



Introduction to Mathematical Software and Programming

Session 9

(w/c 21 April 2025)



GeoGebra




- Free software that is available on multiple platforms
- Has applications in different subjects of mathematics: algebra, geometry, [calculus](#), statistics...
- We will mainly learn how to use GeoGebra for visualizing graphs, and solving math questions

Function

Function can be defined in the [algebra window](#), by inputting its expression.

Graph of function will be shown on the [graphics window](#).

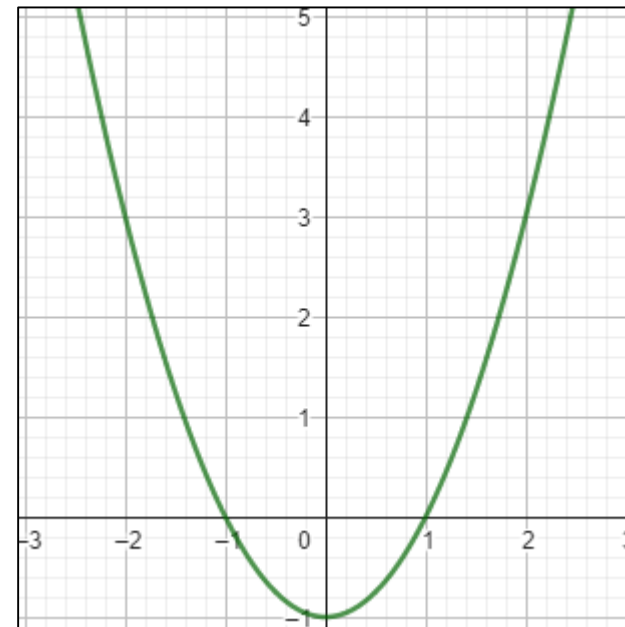
algebra window

	$f(x) = x^2 - 1$	
	Input...	

Type x^2-1 and press [Enter](#).

By default, GeoGebra will name functions using conventional names $f(x)$, $g(x)$, $h(x)$...

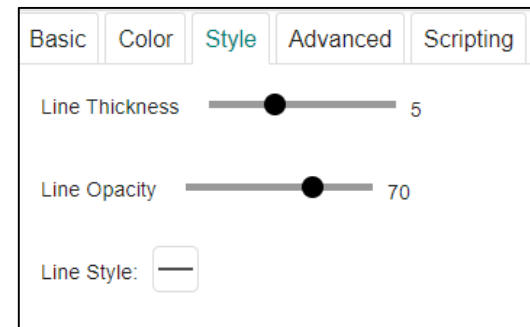
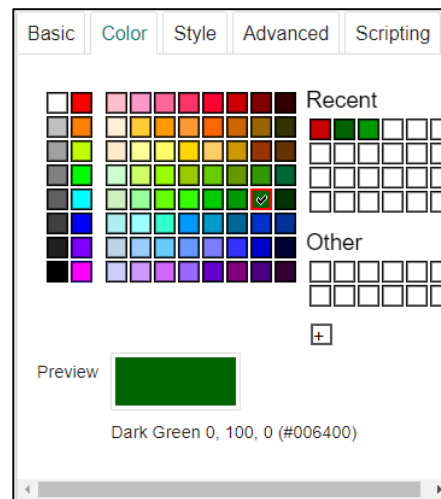
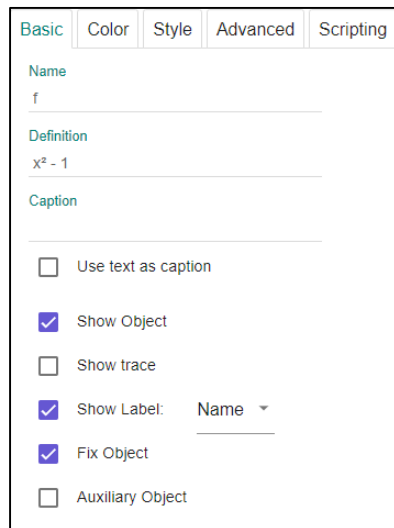
graphics window



