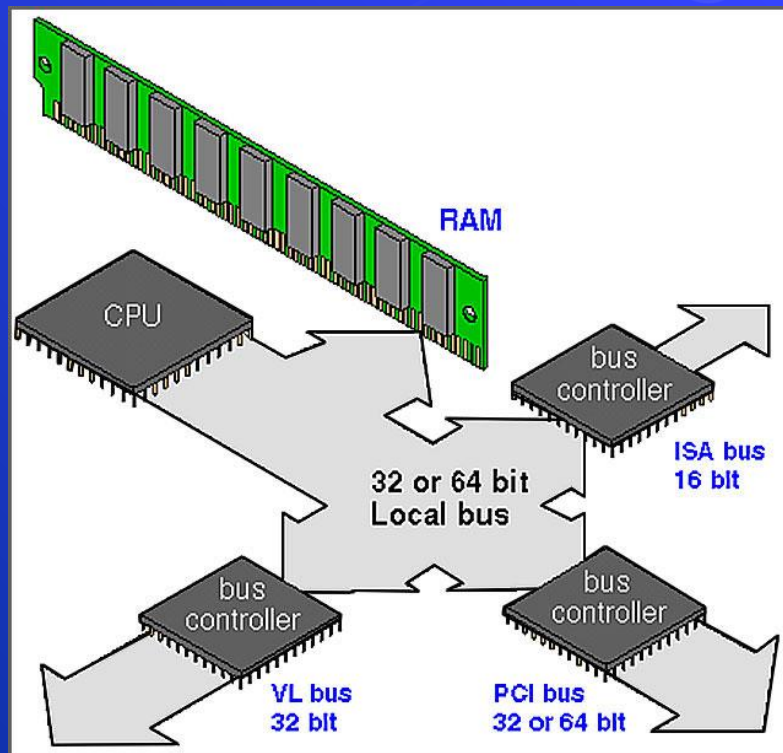
Decimal

$$\begin{array}{r} 100's \quad 10's \quad 1's \\ 1 \quad 5 \quad 4 \\ 1 \times 100 = 100 \\ 5 \times 10 = 50 \\ 4 \times 1 = 4 \\ \hline 154 \end{array}$$

Binary

$$\begin{array}{r} 128's \quad 64's \quad 32's \quad 16's \quad 8's \quad 4's \quad 2's \quad 1's \\ 1 \quad 0 \quad 0 \quad 1 \quad 1 \quad 0 \quad 1 \quad 0 \\ 1 \times 128 = 128 \\ 1 \times 16 = 16 \\ 1 \times 8 = 8 \\ 1 \times 2 = 2 \\ \hline 154 \end{array}$$

# Decimal & Binary numbering systems



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# How computer stores Words (ASCII)

## ASCII BINARY ALPHABET

<b>A</b>	1000001	<b>N</b>	1001110
<b>B</b>	1000010	<b>O</b>	1001111
<b>C</b>	1000011	<b>P</b>	1010000
<b>D</b>	1000100	<b>Q</b>	1010001
<b>E</b>	1000101	<b>R</b>	1010010
<b>F</b>	1000110	<b>S</b>	1010011
<b>G</b>	1000111	<b>T</b>	1010100
<b>H</b>	1001000	<b>U</b>	1010101
<b>I</b>	1001001	<b>V</b>	1010110
<b>J</b>	1001010	<b>W</b>	1010111
<b>K</b>	1001011	<b>X</b>	1010111
<b>L</b>	1001100	<b>Y</b>	1011001
<b>M</b>	1001101	<b>Z</b>	1011010

**Full Table**

<http://www.asciitable.com/>



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# How computer stores Images



**What We See**

```
08 02 22 97 38 15 00 40 00 75 04 05 07 78 52 12 50 77 91 08 08 02 22 97
49 49 99 40 17 81 18 57 60 87 17 40 98 43 69 48 04 56 62 00 49 49 99 40
81 49 31 73 55 79 14 29 93 71 40 67 53 88 30 03 49 13 36 65 81 49 31 73
52 70 95 23 04 60 11 42 69 24 68 56 01 32 56 71 57 02 36 91 52 70 95 23
22 31 16 71 51 67 63 89 41 92 36 54 22 40 40 28 66 33 13 80 22 31 16 71
24 47 32 60 99 03 45 02 44 75 33 53 78 36 84 20 35 17 12 50 24 47 32 60
32 98 81 28 64 23 67 10 26 38 40 67 59 54 70 66 18 38 64 70 32 98 81 28
67 26 20 68 02 62 12 20 95 63 94 39 43 08 40 91 66 49 94 21 67 26 20 68
24 55 58 05 66 73 99 26 97 17 78 78 96 83 14 88 34 89 43 72 24 55 58 05
21 36 23 09 75 00 76 44 20 45 35 14 00 61 33 97 34 31 33 95 21 36 23 09
78 17 53 28 22 75 31 67 15 94 03 80 04 62 16 14 09 53 56 92 78 17 53 28
16 39 05 42 96 35 31 47 55 58 88 24 00 17 54 24 36 29 85 57 16 39 05 42
86 56 00 48 35 71 89 07 05 44 44 37 44 60 21 58 51 54 17 58 86 56 00 48
19 80 81 68 05 94 47 69 28 73 92 13 86 52 17 77 04 89 55 40 19 80 81 68
04 52 08 83 97 35 99 16 07 97 57 32 16 26 26 79 33 27 98 66 04 52 08 83
88 36 68 87 57 62 20 72 03 46 33 67 46 55 12 32 63 93 53 69 88 36 68 87
04 42 16 73 38 25 39 11 24 94 72 18 08 46 29 32 40 62 76 36 04 42 16 73
20 69 36 41 72 30 23 88 34 62 99 69 82 47 59 85 74 04 36 16 20 69 36 41
20 73 35 29 78 31 90 01 74 31 49 71 48 86 81 16 23 57 05 54 20 73 35 29
01 70 54 71 88 51 54 69 16 92 33 48 61 43 52 01 89 19 47 48 01 70 54 71
```

