Manually annotating real images

Part annotation

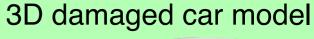


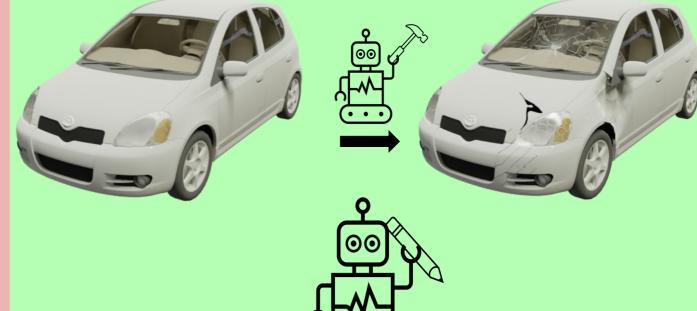




Generating synthetic images

3D car model





Part annotation

Damage annotation



