

Assignment 4

Properties

Code:

```
using System;
using Properties;
using Indexers;
namespace MainProgram
{
    class Program
    {
        public static void Main()
        {
            const string name = "Jenish Kubavat";
            Console.WriteLine($"name: {name}, Time:
{DateTime.Now.ToString("HH:mm:ss tt")}");
            TimePeriod t = new TimePeriod();
            t.Hours = 24;
            Console.WriteLine($"Time in hours: {t.Hours}");
            var person = new Person("Jack", "sparrow");
            Console.WriteLine(person.Name);
            var item = new SaleItem("hat", 19.95m);
            Console.WriteLine($"{{item.Name}}: sells for {{item.Price:C2}}");
        }
    }
}

namespace Properties{
class TimePeriod
{
    private double _seconds;

    public double Hours
    {
        get { return _seconds / 3600; }
        set {
            if (value < 0 || value > 24)
                throw new ArgumentOutOfRangeException(
                    $"{nameof(value)} must be between 0 and 24.");
            _seconds = value * 3600;
        }
    }
}

public class Person
{
    private string _firstName;
    private string _lastName;

    public Person(string first, string last)
    {
        _firstName = first;
```

```
        _lastName = last;
    }

    public string Name => $"{_firstName} {_lastName}";
}
```

```
public class SaleItem
{
    string _name;
    decimal _cost;

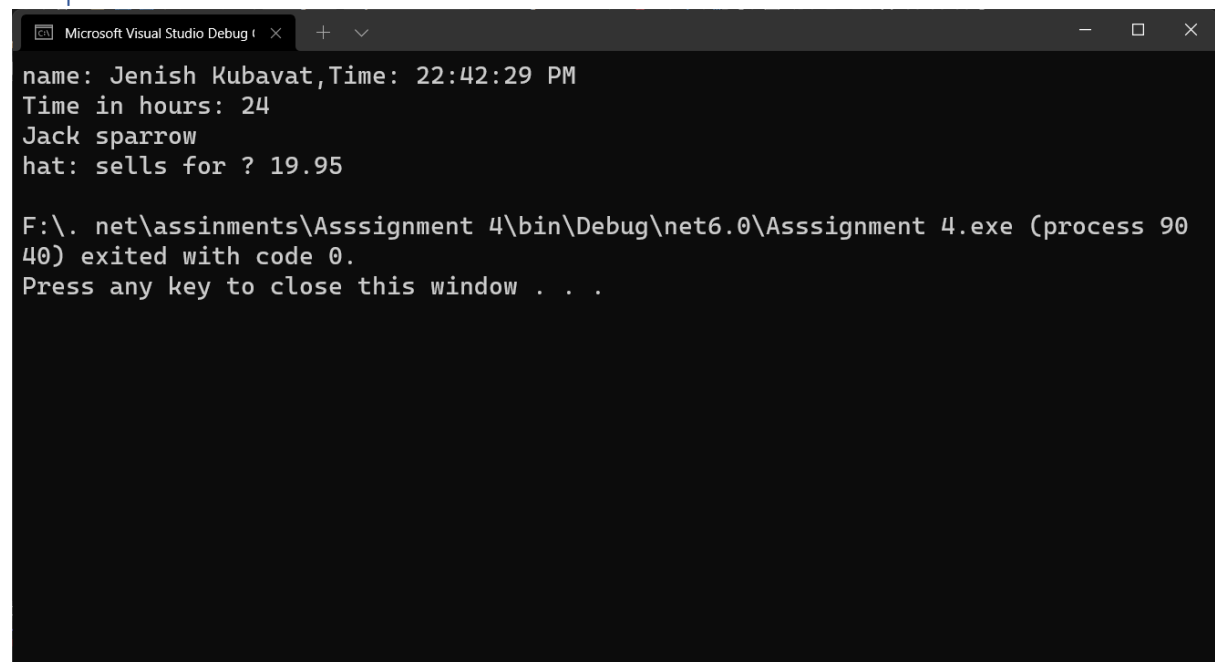
    public SaleItem(string name, decimal cost)
    {
        _name = name;
        _cost = cost;
    }

    public string Name
    {
        get => _name;
        set => _name = value;
    }

    public decimal Price
    {
        get => _cost;
        set => _cost = value;
    }
}
```

```
}
```