**What Computers See**



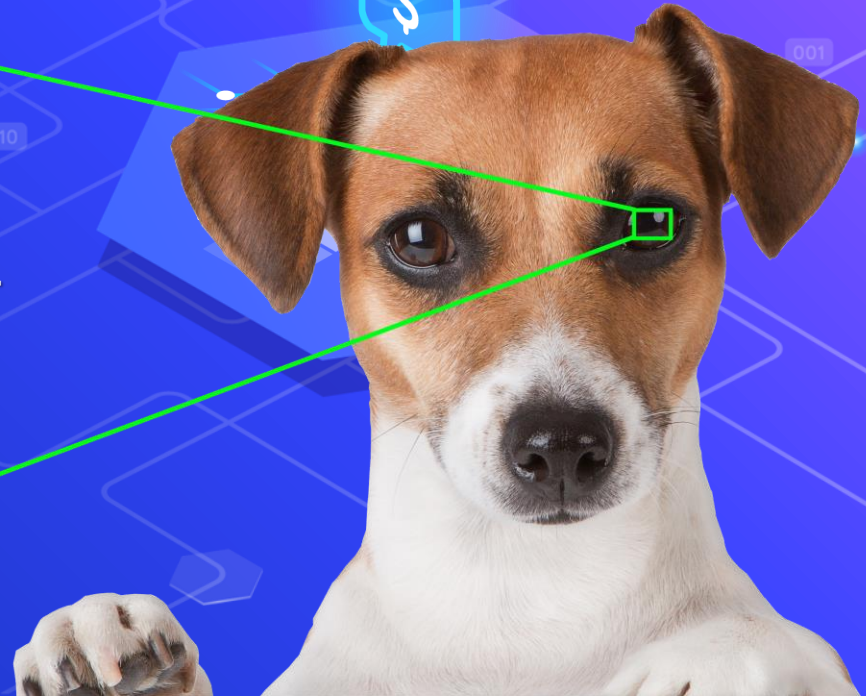
# How computer stores Images

## Pixels

Every pixel is one color

Height

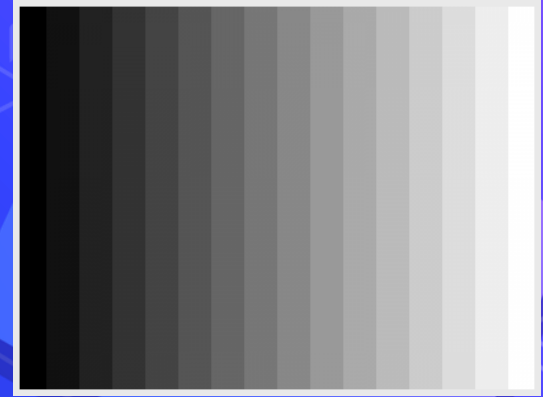
Width



# How computer stores Images

## Grayscale Digital Images

We can generate a grayscale image by using Pixels each pixel has a single value between 0 (White) and 255 (Black) and values in between are gray variations.