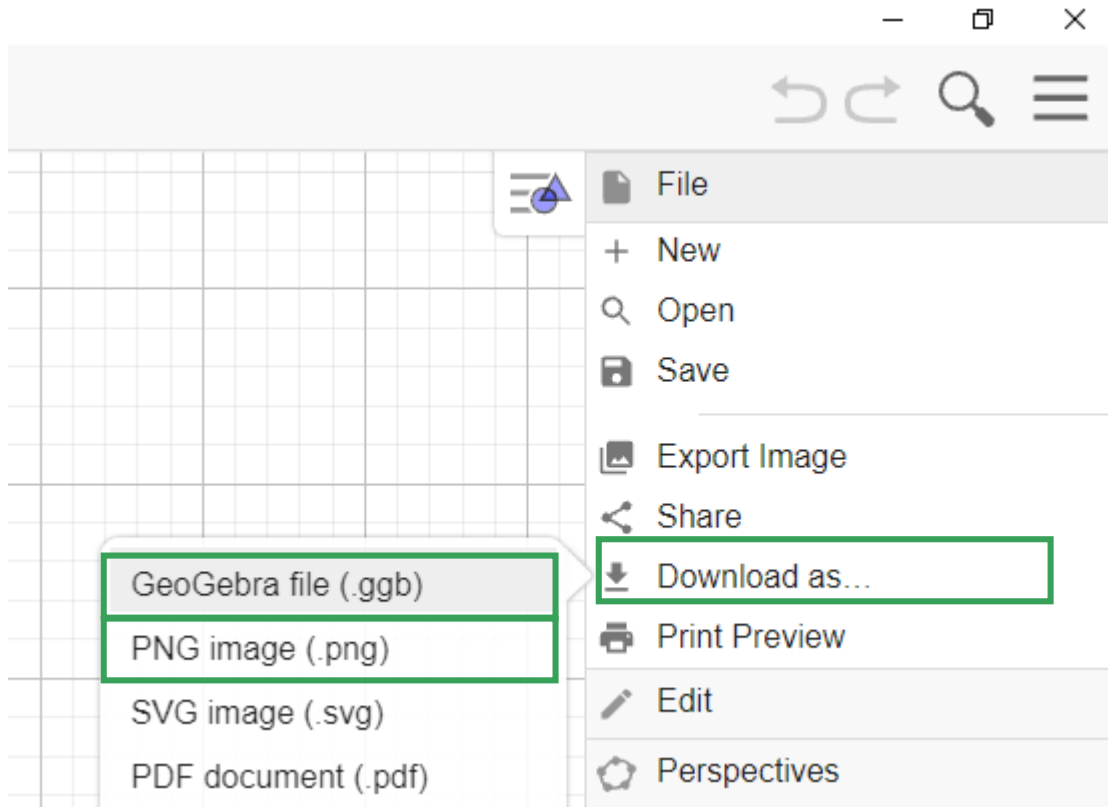
Formatting object



We can edit the format of created objects (e.g., functions) in the settings.



Saving file

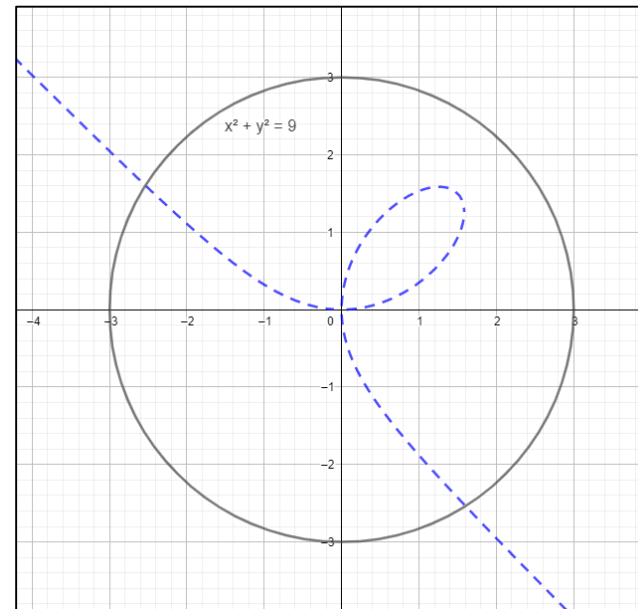
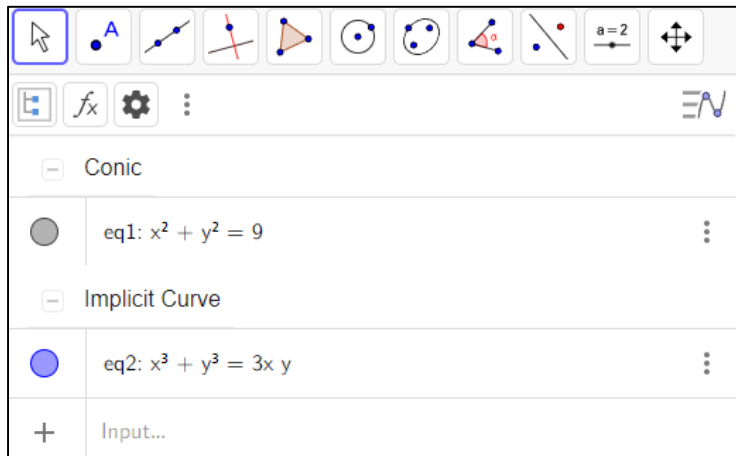


