

PROBLEM SOLVING

Functional style

FOLDL

Sometimes you want to fold a list up from the left

foldr (op) z [] = z

foldr (op) z (x : xs) = x op (foldr (op) z xs)

foldl (op) z [] = z

foldl (op) z (x : xs) = foldl (op) (z op x) xs

REVERSE POLISH NOTATION

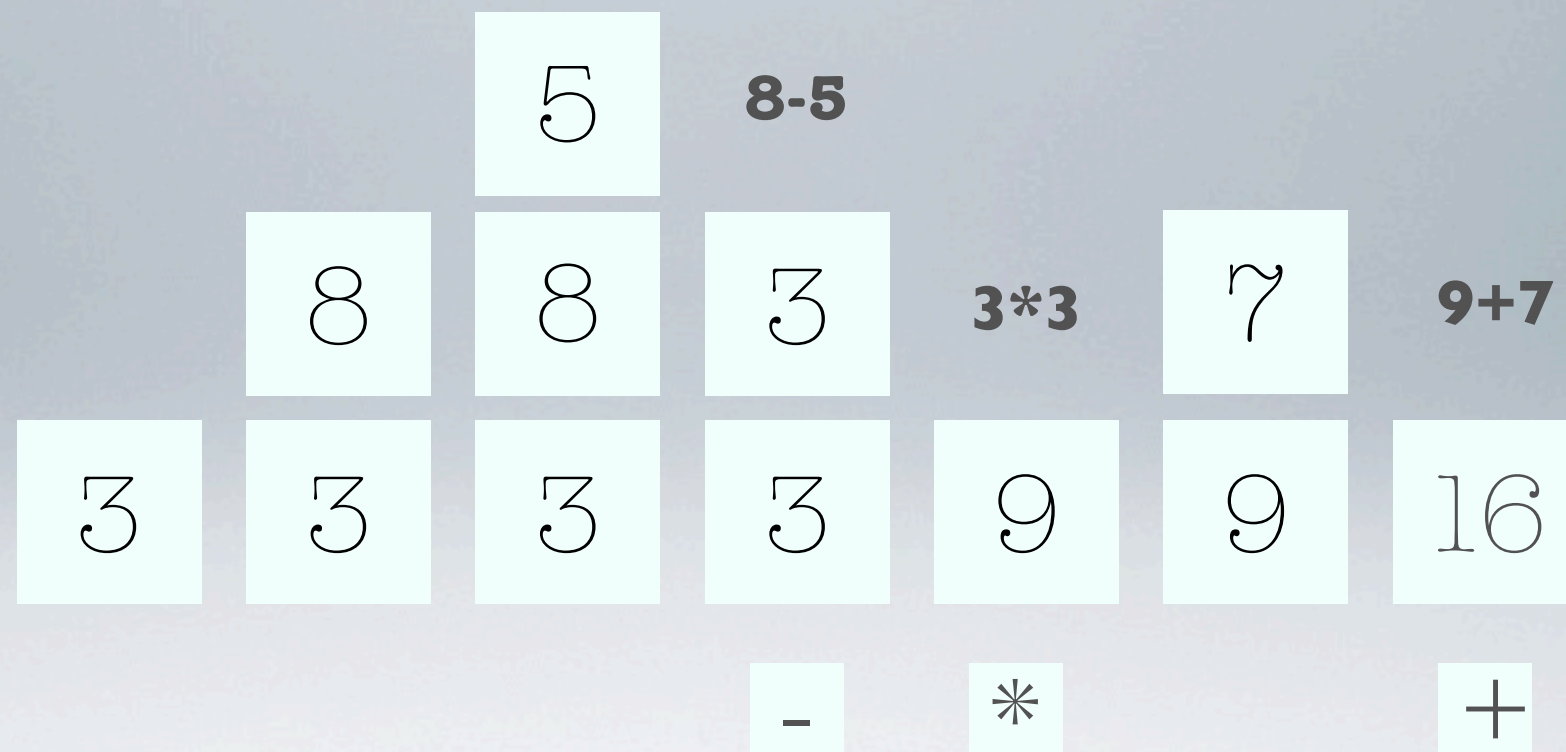
$$3 * (8 - 5) + 7$$



$$3 \ 8 \ 5 \ - \ * \ 7 \ +$$

Huh?

