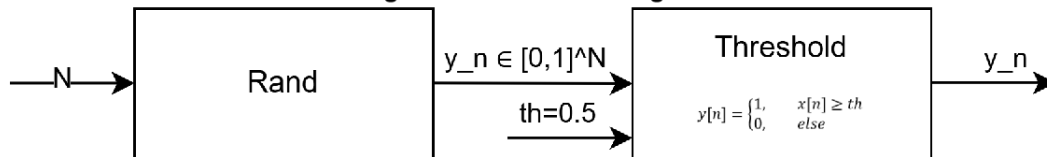

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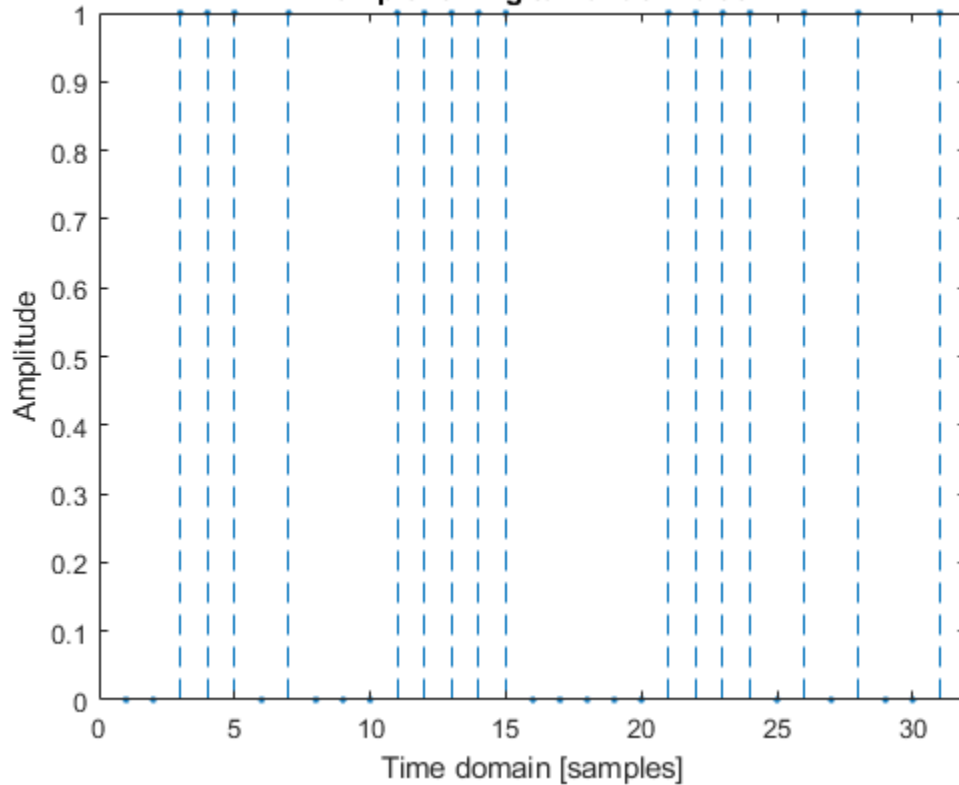
Section (A) - Adding new utils

We have implemented new utils using blocks from previous homeworks. Here are the diagram blocks and examples:

