## SITS03PR1:Embedded System

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# **Car Parking System**

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#### **→Overview**

One of the most prevalent and quickly expanding needs of a developing smart city is parking management. Thus, the need for an efficient parking system arises. An IOT-based parking management system makes parking resources more effectively accessible for parking managers and drivers alike.

#### The car parking system built by our group has the following features:

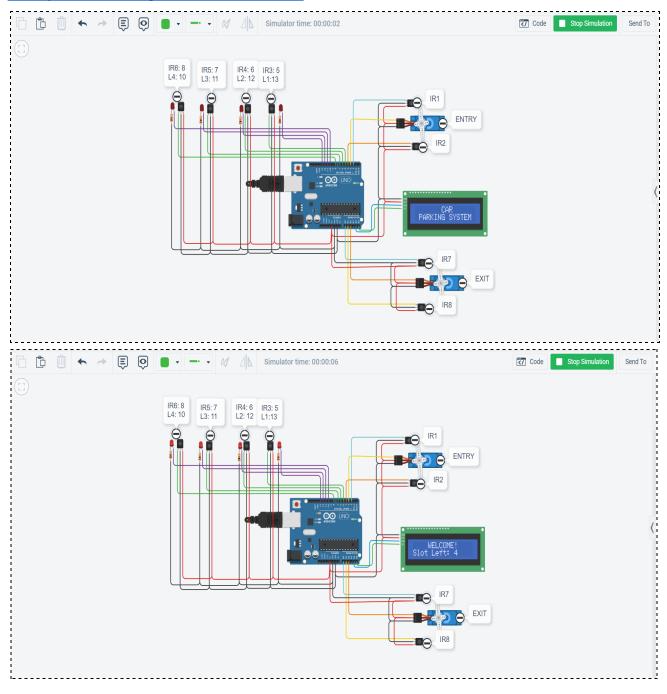
- 1. automatic opening and closing of the barriers using servo motor and IR sensors
- 2. displays the available number of parking slots before the car enters the parking space
- 3. leds assist the driver in searching for open spaces.
- 4. after a vehicle has left the parking space, updates the number of slots
- 5. if all of the slots are occupied, does not open the entry barriers.

### →Components Used

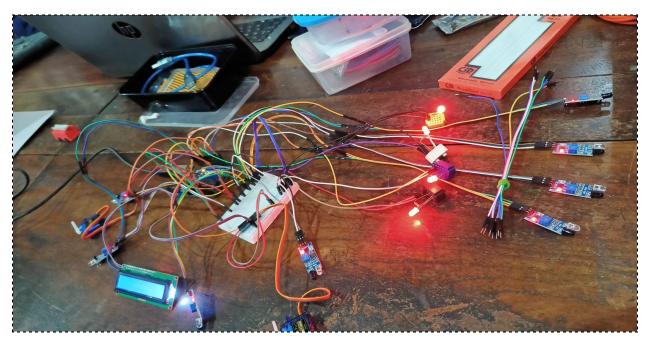
- 1. Arduino UNO: The microcontroller
- 2. IR Sensors: Object detection
- 3. Servo Motors: Barrier control
- 4. I2C LCD display: Displays the number of available parking slots
- 5. **Breadboard and Jumper Wires:** Connection purpose
- 6. Arduino IDE: Upload the codes

## $\rightarrow$ Tinkercad

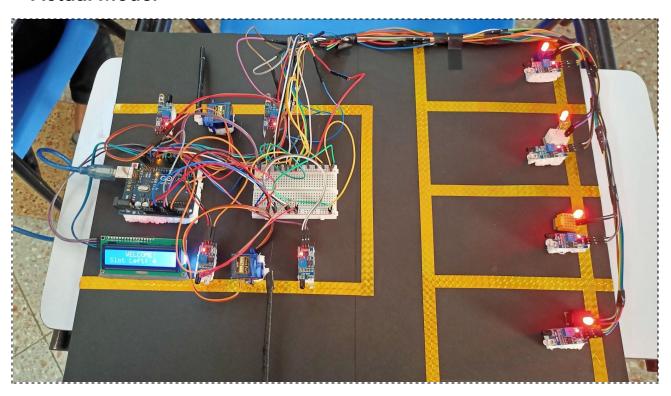
https://www.tinkercad.com/things/krmSHCmQzB5-winstapractice/editel?sharecode=iKKvRtwmCdRLqKIfYle7WMWxigF400zkJSAwTaK2CAw