Output:



```
Microsoft Visual Studio Debug Console
name: Jenish Kubavat,Time: 22:42:29 PM
Time in hours: 24
Jack sparrow
hat: sells for ? 19.95

F:\. net\assinments\Asssignment 4\bin\Debug\net6.0\Asssignment 4.exe (process 9040) exited with code 0.
Press any key to close this window . . .
```

Indexers

Example 1

Code:

```
class Program
{
    static void Main()
    {
        var tempRecord = new TempRecord();

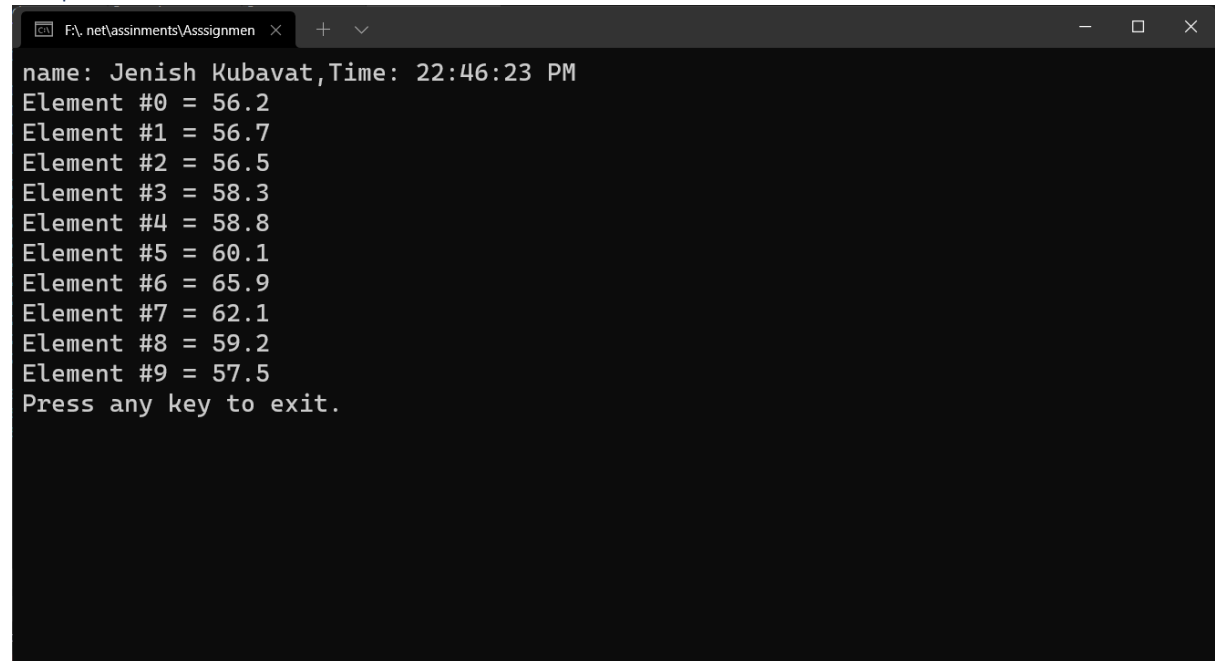
        // Use the indexer's set accessor
        tempRecord[3] = 58.3F;
        tempRecord[5] = 60.1F;
        const string name = "Jenish Kubavat";
        Console.WriteLine($"name: {name}, Time:
{DateTime.Now.ToString("HH:mm:ss tt")});
        // Use the indexer's get accessor
        for (int i = 0; i < 10; i++)
        {
            Console.WriteLine($"Element #{i} = {tempRecord[i]}");
        }

        // Keep the console window open in debug mode.
        Console.WriteLine("Press any key to exit.");
        Console.ReadKey();
    }
}
using System;
namespace Indexers
{
    // example one
    public class TempRecord
    {
        // Array of temperature values
        float[] temps = new float[10]
        {
            56.2F, 56.7F, 56.5F, 56.9F, 58.8F,
            61.3F, 65.9F, 62.1F, 59.2F, 57.5F
        };

        // To enable client code to validate input
        // when accessing your indexer.
        public int Length => temps.Length;

        // Indexer declaration.
        // If index is out of range, the temps array will throw the exception.
        public float this[int index]
        {
            {
                get => temps[index];
                set => temps[index] = value;
            }
        }
    }
}
```

