

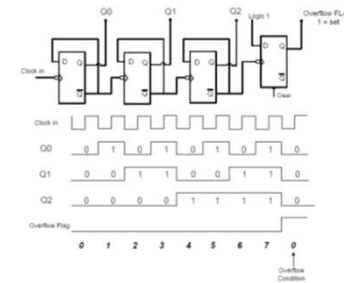
Timer

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Basic Timer

- A Timer/Counter can be configured in various modes, typically based on 8-bit or 16-bit operation. It is used to counter the number of input pulse.



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Introduction

Timer

- Set the initial value of registers (by software)
- Start the timer (by software) and then the timer counts up.
- Input from internal system clock (machine cycle)
- When the timer : FFFF --> 0, the timer sets a bit to denote time out.

Counter

- Set the initial value of registers (by software)
- Start the timer (by software) and then the 8051 counts up.
- Input from external signal
- When the timer: FFFF --> 0, the timer sets a bit to denote time out.

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Introduction

- **Time** is represented by the count in a timer.
- There are many applications that cannot be implemented without a timer:
 1. Event arrival time recording and comparison
 2. Periodic interrupt generation
 3. Pulse width and period measurement
 4. Frequency and duty cycle measurement
 5. Generation of waveforms with certain frequency and duty cycle
 6. Event counting

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Introduction

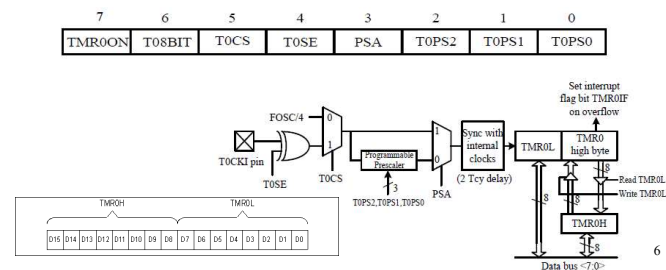
- PIC18 has two to five timers
 - Depending on the family number
- These timers can be used as
 - Timers to generate a time delay
 - Counters to count events happening outside the PIC18
- Every timer needs a clock pulse to tick
- Clock source can be
 - Internal** → 1/4th of the frequency of the crystal oscillator on OSC1 and OSC2 pins ($F_{osc}/4$) is fed into timer
 - External**: pulses are fed through one of the PIC18's pins → Counter
- Timers are 16-bit wide (TMRxL & TMRxH)
 - Each timer has TCON (timer Control) reg.

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Timer0

- Can be configured as an 8-bit or 16-bit timer or counter.
- Can select the internal instruction cycle clock or the T0CKI signal as the clock signal.
- The user can choose to divide the clock signal by a prescaler before connecting it to the clock input to Timer0.
- The T0CON register controls the operation of Timer0.



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Timer0

	7	6	5	4	3	2	1	0
value after reset	TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0
	1	1	1	1	1	1	1	1

TMR0ON: Timer0 on/off control bit

0 = stops Timer0

1 = Enables Timer0

T08BIT: Timer0 8-bit/16-bit control bit

0 = Timer0 is configured as a 16-bit timer

1 = Timer0 is configured as an 8-bit timer

T0CS: Timer0 clock source select

0 = Instruction cycle clock

1 = Transition on T0CKI pin

T0SE: Timer0 source edge select bit

0 = Increment on falling edge transition on T0CKI pin

1 = Increment on rising edge transition on T0CKI pin

PSA: Timer0 prescaler assignment bit

0 = Timer0 prescaler is assigned. Timer0 clock input comes from prescaler output.

1 = Timer0 prescaler is not assigned. Timer0 clock input bypasses prescaler.

T0PS2:T0PS0: Timer0 prescaler select bits

000 = 1:2 prescaler value

001 = 1:4 prescaler value

010 = 1:8 prescaler value

011 = 1:16 prescaler value

100 = 1:32 prescaler value

101 = 1:64 prescaler value

110 = 1:128 prescaler value

111 = 1:256 prescaler value

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Example

Find the value for T0CON if we want to program Timer0 in 16-bit mode, no prescaler. Use PIV18 Fosc/4 crystal oscillator for the clock source, increment on positive-edge.

	7	6	5	4	3	2	1	0
	TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0

PSA=1,

T0CON=0000 1000

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Example

Find the timer's clock frequency and its period for various PIC18-based systems, with the following frequencies. Assume that no prescaler is used.

