

HelloTriangleGame::tick



```
graph LR; A[HelloTriangleGame::tick] --> B[IRenderer::beginFrame]
```

A diagram showing a call from `HelloTriangleGame::tick` to `IRenderer::beginFrame`. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the first box to the second box.

IRenderer::beginFrame