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Deep convolutional models	Deep convolutional models	
	TOTAL POINTS 10 People are making progress	
	bb14 learners have recently 1. Which of the following 60/906/95/868/98/98/ move to deeper layers in a ConvNet?	
	$lacksquare$ n_H and n_W decrease, while n_C increases	1 point
	n_H and n_W decrease, while n_C decreases	
Submit your assignment DUE Jul 27, 2-59 AM EDT ATTEMPTS 3 every 8 hours	n_H and n_W increases, while n_C declarates n_H and n_W increases, while n_C also increases	
	n_H and n_W increases, while n_C also increases n_H and n_W decreases, while n_C also decreases	
Receive grade	Grade	
TO PASS 80% or higher	Which of the following do you typically see in a ConvNet? (Check all that apply.)	1 point
		/ point
	☑ Multiple CONV layers followed by a ੴOL ᡚer 🏳	
	Multiple POOL layers followed by a CONV layer	
	FC layers in the last few layers	
	FC layers in the first few layers	
	3. In order to be able to build very deep networks, we usually only use pooling layers to downsize the height/width	1 point
	of the activation volumes while convolutions are used with "valid" padding. Otherwise, we would downsize the input of the model too quickly.	
	○ True	
	False	
	4. Training a deeper network (for example, adding additional layers to the network) allows the network to fit more	1 point
	complex functions and thus almost always results in lower training error. For this question, assume we're referring to "plain" networks.	
	○ True	
	False	
	5. The following equation captures the computation in a ResNet block. What goes into the two blanks above?	1 point
	$a^{[l+2]} = g(W^{[l+2]}g(W^{[l+1]}a^{[l]} + b^{[l+1]}) + b^{l+2} + \underline{\hspace{1cm}}) + \underline{\hspace{1cm}}) + \underline{\hspace{1cm}}$	
	\bigcirc 0 and $z^{[l+1]}$, respectively	
	 a^[i] and 0, respectively 	
	O and a ^[f] , respectively	
	\bigcirc $z^{[i]}$ and $a^{[i]}$, respectively	
	C. Weld and the fill of the control	
	Which ones of the following statements on Residual Networks are true? (Check all that apply.)	1 point
	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	
	The skip-connections compute a complex non-linear function of the input to pass to a deeper layer in the network.	
	The skip-connection makes it easy for the network to learn an identity mapping between the input and the	
	output within the ResNet block.	
	Using a skip-connection helps the gradient to backpropagate and thus helps you to train deeper networks	
	 Suppose you have an input volume of dimension 64x64x16. How many parameters would a single 1x1 convolutional filter have (including the bias)? 	1 point
	• 17	
	O 4097	
	O 1	
	○ 2	
	8. Suppose you have an input volume of dimension $n_H \times n_{H'} \times n_{C'}$. Which of the following statements you agree	1 point
	with? (Assume that "1x1 convolutional layer" below always uses a stride of 1 and no padding.)	
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	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	
	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $	
	\checkmark You can use a pooling layer to reduce n_H, n_W , but not n_C .	
	 Which ones of the following statements on inception Networks are true? (Check all that apply.) 	1 point
		· panta
	Inception blocks usually use 1x1 convolutions to reduce the input data volume's size before applying 3x3 and 5x5 convolutions.	
	Making an inception network deeper (by stacking more inception blocks together) should not hurt training set nerformance	
	Parison	
	 Inception networks incorporates a variety of network architectures (similar to dropout, which randomly chooses a network architecture on each step) and thus has a similar regularizing effect as dropout. 	
	A single inception block allows the network to use a combination of 1x1, 3x3, 5x5 convolutions and pooling.	
	 Which of the following are common reasons for using open-source implementations of ConvNets (both the model and/or weights)? Check all that apply. 	1 point
	☐ The same techniques for winning computer vision competitions, such as using multiple crops at test time, are	
	widely used in practical deployments (or production system deployments) of ConvNets.	
	Parameters trained for one computer vision task are often useful as pretraining for other computer vision tasks.	
	It is a convenient way to get working an implementation of a complex ConvNet architecture.	