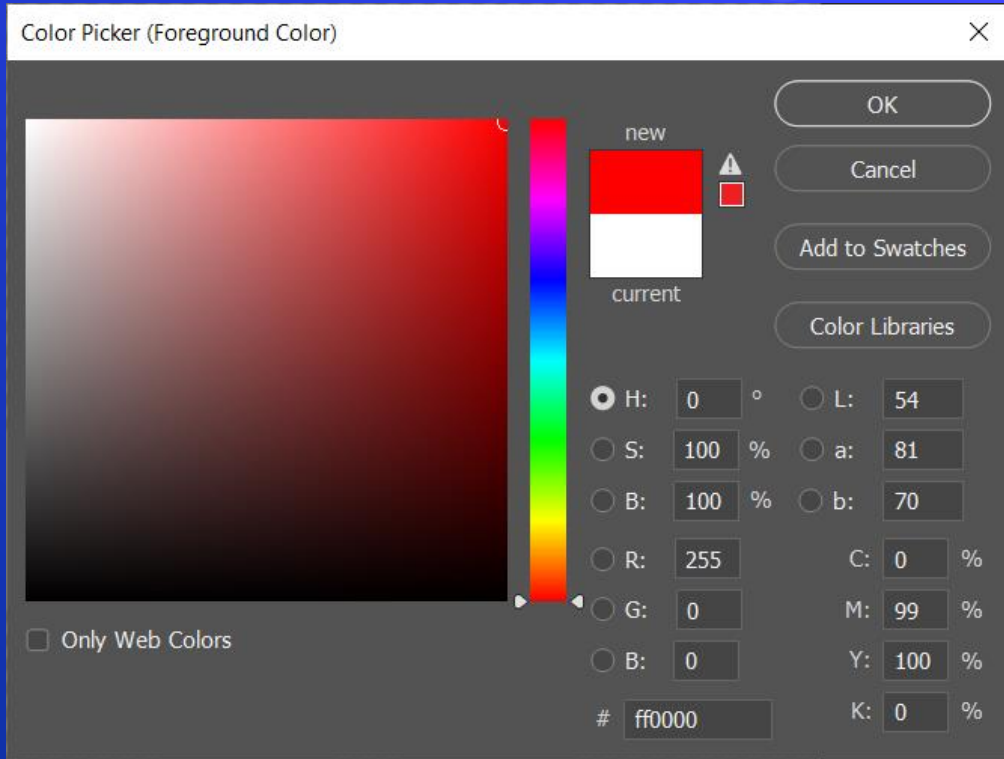
# How computer stores Images

## RGB Digital Images

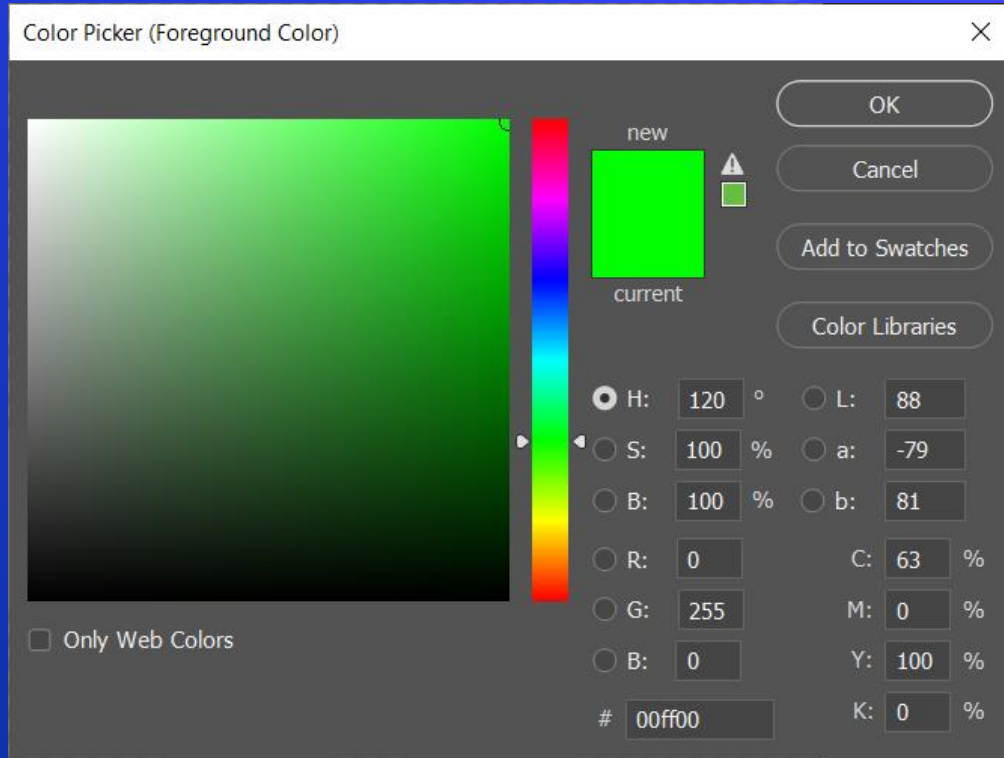
We can generate an RGB image by using Pixels each pixel has 3 values for each color (red, green, blue) each color has value between 0 (Dark) and 255 (Light) and values in between are color variations .



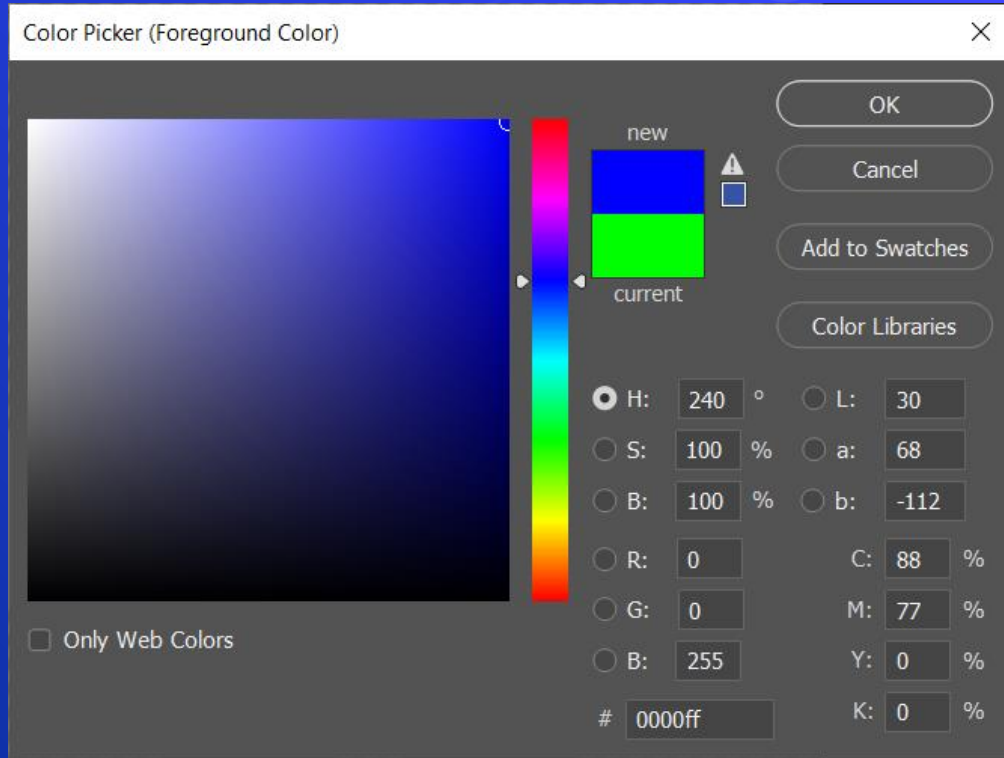
# How computer stores Images (Red)