(1) 10 MHz (2) 16 MHz (3) 4 MHz

(1) $\frac{1}{4} \times 10 \text{ MHz} = 2.5 \text{ MHz}$ and $T = 0.4 \mu\text{s}$

(2) $\frac{1}{4} \times 16 \text{ MHz} = 4 \text{ MHz}$ and $T = 0.25 \mu\text{s}$

(3) $\frac{1}{4} \times 4 \text{ MHz}$ and $T = 1 \mu\text{s}$

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Characteristics and operations of 16-bit mode

1. 16-bit timer, 0000 to FFFFH.
2. After loading TMR0H and TMR0L, the timer must be started.
3. Count up, till it reaches FFFFH, then it rolls over to 0000 and activate TMR0IF bit.
4. Then TMR0H and TMR0L must be reloaded with the original value and deactivate TMR0IF bit.

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Steps to program Timer0 in 16-bit mode to generate time delay

1. Load the value into the T0CON register
2. Load reg. TMR0H followed by reg. TMR0L with initial value
3. Start the timer with instruction
BSF T0CON, TMR0ON
4. Keep monitoring the timer flag (TMR0IF) to see if it is raised.
5. Stop the timer
6. Clear the TMR0IF flag
7. Go Back to step 2

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Example

A square wave of 50% duty cycle on the PORTB.5 is created. Analyze the program.

```

BCF    TRISB,5           ;PB5 as an output
MOVLW  0x08              ;Timer0, 16-bit, int clk, no
prescaler
MOVWF  T0CON              ; load T0CON reg.
HERE
MOVLW  0xFF              ; TMR0H = FFH, the high byte
MOVWF  TMR0H              ; load Timer0 high byte
MOVLW  0xF2              ; TMR0L = F2H, the low byte
MOVWF  TMR0L              ; load Timer0 low byte
BCF    INTCON, TMR0IF ; clear timer interrupt flag bit
BTG    PORTB,5           ; toggle PB5
BSF    T0CON, TMR0ON      ; start Timer0
AGAIN
BTFSS  INTCON, TMR0IF ; monitor Timer0 flag until
BRA    AGAIN           ; it rolls over
BCF    T0CON, TMR0ON ; stop timer
BRA    HERE           ; load TH, TL again

```

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Example

Solution

1. T0CON is load.
2. FFF2H is loaded into TMR0H-TMR0L
3. The Timer0 interrupt flag is cleared by "BCF INTCON, TMR0IF"
4. PORTB.5 is toggled
5. Timer0 is started by "BSF T0CON, TMR0ON"
6. Timer0 counts up from FFF2H. Until it reaches FFFFH, one more clock rolls it to 0. Then Timer flag TMR0IF =1. At that point, the "BTFS INTCON, TMR0IF" instruction bypasses the "BRA AGAIN".



7. Timer0 is stopped by the instruction "BCF T0CON, TMR0ON" and the process is repeated.

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Example

In the previous example, calculate the amount of time delay generated the timer. Assume that the clock frequency is 10MHz.

$F_{osc}/4 = 2.5 \text{ MHz}$. 1 MC = 0.4 μ s.
 $FFFFH - FFF2H + 1 = 0EH = 14$.
 $14 \times 0.4 = 5.6 \mu\text{s}$.

Note: if the TMR0=XXXX, the number of MC is FFFFH+1-XXXXH

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Example

Calculate the frequency of the wave generated on PIN PORTB 5.

Assume that the clock frequency is 10MHz.

```

BCF    TRISB,5
MOVLW  0x08
MOVWF  T0CON
BCF    INTCON, TMR0IF

HERE   MOV LW  0xFF
        MOVWF TMR0H      1
        MOV LW -D'48'
        MOVWF TMR0L      1
        CALL  DELAY       1
        BTG   PORTB,5     1
        BRA   HERE        1

DELAY  BSF    T0CON, TMR0ON  1
AGAIN  BTFS   INTCON, TMR0IF 1
        BRA   AGAIN        1
        BCF   T0CON, TMR0ON 1
        BCF   INTCON, TMR0IF 1
        RETURN              1
        ---
        13
  
```

$T = 2 \times (48 + 13) \times 0.4 = 48.8 \mu\text{s}$ and $F = 20.491 \text{ MHz}$

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Example

Calculate the frequency of the wave generated on PIN PORTB 5.

