

IO and Peripheral

General Concepts of IO and Peripheral
 Digital to Analog Conversion
 Analog to Digital Conversion
 Handshake between devices

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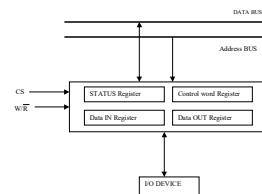
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Basic Concept

- There is an interface circuit between the buses and IO/Peripheral
- The CPU read/write data to the device through the Data IN/OUT registers.
- The status register usually is a read only register that reflects the status of the IO device.
- The CPU write control words to the control word register to control the operation modes of the IO device.
- Each register occupies an address.

For the PIC18 case, IO PORTs are most simple examples.

TRISA, TRISB, ..are used to control the ports for input or output
Accessing PORTA, PORTB can read/output the data to the Peripheral.

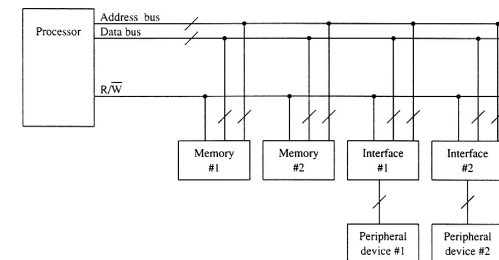


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Memory Mapped I/O

IO devices are addressed and selected by decoders as if they were memory devices.



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Memory Mapped I/O

Advantages :

- Addressed and selected like a memory device. i.e. all the memory reference operations and addressing modes can be used for I/O devices.

e.g.

```
MOVWF TRISC
MOVF  PORTB, W
CLRF  TRISB
```

Disadvantages :

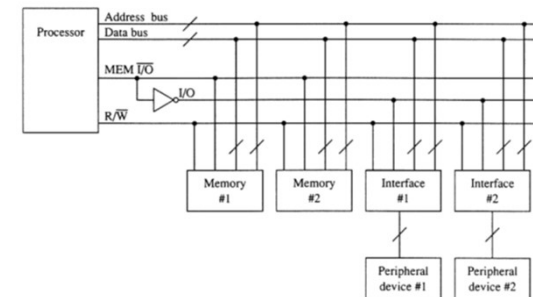
- Some system memory addresses are used up for IO and are therefore not available for memory, thus the total space for memory is reduced.

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Direct I/O

Using a separate address space with separate instructions and separate control signals for I/Os



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Direct I/O

Advantages:

- Not using the system memory address space.

Disadvantages:

- Only special IN and OUT instructions can be used for I/O operations.

e.g. In 8086

IN AL, iox ; **iox address**, range 00-FFh

OUT iox, AL ; 8-bit io address

Note: some uPs, such as 8051, support only memory mapped I/Os and some support both. The Intel 8086 supports both.

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Data Conversion

- Analog signals are continuous, with infinite values in a given range.
 - Examples: A clock face with hands, a voltmeter with a needle, and audio signals.
- Digital signals have discrete values such as on/off or 0/1.
 - Examples: A digital clock or a digital voltmeter.

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Data Conversion

- Limitations of analog signals
 - Analog signals pick up noise as they are being amplified.
 - Analog signals are difficult to store.
- Advantages of digital systems (signals)
 - Noise can be reduced by converting analog signals in 0s and 1s.
 - Binary signals of 0s/1s can be easily stored in memory.
- The major limitation of a digital system is how accurately it represents the analog signals after conversion.

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Embedded System

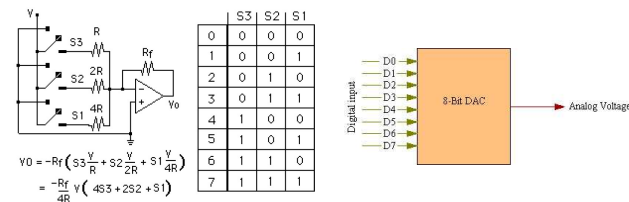
- A typical system that converts signals from analog to digital and back to analog includes:
 - A transducer that converts non-electrical signals into electrical signals
 - An A/D converter that converts analog signals into digital signals
 - A digital processor that processes digital data
 - A D/A converter that converts digital signals into equivalent analog signals
 - A transducer that converts electrical signals into non-electrical signals

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Digital to Analog

- Use current source with digital switches



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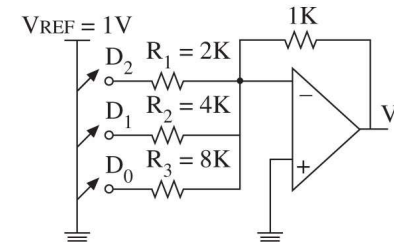
Digital to Analog Conversion

- D/A, DAC, or D-to-A
 - Converting discrete signals into discrete analog values that represent the magnitude of the input signal compared to a standard or reference voltage
 - The output of the DAC is discrete analog steps.
 - By increasing the resolution (number of bits), the step size is reduced, and the output approximates a continuous analog signal.

