

# More on Functions

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# Content

- LEGB & Scope
- Revisit function parameters
- Arbitrary number of parameters

# Identifiers in Program

- Names of variables, functions, modules can collide with others – same name used unintentionally (Python allows this)
- Managed using name spaces
- Encapsulation of names through levels of abstraction
- Three levels of encapsulation
  - LEGB rule for simple variables
  - Qualified names
  - modules

# LEGB

- **L**: local
- **E**: Enclosing function definitions
- **G**: Global
- **B**: built-in functions
- When Python is looking for meaning attached to a name, it search the scope in the order: *Local, Enclosing, Global, Built-in*

```
>>> x = 42
>>> def afun():
...     x = 12
...     print(x)
>>> afun()
12
>>> print(x)
42
```



Only creating local var

# Enclosing

- Occurs when one function is defined inside another
- Each function definition creates a new scope for variables at that level

```
>>> def a(x):  
...     def b(y):  
...         print (x + y)  
...         y = 11  
...         b(3)  
...         print (y)  
...  
>>> a(4)  
7  
11
```

# Name Scope

- Names defined outside functions have *global* scope
- Any local names will shadow the global (same name)
- All values & names destroyed after return

```
>>> x=4
>>> def scopetest(a):
...     return x + a
...
>>> print (scopetest(3))
7
>>>
```

```
x=4
>>> def scopeTest(a):
...     x=7
...     return x + a
...
>>> print (scopeTest(3))
10
```

# Scopes

- Described as a series of nested boxes
- To find a match for a given variable, the boxes are examined from inside out until the name is found
- Lambda create their own local scope
- Thus distinct from surrounding function scope

```
>>> def a(x):  
...     f = lambda x: x + 3  
...     print (f(3))  
...     print (x)  
...  
>>> a(4)  
6  
4
```

# Using globals

- To have assignment access on global variables, use global statement

```
>>> b = 2
>>> def scopeTest (a):
...     global b
...     b = 4
...     print ('inside func, b is ', b)
...
>>> a = 1
>>> scopeTest(a)
inside func, b is 4
>>> print ('after func, b is ', b)
after func, b is 4
```



# Block Scope

- Python has no block scope like C or Java in loop

```
>>> for i in range(5):  
...     print (i) if i%2 == 0 else print (-i)  
... print (i) ← This is not an error  
0  
-1  
2  
-3  
4  
4
```

# Built-in functions

- Functions that are initially part of any Python program e.g. open, zip, etc
- Can be overridden in a different scope
- For example, a programmer can define his/her own open.
- However it will prevent access to the standard function i.e. file open

# dir function

- dir can be used to access a list of names in current scope
- Get global scope in topmost level

```
>>> z = 12
>>> def dirTest():
...     x = 34
...     print (dir())
>>> print (dir())
['_builtins_', '__doc__', '__name__', '__package__',
'dirTest', 'pywin', 'z']
>>> dirTest()
['x']
```

# dir function

- Can accept an argument
- Return scope of the object

```
>>> dir (dirTest)
['__call__', '__class__', '__closure__', '__code__', '__defaults__', '__delattr__',
 '__dict__', '__doc__', '__format__', '__get__', '__getattr__', '__globals__',
 '__hash__', '__init__', '__module__', '__name__', '__new__', '__reduce__',
 '__reduce_ex__', '__repr__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__',
 'func_closure', 'func_code', 'func_defaults', 'func_dict', 'func_doc', 'func_globals',
 'func_name']
>>> import math
>>> dir(math)
['__doc__', '__name__', '__package__', 'acos', 'acosh', 'asin', 'asinh', 'atan', 'atan2',
 'atanh', 'ceil', 'copysign', 'cos', 'cosh', 'degrees', 'e', 'exp', 'fabs', 'factorial', 'floor',
 'fmod', 'frexp', 'fsum', 'hypot', 'isinf', 'isnan', 'ldexp', 'log', 'log10', 'log1p', 'modf', 'pi',
 'pow', 'radians', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'trunc']
```

```
1 def foo(x, y):  
2     print("{} {}".format(x, y))  
3  
4 x = 3  
5 y = 2  
6  
7 foo(x, y)  
8  
9 foo(y, x)  
10
```

## Positional Arguments

- Arguments and parameters are matched by positions (not by names).

```
1 def foo(x, y):  
2     print("{} {}".format(x, y))  
3  
4 foo(x=3, y=2)  
5  
6 foo(y=2, x=3)  
7  
8 foo(3, y=2)  
9  
10
```

```
3 2  
3 2  
3 2
```

## Keyword arguments

- Arguments in function call can also be in the form of keyword (match by names)
- Must use keyword argument for all others once used for the first of them

```
1 def foo(x, y=2):  
2     print("{} {}".format(x, y))  
3  
4 foo(x=3)  
5  
6 foo(3)  
7  
8 foo(x=2, y=3)  
9  
10 foo(2, 3)
```

```
3 2  
3 2  
2 3  
2 3
```

