Program output upon successful game completion

```
How many rows?
4
How many columns?
4
U  R  T  D
U  R  U  R
U  R  L  L
D  L  R  D
What is the starting row?
0
What is the starting column?
1
You finished in 1 steps.
U  *  T  D
U  R  U  R
U  R  L  L
D  L  R  D
```

Program output when path intersects itself

```
How many rows?
6
How many columns?
6
R  R  U  R  D  L
U  R  R  D  D  L
U  L  R  U  L  U
L  R  R  U  D  D
R  L  U  T  D  L
U  D  U  D  R  U
What is the starting row?
5
What is the starting column?
5
Your path intersected itself!
R  R  U  R  D  L
U  R  R  D  D  L
U  L  R  U  L  U
L  R  R  U  D  D
R  L  U  T  *  *
U  D  U  D  *  *
```

Program output when walker leaves the grid

```
How many rows?
6
How many columns?
6
D  L  L  L  L  R
D  D  R  T  D  D
L  R  D  D  R  U
D  R  R  D  L  R
D  U  R  D  D  R
D  U  L  D  L  R
What is the starting row?
1
What is the starting column?
1
You left the grid!
D  L  L  L  L  R
D  *  R  T  D  D
L  *  *  D  R  U
D  R  *  *  L  R
D  U  R  *  D  R
D  U  L  *  L  R
```