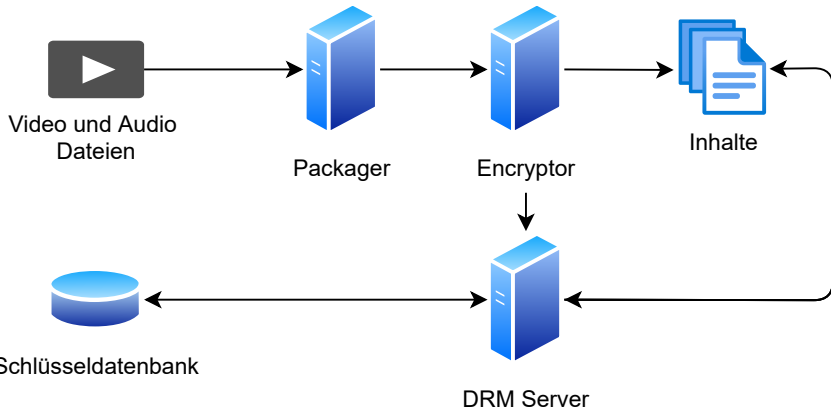


## Server Systeme



## Client Systeme

