

Jenny Vaccaro

CompArch HW2 Writup:

# Behavioral Decoder

# En A0 A1 | O0 O1 O2 O3 | Expected Output

# 0 0 0 | 0 0 0 0 | All false

# 0 1 0 | 0 0 0 0 | All false

# 0 0 1 | 0 0 0 0 | All false

# 0 1 1 | 0 0 0 0 | All false

# 1 0 0 | 1 0 0 0 | O0 Only

# 1 1 0 | 0 1 0 0 | O1 Only

# 1 0 1 | 0 0 1 0 | O2 Only

# 1 1 1 | 0 0 0 1 | O3 Only

# Structural Decoder

# En A0 A1 | O0 O1 O2 O3 | Expected Output

# 0 0 0 | 0 0 0 0 | All false

# 0 1 0 | 0 0 0 0 | All false

# 0 0 1 | 0 0 0 0 | All false

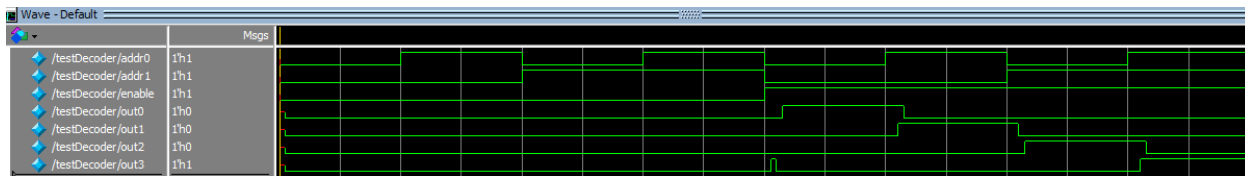
# 0 1 1 | 0 0 0 0 | All false

# 1 0 0 | 1 0 0 0 | O0 Only

# 1 1 0 | 0 1 0 0 | O1 Only

# 1 0 1 | 0 0 1 0 | O2 Only

# 1 1 1 | 0 0 0 1 | O3 Only



# Behavioral Multiplexer

# A0 A1 | in0 in1 in2 in3 | Out | Expected Output

# 0 0 | 0 0 0 0 | 0 | False

# 0 0 | 1 0 0 0 | 1 | True

# 0 0 | 1 1 1 1 | 1 | True

# 1 0 | 0 0 0 0 | 0 | False

# 1 0 | 0 1 0 0 | 1 | True

# 1 0 | 1 1 1 1 | 1 | True

# 0 1 | 0 0 0 0 | 0 | False

# 0 1 | 0 0 1 0 | 1 | True

# 0 1 | 1 1 1 1 | 1 | True

# 1 1 | 0 0 0 0 | 0 | False

# 1 1 | 0 0 0 1 | 1 | True

# 1 1 | 1 1 1 1 | 1 | True

### # Structural Multiplexer

# A0 A1 | in0 in1 in2 in3 || Out | Expected Output

# 0 0 | 0 0 0 0 || 0 | False

# 0 0 | 1 0 0 0 || 1 | True

# 0 0 | 1 1 1 1 || 1 | True

# 1 0 | 0 0 0 0 || 0 | False

# 1 0 | 0 1 0 0 || 1 | True

# 1 0 | 1 1 1 1 || 1 | True

# 0 1 | 0 0 0 0 || 0 | False

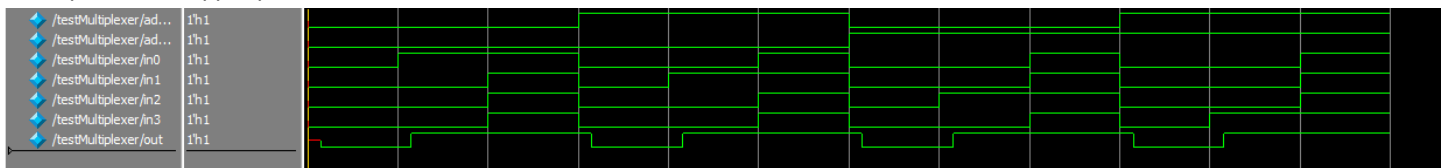
# 0 1 | 0 0 1 0 || 1 | True

# 0 1 | 1 1 1 1 || 1 | True

# 1 1 | 0 0 0 0 || 0 | False

# 1 1 | 0 0 0 1 || 1 | True

# 1 1 | 1 1 1 1 || 1 | True



### # Behavioral FullAdder

# A B CarryIn || Sum CarryOut | Expected Output

# 0 0 0 || 0 0 | All false

# 0 0 1 || 1 0 | Sum only

# 0 1 0 || 1 0 | Sum only

# 0 1 1 || 0 1 | Carryout only

# 1 0 0 || 1 0 | Sum only

# 1 0 1 || 0 1 | CarryOut only

# 1 1 0 || 0 1 | CarryOut only

# 1 1 1 || 1 1 | All true

### # Structural FullAdder

# A B CarryIn || Sum CarryOut | Expected Output

# 0 0 0 || 0 0 | All false

# 0 0 1 || 1 0 | Sum only

# 0 1 0 || 1 0 | Sum only

# 0 1 1 || 0 1 | Carryout only

# 1 0 0 || 1 0 | Sum only

# 1 0 1 || 0 1 | CarryOut only

# 1 1 0 || 0 1 | CarryOut only

# 1 1 1 || 1 1 | All true

