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Professor Gil Eckert

CS 104

Requirements table

Req#	Requirement	Comments	Priority	Date Rvwd	<i>SME Reviewed/ Approved</i>	
AGIL_01	Robot must start on the allotted X		1	12/1/21	Approved - Amy,Rahfat, Jelissa	
AGIL_02	Robot must roll in a forward direction at 0 degrees.	Code didn't need readjusting if aim was correct	1	12/1/21	Approved - Amy,Rahfat, Jeliss	
AGIL_03	Robot must stop and then turn at a 93 degree angle and then stop and then repeat AGIL_02		1	12/1/21	Approved - Amy,Rahfat, Jeliss	
AGIL_04	Robot must stop and turn to go in a fast motion to make it over the binder		1	12/1/21	Approved - Amy,Rahfat, Jeliss	
AGIL_05	Robot must be able to jump the corner and make a complete stop and then turn at a 225 angle towards the markers.		2	12/1/21	Approved - Amy,Rahfat, Jeliss	
AGIL_06	Robot must pick up enough speed to knock down the markers		2	12/1/21	Approved - Amy,Rahfat, Jeliss	

AGIL_07	Robot must successfully knock over markers		2	12/1/21	Approved - Amy,Rahfat, Jeliss	