Assume that the clock frequency is 10MHz. Do not include the overhead due to instructions in the loop.

HERE	BCF TRISB,5	
	MOVLW 0x08	
	MOVWF T0CON	
	MOVLW 0x76	
	MOVWF TMR0H	
	MOVLW 0x34	
	MOVWF TMR0L	
	BCF INTCON, TMR0IF	
	CALL DELAY	
	BTG PORTB,5	
	BRA HERE	
DELAY	BSF T0CON, TMR0ON	
AGAIN	BTFS INTCON, TMR0IF	
	BRA AGAIN	
	BCF T0CON, TMR0ON	
	RETURN	

$FFFFH - 7634H + 1 = 89CCH = 35276$,
 Delay $35276 \times 0.4 = 14.11 \text{ ms}$,
 Period = 28.22 ms
 Frequency = 35.434 Hz

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Example

Assuming that clock = 10 MHz, write a problem to generate a square wave with period of 10ms on pin PORTB.3

$T=10\text{ms} \Rightarrow \text{Delay} = 5 \text{ ms}$. $5/0.4=12,500$. $65,536-12,500=53,036=\text{CF}2\text{CH}$.

TMR0H=CFH, TMR0L=2CH

HERE	BCF TRISB,3 MOVLW 0x08 MOVWF T0CON	Modify the program to get the lowest frequency. If we set TMR0 = 0000H, the delay generated is 65536 MC, The delay is 26.214 ms.
	MOVLW 0xCF MOVWF TMR0H MOVLW 0x2C MOVWF TMR0L BCF INTCON, TMR0IF CALL DELAY BTG PORTB,3 BRA HERE	
DELAY	BSF T0CON, TMR0ON	The smallest frequency is $1/(52.428\text{ms}) = 19.074 \text{ Hz}$.
AGAIN	BTFSS INTCON, TMR0IF BRA AGAIN	
	BCF T0CON, TMR0ON RETURN	

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Prescaler and generating larger delay

The size of delay depend on

The Crystal frequency

The timer's 16-bit register.

The largest timer happens when TMR0L=TMR0H=0

Prescaler option is used to duplicate the delay by dividing the clock by a factor of 2,4, 8,16, 32,64 ,128,256

If T0CON=0000 0101, then $T = 4*64/f$

7	6	5	4	3	2	1	0
TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0

PSA: Timer0 prescaler assignment bit

0 = Timer0 prescaler is assigned. Timer0 clock input comes from prescaler output.

1 = Timer0 prescaler is not assigned. Timer0 clock input bypasses prescaler.

T0PS2:T0PS0: Timer0 prescaler select bits

000 = 1:2 prescaler value

001 = 1:4 prescaler value

010 = 1:8 prescaler value

011 = 1:16 prescaler value

100 = 1:32 prescaler value

101 = 1:64 prescaler value

110 = 1:128 prescaler value

111 = 1:256 prescaler value

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Example

Examine the following program and find the time delay in second and frequency of the wave generated. Assume that XALT = 10 MHz.

HERE	BCF TRISB,2 MOVLW 0x05 MOVWF T0CON	Prescaler=64.
	MOVLW 0x01	TMR0=0108H=264, 65536-264=65272.
	MOVWF TMR0H MOVLW 0x08 MOVWF TMR0L BCF INTCON, TMR0IF	Now $65273 \times (64 \times 0.4 \mu\text{s}) = 1.671 \text{ s}$.
	CALL DELAY	The frequency is $1/(2 \times 1.671) \text{ Hz}$
	BTG PORTB,2	If prescaler 256 is chosen, the prescaler clock period to the timer is $0.4 \mu\text{s} \times 256 = 1.024 \text{ ms}$. The largest delay is 67 seconds.
	BRA HERE	
DELAY	BSF T0CON, TMR0ON	How to generate a longer delay? Hint: call a delay routine a number of times by a loop.
AGAIN	BTFSS INTCON, TMR0IF BRA AGAIN	
	BCF T0CON, TMR0ON	
	RETURN	

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Example

Write a program to generate a square wave of 50Hz on pin PORTB.7. Use Timer0, 16 bit model with prescaler = 128. Assume that XALT = 10 MHz.

