

# The University of Nottingham Ningbo China

Centre for English Language Education

Semester One 2024-2025

MID-SEMESTER EXAMINATION

## INTRODUCTION TO ALGORITHMS

Time allowed 60 Minutes

---

*Candidates may complete the information required on the front page of this booklet but must NOT write anything else until the start of the examination period is announced.*

**This paper has Twenty Questions :**

**Fifteen multiple-choice questions.**

**Five questions Short answer type.**

**All answers must be written in this booklet.**

**No calculators are permitted in the exam.**

*Dictionaries are not allowed with one exception. Those whose first language is not English may use a standard translation dictionary to translate between that language and English provided that neither language is the subject of this examination. Subject specific translation dictionaries are not permitted.*

*No electronic devices capable of storing and retrieving text, including electronic dictionaries, may be used.*

***Do not turn examination paper over until instructed to do so.***

### INFORMATION FOR INVIGILATORS:

- 1. Please give a 15-minute warning before the end of the exam*
  - 2. Please collect this booklet at the end of the exam.*
- 

**Student ID:** \_\_\_\_\_

**Seminar Group (e.g. A35 or B13 or C17):** \_\_\_\_\_

**Marks (out of 50):** \_\_\_\_\_

*Turn over*

This page is intentionally blank

You may use this space for rough work

## Section A

**Tick (✓) exactly ONE most appropriate answer for each of questions 1-20.**

1. What can be said about the value of the following compounded statement:

$$(!A \ \&\& \ !B) \ || \ (A \ \&\& \ B)$$

☒ it is True when both A and B are False or both are True

☐ it is True only when one of A and B is True

☐ this statement is always True

☐ this statement is always False

2. Suppose you have a computer that can only perform subtraction; i.e.  $a-b$ . How would you then implement  $x\%y$ ,  $(x>y)$ ?

☐ keep subtracting y from x until you get to 0

☐ keep subtracting x from y until you get to 0 or 1

☐ keep subtracting y from x until you get to a value less than x

☒ keep subtracting y from x until you get to a value less than y

3. Consider the following recursive algorithm:

Algorithm: $f(x)$
1. if $(x>100)$
2.     return $x-5$
3. else
4.     return $f(x+5)$
5. endif

Why is this algorithm recursive?

☐ because it has a base case

☐ because it returns two different values

☒ because the function  $f(x)$  calls itself

☐ all of the above

4. What is the value of  $f(0)$  in Question 3?

☒ 100

☐ 105

☐ 95

☐ 500

5. Consider the following algorithm:

Algorithm: <code>show(x)</code>
Requires: a nonnegative integer <code>x</code>
<pre> 1.  if <code>x &gt; 10</code> 2.    return <code>nil</code> 3.  else 4.    return <code>cons(x, show(x+1))</code> 5.  endif </pre>

what is the output of calling `show(5)`?

- ☐ `[9,8,7,6,5]`
☐ `[5,6,7,8,9]`
☐ `[10,9,8,7,6]`
☒ `[5,6,7,8,9,10]`

6. Which of the following statements about the algorithm `show(x)` in Question 5 is TRUE?

- ☐ for any input value  $x \geq 10$ , the algorithm will return `nil`  
☐ the recursive formula goes to infinity if  $x \geq 10$   
☒ for input value  $x=0$  the recursion stops when  $x$  reaches 11  
☐ none of the above

7. Which of the following mini card numbers is valid following the Luhn algorithm?

- ☐ 2395
 ☐ 3003
 ☐ 1215
 ☒ 7161

8. Consider the following algorithm, which takes two nonempty lists as its input.

Algorithm: <code>dow(L1,L2)</code>
Requires: two nonempty lists, <code>L1</code> and <code>L2</code>
<pre> 1.  if <code>isEmpty(L1) &amp;&amp; isEmpty(L2)</code> 2.    return <code>True</code> 3.  elseif <code>isEmpty(L1)    isEmpty(L2)</code> 4.    return <code>False</code> 5.  else 6.    return <code>dow(tail(L1),tail(L2))</code> 7.  endif </pre>

What is the output of calling `dow([1,2],[1,2,3])`?

- ☐ `[3]`
☐ `[1,2]`
☐ `True`
☒ `False`

9. Consider the following algorithm:

```
*****
1.  let x=10
2.  let y=20
3.  if (x=10) || (y=20)
4.      return x+y
5.  endif
```

In which line(s) do you spot a logical error?

- ☐ lines 1, 2      ☒ line 3      ☐ line 4      ☐ no error

10. Which of the following problems can't be solved using recursion?

- ☐ Factorial of a number  
☐ Nth fibonacci number  
☐ Length of a string  
☒ Problems without base case

11. A \_\_\_\_\_ gate gives the output as 1 only if all the inputs signals are 1.

- ☒ AND  
☐ OR  
☐ XOR  
☐ NOR

12. Can linear search recursive algorithm and binary search recursive algorithm be performed on an un-ordered list?

- ☒ Binary search can't be used  
☐ Linear search can't be used  
☐ Both cannot be used  
☐ Both can be used

13. Which of the following statements about binary search on lists is NOT correct?

- ☐ binary search is faster than linear search      ☐ binary search can only be applied to sorted lists  
☐ binary search has time complexity  $O(\lg(n))$       ☒ binary search has time complexity  $O(n/2)$