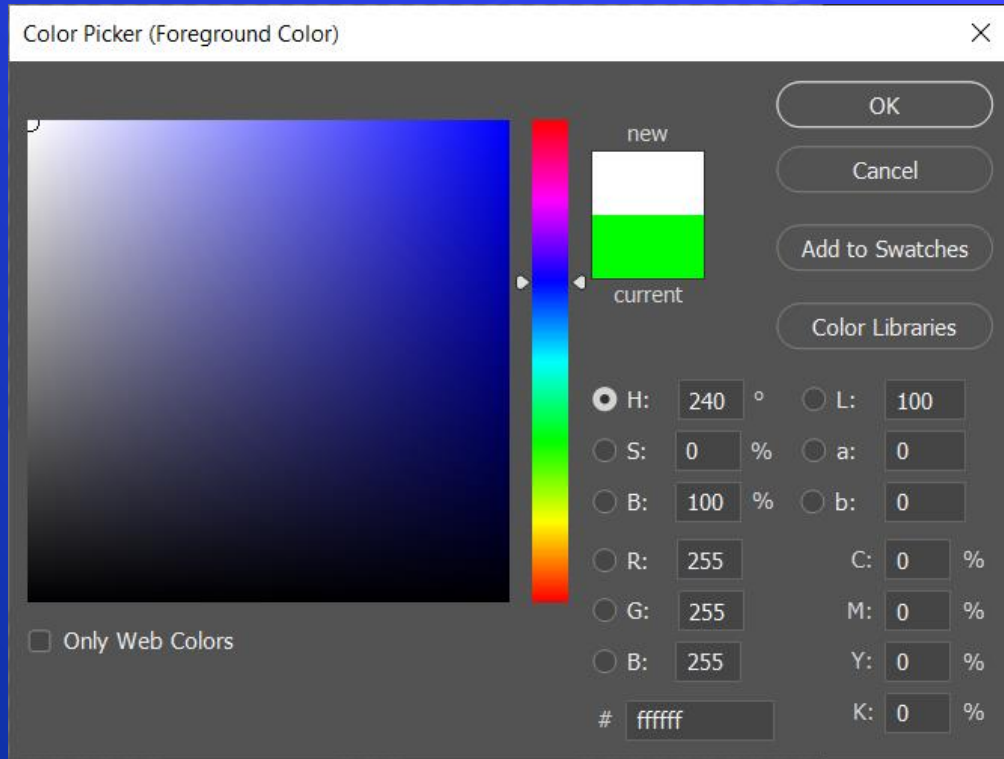
# How computer stores Images (Green)



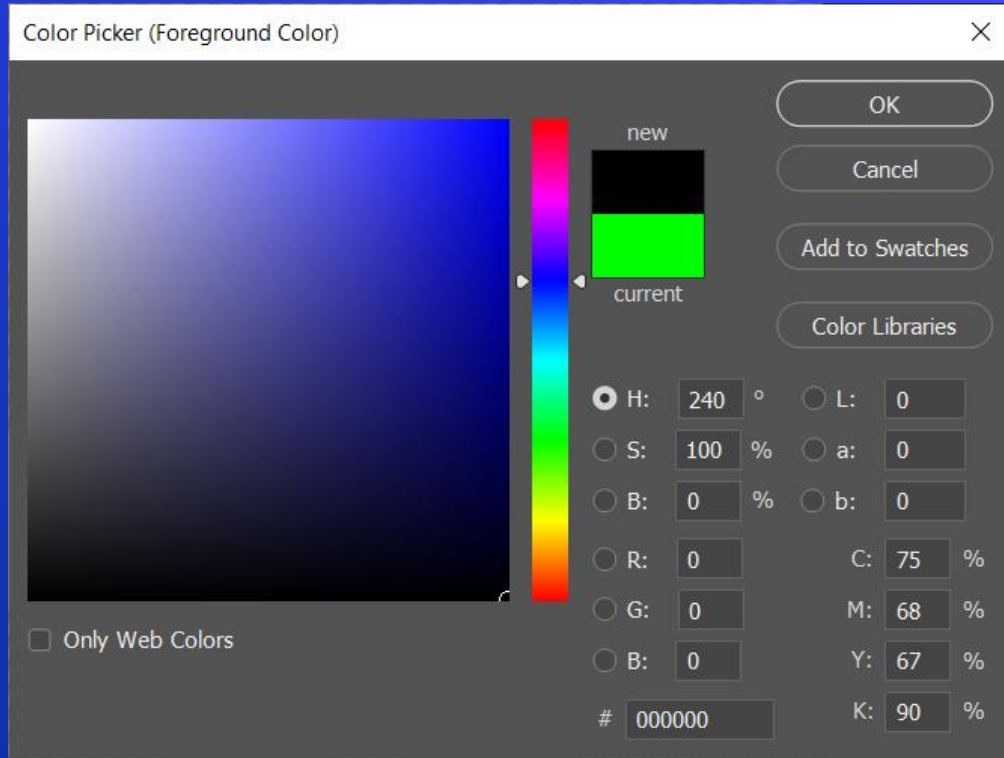
# How computer stores Images (Blue)