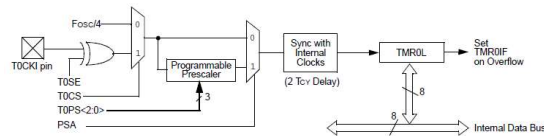
HERE	BCF TRISB,7 MOVLW 0x06 MOVWF T0CON	(1) F=50Hz, T=20ms (2) Delay=10 ms (3) $10\text{ms}/0.4 \mu\text{s}/128=195$ (4) $65536-195=65341=\text{FF}3\text{D}$ (5) TL=3D and TH =FF
	MOVLW 0xFF MOVWF TMR0H MOVLW 0x3D MOVWF TMR0L BCF INTCON, TMR0IF CALL DELAY BTG PORTB,7 BRA HERE	
DELAY	BSF T0CON, TMR0ON	
AGAIN	BTFSS INTCON, TMR0IF BRA AGAIN	
	BCF T0CON, TMR0ON	
	RETURN	

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Timer0 8-bit

1. Load the T0CON value
2. Load TMR0L only.
3. Start timer
4. Keep monitor the timer flag (TMR0IF)



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Example

Assume that XTAL=10 MHz, find (a) the frequency of the square wave generated on PORTB.0 in the following program, and (b) the smallest frequency achievable in this program, and the TH value to do that

```
BCF    TRISB,0
MOVLW 0x48; no prescaler
MOVWF  T0CON
BCF    INTCON,TMR0IF
HERE   MOVLW 0x5
        MOVWF TMR0L
        CALL DELAY
        BTG  PORTB,0
        BRA  HERE

DELAY  BSF    T0CON,TMR0ON
AGAIN  BTFSS  INTCON,TMR0IF
        BRA  AGAIN

        BCF    T0CON,TMR0ON
        BCF    INTCON,TMR0IF
        RETURN
```

(a) $(256-5) \times 0.4 = 100.4 \mu\text{s}$ is the half period. So the period is $200.8 \mu\text{s}$, and the freq is 4.98 kHz.
(b) To get the smallest freq, we set $\text{TMR0L}=00$. In this case $T=256 \times 0.4 = 102.4 \mu\text{s}$. The freq is 4.882.8 KHz

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Assembler and negative value

(a) `MOVLW -D'200'`
`MOVWF TMR0L`

is identical to move 38H into TMR0L. Then $\text{FFH}-38\text{H} + 1 = 200_{10}$
Assume 10 MHz

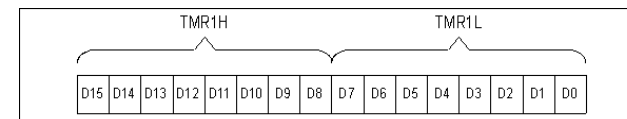
HERE	BCF TRISB,3	Delay == 150 MC = $150 \times 0.4 = 60 \mu\text{s}$ High portion + low portion = $180 \mu\text{s}$. Freq= 5.555KHz.
	BCF INTCON,TMR0IF	
	MOVLW 0x48	
	MOVWF T0CON	
	BSF PORTB,3	
	CALL DELAY	
	CALL DELAY	
	BCF PORTB,3	
	CALL DELAY	
	BRA HERE	
DELAY	MOVLW -D'150'	
	MOVWF TMR0L	
AGAIN	BSF T0CON,TMR0ON	
	BTFSS INTCON,TMR0IF	
	BRA AGAIN	
	BCF T0CON,TMR0ON	
	BCF INTCON,TMR0IF	
	RETURN	

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Timer1

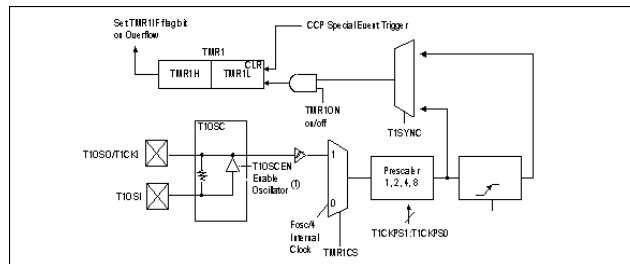
- Can be programmed in 16-bit mode only
- It has 2 bytes named as TMR1L and TMR1H
- It has also T1CON and TMR1IF
- The module incorporates its own low-power oscillator to provide an additional clocking option.
- Used as a low-power clock source for the microcontroller in power-managed operation.



