

CSCD 330 – Computer Networks

scapy intro

Overview:

First thing you'll need to do is make sure `scapy` is installed on your system.

```
sudo apt-get install python3-scapy
```

`scapy` has its own interpreter **you will not use it**. Instead, we are going to interact with the `scapy` library via `python`.

- Open up `python` and import `scapy`
 - `from scapy.all import *`
- Create a packet on any layer by using its name.
 - E.g., to create a TCP packet:
 - `tcp = TCP()`
 - You can create other packets similarly.
 - `ip = IP()`
 - Remember, the left hand side is a variable and you can name it whatever you want. You can also set the fields of the packet during initialization.
 - E.g., `push_packet = TCP(flags='PA')`
 - You can dump the contents of the packet with `ls()`
 - E.g., `ls(tcp)` or `ls(ip)`.
 - Any of those fields can then be edited:
 - E.g., `tcp.dport = 8080` will set the destination port of the TCP packet to 8080.
 - You can also set the flags: `tcp.flags = "SA"`
 - Setting the TCP flags to be SYN/ACK.
 - Join packets with encapsulation using the / symbol.
 - E.g., `ip/tcp`, will create a packet you can send.
 - You don't have to create an Ethernet packet. `scapy` will do that for you.
 - Finally you can send with:
 - `send` or `sr1`
 - First just sends, second sends and receives 1 packet.
 - For `sr1`, don't forget to save the return packet!

As always, `tab` to autocomplete on the `python` interpreter is your friend.