Agar.io

Problem Statement

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**Intro**

Agar.io is an

**What is problem we're trying to solve?**

By redeveloping Agar.io, we are trying to learn about open source projects. We aim to gain experience working with other peoples' code, and making contributions to the open source community.

**Why is this important?**

This problem is important because throughout our careers we will most certainly be working in groups, remotely or locally, and we need to be able to work efficiently in any such environment. We will also most certainly be working with existing code and existing concepts.

**What is the context and scope of this problem? Who are the stakeholders?**

In an effort to remake the game and present it in a different light we are limiting our scope to purely the front-end. While leaving the core gameplay mechanics intact, we intend to expand the gameplay choices you can make to make it significantly more exciting and challenging.

Stakeholders:

Anyone that has an interest in the system

End-user

Indirect users

Client