## Default arguments

- an argument that assumes a default value if a value is not provided in the function call for that argument
- Default argument must appear later than those without default value i.e. (x=3, y) is not allowed

# Function Parameters Revisited

```
1 def describe_person(first_name, last_name, age=None, favorite_language=None,
2   died=None):
3     print("First name: {:s}".format( first_name.title()))
4     print("Last name: {:s}".format( last_name.title()))
5     if age:
6         print("Age: {:d}".format(age))
7     if favorite_language:
8         print("Favorite language: {:s}".format( favorite_language))
9     if died:
10        print("Died at: {:d}".format( died))
11    print("\n")
12
13 describe_person('ken', 'thompson', age=70)
14 describe_person('adele', 'goldberg', age=68, favorite_language='Smalltalk')
15 describe_person('dennis', 'ritchie', favorite_language='C', died=2011)
```



# Function Parameters Revisited

|    |                              |
|----|------------------------------|
| 1  | First name: Ken              |
| 2  | Last name: Thompson          |
| 3  | Age: 70                      |
| 4  |                              |
| 5  | First name: Adele            |
| 6  | Last name: Goldberg          |
| 7  | Age: 68                      |
| 8  | Favorite language: Smalltalk |
| 9  |                              |
| 10 |                              |
| 11 | First name: Dennis           |
| 12 | Last name: Ritchie           |
|    | Favorite language: C         |
|    | Died at: 2011                |

# Arbitrary Number of Arguments

- Python functions can be flexible to handle different situation by combination of keyword arguments and default value
- But we can do even better
- Consider a function to add up two numbers

```
1 # This function adds two numbers together, and prints the sum
2 def adder(num_1, num_2):
3     sum = num_1 + num_2
4     print("The sum of your numbers is {:d}.".format(sum))
5
6 # Let's add some numbers.
7 adder(1, 2)
8 adder(-1, 2)
9 adder(1, -2)
```

```
The sum of your numbers is 3.
The sum of your numbers is 1.
The sum of your numbers is -1.
```

# Arbitrary Number of Arguments

- If we pass three arguments to it, the function will has problem

```
1 def adder(num_1, num_2):  
2     sum = num_1 + num_2  
3     print("The sum of your numbers is {:d}.".format(sum))  
4  
5 # Let's add some numbers.  
6 adder(1, 2, 3)
```

```
TypeError          Traceback (most recent call last)  
<ipython-input-1-ef5adcfdef> in <module>  
----> 7 adder(1, 2, 3)
```

```
TypeError: adder() takes 2 positional arguments but 3 were given
```

# Arbitrary Number of Arguments

- For end of the list of arguments with an asterisk in front of it, that argument will collect any remaining values from the calling statement into a tuple

|   |                                                          |                            |
|---|----------------------------------------------------------|----------------------------|
| 1 | <code>def example_function(arg_1, arg_2, *arg_3):</code> | <code>arg_1: 1</code>      |
| 2 | <code>    print('\narg_1:', arg_1)</code>                | <code>arg_2: 2</code>      |
| 3 | <code>    print('arg_2:', arg_2)</code>                  | <code>arg_3: ()</code>     |
| 4 | <code>    print('arg_3:', arg_3)</code>                  |                            |
| 5 |                                                          | <code>arg_1: 1</code>      |
| 6 | <code>example_function(1, 2)</code>                      | <code>arg_2: 2</code>      |
| 7 | <code>example_function(1, 2, 3)</code>                   | <code>arg_3: (3,)</code>   |
| 8 | <code>example_function(1, 2, 3, 4)</code>                |                            |
|   |                                                          | <code>arg_1: 1</code>      |
|   |                                                          | <code>arg_2: 2</code>      |
|   |                                                          | <code>arg_3: (3, 4)</code> |

# Arbitrary Number of Arguments

- We can use a *loop* to process these other arguments

```
1 def example_function(arg_1, arg_2, *arg_3):  
2     print('arg_1:', arg_1)  
3     print('arg_2:', arg_2)  
4     for value in arg_3:  
5         print('arg_3 value:', value)  
6  
7  
8 example_function(1, 2, 3, 4)  
   example_function(1, 2, 3, 4, 5)
```

```
arg_1: 1  
arg_2: 2  
arg_3 value: 3  
arg_3 value: 4  
  
arg_1: 1  
arg_2: 2  
arg_3 value: 3  
arg_3 value: 4  
arg_3 value: 5
```

# Arbitrary Number of Arguments

- Let's rewrite our *adder()* function

```
1 def adder(num_1, num_2, *nums):
2     sum = num_1 + num_2
3     for num in nums:
4         sum = sum + num
5
6     print("The sum of your numbers is %d." % sum)
7
8 # Let's add some numbers.
9 adder(3,4)
10 adder(1, 2, 3)
11 adder(1,2,3,4,5)
```

The sum of your numbers is 7.  
The sum of your numbers is 6.  
The sum of your numbers is 15.