Output:



```
F:\net\assinments\Assignmen
name: Jenish Kubavat, Time: 22:46:23 PM
Element #0 = 56.2
Element #1 = 56.7
Element #2 = 56.5
Element #3 = 58.3
Element #4 = 58.8
Element #5 = 60.1
Element #6 = 65.9
Element #7 = 62.1
Element #8 = 59.2
Element #9 = 57.5
Press any key to exit.
```

Example :3

Code:

`class Program`

```
{
    static void Main()
    {
        const string name = "Jenish Kubavat";
        Console.WriteLine($"name: {name}, Time:
{DateTime.Now.ToString("HH:mm:ss tt")}");
        var week = new DayCollection();
        Console.WriteLine(week["Fri"]);

        try
        {
            Console.WriteLine(week["Made-up day"]);
        }
        catch (ArgumentOutOfRangeException e)
        {
            Console.WriteLine($"Not supported input: {e.Message}");
        }
    }
}
```

```
using System;
namespace Indexers
{ class DayCollection
    {
        string[] days = { "Sun", "Mon", "Tues", "Wed", "Thurs", "Fri", "Sat" };

        // Indexer with only a get accessor with the expression-bodied
definition:
        public int this[string day] => FindDayIndex(day);

        private int FindDayIndex(string day)
```

```

    {
        for (int j = 0; j < days.Length; j++)
        {
            if (days[j] == day)
            {
                return j;
            }
        }

        throw new ArgumentOutOfRangeException(
            nameof(day),
            $"Day {day} is not supported.\nDay input must be in the form
            \"Sun\", \"Mon\", etc");
    }
}

```

Output:

```

Microsoft Visual Studio Debug Console
name: Jenish Kubavat, Time: 22:50:12 PM
5
Not supported input: Day Made-up day is not supported.
Day input must be in the form "Sun", "Mon", etc (Parameter 'day')

F:\. net\assinments\Asssignment 4\bin\Debug\net6.0\Asssignment 4.exe (process 21
868) exited with code 0.
Press any key to close this window . . .

```

Employee

Code

```

using System;
using Employee;
namespace MainProgram
{
    class Program
    {
        public static void Main(string[] args)
        {
            PermanentEmployee employee1 = new PermanentEmployee("Eren", "Jaeger",
            30000, 10000, 3000, 2000, "21 April 2021", "21 April 2045");
            PermanentEmployee employee2 = new PermanentEmployee("Levi",
            "Ackerman", 20000, 5000, 2500, 1000, "2 September 2019", "2 September ,2024");
            Console.WriteLine($"Information about First Employee:\n{employee1}");

            employee1.giveRaise(10);
            Console.WriteLine($"Information about First Employee after 10%
            raise:\n{employee1}\n");
            Console.WriteLine($"Information about First Employee:\n{employee2}");
        }
    }
}

