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C program for solving quadratic equation

```
1. C program to calculate roots of a quadratic equation
2. Quadratic equation in c language

#include<stdio.h>
#include<math.h>

int main() {
    float a,b,c;
    float d,root1,root2;

    printf("Enter a, b and c of quadratic equation: ");
    scanf("%f%f%f",&a,&b,&c);

    d = b * b - 4 * a * c;

    if(d < 0){
        printf("Roots are complex number.\n");

        printf("Roots of quadratic equation are: ");
        printf("%.3f%+.3fi",-b/(2*a),sqrt(-d)/(2*a));
        printf(", %.3f%+.3fi",-b/(2*a),-sqrt(-d)/(2*a));

        return 0;
    }
    else if(d==0){
        printf("Both roots are equal.\n");

        root1 = -b / (2* a);
        printf("Root of quadratic equation is: %.3f ",root1);

        return 0;
    }
}
```

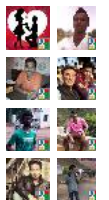
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```

    }
    else{
        printf("Roots are real numbers.\n");

        root1 = ( -b + sqrt(d)) / (2* a);
        root2 = ( -b - sqrt(d)) / (2* a);
        printf("Roots of quadratic equation are: %.3f ,
        %.3f",root1,root2);
    }

    return 0;
}

```

Sample output:

Enter a, b and c of quadratic equation: 2 4 1

Roots are real numbers.

Roots of quadratic equation are: -0.293, -1.707

1. How to find a b and c in a quadratic equation

```

#include<stdio.h>
#include<math.h>

int main(){
    float a,b,c;
    float d,root1,root2;

    printf("Enter quadratic equation in the format ax^2+bx+c:
    ");
    scanf("%fx^2%fx%f",&a,&b,&c);

    d = b * b - 4 * a * c;

    if(d < 0){
        printf("Roots are complex number.\n");

        return 0;
    }

    root1 = ( -b + sqrt(d)) / (2* a);
    root2 = ( -b - sqrt(d)) / (2* a);
    printf("Roots of quadratic equation are: %.3f ,
    %.3f",root1,root2);

    return 0;
}

```

Sample output:

Enter quadratic equation in the format ax^2+bx+c: 2x^2+4x+-1

Roots of quadratic equation are: 0.000, -2.000

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1. Write a c program to convert decimal number to hexadecimal number.

2. Write a c program to convert decimal number to octal number.

3. Write a c program to convert octal number to decimal number.

4. Write a c program to convert octal number to hexadecimal number.

5. Write a c program to convert hexadecimal number to decimal number.

6. Write a c program to convert hexadecimal number to octal number.

7. Write a c program to convert binary number to decimal number.

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9. Write a c program to convert binary number to octal number.
10. [Write a c program to convert decimal number to binary number.](#)
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17 comments:

Anonymous 11/2/11, 7:43 AM

```
#include
#include
#include
main()
{
float a,b,c,d,r1,r2;
printf("enter a ,b,c, values");
scanf("%f%f%f",&a,&b,&c);
d=(b*b)-(4*a*c);
if(d>0)
{
r1=-b+sqrt(d)/2*a;
r2=-b-sqrt(d)/2*a;
printf("root1= %f,root2=%f",r1,r2);
}
else
{
printf("roots are imaginary");
}
.....
```

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Joseph Mwangi 1/13/16, 8:49 PM

Thank you very much.



GOPAL BASAK 5/23/16, 3:25 PM

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Jinto Philip 8/20/13, 10:10 PM

Its a simple and best program.

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vasanta rathod 9/14/13, 2:40 PM

U are really helpful .
Thank u very much

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dungster 11/17/13, 11:34 AM

Thank you very much for this easiest program

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**Unknown** 2/26/16, 7:06 PM

tq so much

[Reply](#)**Unknown** 4/5/16, 9:39 PM*This comment has been removed by the author.*[Reply](#)**Eric Ndifon** 4/5/16, 9:41 PM

i am using Dev C++ compiler.i have the C code to solve a quadratic equation.the .exe file runs very well and provide the required solutions.my problem is that i want the program to function in a gui environment still using C language and the same Dev C++ compiler.possible?please help...!

[Reply](#)**venu Reddy** 4/21/16, 12:16 AM

can you solve this

a = [1,2,3,4,10,20,30] # random length between 1 to 10,000, random content 1 to 10,000

b = [20,30,1,2,1,3,4,4,5]

```
def mergeCounter(a,b):
    response = {}
```

Rules:

modify of array a and b is not allowed

merge of a and b is not allowed

you can only use one loop

###

TODO: Implement this function in below section

###

Output: Is dictionary/map

Key: number

value: frequency of key from array a and b

Example:

a = [1,2,1,5]

b = [1,3,3,4,5]

response = {1:3,2:1,5:2,3:2,4:1}

return response

Testing

mergeCounter (a,b)

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