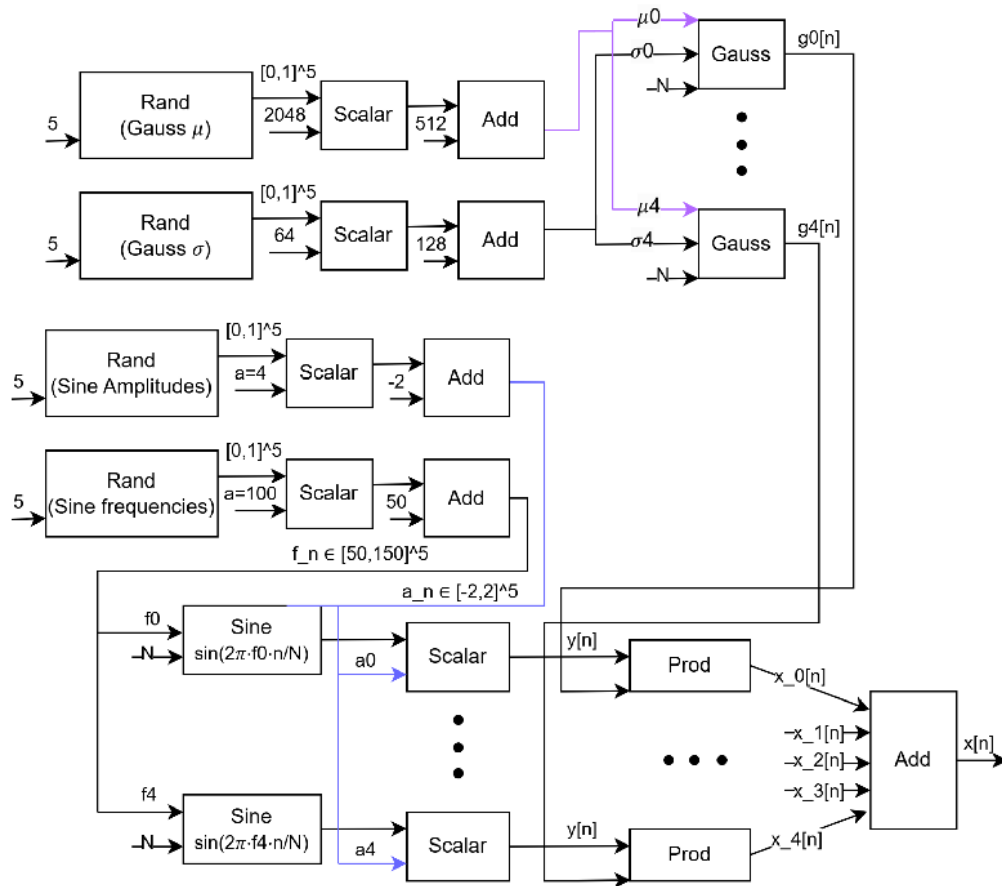
DigitalRandom block diagram



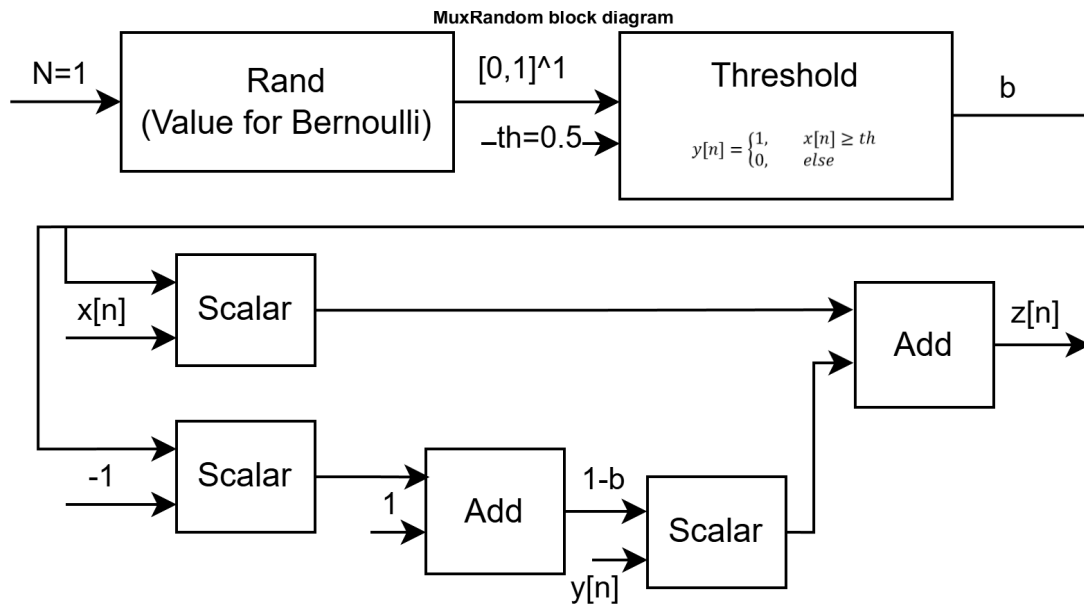
