Contents

```
      1 Basic
      1

      1.1 ascii
      1

      1.2 limits
      1

      1.3 graph
      1

      2 Section2
      2

      2.1 thm
      2
```

1 Basic

1.1 ascii

1	int	char	int	char	int	char
2	32		64	@	96	•
3	33	!	65	Α	97	a
4	34	"	66	В	98	b
5	35	#	67	С	99	С
6	36	\$	68	D	100	d
7	37	%	69	E	101	e
8	38	&	70	F	102	f
9	39	,	71	G	103	g
10	40	(72	Н	104	h
11	41)	73	I	105	i
12	42	*	74	J	106	j
13	43	+	<i>75</i>	K	107	k
14	44	,	76	L	108	1
15	45	-	77	М	109	m
16	46		78	N	110	n
17	47	/	79	0	111	0
18	48	0	80	P	112	p
19	49	1	81	Q	113	q
20	50	2	82	R	114	r
21	51	3	83	S	115	S
22	<i>52</i>	4	84	T	116	t
23	53	5	85	U	117	u
24	54	6	86	V	118	V
25	<i>55</i>	7	87	W	119	W
26	<i>56</i>	8	88	X	120	X
27	57	9	89	Y	121	У
28	58	:	90	Z	122	Z
29	59	;	91	Γ	123	{
30	60	<	92	1	124	1
31	61	=	93]	125	}
32	62	>	94	A	126	~
33	63	?	95	_		

1.2 limits

```
1 [Type]
                       [size]
                                 [range]
                                 127 to -128
2 char
                        1
                                 127 to -128
3 signed char
                        1
4 unsigned char
                        1
                                 0 to 255
5 short
                        2
                                 32767 to -32768
                                 2147483647 to -2147483648
6 int
7 unsigned int
                                 0 to 4294967295
                                 2147483647 to -2147483648
8 long
9 unsigned long
                        4
                                 0 to 18446744073709551615
                        8
10 long long
11
              9223372036854775807 to -9223372036854775808
12 double
                       8
                              1.79769e+308 to 2.22507e-308
13
14 long double
                       16
15
                             1.18973e+4932 to 3.3621e-4932
16 float
                        4
                                3.40282e+38 to 1.17549e-38
17 unsigned long long
                                 18446744073709551615
                       8
18 string
                        32
```

1.3 graph

```
#include < bits / stdc ++ . h>
2
3
  using namespace std;
5
  class Node {
  public:
6
       int val:
7
       vector<Node*> children;
9
       Node() {}
10
11
       Node(int _val) {
12
13
           val = _val;
14
15
16
       Node(int _val, vector<Node*> _children) {
17
           val = _val;
18
           children = _children;
       }
19
  };
20
21
22
  struct ListNode {
23
       int val;
24
       ListNode *next;
25
       ListNode(): val(0), next(nullptr) {}
       ListNode(int x) : val(x), next(nullptr) {}
26
       ListNode(int x, ListNode *next) : val(x),
27
           next(next) {}
28 };
29
  struct TreeNode {
30
31
       int val;
32
       TreeNode *left;
       TreeNode *right;
33
       TreeNode() : val(0), left(nullptr),
34
           right(nullptr) {}
       TreeNode(int x) : val(x), left(nullptr),
35
           right(nullptr) {}
       TreeNode(int x, TreeNode *left, TreeNode *right)
36
           : val(x), left(left), right(right) {}
37 };
38
39
  class ListProblem {
40
       vector<int> nums={};
41
  public:
42
       void solve() {
43
           return:
       }
44
45
       ListNode* buildList(int idx) {
46
47
           if(idx == nums.size()) return NULL;
48
           ListNode *current=new
                ListNode(nums[idx++],current->next);
49
           return current;
       }
50
51
       void deleteList(ListNode* root) {
52
53
           if(root == NULL) return;
54
           deleteList(root->next);
55
           delete root;
56
           return;
57
       }
58
  };
59
  class TreeProblem {
60
       int null = INT_MIN;
       vector<int> nums = {}, result;
62
63
  public:
64
       void solve() {
65
           return;
67
       }
68
       TreeNode* buildBinaryTreeUsingDFS(int left, int
69
           right) {
```

140

141

142

144

146

147

148 }

143 };

```
70
            if((left > right) || (nums[(left+right)/2] ==
                 null)) return NULL;
71
            int mid = (left+right)/2;
72
            TreeNode* current = new TreeNode(
73
                 nums[mid],
74
                 buildBinaryTreeUsingDFS(left,mid-1),
75
                 buildBinaryTreeUsingDFS(mid+1, right));
76
            return current:
77
       }
78
79
        TreeNode* buildBinaryTreeUsingBFS() {
            int idx = 0;
80
81
            TreeNode* root = new TreeNode(nums[idx++]);
            queue < TreeNode *> q;
82
83
            q.push(root);
            while(idx < nums.size()) {</pre>
84
                 if(nums[idx] != null) {
85
86
                     TreeNode* left = new
                          TreeNode(nums[idx]);
87
                     q.front()->left = left;
                     q.push(left);
88
89
                 }
90
                 idx++;
                 if((idx < nums.size()) && (nums[idx] !=</pre>
91
                     null)) {
92
                     TreeNode* right = new
                          TreeNode(nums[idx]);
93
                     q.front()->right = right;
                     q.push(right);
94
95
                 }
                 idx++;
96
97
                 q.pop();
98
            }
99
            return root;
       }
100
101
102
        Node* buildNAryTree() {
            int idx = 2;
103
            Node *root = new Node(nums.front());
104
            queue < Node *> q;
105
            q.push(root);
106
107
            while(idx < nums.size()) {</pre>
                 while((idx < nums.size()) && (nums[idx]</pre>
108
                      != null)) {
                     Node *current = new Node(nums[idx++]);
109
                     q.front()->children.push_back(current);
110
111
                     q.push(current);
                 }
112
113
                 idx++;
                 q.pop();
114
115
            }
116
            return root;
117
118
        void deleteBinaryTree(TreeNode* root) {
119
            if(root->left != NULL)
120
                 deleteBinaryTree(root->left);
121
            if(root->right != NULL)
                 deleteBinaryTree(root->right);
            delete root;
122
123
            return;
       }
124
125
        void deleteNAryTree(Node* root) {
126
127
            if(root == NULL) return;
128
            for(int i=0; i<root->children.size(); i++) {
                 deleteNAryTree(root->children[i]);
129
                 delete root->children[i];
130
131
132
            delete root;
133
            return;
       }
134
135
        void inorderTraversal(TreeNode* root) {
136
            if(root == NULL) return;
137
138
            inorderTraversal(root->left);
            cout << root -> val << ' ';</pre>
139
```

2 Section2

return 0;

2.1 thm

}

145 int main() {

- · 中文測試
- $\cdot \sum_{i=1}^{n} i^2 = \frac{n(n+1)(2n+1)}{6}$

return;

inorderTraversal(root->right);