# Arbitrary Number of Arguments

- Accepting an arbitrary number of keyword arguments is also possible

```
1 def example_function(arg_1, arg_2, **kwargs):
2     print('\narg_1:', arg_1)
3     print('arg_2:', arg_2)
4     print('arg_3:', kwargs)
5
6 example_function('a', 'b')
7 example_function('a', 'b', value_3='c')
8 example_function('a', 'b', value_3='c', value_4='d')
```

```
arg_1: a
arg_2: b
arg_3: {}

arg_1: a
arg_2: b
arg_3: {'value_3': 'c'}

arg_1: a
arg_2: b
arg_3: {'value_3': 'c',
'value_4': 'd'}
```

# Arbitrary Number of Arguments

- Keyword arguments are stored as a dictionary

```
1 def example_function(arg_1, arg_2, **kwargs):
2     print('\narg_1:', arg_1)
3     print('arg_2:', arg_2)
4     for key, value in kwargs.items():
5         print('arg_3 value:', value)
6
7 example_function('a', 'b')
8 example_function('a', 'b', value_3='c')
example_function('a', 'b', value_3='c', value_4='d')
```

```
arg_1: a
arg_2: b

arg_1: a
arg_2: b
arg_3 value: c

arg_1: a
arg_2: b
arg_3 value: c
arg_3 value: d
```



# Exercise

- Can you rewrite the `adder()` with the following function signature?

```
def adder(num_1, num_2, **nums):  
    # your implementation goes here
```

# First Example Rewritten

```
1 def describe_person(first_name, last_name, **kwargs):
2     print("First name: %s" % first_name.title())
3     print("Last name: %s" % last_name.title())
4     # Optional information:
5     for key in kwargs:
6         print("%s: %s" % (key.title(), kwargs[key]))
7     print("\n")
8
9 describe_person('brian', 'kernighan', favorite_language='C', famous_book='The
10 C Programming Language')
11 describe_person('dennis', 'ritchie', favorite_language='C', died=2011,
12 famous_book='The C Programming Language')
13 describe_person('guido', 'van rossum', favorite_language='Python',
14 company='Dropbox')
15
16
```

# Function Parameters

```
1 First name: Brian
2 Last name: Kernighan
3 Favorite_Language: C
4 Famous_Book: The C Programming Language
5
6 First name: Dennis
7 Last name: Ritchie
8 Favorite_Language: C
9 Died: 2011
10 Famous_Book: The C Programming Language
11
12 First name: Guido
    Last name: Van Rossum
    Favorite_Language: Python
    Company: Dropbox
```

# Pickle & Dictionary

- Dictionary is best to pair with Pickle

```
import pickle          # import to use
info = {'name': 'Batman', 'age': 82, 'weight': 180}
f = open('pickle1.pyp', 'wb')
pickle.dump(info, f)    # store the dictionary in a file
```

- Later on, in another program

```
>>> import pickle
>>> f = open('pickle1.pyp', "rb")
>>> d = pickle.load(f)
>>> for i in d.keys():
>>>     print (f"{i}:{d[i]}", end=', ')
name:Batman,age:82,weight:180
```

# Appendix

# Try except

- Similar to the try-catch mechanism in other programming language, python use try-except-else-finally block to handle exception

```
def divide(x, y):  
    try:  
        result = x // y      # Floor Division : Gives only Fractional  
    except ZeroDivisionError:  
        print ("Sorry ! You are dividing by zero ")  
    else:  
        print ("Yeah ! Your answer is :", result)
```

```
divide(3, 2)
```

```
divide(3, 0)
```

```
divide(3, '1')
```

```
>>> Yeah ! Your answer is : 1
```

```
>>> Sorry ! You are dividing by zero
```

```
> Traceback (most recent call last):  
  File "COURSE/python/divide.py", line 10, in <module>  
    divide(3, '1')  
  File "COURSE/python/divide.py", line 3, in divide  
    result = x // y  
TypeError: unsupported operand type(s) for //: 'int' and 'str'
```

# Raise exception

- When the program is running at a point that the current function cannot solve the problem, we can raise an exception for caller to handle

```
def divide(x, y):  
    try:  
        result = x // y      # Floor Division : Gives only Fractional  
    except ZeroDivisionError:  
        print ("Sorry ! You are dividing by zero ")  
    except Exception as e:  
        raise  
    else:  
        print ("Yeah ! Your answer is :", result)
```

```
try:  
    divide(1, 's')  
except Exception as e:  
    print (e)
```

```
>> unsupported operand type(s) for //: 'int' and 'str'
```

# Restoring redirected Standard I/O

- After redirecting the stdout, how to restore it?

```
import sys
fout = sys.stdout = open('output.txt', 'w')
with open('error.txt', 'w') as ferr:
    try:
        print("see where this goes")
        print(5 / 4)
        print(7.0 / 0)
    except Exception as e:
        print(type(e).__name__, e, sep=": ", file=ferr)
sys.stdout = sys.__stdout__ # reset stdout to normal
fout.close()
```

In output.txt  
see where this goes  
1.25

In error.txt  
ZeroDivisionError: float  
division by zero