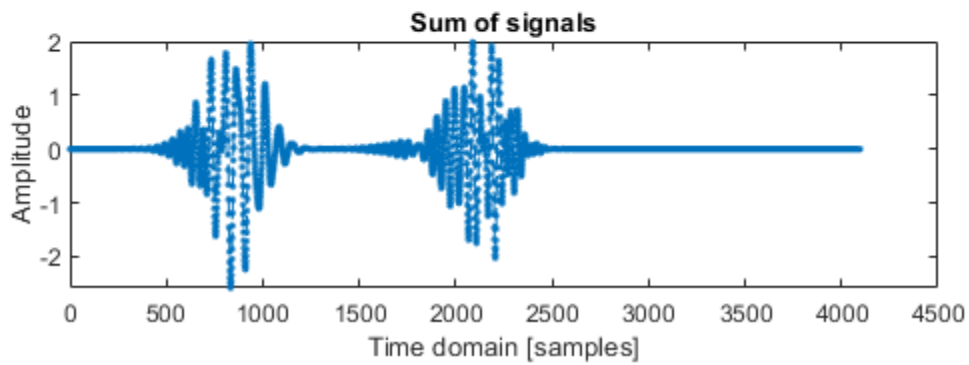
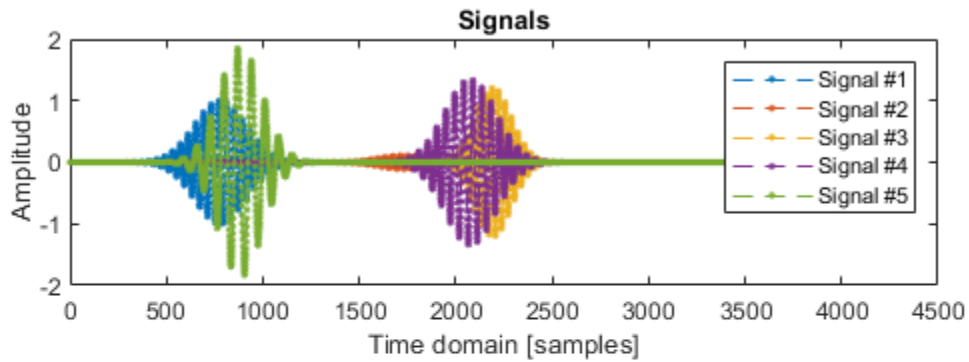
Example for DigitalRandom block



