Python: Functions

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Content

- Import module
- Define & Invoking functions
- Parameters passing
- Return value
- List Comprehension
- Scope
- Lambda function

Importing Modules

- Remember those print(), input() and len() that we used before?
- They belong to *built-in functions* provided by Python environment
- To support more complicated usages, Python provide different modules to be incorporated into our own program
- A few common modules:
  1. math – mathematics functions
  2. sys – system utilities such as file open, read/write etc
  3. random – random number generator for simulations
- All we need is to use *import* statement to use them

import Statement (Example #1)

```
1   import math
2
3   while (1):
4       str1 = input("x? ")
5       x = float(str1)
6       if (x <= 0):
7           break;
8       print("square root = ", math.sqrt(x))
9   print("Bye!");
10
11
12
```

```
x? 15
square root =  3.872983346207417
x? 16
square root =  4.0
x? -3
Bye!
```

Some of functions in math module

Functions	Description	Examples
`ceil( x )`	rounds *x* to the smallest integer not less than *x* $\lceil x \rceil$	`ceil(9.2) is 10.0` `ceil(-9.8) is -9.0`
`floor ( x )`	rounds *x* to the largest integer not greater than *x* $\lfloor x \rfloor$	`floor(9.2) is 9.0` `floor(-9.8) is -10.0`
`exp( x )`	exponential function e^x	`exp(1.0) is 2.71828`

`fabs( x )`	absolute value of *x* $\lvert x \rvert$	`fabs(5.1) is 5.1`
		`fabs(0.0) is 0.0`
		`fabs(-8.76) is 8.76`

`pow( x, y )`	*x* raised to power *y* x^y	`pow(2, 7) is 128.0` `pow(9, .5) is 3.0`
`sqrt( x )`	square root of *x* $\sqrt{x}$	`sqrt(900.0) is 30.0` `sqrt(9.0) is 3.0`

Some of functions in math module

Functions	Description	Examples
`log ( x )`	natural logarithm of *x* (base *e*) $\log_e x$ or $\ln x$ `ln e = 1` $\ln e^x = x * \ln e = x$	`log(2.718282) ≈ 1.0` `log(exp(3.0)) is 3.0`
`log10 ( x )`	logarithm of *x* (base 10) $\log_{10} x$	`log(10.0) is 1.0` `log(100.0) is 2.0`

`sin( x )`
`cos( x )`
`tan( x )`
	trigonometric sine, cosine and tangent of *x* (*x* in radians)
	sin x
	cos x
	tan x
	$90^\circ = \pi/2$
	$180^\circ = \pi$
	$270^\circ = 3 * \pi / 4$
		`sin(0.0) is 0.0`
		`cos(0.0) is 1.0`
		`tan(0.0) is 0.0`
		
		`Let pi = 3.141592654`
		`sin(pi / 2) ≈ 1.0`
		`cos(pi / 2) ≈ 0.0`
		`tan(pi / 2) ≈ a large #`

import Statement (Example #2)

- random module provide a random number generation
- randint() provide a random integer ranged between input parameters

```
1  import random
2  for i in range(5):
3      print(random.randint(1, 6))
4
5
6
```

```
2
4
2
1
6
```

import Statement (Example #3)

- sys.exit() provide an early ending program option i.e. terminate

```
1  import sys
2
3  while True:
4      print('Type exit to exit.')
5      response = input()
6      if response == 'exit':
7          sys.exit()
8      print('You typed ' + response + '.')
```

```
Type exit to exit.
hello
You typed hello.
Type exit to exit.
exit
>>>
```

From import statement

- When we used those functions, we always need to provide the prefix of the module name eg. math.sqrt()
- Alternative way is to use *from*
- Not recommended in big project using *

```
1  from random import *
2  for i in range(5):
3      print(randint(1, 6))
4
   from random import randint, random

   import tensorflow
```

