## Klassendiagram

## Set

defaultSet : booleanname : Stringcards : List<Card>

Set(name : String)

Set(name : String, default : boolean)

+ getName(): String + setName(name: String) + addCard(card: Card) + removeCard(card: Card) + getCards(): List<Card> + getDeck(): List<Card>

## Card

- image : Image

Card(image : Image) + getImage() : Image

## Highscore

- username : String

- score : int

Highscore(username: String, score: int)

getUsername(): String

getScore(): int