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Timer1 Block Diagram



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T1CON (Timer 1 Control) Register

RD16	...	TICKPS1	TICKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR1ON
RD16							
D7	16-bit read/write enable bit 1 = Timer1 16-bit is accessible in one 16-bit operation 0 = Timer1 16-bit is accessible in two 8-bit operations						
D6	Not used						
TICKPS2:TICKPS0		D5:D4	Timer1 prescaler selector 0 0 = 1:1 Prescale value 0 1 = 1:2 Prescale value 1 0 = 1:4 Prescale value 1 1 = 1:8 Prescale value				
T1OSCEN	D3	Timer1 oscillator enable bit 1 = Timer1 oscillator is enabled. 0 = Timer1 oscillator is shutdown					
T1SYNC	D2	Timer1 synchronization (used only when TMR1CS = 1 for counter mode to synchronize external clock input) If TMR1CS = 0 this bit is not used.					
TMR1CS	D1	Timer1 clock source select bit 1 = External clock from pin RC0/T1CK1 0 = Internal clock (Fosc/4 from XTAL)					
TMR1ON	D0	Timer1 ON and OFF control bit 1 = Enable (start) Timer1 0 = Stop Timer1					

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PIR1 (Interrupt Control Register 1) Contains the TMR1IF Flag



TMR1IF D1 Timer1 Interrupt overflow flag bit
0 = Timer1 did not overflow
1 = Timer1 has overflowed (FFFF to 0000).

The importance of TMR1IF: When TMR1H:TMR1L overflows from FFFF to 0000, this flag is raised. We monitor this flag bit before we reload the TMR1H:TMR1L registers.

The other bits of this register are discussed in Chapter 11.

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Example

Write a program to generate a square wave of 50Hz on PORTB.5. Use Timer 1 in 16-bit mode with the maximum prescaler. Assume that the clock frequency is 10MHz.

HERE	BCF	TRISB,5	(1) F=50Hz, T=20ms
	MOVLW	0x30	
	MOVWF	T1CON	(2) Delay=10 ms
DELAY	MOVLW	0xF3	(3) 10ms/0.4 μs/8=3125=C34H
	MOVWF	TMR1H	
AGAIN	MOVLW	0xCB	(4) FFFF-C34H+1=F3CBH
	MOVWF	TMR1L	
	BCF	PIR1, TMR1IF	(5) TL=CBH and TH=34H
	CALL	DELAY	
	BTG	PORTB,5	
	BRA	HERE	
	BSF	T1CON, TMR1ON	
	BTFSS	PIR1, TMR1IF	
	BRA	AGAIN	
	BCF	T1CON, TMR1ON	
	RETURN		

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Counter Programming

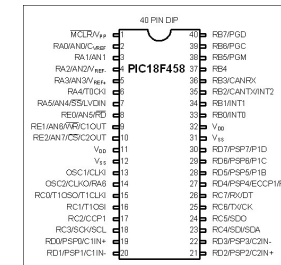
- Used to count event outside the PIC
 - Increments the TMR0H and TMR0L registers
- T0CS in T0CON reg. determines the clock source,
 - If T0CS = 1, the timer is used as a counter. **TMR0 count up (NOT count down)**
 - Counts up as pulses are fed from pin RA4 (T0CKI)
 - **What does T0CON=0110 1000 mean?**

7	6	5	4	3	2	1	0
TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0

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Using external Crystal for Timer clock

- Timer0 comes with two options,
 - clock fed into T0CKI
 - T0CS=0
 - Clock from a crystal
 - T0CS=1



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Example

Assuming that a signal is fed into pin T0CK1, write a program for counter 0 in 8-bit mode to count the pulses and display the state of the TMR0L count on PORTB.

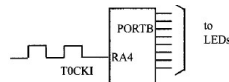
BSF TRISA,RA4	:	PORTA.4 as external input for timer0
CLRF TRISB		
MOVLW 0x68	:	control word for timer0, 8 bit and counter model
MOVWF T0CON		
HERE MOVLW 0x0	:	TMR0L=0
MOVWF TMR0L		
BCF INTCON,TMR0IF		
BSF T0CON,TMR0ON		
AGAIN		
MOVFF TMR0L,PORTB		
BTSS INTCON,TMR0IF		
BRA AGAIN		
BCF T0CON,TMR0ON		
GOTO HERE		