GeoGebra work can be saved with a file extension **.ggb**.

We can also download the graphics window as an **PNG image** and insert the figure into LaTeX file.

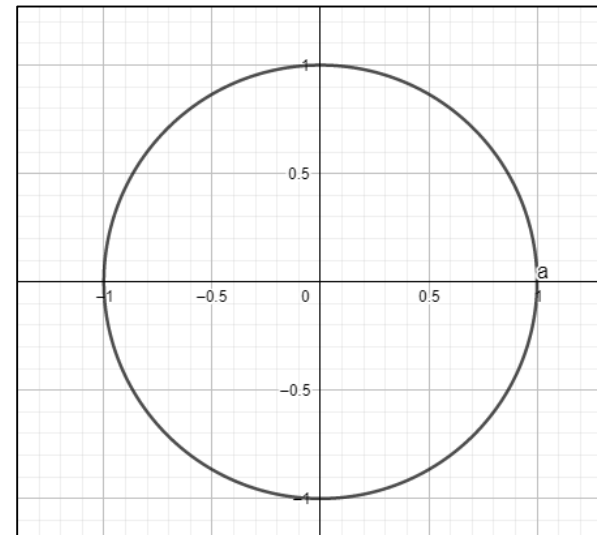
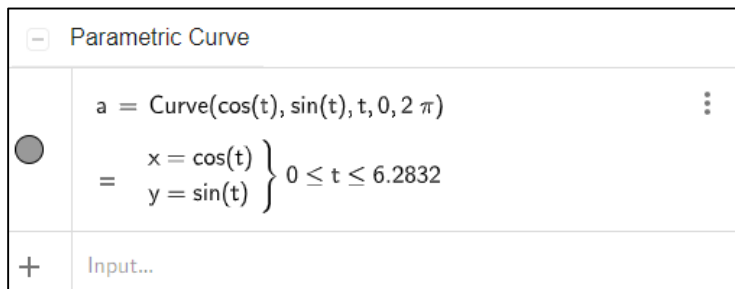
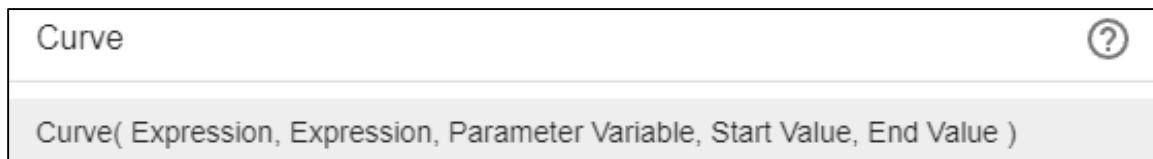
Equation

If we enter an equation with variables x and y , its graph (i.e., a collection of all points (x, y) satisfying this equation) will also be shown in the graphics window.