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D/A Converter Circuits



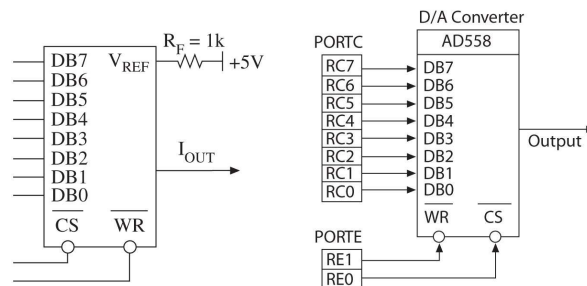
$$I_o = I_T = I_1 + I_2 + I_3 = \frac{V_{REF}}{R_1} + \frac{V_{REF}}{R_2} + \frac{V_{REF}}{R_3} = \frac{V_{REF}}{1k} \left(\frac{1}{2} + \frac{1}{4} + \frac{1}{8} \right) = 0.875 \text{ mA}$$

$$V_o = -R_f I_T = -(1k) \times (0.875 \text{ mA}) = -0.875 \text{ V} = \left| \frac{7}{8} \text{ V} \right|$$

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IC D/A Converters



$$I_o = \frac{V_{REF}}{R_{REF}} \left(\frac{DB7}{2} + \frac{DB6}{4} + \frac{DB5}{8} + \dots + \frac{DB0}{2^8} \right)$$

$$I_o = 5 \text{ mA} \left(\frac{1}{2} + \frac{0}{4} + \frac{0}{8} + \frac{1}{16} + \frac{0}{32} + \frac{0}{64} + \frac{0}{128} + \frac{1}{256} \right) = 2.832 \text{ mA}$$

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Analog to Digital Conversion

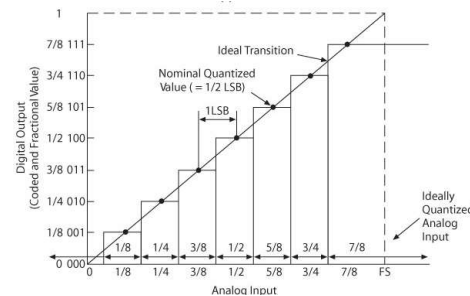
Handshake between devices

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Analog-to-Digital Conversion

- A/D, ADC, or A-to-D
 - Process of converting a continuous varying signal, such as voltage or current, into discrete digital quantities that represent the magnitude of the signal compared to standard or reference voltage



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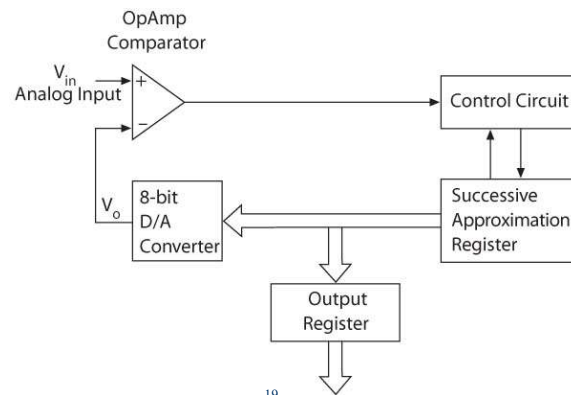
A/D Conversion

- Flash
 - Uses multiple comparators in parallel
 - High-speed, high cost converter
- Integrator
 - Charges a capacitor for a given amount of time using the analog signal
 - Slow, but high accuracy and low noise
- Successive Approximation
 - Effective compromise among resolution, speed, and cost
- Counter
 - Similar to successive approximation circuit
 - Slower, with variable conversion times

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Successive Approximation



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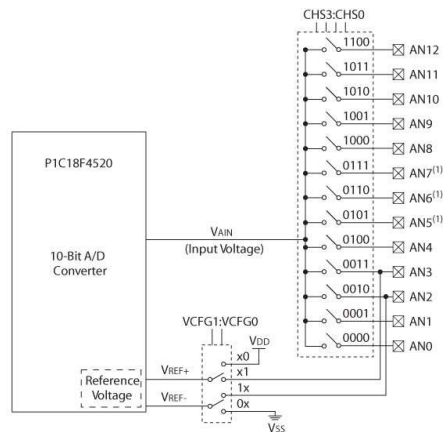
PIC18F A/D Converter Module