T0CKI

PORTB

RA4

to LEDs



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Timer 1

RD16	...	TICKPFI	TICKPSD	TICKSEN	TISYNC	TMRICS	TMRION
RD16	D7	16-bit read/write enable bit 1 = Timer1 16-bit is accessible in one 16-bit operation. 0 = Timer1 16-bit is accessible in two 8-bit operations.					
	D6	Not used					
TICKPS2:TICKPS0	D5:D4	Timer1 prescaler selector 0 0 = 1:1 Prescale value 0 1 = 1:2 Prescale value 1 0 = 1:4 Prescale value 1 1 = 1:8 Prescale value					
TICKSEN	D3	Timer1 oscillator enable bit 1 = Timer1 oscillator is enabled. 0 = Timer1 oscillator is shutdown					
TISYNC	D2	Timer1 synchronization (used only when TMR1CS = 1 for counter mode to synchronize external clock input) <u>If TMR1CS = 0 this bit is not used</u>					
TMRICS	D1	Timer1 clock source select bit 1 = Internal clock from pin RC0/TICK1 0 = External clock (Fosc/4 from XTAL)					
TMRION	D0	Timer1 ON and OFF control bit 1 = Enable (start) Timer1 0 = Stop Timer1					

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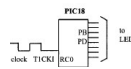
Example

Assuming that a signal is fed into pin TICKI, write a program for counter 1 to count the pulses and display the state of the count on PORTB and C

```

BSF TRISC,RC0      ;PORTC.0 as external input for timer0
CLRF TRISB
CLRF TRISD
MOVLW 0x02          ; control word for timer1
MOVWF T1CON
HERE MOVWL 0x0       ; TMR1L=0
MOVWF TMR1L
MOVWF TMR1H
BCF PIR1,TMR1IF
BSF T1CON,TMR1ON
AGAIN
MOVFF TMR1L,PORTB
MOVFF TMR1H,PORTD
BTFSS PIR1,TMR1IF
BRA AGAIN
BCF T1CON,TMR1ON
GOTO HERE

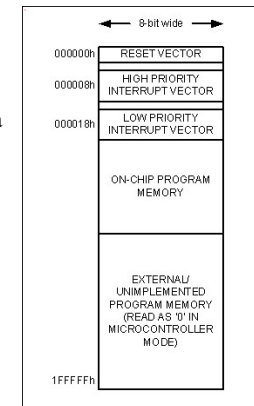
```



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Timer Interrupt

When roll over occur,
the circuit set TMR0IF and generate a
timer interrupt.

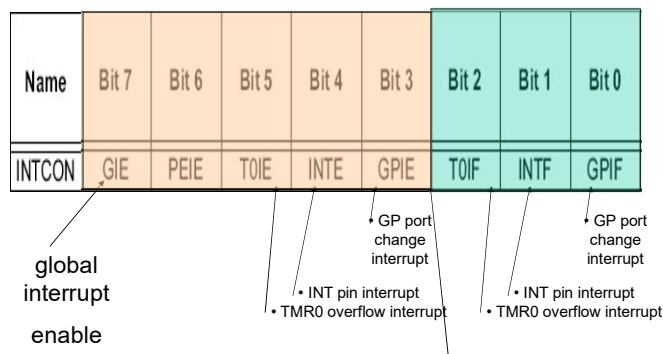


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INTCON

ENABLES

FLAGS

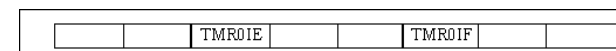


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Timer Interrupts

Interrupt	Flag Bit	Register	Enable Bit	Register
Timer0	TMR0IF	INTCON	TMR0IE	INTCON
Timer1	TMR1IF	PIR1	TMR1IE	PIE1
Timer2	TMR2IF	PIR1	TMR3IE	PIE1
Timer3	TMR3IF	PIR3	TMR3IE	PIE2

Timer Interrupt Flag Bits and Associated Registers



INTCON Register with Timer0 Interrupt Enable and Interrupt Flag

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Timer Interrupts

GIE/GIEH: Global Interrupt Enable bit

When IPEN = 0:

1 = Enables all unmasked interrupts
0 = Disables all interrupts

When IPEN = 1:

1 = Enables all high-priority interrupts
0 = Disables all interrupts

PEIE/GIEL: Peripheral Interrupt Enable bit

When IPEN = 0:

1 = Enables all unmasked peripheral interrupts
0 = Disables all peripheral interrupts