```

```
        employee2.giveRaise(10);
        Console.WriteLine($"Information about First Employee after 10%
raise:\n{employee2}\n");
    }
}

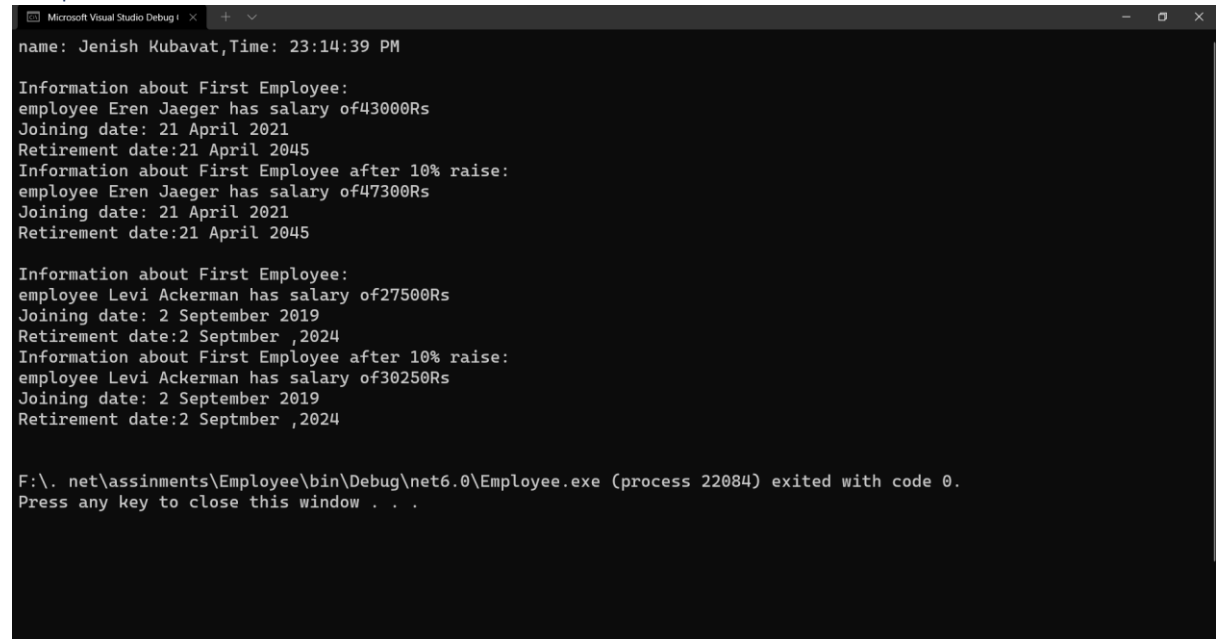
using System;
namespace Employee
{
    class Employee
    {
        internal string firstName;
        internal string lastName;
        internal double salary;

        internal Employee(string firstName, string lastName, double salary)
        {
            this.firstName = firstName;
            this.lastName = lastName;
            if (salary > 0)
            {
                this.salary = salary;
            }
            else
            {
                this.salary = 0.0;
            }
        }
        internal string FirstName
        {
            get { return firstName; }
            set { firstName = value; }
        }
        internal string LastName
        {
            get { return lastName; }
            set { lastName = value; }
        }
        internal double Salary
        {
            get { return salary; }
            set { salary = value; }
        }
        internal virtual double giveRaise(double raise)
        {
            return salary += ((salary * raise) / 100);
        }
        public override string ToString()
        {
            return $"employee {firstName} {lastName} has salary of {salary}Rs";
        }
    }
    class PermanentEmployee : Employee
    {
        private double hoursingRentAllowance;
        private double dearnessAllowance;
        private double providentFund;
        private string joiningDate;
        private string retirementDate;
```

```
        internal PermanentEmployee( string firstName,string lastName,double
salary, double hoursingRentAllowance, double dearnessAllowance, double
providentFund, string joiningDate, string retirementDate) :
base(firstName,lastName, salary)
    {
        this.hoursingRentAllowance = hoursingRentAllowance;
        this.joiningDate = joiningDate;
        this.retirementDate = retirementDate;
        this.dearnessAllowance = dearnessAllowance;
        this.providentFund = providentFund;
        this.salary = salary+ hoursingRentAllowance+ dearnessAllowance;
    }
    internal double HoursingRentAllowance
    {
        get => hoursingRentAllowance;
        set => hoursingRentAllowance = value;
    }
    internal double DearnessAllowance
    {
        get => dearnessAllowance;
        set => hoursingRentAllowance = value;
    }

    }
    internal double ProvidentFund
    {
        get => providentFund;
        set => providentFund = value;
    }
    internal string JoiningDate
    {
        get => joiningDate;
        set => joiningDate = value;
    }
    }internal string RetirementDate
    {
        get => retirementDate;
        set => retirementDate = value;
    }
    internal override double giveRaise(double raise)
    {
        return (base.giveRaise(raise)+ dearnessAllowance +
hoursingRentAllowance);
    }
    public override string ToString()
    {
        return $"{base.ToString()}\nJoining date: {joiningDate}\nRetirement
date:{retirementDate}";
    }
    }
}
```

Output:



```
name: Jenish Kubavat,Time: 23:14:39 PM

Information about First Employee:
employee Eren Jaeger has salary of43000Rs
Joining date: 21 April 2021
Retirement date:21 April 2045
Information about First Employee after 10% raise:
employee Eren Jaeger has salary of47300Rs
Joining date: 21 April 2021
Retirement date:21 April 2045

Information about First Employee:
employee Levi Ackerman has salary of27500Rs
Joining date: 2 September 2019
Retirement date:2 Septmber ,2024
Information about First Employee after 10% raise:
employee Levi Ackerman has salary of30250Rs
Joining date: 2 September 2019
Retirement date:2 Septmber ,2024

F:\. net\assinments\Employee\bin\Debug\net6.0\Employee.exe (process 22084) exited with code 0.
Press any key to close this window . . .
```