- The PIC18F4520 microcontroller includes:
 - 10-bit A/D converter
 - 13 channels AN0 - AN12
 - Three control and status registers: **ADCON0**, **ADCON1**, and **ADCON2**
 - Data register: **ADRESH**, **ADRESL**

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PIC18F4520 A/D Converter



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PIC18F4520 A/D Converter

A/D converter requires a low reference voltage (V_{REF-}) and a high reference voltage (V_{REF+}) to perform conversion. Most A/D converters are ratiometric:

1. An analog input of V_{REF-} is converted to digital code 0.
2. An analog input of V_{REF+} is converted to digital code $2^n - 1$.
3. An analog input of V_{in} is converted to digital code

$$k = (2^n - 1) \times (V_{in} - V_{REF-}) \div (V_{REF+} - V_{REF-})$$

Given k , the measured voltage is given by

$$V_{in} = V_{REF-} + (V_{REF+} - V_{REF-}) \times k \div (2^n - 1)$$

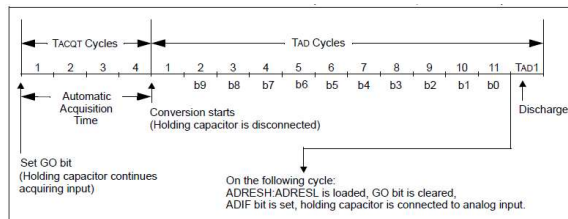
Most systems use V_{DD} and $0V$ as V_{REF+} and V_{REF-} , respectively.

The output of a transducer should be scaled and shifted to the range of $0V \sim V_{DD}$ in order to achieve the best accuracy

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PIC18F4520 A/D Converter



T_{AD} is the conversion time per bit
 T_{ACT} is the setup time for ADC.
 Both timing parameters can be programmed.

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PIC18F4520 A/D Converter

Param No.	Symbol	Characteristic	Min	Max	Units	Conditions
130	TAD	A/D Clock Period	0.7	25.0 ⁽¹⁾	μs	Tosc based, VREF ≥ 3.0V
						VDD = 2.0V, Tosc based, VREF full range
						PIC18FXXXX
						PIC18LFXXXX
131	TCNV	Conversion Time (not including acquisition time) (Note 2)	11	12	TAD	
132	TACQ	Acquisition Time (Note 3)	1.4	—	μs	-40°C to +85°C
135	TSWC	Switching Time from Convert → Sample	—	(Note 4)	μs	0°C ≤ to ≤ +85°C
TBD	TDIS	Discharge Time	0.2	—	μs	

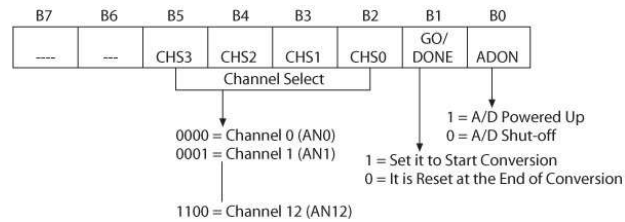
T_{AD} is the conversion time per bit
 T_{ACQ} is the setup time for ADC.
 Both timing parameters can be programmed.

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ADCON0

- ADCON0 Register
 - Select a channel for input analog signal
 - Start a conversion
 - Indicate the end of the conversion

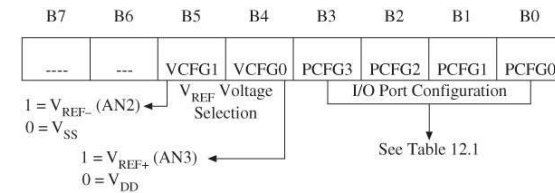


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ADCON1

- ADCON1 Register
 - Set up the I/O pins either for analog signal or for digital signals
 - Select V_{REF} voltages



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ADCON1

	7	6	5	4	3	2	1	0
value after reset	—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0
	0	0	0	0	0	0	0	0

VCFG1:VCFG0: Voltage reference configuration bits
(see Table 12.2)