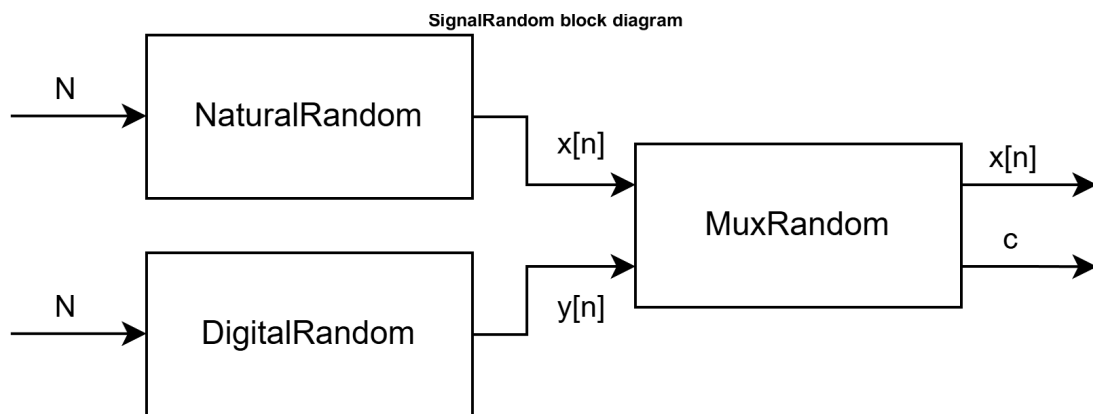
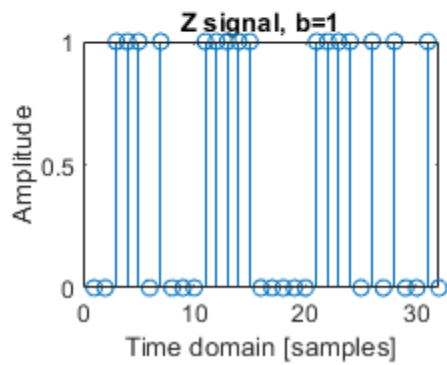
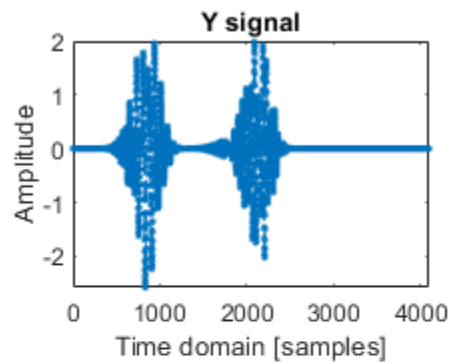
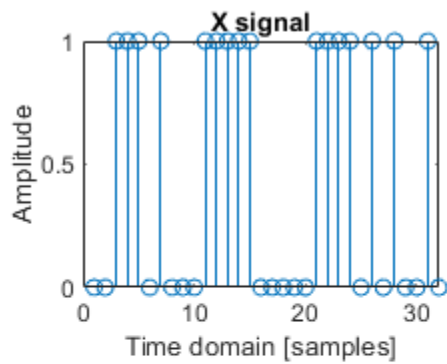
NaturalRandom block diagram