Sample class

Code:

```
using System;
using System.Reflection;

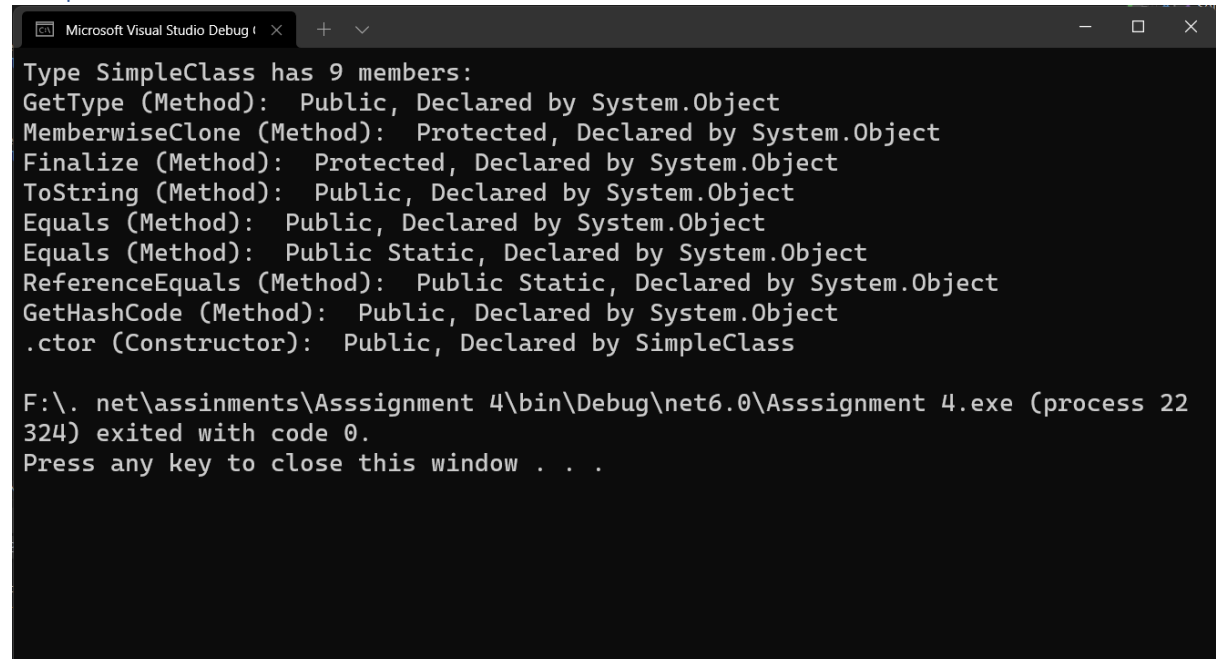
public class SimpleClass
{
}

public class SimpleClassExample
{
    public static void Main()
    {
        Type t = typeof(SimpleClass);
        BindingFlags flags = BindingFlags.Instance | BindingFlags.Static |
BindingFlags.Public |
BindingFlags.NonPublic |
BindingFlags.FlattenHierarchy;
        MemberInfo[] members = t.GetMembers(flags);
        Console.WriteLine($"Type {t.Name} has {members.Length} members: ");
        foreach (var member in members)
        {
            string access = "";
            string stat = "";
            var method = member as MethodBase;
            if (method != null)
            {
                if (method.IsPublic)
                    access = " Public";
                else if (method.IsPrivate)
                    access = " Private";
                else if (method.IsFamily)
                    access = " Protected";
                else if (method.IsAssembly)
                    access = " Internal";
                else if (method.IsFamilyOrAssembly)
```



```
        access = " Protected Internal ";
        if (method.IsStatic)
            stat = " Static";
    }
    var output = $"{member.Name} ({member.MemberType}): {access}{stat},
Declared by {member.DeclaringType}";
    Console.WriteLine(output);
}
}
```

Output:



```
Microsoft Visual Studio Debug Console
Type SimpleClass has 9 members:
GetType (Method): Public, Declared by System.Object
MemberwiseClone (Method): Protected, Declared by System.Object
Finalize (Method): Protected, Declared by System.Object
ToString (Method): Public, Declared by System.Object
Equals (Method): Public, Declared by System.Object
Equals (Method): Public Static, Declared by System.Object
ReferenceEquals (Method): Public Static, Declared by System.Object
GetHashCode (Method): Public, Declared by System.Object
.ctor (Constructor): Public, Declared by SimpleClass

F:\. net\assinments\Asssignment 4\bin\Debug\net6.0\Asssignment 4.exe (process 22
324) exited with code 0.
Press any key to close this window . . .
```