Functions

- What we have used in previous slides are "functions"
- Besides using those provided, we can write our own!
- Writing our function is defining it
- In terms of Python operation, we first define a function to Python, then used it

- A function is a block of organized, reusable code to perform a single, related action

Function Syntax

- *functionName* : a valid identifier
- *Parameters* : information passing to function
- *'''function docstring'''*: an optional statement - the documentation string
- *return* : exit a function, optionally passing back an expression to caller

```
1  def functionName( parameters ):
2     '''function_docstring'''
3     statements
4     return [expression]
```

Functions

- Functions must be defined before use
- Can be called more than once

```
1
2
3
4
5
6
7
8
```

```
def printBar():
    print("********************")

printBar()
print("  Hello World!")
printBar()
```

```
********************
  Hello World!
********************
>>>
```

Functions

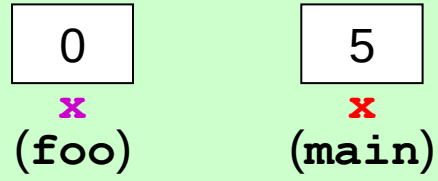
- Every function can have its own variables
- Variables declared in a function are said to be local to that function

```
1
2
3
4
5
6
7
8
```

```
def foo():
    x = 0;
    print("In foo(): x = ", x)

x = 5
print("Before: In main program: x = ", x);
foo();
print("After: In main program: x = ", x);
```

x in **foo()** and **x** in **main()** are two different variables.




```
Before: In main program: x =  5
In foo(): x =  0
After: In main program: x =  5
>>>
```

Variables defined in one function are not directly accessible in another function.

```
1  def bar():
2      y = 0;
3      print("In bar(): y = {}" .format(y))
4
5
6  bar()
7  print("y = {}" .format(y))  # error !
8
9
10
```

Formatted output, y will replace placeholder {}

```
Traceback (most recent call last):
  File "python/function6.py", line 7, in
<module>
    print("y = {}" .format(y)) # error !
NameError: name 'y' is not defined
```

Variables declared in a function are *local variables* and are only accessible in that function.

y, being declared in **bar()**, is not accessible in main program.

```
1  def foo(n):
2      print("{}".format(n))
3
4
5
6  x = 10
7
8  foo(3)
9  foo(x)
10 foo(x + 3)
11
12
13
```