# How computer stores Images (White)

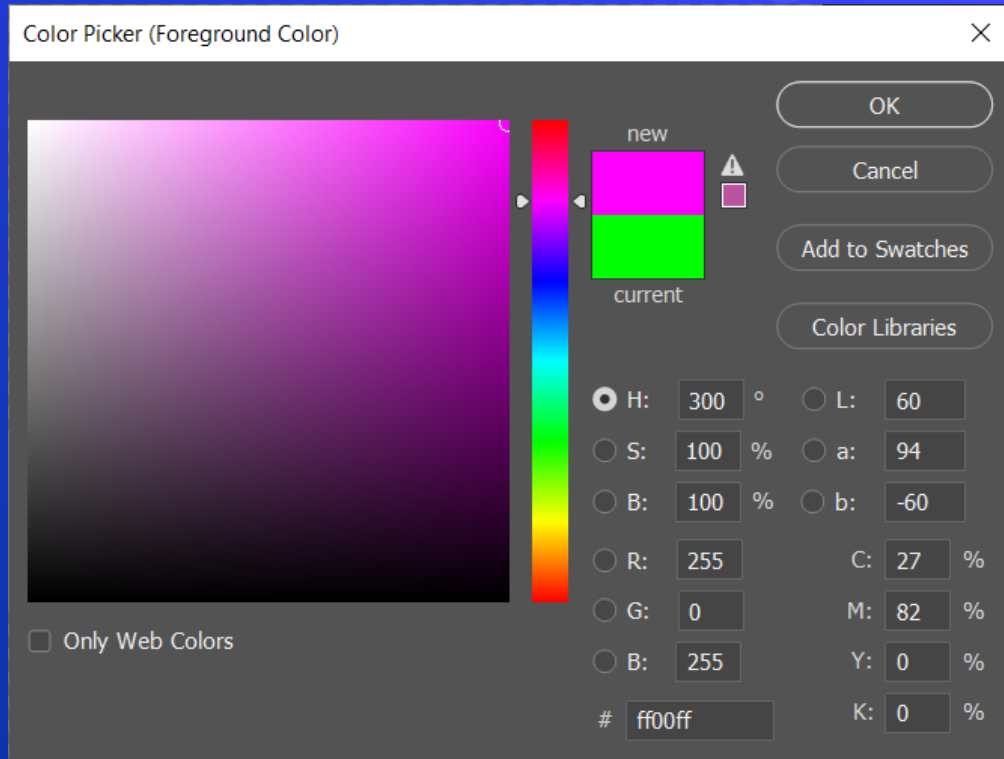


# How computer stores Images (Black)

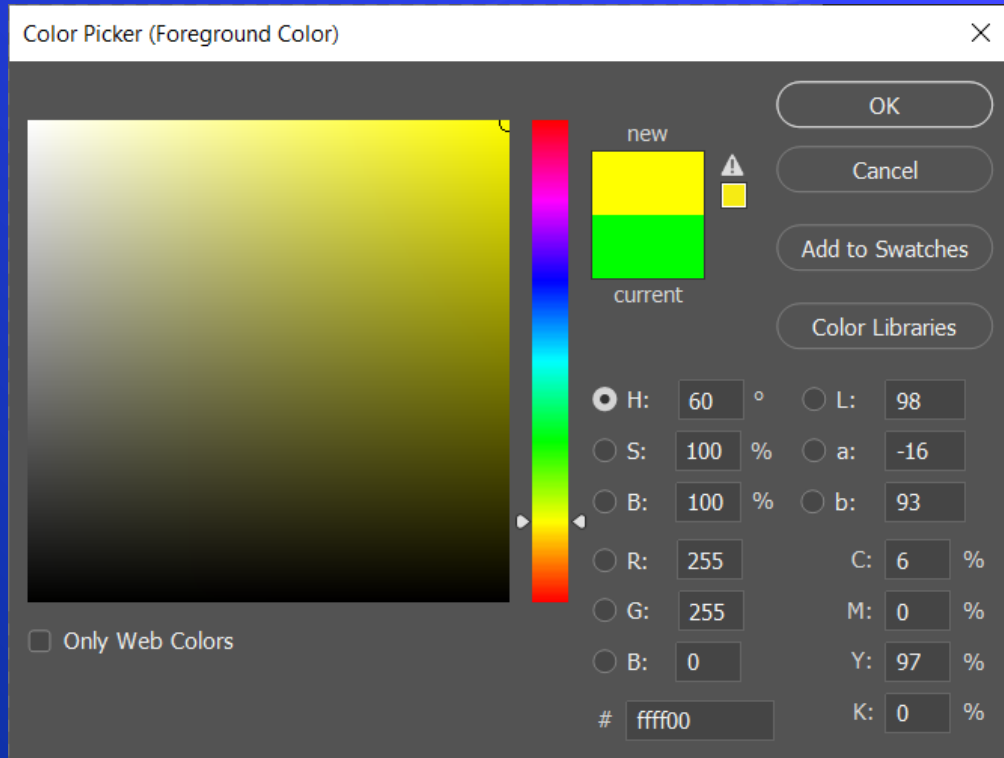




# How computer stores Images (Pink)



# How computer stores Images (Yellow)

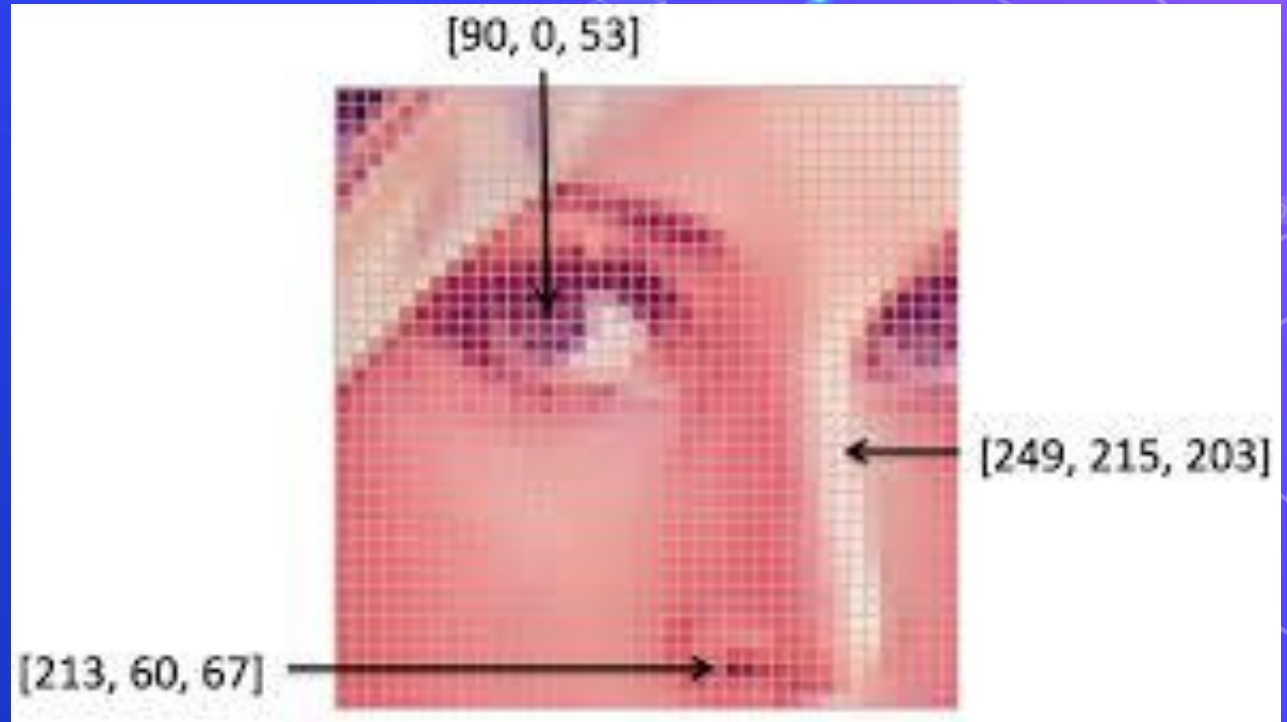