PCFG3:PCFG0: A/D port configuration control bits

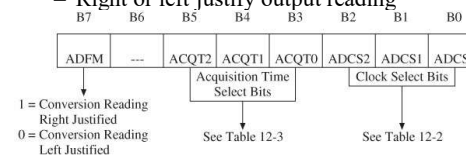
	AN15	AN14	AN13	AN12	AN11	AN10	AN9	AN8	AN7	AN6	AN5	AN4	AN3	AN2	AN1	AN0
0000	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A	A
0001	D	D	A	A	A	A	A	A	A	A	A	A	A	A	A	A
0010	D	D	D	A	A	A	A	A	A	A	A	A	A	A	A	A
0011	D	D	D	D	A	A	A	A	A	A	A	A	A	A	A	A
0100	D	D	D	D	D	A	A	A	A	A	A	A	A	A	A	A
0101	D	D	D	D	D	D	A	A	A	A	A	A	A	A	A	A
0110	D	D	D	D	D	D	D	A	A	A	A	A	A	A	A	A
0111	D	D	D	D	D	D	D	A	A	A	A	A	A	A	A	A
1000	D	D	D	D	D	D	D	D	A	A	A	A	A	A	A	A
1001	D	D	D	D	D	D	D	D	D	A	A	A	A	A	A	A
1010	D	D	D	D	D	D	D	D	D	D	A	A	A	A	A	A
1011	D	D	D	D	D	D	D	D	D	D	D	A	A	A	A	A
1100	D	D	D	D	D	D	D	D	D	D	D	D	A	A	A	A
1101	D	D	D	D	D	D	D	D	D	D	D	D	D	A	A	A
1110	D	D	D	D	D	D	D	D	D	D	D	D	D	D	A	A
1111	D	D	D	D	D	D	D	D	D	D	D	D	D	D	D	A

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ADCON2

- ADCON2 Register
 - Select an acquisition time and clock frequency
 - Right or left justify output reading



ACQT2:ACQT0: A		ADCS2:ADCS0: A/D conversion clock select bits	
000	= 0 TAD(1)	000	= FOSC/2
001	= 2 TAD	001	= FOSC/8
010	= 4 TAD	010	= FOSC/32
011	= 6 TAD	011	= FRC (clock derived from A/D RC oscillator)
100	= 8 TAD	100	= FOSC/4
101	= 12 TAD	101	= FOSC/16
110	= 16 TAD	110	= FOSC/64
111	= 20 TAD	111	= FRC (clock derived from A/D RC oscillator)

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Selecting ADC conversion time

- The programming value of T_{AD} (ADCS2-ADCS0) must be greater than the minimum value of T_{AD}
- The programming value of T_{ACQ} (ACQT2-ACQT0) must be greater than the minimum of T_{ACQ}

Let

the minimum value of $T_{AD} = 1.6 \mu s$
the minimum value of $T_{ACQ} = 13 \mu s$
 $f_{osc} = 32 \text{ MHz}$

What are (ADCS2-ADCS0) and (ACQS2-ADCS0) ?

- $f_{osc} = 32 \text{ MHz}$, the A/D clock source must be set to $64 f_{osc}$, which makes $T_{AD} = 2 \mu s$. (ADCS2-ADCS0)=110.
- For $T_{AD} = 2 \mu s$, T_{ACQ} must be set to at least 8 TAD. (ACQT2-ACQT0)=100

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Selecting ADC conversion time

Assembly instruction sequence that achieve the desired setting:

```
movlw 0x01      ; select channel AN0 and enable A/D
movwf ADCON0,A
movlw 0x0E      ; configure only channel AN0 as analog port,
movwf ADCON1,A  ; select VDD and VSS as reference voltage
movlw 0xA6      ; set A/D result right justified, set acquisition
movwf ADCON2,A  ; time to 8 TAD, clock source FOSC/64
```

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Procedure

Procedure for Performing A/D Conversion

- Configure the A/D module
 1. Configure analog pins, reference voltages
 2. Select A/D input channel
 3. Select A/D acquisition time (if available)
 4. Select A/D conversion clock
 5. Enable A/D module
- Configure A/D interrupt
 1. Clear ADIF flag
 2. Set ADIE bit (if desired)
 3. Set GIE bit (if desired)
- Wait for the desired acquisition time (if required)
- Start conversion by setting the GO/DONE bit
- Wait for A/D conversion to complete
- Read the A/D result registers; clear the ADIF flag

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Example

Example 12.6 Assume that the AN0 pin of a PIC18 running with a 32 MHz crystal oscillator is connected to a potentiometer. The voltage range of the potentiometer is from 0V to 5V. Write a program to measure the voltage applied to the AN0 pin, convert it, and retrieved the conversion result and place it in PRODH:PRODL. Let the minimum value of $T_{AD} = 1.6 \mu s$ and the minimum value of $T_{ACQ} = 13 \mu s$

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Example

```

org 0x00
goto start
org 0x08
retfie
org 0x18
retfie
start movlw 0x01      ; select channel AN0 and enable A/D
movwf ADCON0,A ; "
movlw 0x0E      ; use VDD & VSS as reference voltages &
movwf ADCON1,A ; configure channel AN0 as analog input
movlw 0xA6      ; select FOSC/64 as conversion clock,
movwf ADCON2,A ; 8 TAD for acquisition time,
               ;right-justified
bsf ADCON0,GO,A ; start A/D conversion
wait_con
btfsc ADCON0,DONE,A ; wait until conversion is done
bra wait_con
movff ADRESH,PRODH ; save conversion result
movff ADRESL,PRODL ; "
end

```

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Scaling Circuit

Used to amplify the transducer output from a range of $0V \sim V_Z$ to $0 \sim V_{DD}$.