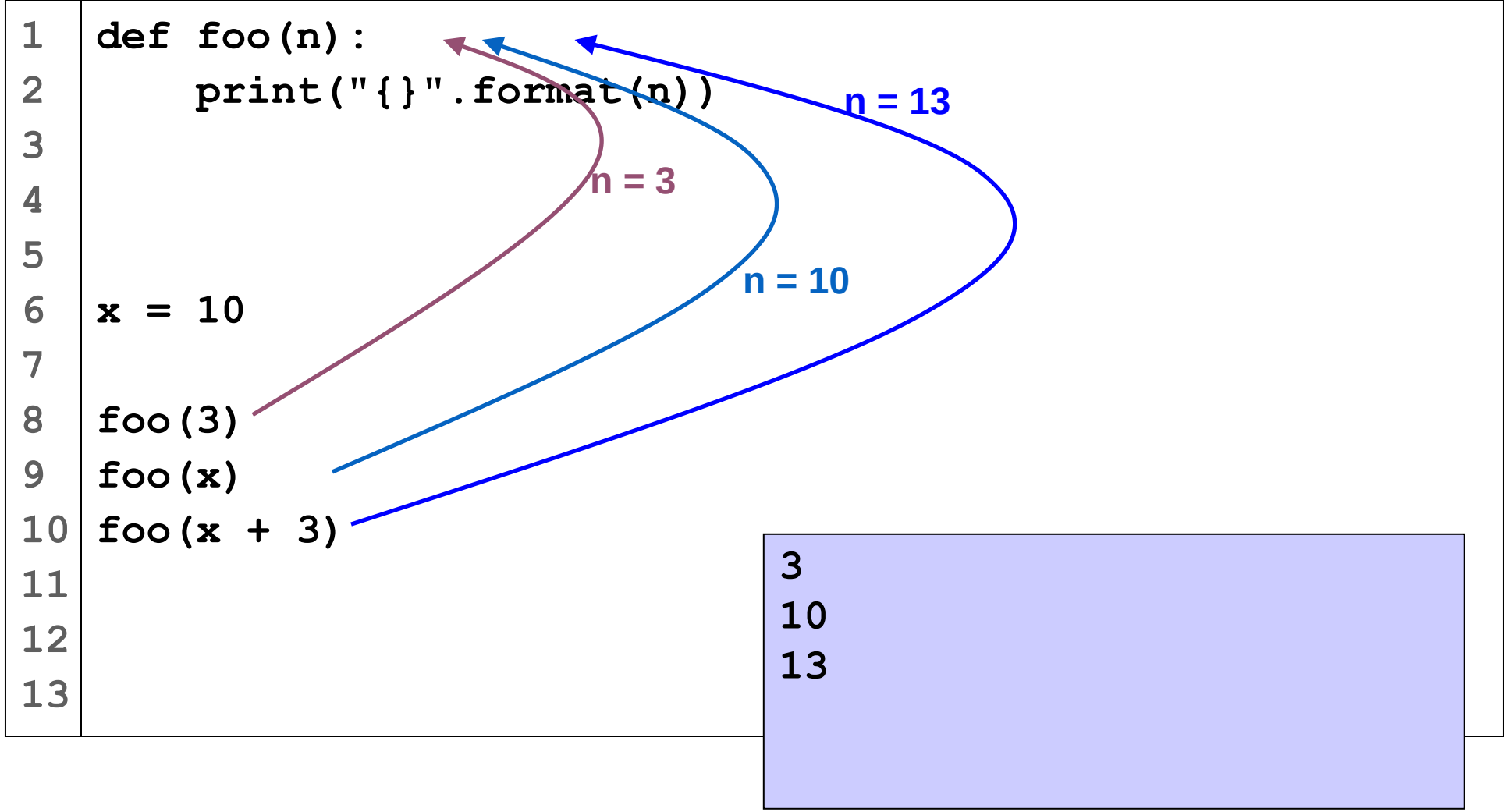
Variables for holding the values passed into a function are called *formal parameters*.
They have local scope in the function.

The values, variables, or expressions specified in the function calls are called the *actual arguments*.

2. Parameters

- Allows a function to accept data from its caller
- Allows programmers to reuse code for different values

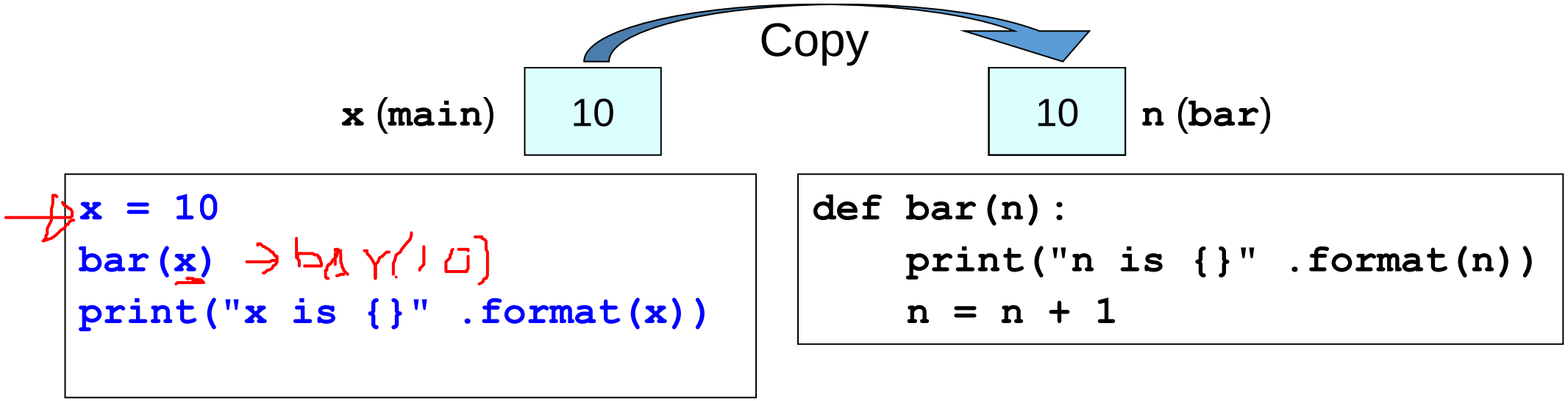
```
1  def foo(n):
2      print("{}".format(n))
3
4
5
6  x = 10
7
8  foo(3)
9  foo(x)
10 foo(x + 3)
11
12
13
```




```
3
10
13
```