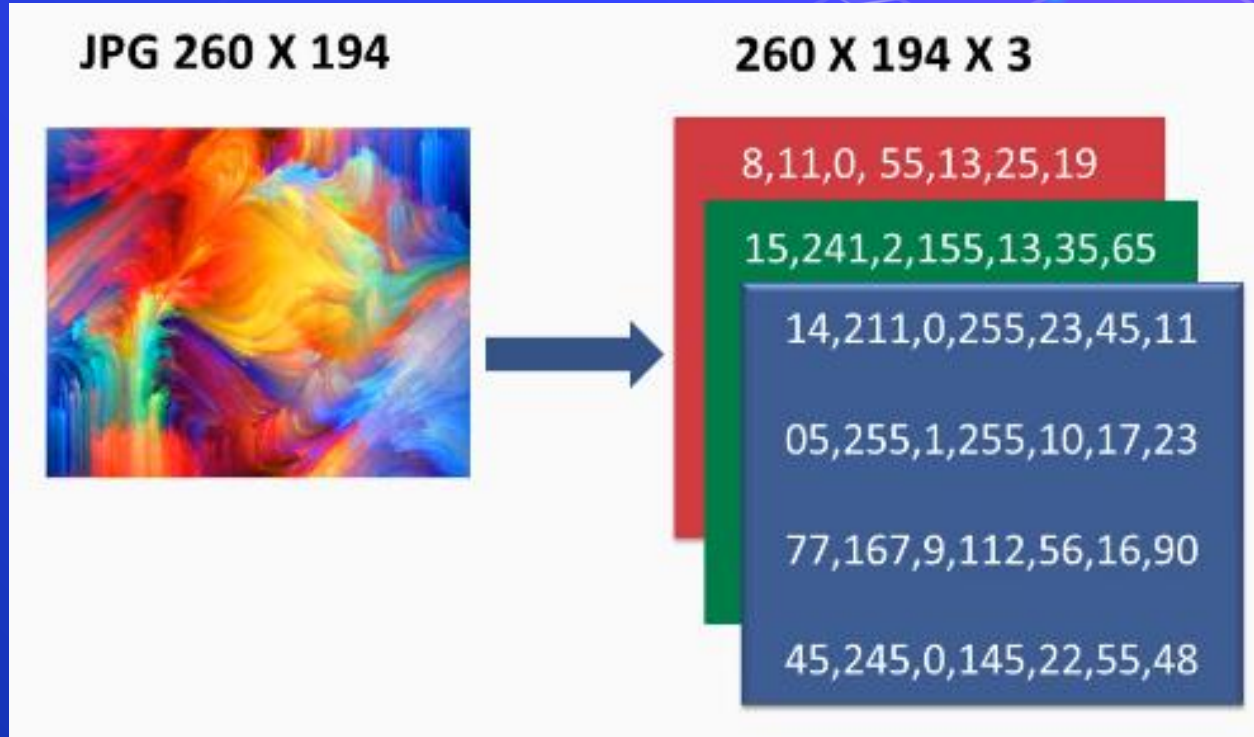
# How computer stores Images

**Resolution: 100x100**

Width : 100 pixels  
Height: 100 pixels



# How computer stores Images



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# How computer stores Videos