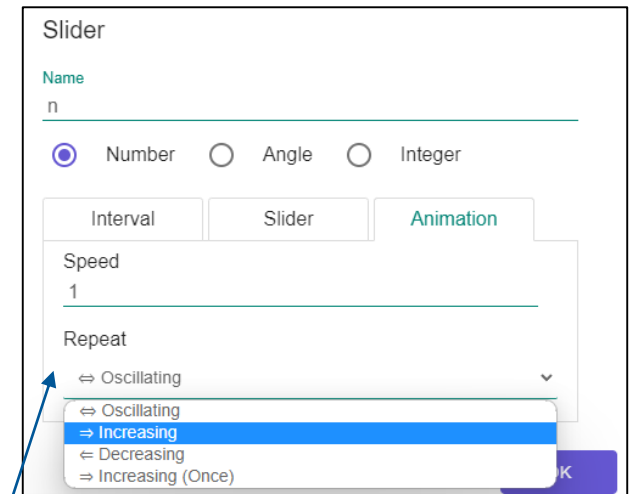
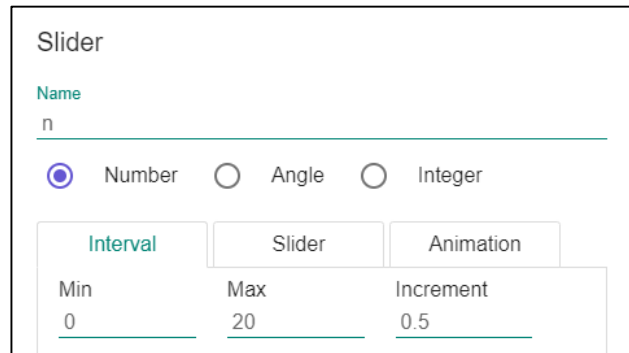
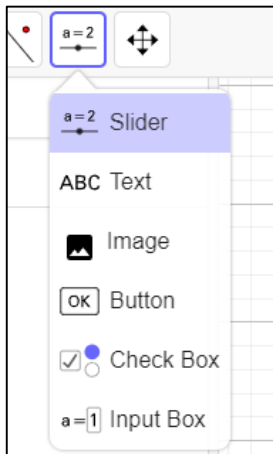
Parametric equations

Parametric equations can be visualized using the **Curve** command.



Slider

One good feature of GeoGebra is the **Slider**, which can define a changing variable and create animation.

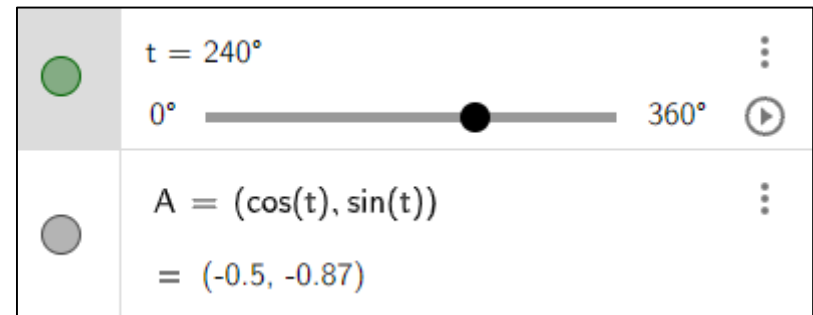


Specifications on the slider's range and animation behavior.

Example

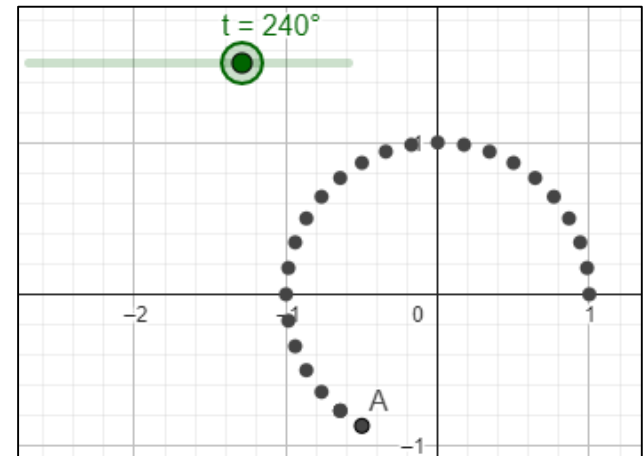
Create a slider t with minimum value 0° and maximum value 360° , with increment 10° .

Create a point $A = (\cos(t), \sin(t))$



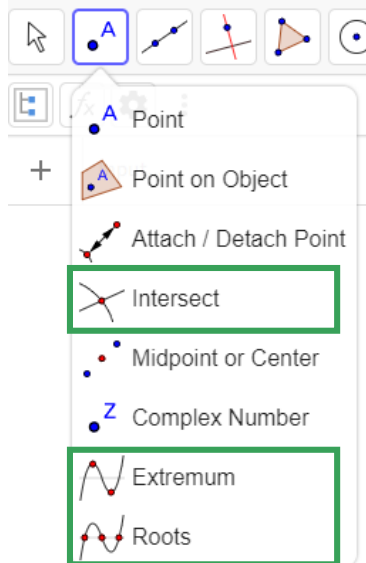
Right click on the point object, tick “Show trace” in the setting.