- Values of the actual arguments are copied to the corresponding formal parameters.

Passing Parameter



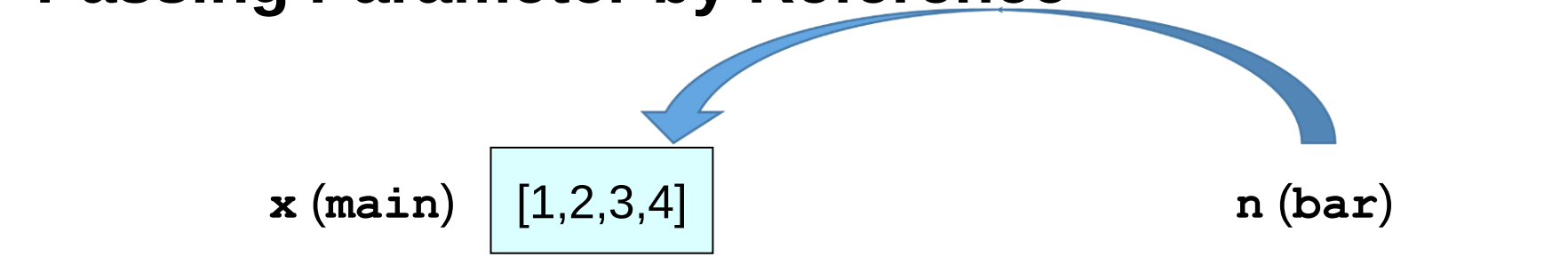
Output

```
n is 10
x is 10
```

For numeric values, only value is passed.

During the function call, only the value of **x** is copied to **n**. Changing **n** does not affect **x**.

Passing Parameter by Reference




```
x = [1, 2, 3, 4]
bar(x)
print(x)
```

```
def bar(n):
    print(n)
    n.append( [5, 6, 7])
```

Output

```
[1, 2, 3, 4]
[1, 2, 3, 4, [5, 6, 7]]
```

`n` keep the reference (location) of x (a list)

During the function call, any changes affecting n therefore also take effect on **x**.

Pass By Reference

- You can make the following assumption for parameter passing in Python

1. For simple data such as integer and floating point numbers, pass by value

2. For **all other** data types such as list, …, pass by reference

Defining Functions with Parameters

```
def function_name( parameter_list ):
    doc string
    statements
```

- `parameter_list`
  - Zero or more parameters separated by commas in the form

    $\texttt{param}_1, \texttt{param}_2, \ldots, \texttt{param}_N$

```
1  def printBar(n, ch):
2      "A function that prints ch n times"
3      while (n > 0):
4          print(ch, end="")
5          n = n - 1
6      print("")
7
8  printBar(17, '#')
9  print("  Hello World!")
10 printBar(17, '*')
11
12
13
14
15
```

Documentation string

```
##################
  Hellow World!
******************
```

Example:

An improved version of **`printBar()`**

```
1  def foo(x, y):
2      print("{} {}" .format(x, y))
3
4  x = 3
5  y = 2
6
7  foo(x, y)
8
9  foo(y, x)
10
```

Example: Defining and calling a function with multiple parameters

- What is the output produced in the above example?

