```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
// Returns 'true' if the character is a DELIMITER.
bool isDelimiter(char ch)
{
  if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||
    ch == '/' || ch == ',' || ch == ';' || ch == '>' ||
    ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
    ch == '[' || ch == ']' || ch == '{' || ch == '}' ||
    ch == '%')
     return (true);
  return (false);
}
// Returns 'true' if the character is an OPERATOR.
bool isOperator(char ch)
{
  if (ch == '+' || ch == '-' || ch == '*' ||
    ch == '/' || ch == '>' || ch == '<' ||
    ch == '=' || ch == '%')
     return (true);
```

```
return (false);
}
// Returns 'true' if the string is a VALID IDENTIFIER.
bool validIdentifier(char* str)
{
  if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
     str[0] == '3' || str[0] == '4' || str[0] == '5' ||
     str[0] == '6' || str[0] == '7' || str[0] == '8' ||
     str[0] == '9' || isDelimiter(str[0]) == true)
     return (false);
  return (true);
}
// Returns 'true' if the string is a KEYWORD.
bool isKeyword(char* str)
  if (!strcmp(str, "if") || !strcmp(str, "else") ||
     !strcmp(str, "while") || !strcmp(str, "do") ||
     !strcmp(str, "break") ||
     !strcmp(str, "continue") || !strcmp(str, "int")
     || !strcmp(str, "double") || !strcmp(str, "float")
     ||!strcmp(str, "return") ||!strcmp(str, "char")
     || !strcmp(str, "case") || !strcmp(str, "char")
     || !strcmp(str, "sizeof") || !strcmp(str, "long")
     || !strcmp(str, "short") || !strcmp(str, "typedef")
     || !strcmp(str, "switch") || !strcmp(str, "unsigned")
     || !strcmp(str, "void") || !strcmp(str, "static")
     || !strcmp(str, "struct") || !strcmp(str, "goto"))
```

```
return (true);
  return (false);
}
// Returns 'true' if the string is an INTEGER.
bool isInteger(char* str)
{
  int i, len = strlen(str);
  if (len == 0)
     return (false);
  for (i = 0; i < len; i++) {
    if (str[i] != '0' && str[i] != '1' && str[i] != '2'
       && str[i] != '3' && str[i] != '4' && str[i] != '5'
       && str[i] != '6' && str[i] != '7' && str[i] != '8'
       && str[i] != '9' | | (str[i] == '-' && i > 0))
       return (false);
  }
  return (true);
}
// Returns 'true' if the string is a REAL NUMBER.
bool isRealNumber(char* str)
{
  int i, len = strlen(str);
  bool hasDecimal = false;
  if (len == 0)
     return (false);
```

```
for (i = 0; i < len; i++) {
     if (str[i] != '0' && str[i] != '1' && str[i] != '2'
       && str[i] != '3' && str[i] != '4' && str[i] != '5'
       && str[i] != '6' && str[i] != '7' && str[i] != '8'
       && str[i] != '9' && str[i] != '.' ||
       (str[i] == '-' \&\& i > 0))
       return (false);
     if (str[i] == '.')
       hasDecimal = true;
  }
  return (hasDecimal);
}
// Extracts the SUBSTRING.
char* subString(char* str, int left, int right)
{
  int i;
  char* subStr = (char*)malloc(
           sizeof(char) * (right - left + 2));
  for (i = left; i <= right; i++)
     subStr[i - left] = str[i];
  subStr[right - left + 1] = '\0';
  return (subStr);
}
// Parsing the input STRING.
void scanner(char* str)
{
```

```
int left = 0, right = 0;
int len = strlen(str);
while (right <= len && left <= right) {
  if (isDelimiter(str[right]) == false)
    right++;
  if (isDelimiter(str[right]) == true && left == right) {
    if (isOperator(str[right]) == true)
       printf("'%c' IS AN OPERATOR\n", str[right]);
    right++;
    left = right;
  } else if (isDelimiter(str[right]) == true && left != right
         || (right == len && left != right)) {
    char* subStr = subString(str, left, right - 1);
    if (isKeyword(subStr) == true)
       printf("'%s' IS A KEYWORD\n", subStr);
    else if (isInteger(subStr) == true)
       printf("'%s' IS AN INTEGER\n", subStr);
    else if (isRealNumber(subStr) == true)
       printf("'%s' IS A REAL NUMBER\n", subStr);
    else if (validIdentifier(subStr) == true
          && isDelimiter(str[right - 1]) == false)
       printf("'%s' IS A VALID IDENTIFIER\n", subStr);
```

Result

CPU Time: 0.00 sec(s), Memory: 1292 kilobyte(s)

```
'int' IS A KEYWORD
'a' IS A VALID IDENTIFIER
'=' IS AN OPERATOR
'2' IS AN INTEGER
'b' IS A VALID IDENTIFIER
'=' IS AN OPERATOR
'3' IS AN INTEGER
'c' IS A VALID IDENTIFIER
'=' IS AN OPERATOR
'b' IS A VALID IDENTIFIER
'%' IS AN OPERATOR
'a' IS A VALID IDENTIFIER
```