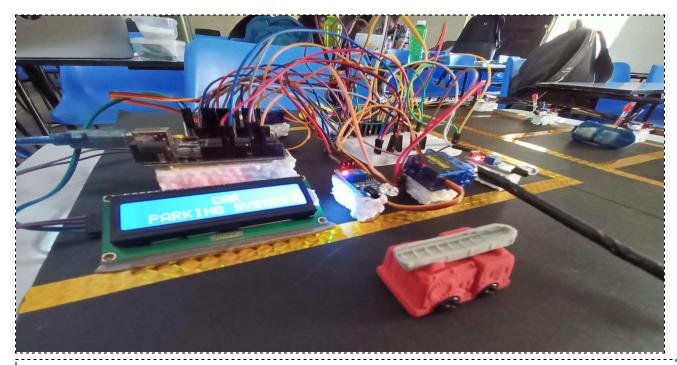


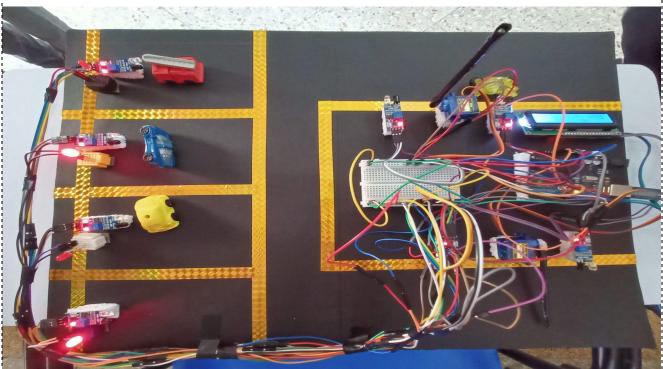
# $\rightarrow$ Prototype Testing



## →Actual Model







→Video Demonstration

 $\underline{https://drive.google.com/drive/folders/1X0kOunHTpOCDYiS2wK39soh6YYXYTai1?usp=sharing}$ 

### **→Code Snippets**

```
#include <Wire.h> //required header files
#include <Servo.h>
#include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0×27,16,2);
Servo myservo1;//entry
int IR1 = 2; //entry 1
int IR2 = 4; //entry 2
Servo myservo2; //exit
int IR7 = A0; //exit 1
int IR8 = A1; //exit 2
//parking slots
int IR3 = 5; //IR slot 1
int IR4 = 9; //IR slot 2
int IR5 = 7; //IR slot 3
int IR6 = 8; //IR slot 4
int L1 =10; //led slot 1
int L2 =11; //led slot 2
int L3 =12; //led slot 3
int L4 =13; //led slot 4
int Slot = 4;  //Total number of parking Slots
int flag1 = 0; //entry
int flag2 = 0; //entry
int flag3 = 0; //exit
int flag4 = 0; //exit
void setup() {
Wire.begin();
  lcd.begin(16,2);
  lcd.backlight();
  pinMode(IR1, INPUT);
  pinMode(IR2, INPUT);
  pinMode(IR3, INPUT);
  pinMode(IR4, INPUT);
  pinMode(IR5, INPUT);
```

```
pinMode(IR6, INPUT);
  pinMode(IR7, INPUT);
 pinMode(IR8, INPUT);
 pinMode(L1, OUTPUT);
 pinMode(L2, OUTPUT);
 pinMode(L3, OUTPUT);
 pinMode(L4, OUTPUT);
 myservo1.attach(3); //servo for entry
 myservo1.write(100); //default position
 myservo2.attach(A2); //servo for exit
 myservo2.write(100); //default position
 lcd.setCursor (0,0);
 lcd.print("
                    CAR
                             ");
 lcd.setCursor (0,1);
 lcd.print(" PARKING SYSTEM ");
 delay (3000);
 lcd.clear();
}
void loop(){
  //entry detection —
 if(digitalRead (IR1) = LOW \& flag1=0){
   if(Slot>0)
    {flag1=1;
      if(flag2=0){myservo1.write(0); Slot = Slot-1;}
    else{
      lcd.setCursor (0,0);
                   SORRY :(
      lcd.print("
      lcd.setCursor (0,1);
      lcd.print(" Parking Full ");
      delay (3000);
     lcd.clear();
     }
  if(digitalRead (IR2) = LOW \&\& flag2=0)
   {flag2=1;}
    if(flag1=1 \&\& flag2=1){
    delay (500);
```

```
myservo1.write(100);
    flag1=0, flag2=0;
  //exit detection—
 if(digitalRead (IR7) = LOW & flag3=0)
   flag3=1;
    if(flag4=0)
      {myservo2.write(0); Slot = Slot+1;}
    if(digitalRead (IR8) = LOW & flag4=0)
     flag4=1;
 if(flag3=1 \&\& flag4=1){
    delay (500);
   myservo2.write(100);
   flag3=0, flag4=0;
  }
//CAR DETECTION FOR PARKING
SLOTS-
 if(digitalRead(IR3) = LOW){
    digitalWrite(L1,LOW);
    delay(1000);}
 else{
    digitalWrite(L1,HIGH);
    delay(400);
 if(digitalRead(IR4) = LOW){
 digitalWrite(L2,LOW);
  }
 else{
   digitalWrite(L2,HIGH);
   delay(400);
  if(digitalRead(IR5) = LOW){
 digitalWrite(L3,LOW);
```

```
}
 else{
   digitalWrite(L3,HIGH);
   delay(400);
 if(digitalRead(IR6) = LOW){
 digitalWrite(L4,LOW);
 else{
   digitalWrite(L4,HIGH);
   delay(400);
 //LCD DISPLAY-
 lcd.setCursor (0,0);
                             ");
 lcd.print("
               WELCOME!
 lcd.setCursor (0,1);
 lcd.print("Slot Left: ");
 lcd.print(Slot);
}
```