14. What is the formula for Euclidean algorithm?

- ☒  $\text{GCD}(m,n) = \text{GCD}(n, m \bmod n)$
- ☐  $\text{LCM}(m,n) = \text{LCM}(n, m \bmod n)$
- ☐  $\text{GCD}(m,n,o,p) = \text{GCD}(m, m \bmod n, o, p \bmod o)$
- ☐  $\text{LCM}(m,n,o,p) = \text{LCM}(m, m \bmod n, o, p \bmod o)$

15. What does the following algorithm do?

Algorithm: fun(n)

Requires: an integer n

Return: an integer

```

1. if (n == 0 || n == 1)
2. return n
3. elseif (n%3 != 0)
4. return 0;
5. else
6. return fun(n/3)
7. endif

```

- ☐ It returns 1 when n is a multiple of 3, otherwise returns 0
- ☒ It returns 1 when n is a power of 3, otherwise returns 0
- ☐ It returns 0 when n is a multiple of 3, otherwise returns 1
- ☐ It returns 0 when n is a power of 3, otherwise returns 1

Write your answers for each of questions 16-20 in the boxes provided.

16. Write a recursive algorithm called  $\text{LCM}(x, y)$  that finds the least common multiple of two positive integer numbers  $x$  and  $y$ . Follow your algorithm to compute  $\text{LCM}(12, 15)$ .

Algorithm:  $\text{LCM}(x, y)$   
 Requires: two positive integers  $x, y$ .  
 Returns: LCM of  $x, y$ .  
 return  $\text{LCMHelper}(x, y, y)$

$\text{LCM}(12, 15)$

$\text{LCMHelper}(12, 15, 15)$  1: False

$\text{LCMHelper}(12, 15, 30)$  1: False

$\text{LCMHelper}(12, 15, 45)$  1: False

$\text{LCMHelper}(12, 15, 60)$  1: True ~~True~~

return 60

$\text{LCM}(12, 15) = 60.$

Algorithm:  $\text{LCMHelper}(x, y, m)$   
 Requires: three positive integers  $x, y, m$   
 Returns: LCM of  $x, y$   
 1. if  $m \% x == 0$   
 2. return  $m$   
 3. else  
 4. return  $\text{LCMHelper}(x, y, m+y)$   
 5. endif.

17. Write a recursive algorithm called `powerten(n)` that takes a nonnegative integer  $n$  and returns the value of  $10^n$ . For example,  
`powerten(0)=1`, `powerten(3)=1000`.

Algorithm: `powerten(n)`  
 Requires: integer  $n \geq 0$   
 Returns:  $10^n$

---

```

if n == 0
  return 1
else
  return 10 * powerten(n-1)
endif.

```

18. Write a recursive algorithm called `list2num(L)` that takes a non-empty list  $L$  of  $n$  nonnegative single-digit integers and returns the list into a  $n$ -digit number. For example,  
`list2num([6])=6`, `list2num([5,3])=53`, `list2num([9,1,1,0])=9110`.

You can call the algorithm `powerten()` in Question 17, and call the algorithm `length()` to compute the length of the list.

Algorithm: `list2_num(L)`  
 Requires: a list  $L$  of  $n$  single digit integers.  
 Returns: an integer of  $n$  digits.

```

1: n = length(L)
2: if n == 1 then
3: return value(L)
4: else
5: return value(L) * power(n-1) + list2_num(tail(L))
6: endif

```



19. Trace your algorithm in Question 18 for  $\text{list2num}([4,2,7])$ .

$\text{list2num}([4,2,7])$   
 $L = [4,2,7]$   
 1:  $n=3$ , 2: False 5:  $4 * \text{powerTen}(2) + \text{list2num}([2,7])$   
 $L = [2,7]$   $(= 4 \times 10^2 + 27 = 427)$   
 1:  $n=2$ , 2: False 5:  $2 * \text{powerTen}(1) + \text{list2num}([7])$   
 $L = [7]$   $(= 2 \times 10^1 + 7 = 27)$   
 1:  $n=1$ , 2: True 3: return 7. (backtracking)  
 $\text{list2num}([4,2,7]) = 427$

20. A list is made up of the following sequence of numbers  $L = [13, 5, 2, 26, 54, 72, 9, 44]$ . Show the step by-step outcomes involved when sorting this list using a insertion-sort algorithm.

**Note: No need to write algorithm only intermediate outcomes to do insertion-sort.**

Unsorted	Solved
Step1: [ 13,5,2,26,54,72,9,44]	[ ]
Step2: [5,2,26,54,72,9,44]	[ 13 ]
Step3: [ 2,26,54,72,9,44]	[ 5,13 ]
Step4: [ 26,54,72,9,44]	[ 2, 5,13 ]
Step5: [ 54,72,9,44]	[ 2,5,13,26 ]
Step6: [72,9,44]	[ 2,5,13,26,54 ]
Step7: [ 9,44]	[ 2,5,13,26,54,72 ]
Step8: [ 44]	[ 2,5,9,13,26,54,72 ]
Step9: [ ]	[ 2,5,9,13,26,44,54,72 ] Sorted