Play the slider and you can see the trajectory of point A as the parameter t value varies.

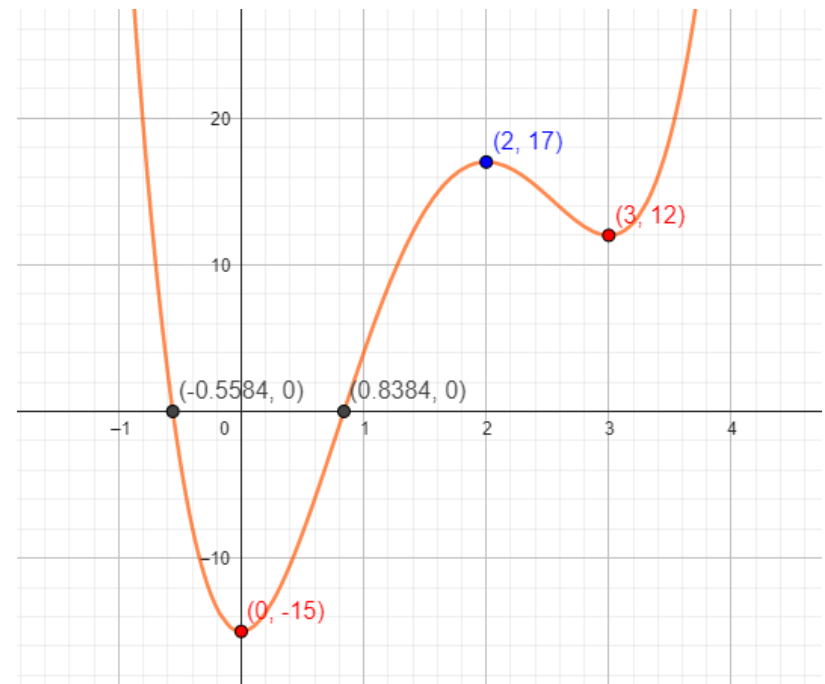


Roots and extreme values

For an explicit function $y = f(x)$, the following information can be obtained from function's graph or using **Roots** and **Extremum** from GeoGebra toolbox.



$f(x) = 3x^4 - 20x^3 + 36x^2 - 15$	⋮
Root(f)	⋮
$= A = (-0.5584, 0)$	
$B = (0.8384, 0)$	⋮
Extremum(f)	⋮
$= C = (0, -15)$	
$D = (2, 17)$	⋮
$E = (3, 12)$	⋮

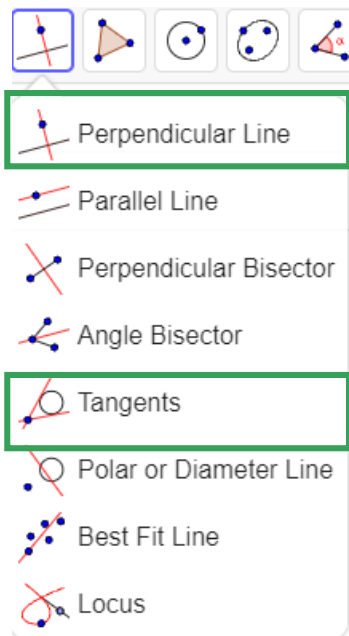


Note:

In Menu-Settings, we can change the global rounding for displaying given decimal places (e.g., 4.d.p.)

Tangent and normal lines

Tangent line and normal line (and their equations) at a given point on the curve can be obtained directly using **Tangents** and **Perpendicular Line** from GeoGebra toolbox.