30 fps



10 fps



1 fps

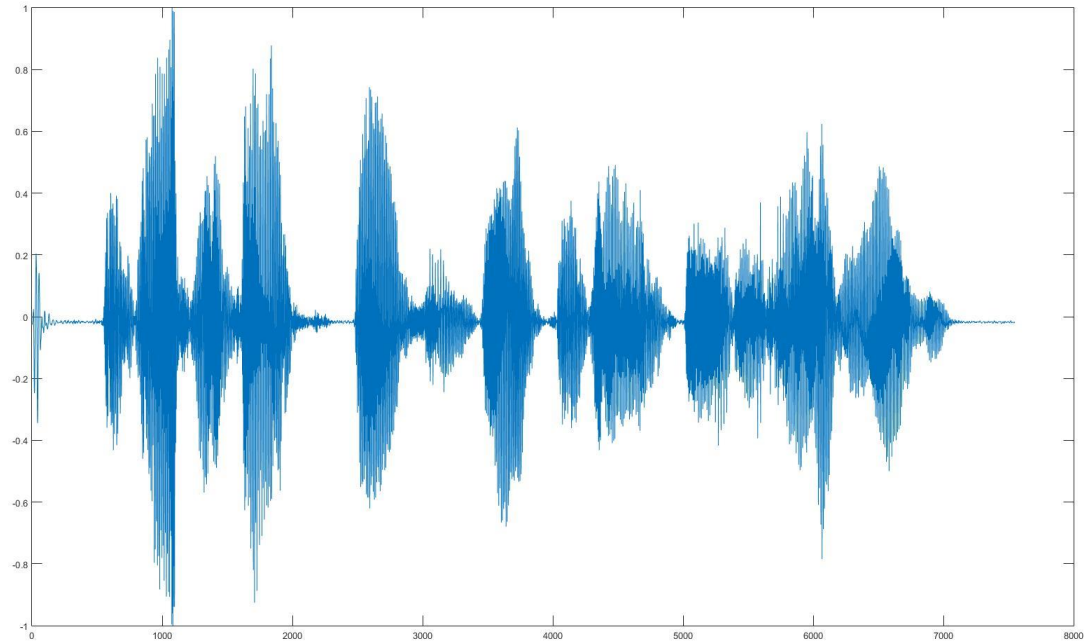


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# How computer stores Audio



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# Programming ?!

Just writing code for executing some sequential instructions to perform various tasks.

Computers are **FAST** but **DUMB**, they need to know what to do.





# Technology Tree

- ⬡ Embedded Systems
- ⬡ Operating Systems
- ⬡ Desktop Applications
- ⬡ Web Applications
- ⬡ Mobile Applications
- ⬡ Database Systems
- ⬡ Networking & Server administration
- ⬡ Internet of Things
- ⬡ Game Development
- ⬡ AR / VR
- ⬡ Compression
- ⬡ Encryption

- ⬡ Security & Ethical Hacking
- ⬡ Machine & Deep Learning
- ⬡ Data Science
- ⬡ Computer Vision
- ⬡ Speech Processing
- ⬡ Natural Language Processing
- ⬡ Autonomous
- ⬡ Blockchain
- ⬡ Big Data
- ⬡ Computer Graphics
- ⬡ Compiler Design
- ⬡ ...

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# Why Python ?!

>\_ Easy to Learn, Read, Maintain.

>\_ Very Big Community so you will find a lot of Libraries to use.



# Python 2 vs 3 ?!



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# ANACONDA

## Awesome Python Distribution.

Free and open-source distribution of the Python and R programming languages for scientific computing (data science, machine learning applications) . Anaconda distribution includes data-science packages suitable for Windows, Linux, and macOS.

<https://www.anaconda.com>



# Visual Studio Code

**Awesome Code Editor.**

<https://code.visualstudio.com>





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# Command Line

>\_ *cd*

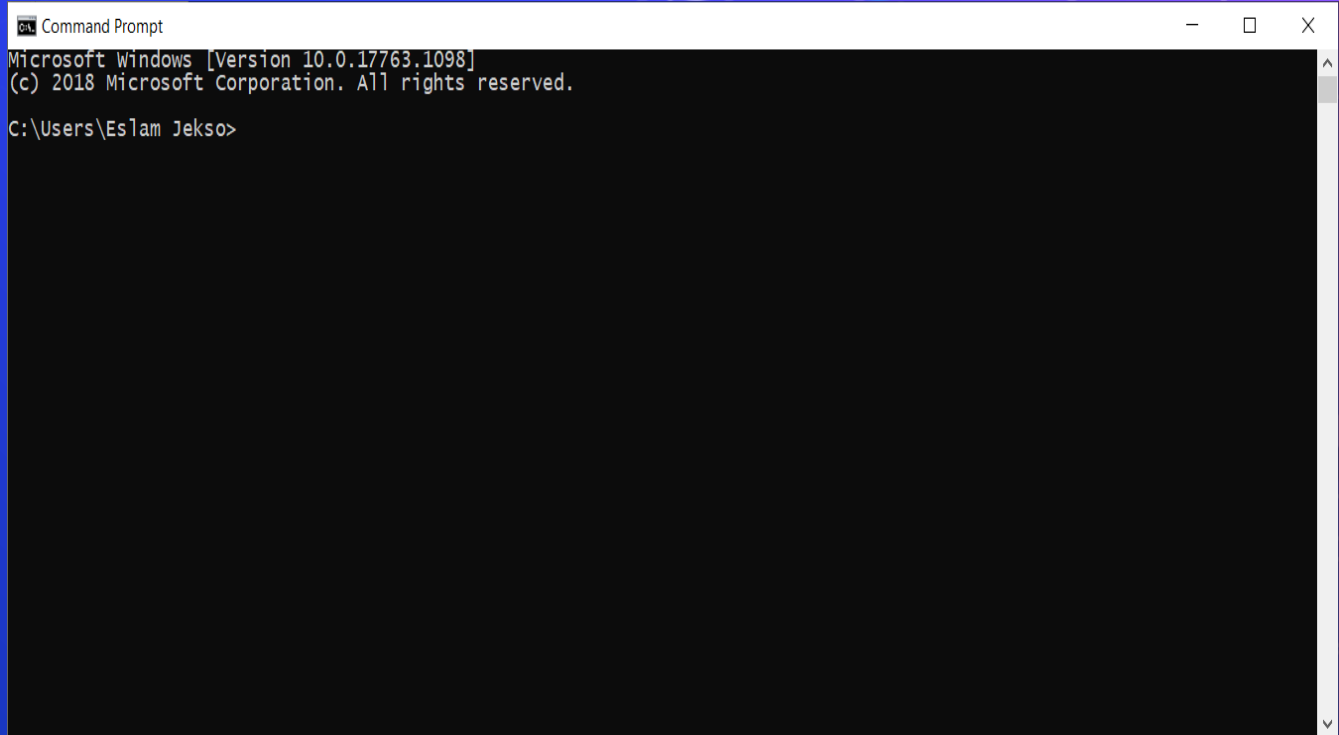
>\_ *dir*

>\_ *copy*

>\_ *del*

>\_ *move*

...

