Iteration 1 retrospective: Team E

Iteration 1 was largely successful and as a team we followed the release plan and achieved the milestones we initially set.

Initial setup was hindered somewhat severly by using various OS's (windows, max, linux) to do the development as the setup for the Laravel framework and supporting technologies is vastly different on the different operating systems.

After setup, work was distributed evenly and efficiently completed. Resolving schedule conflicts and increasing development speed through pair programming allowed us to complete all tasks except for one detailed user story. (Carry forward described in the update release plan)

Due to workloads from other courses we began to run out of time near the end of the iteration. This learning experience will allow us to better plan and be more proactive in the following iterations.