$$a : x^3 + y^3 = 3xy$$

$$= x^3 - 3xy + y^3 = 0$$

$$A = \text{Point}(a)$$

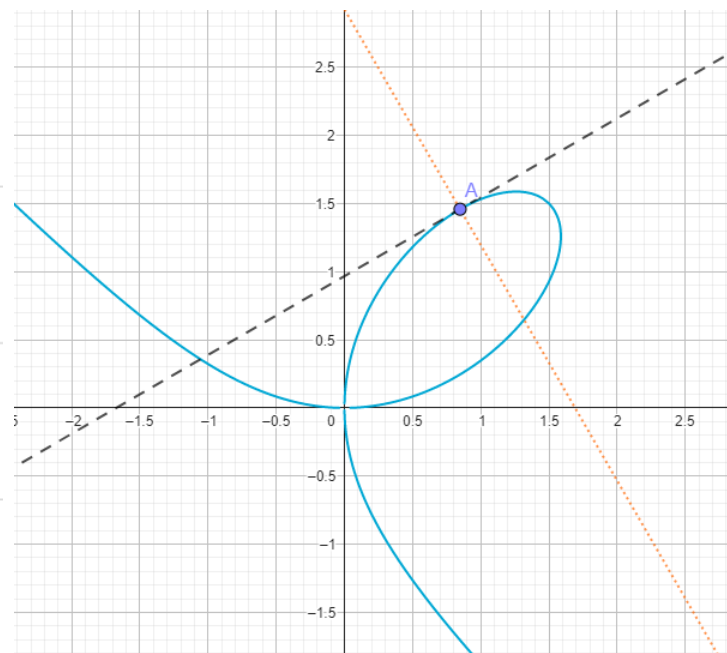
$$= (0.8479, 1.4579)$$

$$f : \text{Tangent}(A, a)$$

$$= y = 0.5784x + 0.9675$$

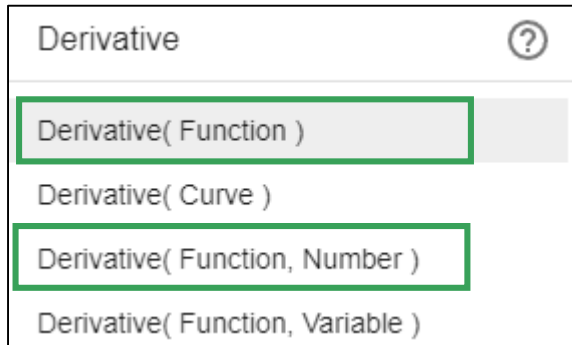
$$g : \text{PerpendicularLine}(A, f)$$

$$= -3.833x - 2.2172y + 6.4822 = 0$$



Derivative

For an explicit function $y = f(x)$, the derivative and higher order derivative can be computed using the **Derivative** command.



Note:

If $f(x)$ is defined and has all higher order derivatives. We can evaluate those derivative functions at given values directly by calling $f'(2)$, $f'''(1)$, $f''''(0)$.

Derivative($f(x)$)

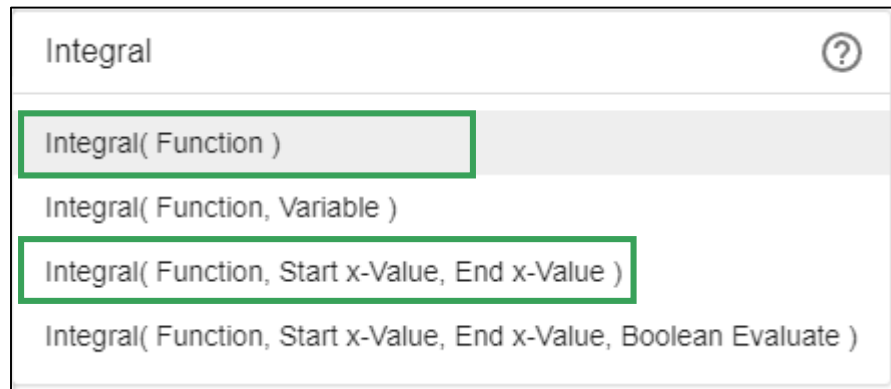
Compute the first order derivative $\frac{d}{dx} f(x)$

Derivative($f(x),n$)

Compute the n -th order derivative $\frac{d^n}{dx^n} f(x)$

Integral

For an explicit function $y = f(x)$, the indefinite integral (anti-derivative) and definite integral can be computed using the **Integral** command.



Note:

Definite integral represents signed area bounded by curves.

Integral($f(x)$)

Compute anti-derivative $\int f(x) dx$. The result is a function.

Integral($f(x)$, a , b)

Compute definite integral $\int_a^b f(x) dx$. The result is a value.