• Usually V_Z is smaller than V_{DD} .

• Voltage gain:

$$A_V = V_{OUT} \div V_{IN} = (R_1 + R_2) \div R_1 = 1 + R_2/R_1$$

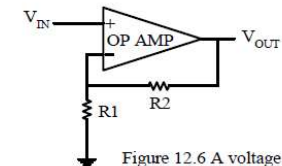


Figure 12.6 A voltage scaler

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Scaling Circuit

Suppose the transducer output voltage ranges from $0V$ to 200 mV . Choose the appropriate values for R_1 and R_2 to scale this range to $0 \sim 5V$.

Solution:

• $R_2/R_1 = (V_{OUT}/V_{IN}) - 1 = 24$

• Choose $240\text{ K}\Omega$ for R_2 and $10\text{ K}\Omega$ for R_1 .

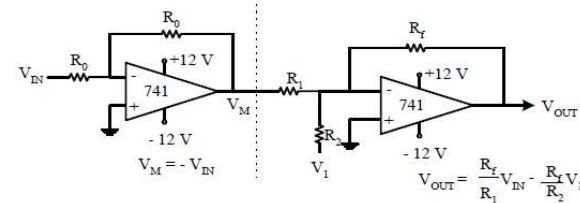
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Scaling Circuit

Voltage Translation Circuit

Needed to shift and scale the transducer output in a range of $-V_X \sim V_Z$ to $0V \sim V_{DD}$



$$V_{OUT} = \frac{R_1}{R_1} V_{IN} - \frac{R_1}{R_2} V_1$$

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Scaling Circuit

Choose appropriate resistor values and the adjusting voltage so that the circuit shown in the last page can shift the voltage from the range of $-1.2V \sim 3.0V$ to the range of $0V \sim 5V$.

Solution:

$$0 = -1.2 \times (R_f/R_1) - (R_f/R_2) \times V_1$$

$$5 = 3.0 \times (R_f/R_1) - (R_f/R_2) \times V_1$$

Choose $R_0 = R_1 = 10 \text{ K}\Omega$ and $V_1 = -5V$, solve $R_2 = 50 \text{ K}\Omega$, and $R_f = 12 \text{ K}\Omega$

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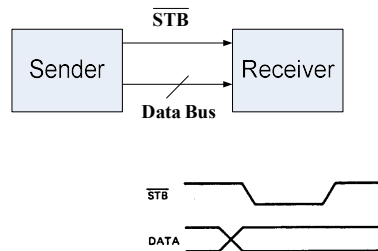
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Simple Strobe I/O

The sender outputs a strobe signal, STB, to indicate the data is ready.

Works well for low rates data transfer but fails at higher rate due to no acknowledge of the received signal.

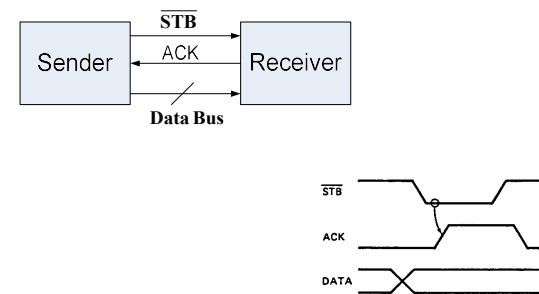


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Single Handshake I/O

The sender outputs the data and sends an STB signal to the receiver. After taking the data, the receiver sends an ACK signal, to acknowledge the receive of the data.

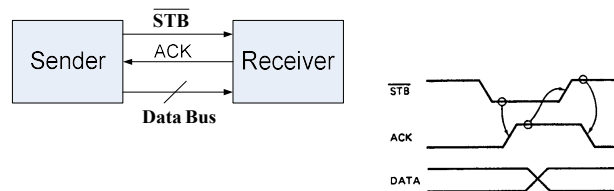


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Double Handshake I/O

(1) The sender asserts its STB line low to ask the receiver if it is ready. (2) The receiver, if ready, will respond by sending the ACK signal. (3) The sender then sends the data and raises its STB line high. (4) After taking the data, the receiver acknowledges it by letting ACK low.



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