- Arguments and parameters are matched by positions (not by names !).

```
1   def foo(x, y):
2       print("{} {}" .format(x, y))
3
4   foo(x=3, y=2)
5
6   foo(y=2, x=3)
7
8   foo(3, y=2)
9
10
```

```
3 2
3 2
3 2
```

Keyword arguments

- Arguments in function call can also be in the form of keyword (match by names)
- Must use keyword argument for all others once used for the first of them

```
1  def foo(x, y=2):
2      print("{} {}" .format(x, y))
3
4  foo(x=3)
5
6  foo(3)
7
8  foo(x=2, y=3)
9
10 foo(2, 3)
```

```
3 2
3 2
2 3
2 3
```

Default arguments

- an argument that assumes a default value if a value is not provided in the function call for that argument
- Default argument must appear later than those without default value i.e. (x=3, y) is not allowed

3. Returning a Value From a Function

```
1  def cube(x) :
2      return x * x * x
3
4
5
6
7
8
9  print( "Cube of 3 is {}" .format(cube(3)) )
10 print( "Cube of 8 is {}" .format(cube(8)) )
```

A function can return a value to its caller.

We need to explicitly specify what value (of the proper type) to be returned using the keyword **`return`** .

```
Cube of 3 is 27
Cube of 8 is 512
```

Defining Functions That Returns a Value

```
def function_name( parameter_list ):
    …
    return expression
```

- **`return expression`**
  - **`return`** is a keyword, it returns the value of **`expression`** to the caller.
  - **`expression`** is evaluated first before **`return`** is executed.

Evaluating functions that return a value

```
def cube(x) :
    return x * x * x
```

`cube(3)` is called first

```
print( "Cube of 3 is {}" .format(cube(3)) )
```

When **`cube(3)`** finishes, the value it returns becomes the value of the expression represented by "**`cube(3)`**", which is 27.

```
print( "Cube of 3 is 27" )
```

Evaluating functions that return a value

In general, functions are called first if they are part of an expression.

```
x = cube(1) + cube(2) * cube(3);
```

```
x = 1 + cube(2) * cube(3);
```

```
x = 1 + 8 * cube(3);
```

```
x = 1 + 8 * 27;
```

```
x = 1 + 216;
```

```
x = 217;
```

Interrupting Control Flow with **`return`**

A **`return`** statement can also force execution to leave a function and return to its caller immediately.

```
def smaller(x, y):
    if (x > y):
        return y
    return x
```

When "**`return y`**" is executed, execution immediately stops in **`smaller()`** and resumes at its caller.
So in this example, if (**`x > y`**) is true, "**`return x`**" will not be executed.

Example (with multiple **`return`**'s)

```
def daysPerMonth(m, y):
    " Returns number of days in a particular month "
    if (m == 1 or m == 3 or m == 5 or
       m == 7 or m == 8 or m == 10 or m == 12):
        return 31

    if (m == 4 or m == 6 or m == 9 or m == 11):
        return 30;

    # if y is a leap year
    if (y % 4 == 0 and y % 400 == 0):
        return 29

    return 28
```




Only one of the "return" statements will be executed.

Example (with only one **return**)

```
def daysPerMonth(m, y):
    " Returns number of days in a particular month "
    if (m == 1 or m == 3 or m == 5 or
       m == 7 or m == 8 or m == 10 or m == 12):
        days = 31

    elif (m == 4 or m == 6 or m == 9 or m == 11):
        days = 30;
    else:
        # if y is a leap year
        if (y % 4 == 0 and y % 400 == 0):
            days = 29
        else:
            days = 28
    return days
```

A function is easier to debug if there is only one **return** statement because we know exactly where an execution leaves the function.