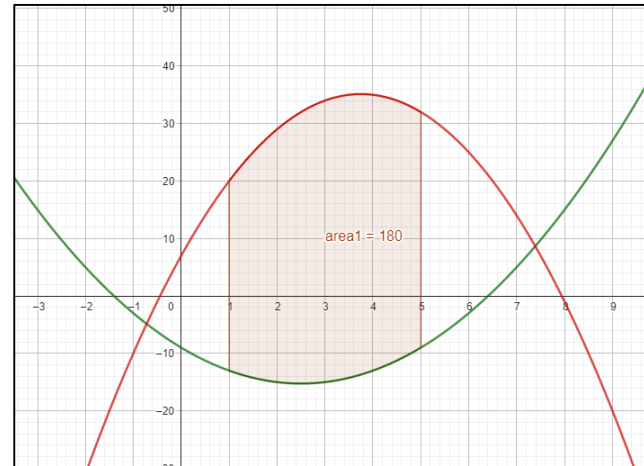
Area bounded by curves

For two functions $y = f(x)$ and $y = g(x)$, the area of region bounded by these two functions on the interval $[a, b]$ can be computed using **IntegralBetween** command:

IntegralBetween($f(x)$, $g(x)$, a , b)

$$\int_a^b [f(x) - g(x)] dx$$

●	$f(x) = x^2 - 5x - 9$	⋮
●	$g(x) = -2x^2 + 15x + 7$	⋮
⊖	Number	
●	$\text{area1} = \text{IntegralBetween}(g, f, 1, 5)$	⋮
	$= 180$	
+	Input...	



To get a positive value for the area, set the top function as the first input argument, and bottom function as second input argument.

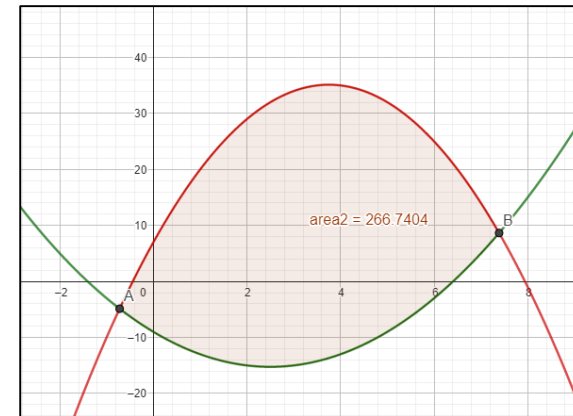
Note:

IntegralBetween($f(x)$, $g(x)$, a , b) has the same computing value as using
Integral ($f(x)-g(x)$, a , b)

Area bounded by curves

If $f(x)$ and $g(x)$ has two intersections points A and B , we can find the intersection points using **Intersect** from GeoGebra toolbox.

	$f(x) = x^2 - 5x - 9$	
	$g(x) = -2x^2 + 15x + 7$	
	Number	
	$\text{area2} = \text{IntegralBetween}(g, f, x(A), x(B))$ $= 266.7404$	
	Point	
	$A = \text{Intersect}(f, g)$ $= (-0.7218, -4.8697)$	
	$B = \text{Intersect}(f, g)$ $= (7.3885, 8.6475)$	



Then the region enclosed by $y = f(x)$ and $y = g(x)$ can be computed using

IntegralBetween(f(x), g(x), x(A), x(B))

Note:

Assume $f(x)$ is on top of $g(x)$, A is to the left of B. Otherwise, adjust the order of input arguments correspondingly.

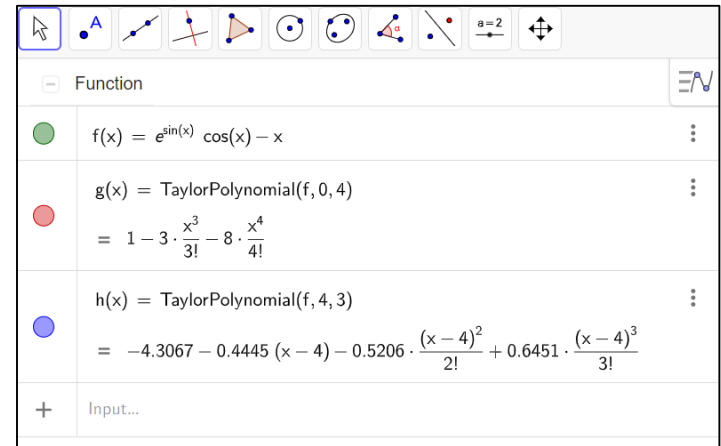
Polynomial approximation

Maclaurin's expansion (up to x^n term) to $f(x)$
around $x = 0$:

$$\text{TaylorPolynomial}(f, 0, n)$$

Taylor's expansion (up to x^n term) to $f(x)$
around $x = a$:

$$\text{TaylorPolynomial}(f, a, n)$$



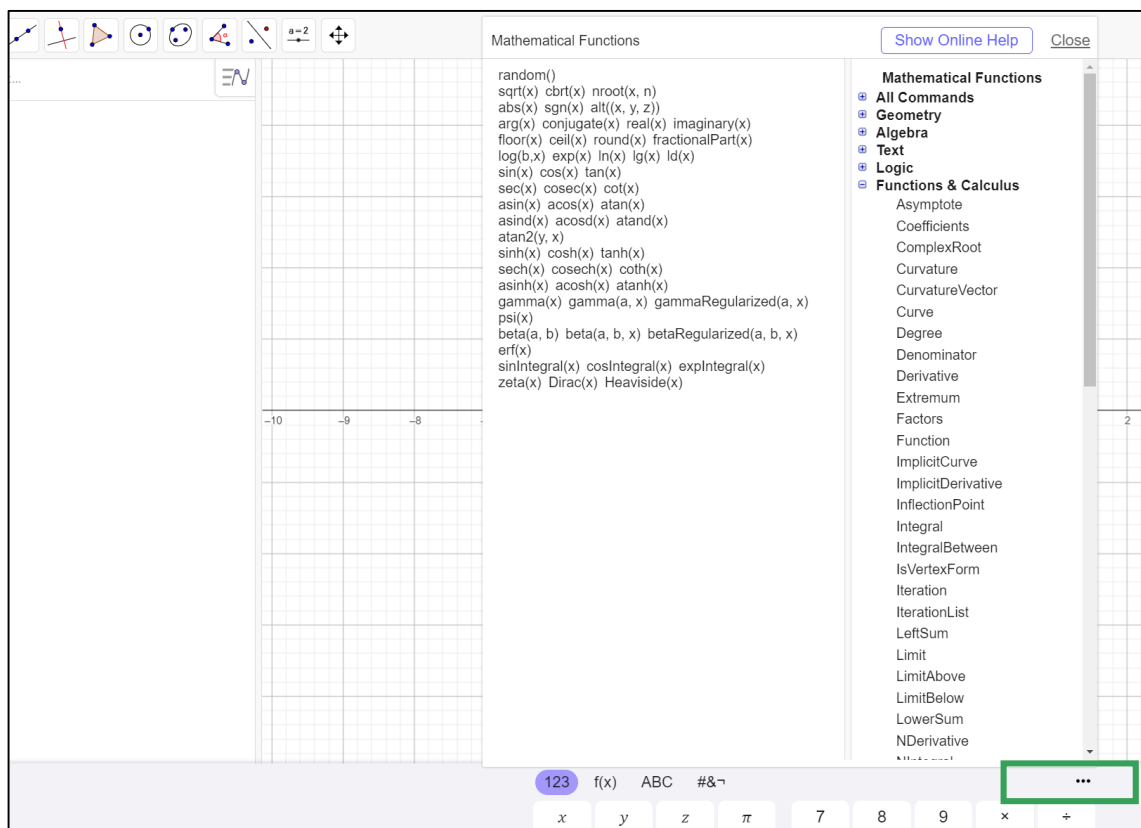
The screenshot shows a software interface with a toolbar at the top containing various mathematical symbols and a zoom slider. Below the toolbar is a list of functions:

- $f(x) = e^{\sin(x)} \cos(x) - x$
- $g(x) = \text{TaylorPolynomial}(f, 0, 4)$
 $= 1 - 3 \cdot \frac{x^3}{3!} - 8 \cdot \frac{x^4}{4!}$
- $h(x) = \text{TaylorPolynomial}(f, 4, 3)$
 $= -4.3067 - 0.4445(x - 4) - 0.5206 \cdot \frac{(x - 4)^2}{2!} + 0.6451 \cdot \frac{(x - 4)^3}{3!}$
- Input...



Command lists

A comprehensive command lists can be found by clicking on three dots “...” in the GeoGebra virtual keyboard.





Self-study

- Explore GeoGebra toolboxes and commands by yourself.
- Find related questions from your math modules, and solve them by using the help from GeoGebra.