Terms and functions

- **VisiblePoints**: Number of point visible from all the selected OCs when rendered from a top view.
- **VisibleInliers**: Number of VisiblePoints point that has and inlier in the point cloud.
- **UniqueVisibleInliers**: Number Visible Inliers that does not share indexes in the Point Cloud. Only if more than two OCs are colliding is .
- PointCloudPoints: Number of points in the pointcloud(the one captured by scape).
- CollisionDepth: The maximum penetration depth for a OC in a given hypothesis.
- **OCScore**: Score for a given OC, in the scape dataset this is given.
- PenalizedVisibleInliers:

$$\mbox{PenalizedVisibleInliers} = \sum_{SelectedOC(SOC)} \mbox{VisiblePoints}_{SOC} \cdot \sigma(\mbox{CollisionDepth}_{SOC}) \eqno(1)$$

$$\sigma(x) = \frac{1}{1 + e^{-g*(x-c)}} \tag{2}$$

• g: sigmoid growth rate, usually from 5-10, c: sigmoid center, usually around 2-5 mm

• *InliersThreshold*(0-1): Theshold to determine what the ration between VisiblePoints and PenalizedVisibleInliers needs to be for cost to increase. Used differently in GEIC than in GEICS and GEUICS.

Genetic Evaluators(GEs)

Genetic Evaluator Inlier Collision(GEIC)

$$cost = Visible Points - \frac{Penalized Visible Inliers}{Inliers Threshold}$$
(3)

Genetic Evaluator Inlier Collision Scaled(GEICS)

$$cost = 1 - \frac{VisibleInliers}{PointCloudPoints + max(InlierThreshold * VisiblePoints - PenalizedVisibleInliers, 0)}$$
 (4)

Genetic Evaluator Unique Inlier Collision Scaled(GEUICS)

$$cost = 1 - \frac{UniqueVisibleInliers}{PointCloudPoints + max(InlierThreshold * VisiblePoints - PenalizedVisibleInliers, 0)}$$
(5)

Genetic Evaluator Score Collision(GESC)

$$cost = -\sum_{SelectedOC(SOC)} OCScore_{SOC} * (1 - 2 * \sigma(CollisionDepth_{SOC}))$$
(6)