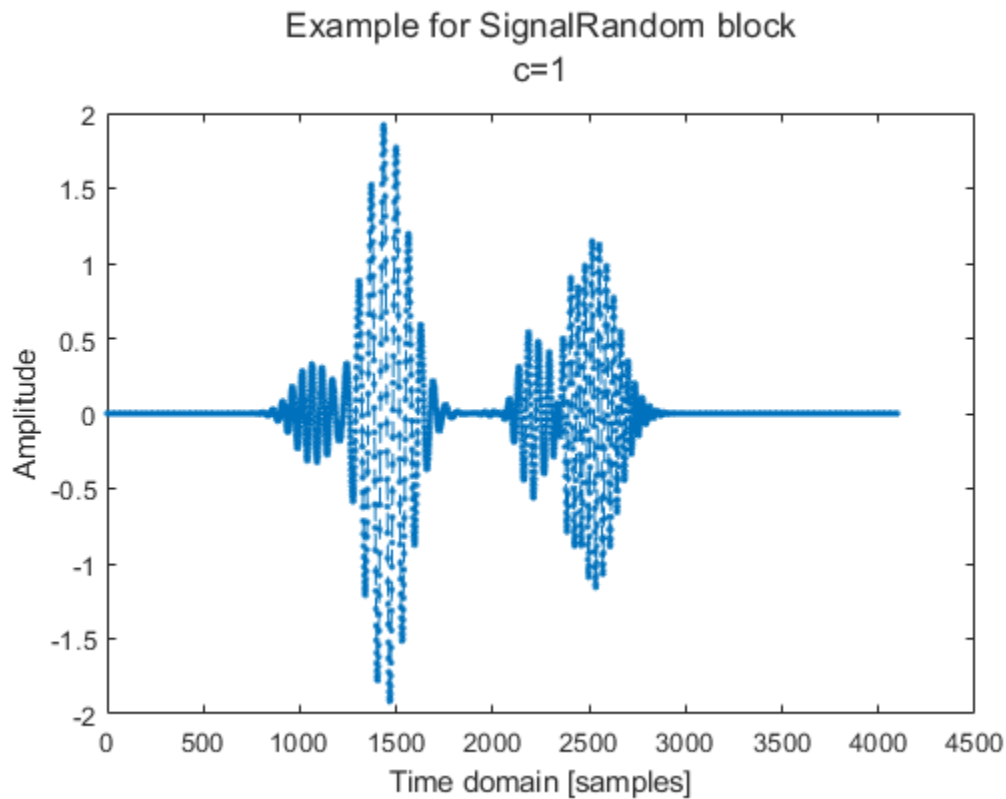


Example for NaturalRandom block



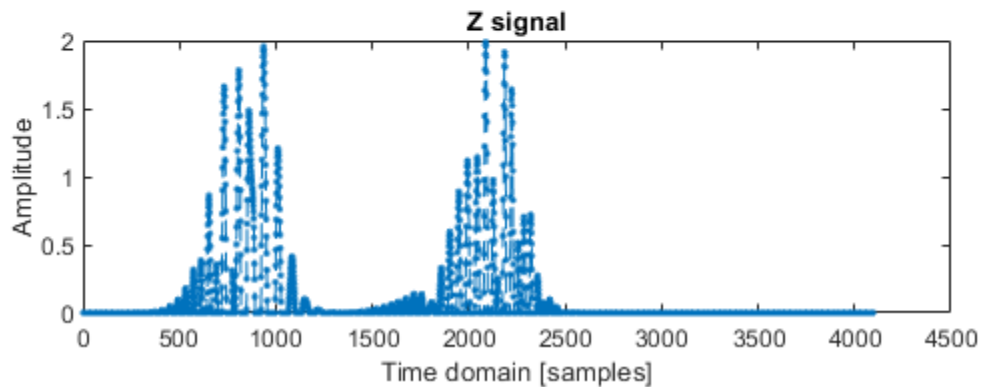
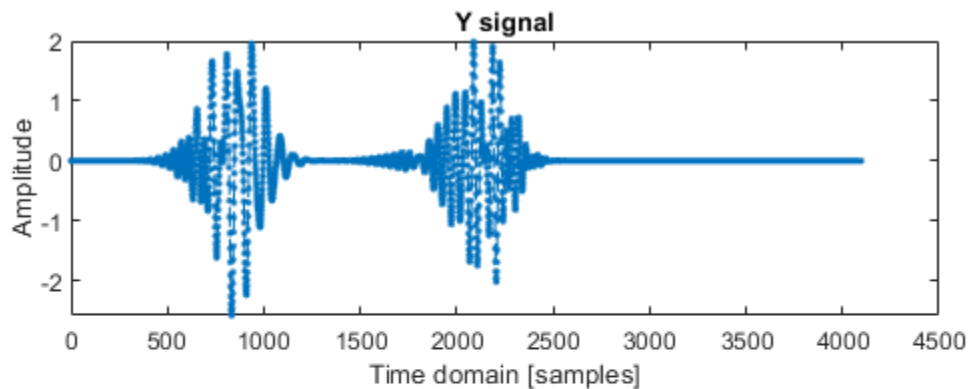
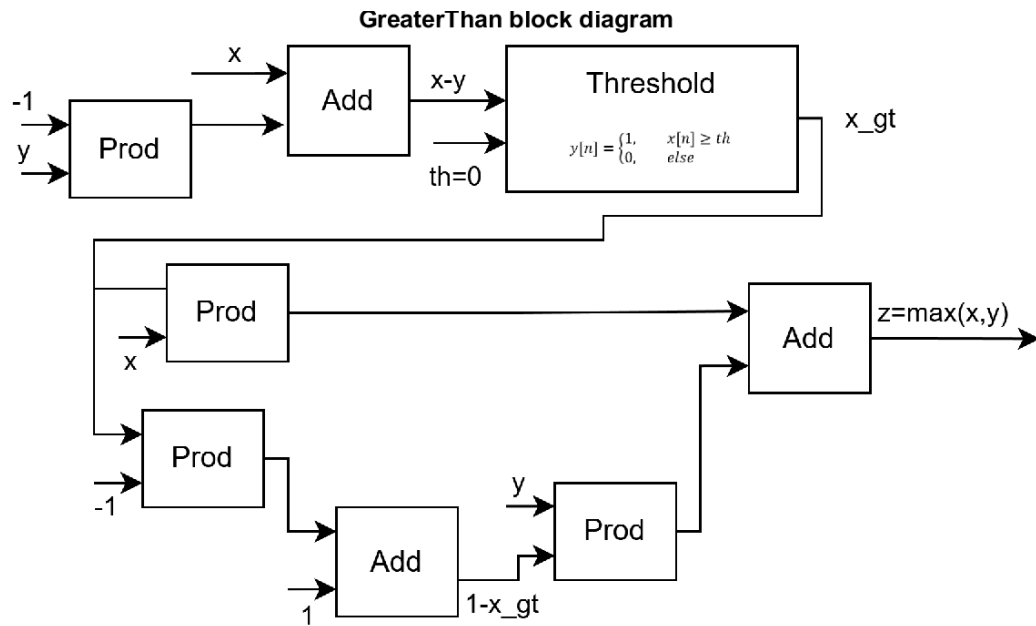
Example for MuxRandom block





