Terms and functions

- **VisiblePoints**: Number of point visible from all the selected OCs when rendered from a top view.
- VisibleInliers: Number of VOP point that has and inlier in the point cloud.
- **UniqueVisibleInliers**: Number Visible Inliers that does not share indexes in the Point Cloud. Only if more than two OCs are colliding is .
- **InliersThreshold**: The shold to determine what the ration between VOP and VOI needs to be for cost to increase. Used differently in GEIC than in GEICS and GEUICS.
- PointCloudPoints: Number of points in the pointcloud(the one captured by scape).
- CollisionDepth: The maximum penetration depth for a OC in a given hypothesis.
- **OCScore**: Score for a given OC, in the scape dataset this is given.
- $\sigma(\mathbf{x})$: function used for discounting inliers based on collision

$$\sigma(x) = \frac{1}{1 + e^{-g*(x-c)}} \tag{1}$$

- o g: sigmoid growth rate
- o c: sigmoid center
- PenalizedVisibleInliers:

$$Penalized Visible Inliers = \sum_{Selected OC(SOC)} Visible Points_{SOC} \cdot \sigma(Collision Depth_{SOC})$$
 (2)

Genetic Evaluators(GEs)

Genetic Evaluator Inlier Collision(GEIC)

$$cost = Visible Points - \frac{Penalized Visible Inliers}{Inliers Threshold}$$
(3)

Genetic Evaluator Inlier Collision Scaled(GEICS)

$$cost = 1 - \frac{VisibleInliers}{PointCloudPoints + max(InlierThreshold * VisiblePoints - PenalizedVisibleInliers, 0)}$$
(4)

Genetic Evaluator Unique Inlier Collision Scaled(GEUICS)

$$cost = 1 - \frac{UniqueVisibleInliers}{PointCloudPoints + max(InlierThreshold * VisiblePoints - PenalizedVisibleInliers, 0)}$$
 (5)

Genetic Evaluator Score Collision(GESC)

$$cost = -\sum_{SelectedOC(SOC)} OCScore_{SOC} * (1 - 2 * \sigma(CollisionDepth_{SOC}))$$
(6)