When IPEN = 1:

1 = Enables all low-priority peripheral interrupts
0 = Disables all low-priority peripheral interrupts

TMR0IE: TMR0 Overflow Interrupt Enable bit

1 = Enables the TMR0 overflow interrupt
0 = Disables the TMR0 overflow interrupt

Timer Interrupts

INT0IE: INT0 External Interrupt Enable bit

1 = Enables the INT0 external interrupt
0 = Disables the INT0 external interrupt

RBIE: RB Port Change Interrupt Enable bit

1 = Enables the RB port change interrupt
0 = Disables the RB port change interrupt

TMR0IF: TMR0 Overflow Interrupt Flag bit

1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow

INT0IF: INT0 External Interrupt Flag bit

1 = The INT0 external interrupt occurred (must be cleared in software)
0 = The INT0 external interrupt did not occur

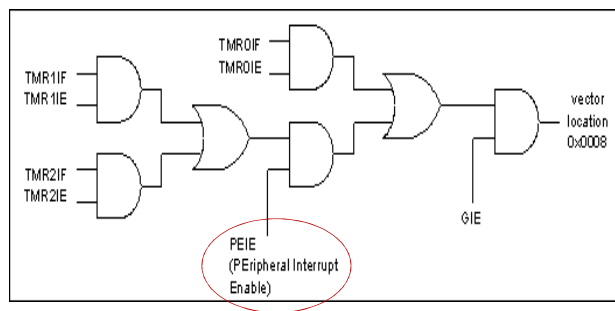
RBIF: RB Port Change Interrupt Flag bit⁽¹⁾

1 = At least one of the RB<7:4> pins changed state (must be cleared in software)
0 = None of the RB<7:4> pins have changed state

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Timer Interrupts



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Program

```

ORG 0000H      GOTO MAIN
ORG 00100H     BCF TRISB,5
                CLRF TRISD
                SETF TRISC
                MOVLW 0x08
                MOVWF T0CON
                MOVLW 0xFF
                MOVWF TMR0H
                MOVLW 0xF2
                MOVWF TMR0L
                BCF INTCON,TMR0IF
                BSF T0CON,TMR0ON
                BSF INTCON,TMR0IE
                BSF INTCON,GIE
                OVER MOVFF PORTC,PORTD
                BRA OVER

ORG 0008H      BTFS INTCON,TMR0IF
                GOTO T0_ISR

T0_ISR         ORG 200H
                MOVLW 0xFF
                MOVWF TMR0H
                MOVLW 0xF2
                MOVWF TMR0L
                BTG PORTB,5
                BCF INTCON,TMR0IF
                RETFIE
                END
  
```

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Example

Use Timer0 and Timer1 interrupts to generate square waves on pins RB1 and RB7 respectively, while data is being transferred from PORTC to PORTD.

ORG 0000H	MOVLW 0x0	T0_ISR	ORG 200H
GOTO MAIN	MOVWF T1CON		MOVLW 0xFF
ORG 0008H	MOVLW 0xFF		MOVWF TMR0H
GOTO CHK_INT	MOVWF TMR1H		MOVLW 0xF2
ORG 0040H	MOVWF TMR1L		MOVWF TMR0L
CHK_INT	BCF PIR1, TMR1IF		BTG PORTB, 1
BTFSC			BCF INTCON, TMR0IF
INTCON, TMR0IF			RETURN
CALL T0_ISR	BSF INTCON, TMR0IE	T1_ISR	ORG 300H
BTFSC PIR1, TMR1IF	BSF PIE1, TMR1IE		MOVLW 0xFF
CALL T1_ISR	BSF INTCON, PIE1		MOVWF TMR1H
RETFIE	BSF INTCON, GIE		MOVLW 0xF2
ORG 0100H	BSF TOCON, TMR0ON		MOVWF TMR1L
MAIN	BSF T1CON, TMR1ON		BTG PORTB, 7
BCF TRISB, 1	OVER		BCF PIR1, TMR1IF
BCF TRISB, 7	MOVFF PORTC, PORTD		RETURN
CLRF TRISD	BRA OVER	END	
SETF TRISC			
MOVLW 0x08			
MOVWF TOCON			
MOVLW 0xFF			
MOVWF TMR0H			
MOVLW 0xF2			
MOVWF TMR0L			
BCF INTCON, TMR0IF			

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