GreaterThan block

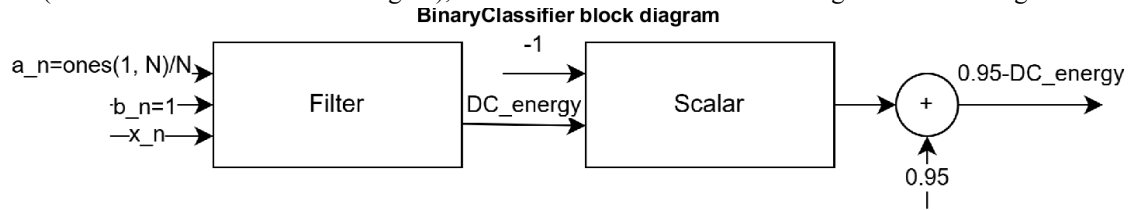
As Example for GreaterThan block, we select 2 signals - Natural signal from Natural signal block and signal of zeros (Using Sine block with DC frequency). We expect that applying GreaterThan block will return only positive values, the negative one will be replaced with zeros.



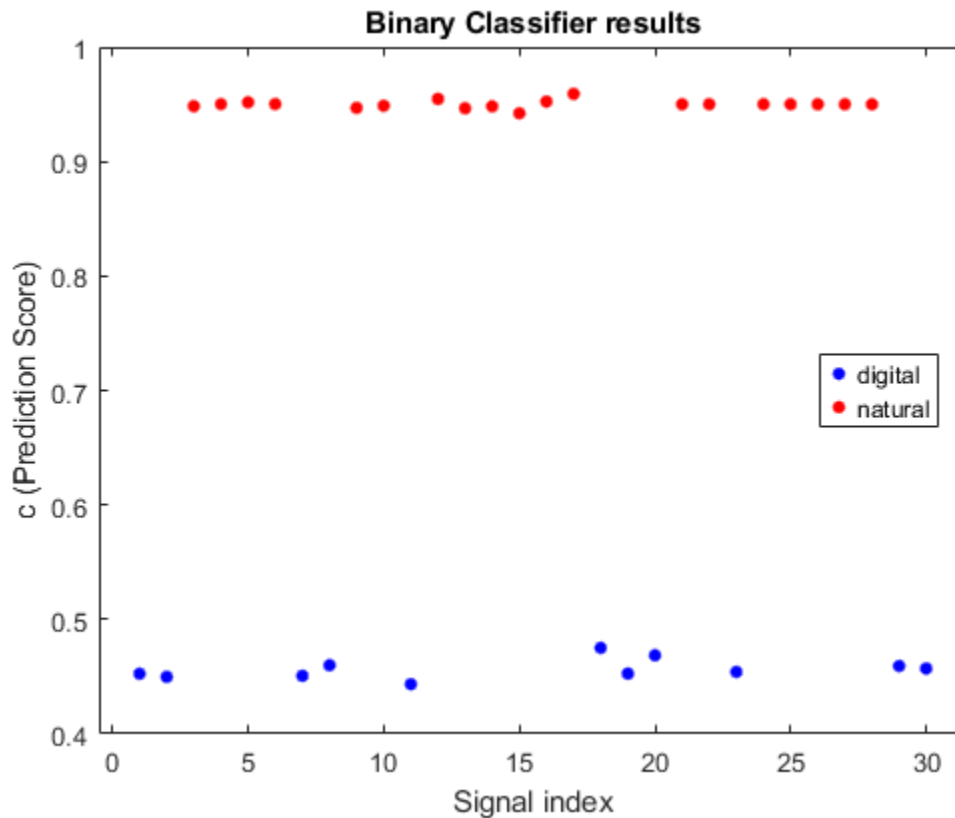
Section (B) - Implementing BinaryClassifier

As we can see, the goal is to classify two types of signals: digital and natural. Each type of signal has distinct characteristics, some of which can be helpful in the classification process. One key difference between these signal

types is that digital signals contain a DC frequency component, whereas natural signals do not. The DC energy tends to the mean of the digital symbols which equals to 0.5. For the natural signals there is no DC because we choose the sine frequency and gaussian s.t. the mean over time equals to zero (like wavelets). Considering the constraints above, we offer the following classifier - if the signals DC energy is above 0.5 - it's of digital type otherwise it's natural. The mean of the signal can be approximated using Filter function with FIR filter which is defined as $\text{ones}(1, N)/N$ where N is the input signal length. The logic is opposite to the desired threshold defined in the question ($c \geq 0.5 \rightarrow$ natural otherwise digital), so if we look at $1 - DC_{\text{energy}}$ we get the desired logic.



Section (C)



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