A screenshot of a Windows Command Prompt window. The title bar reads "Command Prompt". The window content shows the following text: "Microsoft Windows [Version 10.0.17763.1098]", "(c) 2018 Microsoft Corporation. All rights reserved.", and "C:\Users\Eslam Jekso>". The prompt is followed by a blank line, indicating the user is ready to enter a command.

```
Command Prompt
Microsoft Windows [Version 10.0.17763.1098]
(c) 2018 Microsoft Corporation. All rights reserved.
C:\Users\Eslam Jekso>
```

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# *conda & pip* package managers

<https://anaconda.org/>

```
1 conda install --package name--
```

<https://pypi.org/>

```
1 pip install --package name--
```



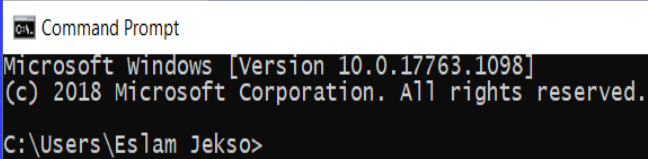
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# Run Python Script via Command Line

- 1- Make a .py file
- 2- Write code & Save it
- 3- Open cmd
- 4- >\_ *python file.py*

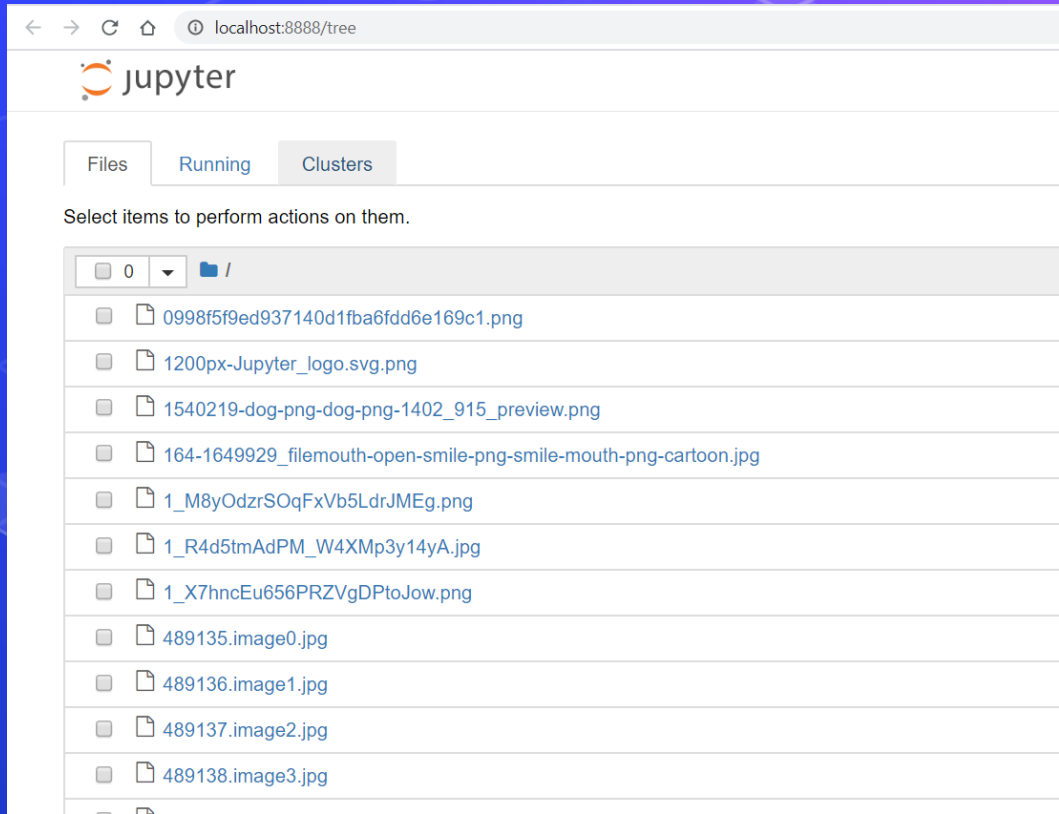


```
Command Prompt
Microsoft Windows [Version 10.0.17763.1098]
(c) 2018 Microsoft Corporation. All rights reserved.
C:\Users\Eslam Jekso>
```

# Run Python via Jupyter Notebook

1- Open cmd in a folder

2- `>_ jupyter notebook`



# Jupyter Notebook

- ⬡ Create new .ipynb file
- ⬡ Naming the notebook
- ⬡ Menu buttons (Run, Insert, Delete cells, etc...)
- ⬡ Move Cell up or down
- ⬡ Copy, Paste and Cut Cells
- ⬡ Merge Cells
- ⬡ Saving the notebook for checkpoints
- ⬡ Code and Markdown Cells
- ⬡ Export .py file
- ⬡ Kernel
- ⬡ Use command line in Jupyter using '!' operator





# Jupyter Notebook (Shortcuts)

- ⬡ *Ctrl + Enter* --- > Execute Cell
- ⬡ *Shift + Enter* --- > Execute Cell then go to the next cell
- ⬡ *Alt + Enter* --- > Execute Cell then insert new cell below
- ⬡ *A and B* --- > Insert Cell Above or Below
- ⬡ *Shift + Up or Down* --- > Select Cells Above or Below
- ⬡ *C and V and X* --- > Copy, Paste and Cut Cells inside Notebook
- ⬡ *Ctrl + C or V or X* --- > Copy, Paste and Cut Cells outside Notebook
- ⬡ *Double D* --- > Delete Cells
- ⬡ *Shift + M* --- > Merge Cells
- ⬡ *Y and M* --- > Make Cell type Code or Markdown
- ⬡ *S* --- > Save Notebook



# Questions ?!



# Thanks!

>\_ Live long and prosper