RPN AS A STACK IMPLEMENTATION



3 8 5 - * 7 +

1 `evalRPN :: (Num a) => String -> a`

Type

2 `"3 8 5 - * 7 +"`

`words :: String -> [String]`



`["3", "8", "5", "-", "*", "7", "+"]`

3 Stack?

list

```
import Data.List
```

```
evalRPN :: (Num a, Read a) => String -> a  
evalRPN = head . foldl procStack [ ] . words
```

procStack?

from
Data.List

procStack does to a list of numbers and a string
essentially what we did in the stack implementation

```
procStack :: (Num a, Read a) => [a] -> String -> [a]
```

```
procStack (x : y : ys) "*" = (y*x) : ys
```

```
procStack (x : y : ys) "+" = (y+x) : ys
```

```
procStack (x : y : ys) "-" = (y-x) : ys
```

```
procStack xs numString = read numString : xs
```

```
evalRPN "3 8 5 - * 7 +"  
= head . foldl procStack [ ] . words "3 8 5 - * 7 +"  
= head . foldl procStack [ ] ["3", "8", "5", "-", "*", "7", "+"]  
= head . foldl procStack (procStack [ ] "3") ["8", "5", "-", "*", "7", "+"]  
= head . foldl procStack (procStack [3] "8") ["5", "-", "*", "7", "+"]  
= head . foldl procStack (procStack [8,3] "5") ["-", "*", "7", "+"]  
= head . foldl procStack (procStack [5,8,3] "-") ["*", "7", "+"]  
= head . foldl procStack (procStack [8-5,3] "*") ["7", "+"]  
= head . foldl procStack (procStack [3 * (8-5)] "7") ["+"]  
= head . foldl procStack (procStack [7, 3 * (8-5)] "+") [ ]  
= head (procStack [7, 3 * (8-5)] "+")  
= head [3 * (8-5) + 7]  
= 3 * (8-5) + 7  
= 16
```


MATRICES

Represent a matrix as a list of lists

$$\begin{pmatrix} 1 & 4 & 9 \\ 3 & 5 & 7 \end{pmatrix} \longrightarrow [[1, 4, 9], [3, 5, 7]]$$

```
type Matrix = [[Int]]
```

Is a list of lists of **Int** a matrix?

Yes, if

1. every list in the list has the same length
2. there is at least one row and one column

- 1 map **length** over list; check every number is the same
- 2 the list is non-empty

-- every element of a list satisfies a predicate

```
all :: (a -> Bool) -> [a] -> Bool  
all p xs = foldr (&&) True (map p xs)
```

all is a library
function

```
-- version using function composition  
-- all p = foldr (&&) True . map p
```


-- every element of a list of Int is the same

uniform :: [Int] -> Bool

uniform [] = True

vacuously true

uniform xs = all (== head xs) (tail xs)

-- check the two properties

valid :: Matrix -> Bool

valid [] = False

valid (x : xs) = not (null x) && uniform (map length (x : xs))

MATRIX ADDITION

$$\begin{pmatrix} 1 & 4 & 9 \\ 3 & 5 & 7 \end{pmatrix} + \begin{pmatrix} 2 & 5 & 0 \\ 3 & 1 & 7 \end{pmatrix} = \begin{pmatrix} 3 & 9 & 9 \\ 6 & 6 & 14 \end{pmatrix}$$

have to be the same width and same height

ZIPWITH

Library
function

```
-- our version
```

```
zipWith' :: (a -> b -> c) -> [a] -> [b] -> [c]
```

```
zipWith' f xs ys = [f x y | (x, y) <- zip xs ys]
```


calculate matrix width

```
matrixWidth :: Matrix -> Int
```

```
matrixWidth xss = length (head xss)
```

calculate matrix height

```
matrixHeight :: Matrix -> Int
```

```
matrixHeight xss = length xss
```

ADD TWO MATRICES

```
plusM :: Matrix -> Matrix -> Matrix
plusM m n | ok = zipWith (zipWith (+)) m n
  where ok = valid m && valid n
          && matrixWidth m == matrixWidth n
          && matrixHeight m == matrixHeight n
```