The **`return`** keyword

- If there is no data to be returned, write

  `return`

```
def askSomething( code ):
    if (code != 7):
        print("Who are you?")
        return   # Leave the function immediately
    print("How are you today, James?");
    return;   # This return statement is optional
```

If nothing to return, placing a return as the last statement is optional (it is implied).

None Value

- In Python, there is a value called None, which means absence of value
- In other language , it is called Nil, null , etc.
- For function return nothing, None is being returned

```
def answerNothing( ):
    print("do something")
    return

>>> code = answerNothing()
do something
>>> code == None
True
```

None is being returned

```
1  def outerFun(a, b):
2      def innerFun(c, d):
3          return c + d
4      return innerFun(a, b)
5
6  res = outerFun(5, 10)
7  print(res)
8
9
10
```

```
15
```

Nested Function

- Allows function defined within a function
- innerFun only available within outerFun

Return List and Tuple

- Used as body of a function

```
def ListofSquares( a ):
    b = []
    for x in a: b.append(x*x)
    return b
>>> ListofSquares([1,2,3])
[1, 4, 9]
```

- Return multiple values as a tuple, the braces are optional

```
def TupleofGP( a ):
    return (a, a*a, a*a*a)
>>> TupleofGP(3)
(3, 9, 27)
```

List Comprehensions

- Used as body of a function

```
def ListofSquares( a ):
    return [x*x for x in a]
>>> ListofSquares([1,2,3])
[1, 4, 9]
```

- Operations on dictionaries (to be discussed) performed by selecting values from range of keys, then returning items with selected keys

```
d = {1:'fred', 7:'sam', 8:'alice', 22:'helen'}
>>>[d[i] for i in d.keys() if i%2==0]
['alice', 'helen']
```

Name Scope

- Names defined outside functions have *global* scope
- Any local names will shadow the global (same name)
- All values & names destroyed after return

```
>>> x=4
>>> def scopetest(a):
...     return x + a
...
>>> print (scopetest(3))
 7
>>>
```

```
>>> x=4
>>> def scopeTest(a):
...     x=7
...     return x + a
...
>>> print (scopeTest(3))
10
```

Recursive Function

- Python also accepts function recursion, which means a defined function can call itself.

```
def f( n ):
  if( n==1):
    result = 1
  else:
    result = n * f(n-1)
  return result
>>> print (f(3))
6
```

Using globals

- To have assignment access on global variables, use global statement

```
>>> def scopeTest (a):
...     global b
...     b = 4
...     print ('inside func, b is ', b)
...
>>> a = 1
>>> b = 2
>>> scopeTest(a)
inside func, b is  4
>>> print ('after func, b is ', b)
after func, b is  4
```

Raise exception

- When a program is running at a point that the current scope/function cannot solve the problem, we can raise an exception
- Raise exception will cause program execution halted, thus programmer can check for the error using information provided

```
def compoundYear( balance, rate, numYears):
    if rate < 0:
          raise RuntimeError("-ve interest rate")
      if numYears < 0:
          raise RuntimeError("-ve number of years")
      for year in range(9, numYears):
          balance = compound(balance, rate)
      return balance
  print ('after 10 yrs,', compoundYear(1000, -5, 3))
```

```
Traceback (most recent call last):
    File "COURSE/python/function20.py", line 10, in <module>
  print ('after 10 yrs,', compoundYear(1000, -5, 3))
    File "COURSE/python/function20.py", line 3, in compoundYear
      raise RuntimeError("-ve interest rate")
  RuntimeError: -ve interest rate
```

Lambda function

- Passing function to another function, say filter, we may do it this way

```
def even(x):
    return x % 2 == 0
a = [1,2,3,4,5]
print (list(filter(even, a)))
>>> [2, 4]
```

- We may just want to define a very simple function
- using *def* function becomes quite cumbersome
- lambda is used to pass simple function

```
print (list(filter( lambda x : x % 2 == 0, a)))
[2, 4]
```