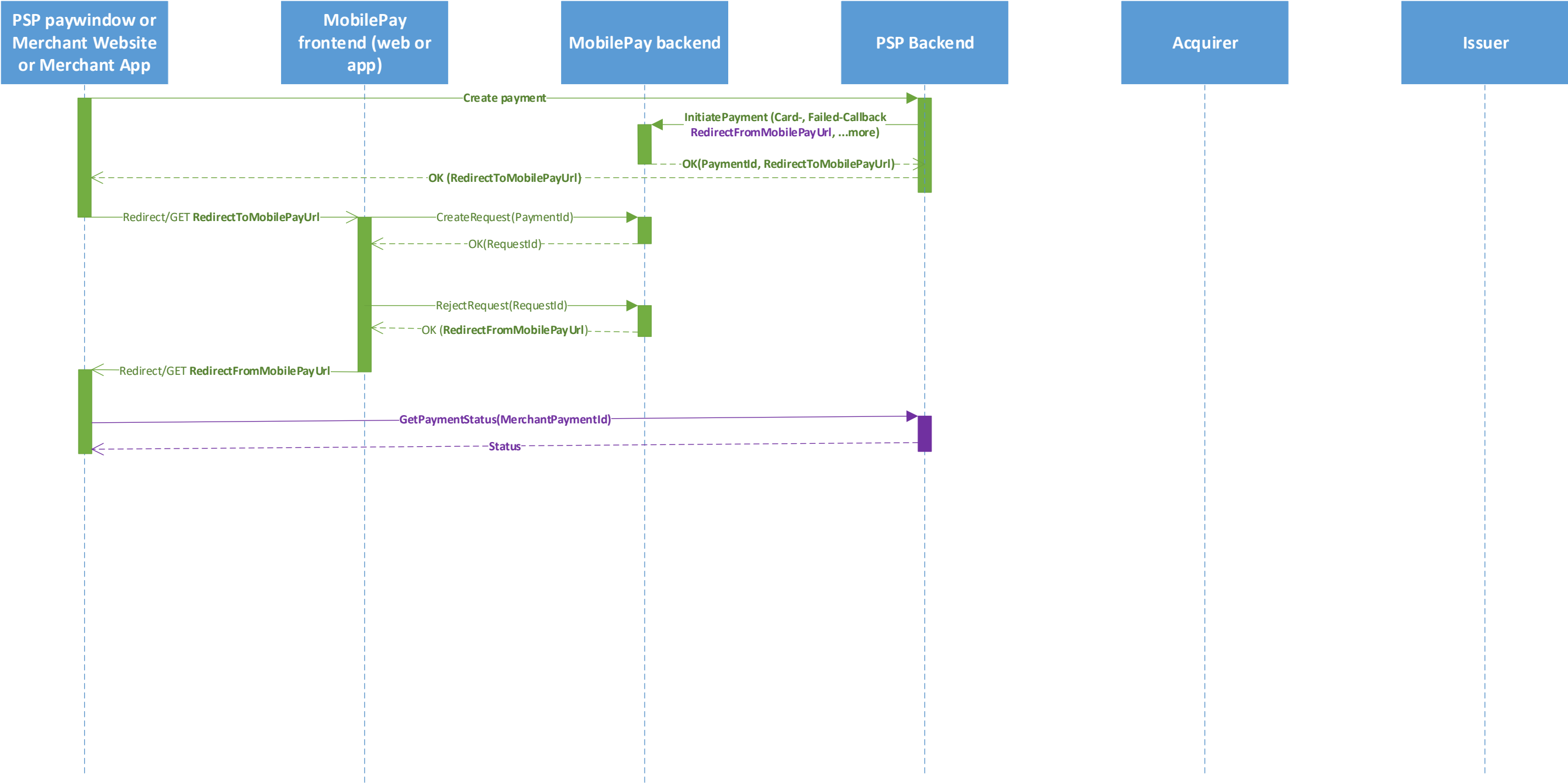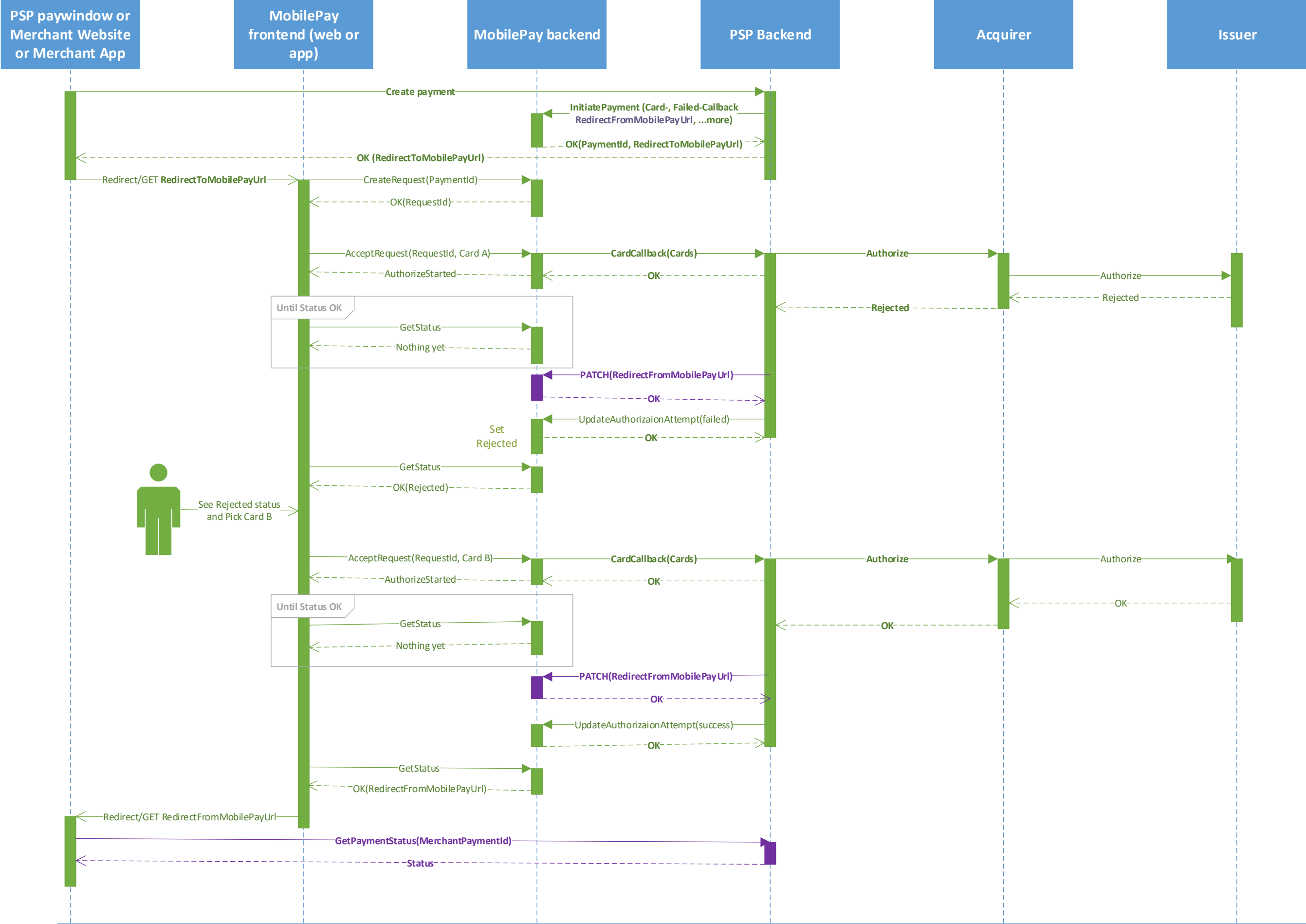PSP either InitiatePayment with a status-failure RedirectFromMobilePayUrl and later patch a status-success RedirectFromMobilePayUrl.
Or alternatively; Initiate with a status-neutral RedirectFromMobilePayUrl and offer a GetPaymentStatus-endpoint (Psp own name) that merchants call from the status-neutral RedirectFromMobilePayUrl-frontend, after the redirect.

PSP paywindow or Merchant Website or Merchant App	MobilePay frontend (web or app)	MobilePay backend	PSP Backend	Acquirer	Issuer

Create payment →

InitiatePayment (Card-, Failed-Callback **RedirectFromMobilePayUrl**, ...more)

OK(PaymentId, RedirectToMobilePayUrl)

OK (RedirectToMobilePayUrl)

Redirect/GET **RedirectToMobilePayUrl** → CreateRequest(PaymentId)

OK(RequestId)

RejectRequest(RequestId)

OK (**RedirectFromMobilePayUrl**)

Redirect/GET **RedirectFromMobilePayUrl**

GetPaymentStatus(MerchantPaymentId)

Status

PSP either InitiatePayment with a status-failure RedirectFromMobilePayUrl and later patch a status-success RedirectFromMobilePayUrl.
Or alternatively; Initiate with a status-neutral RedirectFromMobilePayUrl and offer a GetPaymentStatus-endpoint (Psp own name) that merchants call from the status-neutral RedirectFromMobilePayUrl-frontend, after the redirect.

The diagram contains the following labeled participants and messages:

Participants (columns):
- PSP paywindow or Merchant Website or Merchant App
- MobilePay frontend (web or app)
- MobilePay backend
- PSP Backend
- Acquirer
- Issuer

Messages (top to bottom):

- Create payment
- InitiatePayment (Card-, Failed-Callback RedirectFromMobilePayUrl, ...more)
- OK(PaymentId, RedirectToMobilePayUrl)
- OK (RedirectToMobilePayUrl)
- Redirect/GET **RedirectToMobilePayUrl**
- CreateRequest(PaymentId)
- OK(RequestId)
- AcceptRequest(RequestId, Card A)
- CardCallback(Cards)
- Authorize
- Authorize
- AuthorizeStarted
- OK
- Rejected
- Rejected

Until Status OK:
- GetStatus
- Nothing yet

- PATCH(RedirectFromMobilePayUrl)
- OK
- UpdateAuthorizaionAttempt(failed)
- OK
- Set Rejected
- GetStatus
- OK(Rejected)

- See Rejected status and Pick Card B
- AcceptRequest(RequestId, Card B)
- CardCallback(Cards)
- Authorize
- Authorize
- AuthorizeStarted
- OK
- OK
- OK

Until Status OK:
- GetStatus
- Nothing yet

- PATCH(RedirectFromMobilePayUrl)
- OK
- UpdateAuthorizaionAttempt(success)
- OK
- GetStatus
- OK(RedirectFromMobilePayUrl)
- Redirect/GET RedirectFromMobilePayUrl
- GetPaymentStatus(MerchantPaymentId)
- Status

PSP either InitiatePayment with a status-failure RedirectFromMobilePayUrl and later patch a status-success RedirectFromMobilePayUrl.
Or alternatively; Initiate with a status-neutral RedirectFromMobilePayUrl and offer a GetPaymentStatus-endpoint (Psp own name) that merchants call from the status-neutral RedirectFromMobilePayUrl-frontend, after the redirect.