

---

# Guide to Structuring XML Files for AI Prompts

---

Jens Träger ([mail@jens-traeger.de](mailto:mail@jens-traeger.de))  
<http://www.linkedin.com/in/jens-traeger/>

April 14, 2025

**Abstract**

This guide defines a structured, XML-based format for designing TRIZ prompts intended for use with large language models (LLMs). The format is designed to be universal, editable in standard text editors, and independent of proprietary platforms. It supports modular elements such as metadata, functional descriptions, instructional logic, and AI-specific input prompts. This structure ensures consistent, transparent, and reusable prompt engineering, facilitating collaborative development and scalable integration into AI-assisted innovation workflows.

**Contents**

<b>1</b>	<b>Introduction</b>	<b>2</b>
<b>2</b>	<b>File Structure Overview</b>	<b>2</b>
<b>3</b>	<b>Metadata Section</b>	<b>3</b>
3.1	Title . . . . .	3
3.2	Description . . . . .	3
3.3	Starters . . . . .	3
3.4	Models . . . . .	3
3.5	Creativity . . . . .	3
3.6	Capabilities . . . . .	4
<b>4</b>	<b>Instructions Section</b>	<b>4</b>
4.1	Role and Persona . . . . .	4
4.2	Goal . . . . .	4

4.3	General Instructions . . . . .	5
4.4	Alternative Instructions . . . . .	5
4.5	Definitions . . . . .	5
4.6	Context and Background . . . . .	5
4.7	Examples . . . . .	6
4.8	Additional Knowledge Files . . . . .	6
<b>5</b>	<b>How to Start</b>	<b>7</b>
<b>6</b>	<b>Best Practices</b>	<b>7</b>
<b>7</b>	<b>Transferring Prompts into LLMs</b>	<b>7</b>
<b>8</b>	<b>License</b>	<b>8</b>
<b>9</b>	<b>Contact</b>	<b>8</b>
	<b>References</b>	<b>8</b>

## 1 Introduction

The TRIZ Prompt Format is a standard for creating reusable and interpretable prompts in XML. It ensures compatibility across editing tools, facilitates maintenance, and promotes prompt sharing among users. XML was chosen for its clarity, tooling support, and structured nature.

## 2 File Structure Overview

Each prompt follows this basic layout:

```
<Prompt>
  <Metadata>...</Metadata>
  <Instructions>...</Instructions>
</Prompt>
```

- **<Metadata>**: Defines basic configuration, models, capabilities, and starter inputs.
- **<Instructions>**: Describes the purpose, interaction flow, definitions, and context. This is the actual prompt logic to be transferred to the LLM.

### 3 Metadata Section

The metadata provides essential context and technical configuration for the prompt.

#### 3.1 Title

```
<Title>Your GPT Title Here</Title>
```

A short, precise name (max. 50 characters).

#### 3.2 Description

```
<Description>  
  Describe what this GPT does and how it helps  
  users.  
</Description>
```

Maximum length: 300 characters.

#### 3.3 Starters

```
<Starters>  
  <Prompt>How can I solve contradictions?</Prompt>  
  <Prompt>I want to solve a problem with a ...  
    using TRIZ - how can I proceed?</Prompt>  
</Starters>
```

Include 2-3 simple prompts to guide users. This will help new users to engage in a meaningful way with the prompt. The prompt should be a short and simple question or statement that describes the problem or task that a beginner wants to solve. The prompt should be relevant to the context of the prompt.

#### 3.4 Models

```
<Models>  
  <Model>GPT-4o</Model>  
</Models>
```

Specify supported or recommended models. This will help new users to engage in a meaningful way with the prompt. The model name should be a string, e.g., GPT-4o.

#### 3.5 Creativity

```
<Creativity>0.7</Creativity>
```

Float value from 0 (precise) to 1 (creative). Optional. Not available in all models.

### 3.6 Capabilities

```
<Capabilities>
  <Capability>Web Search</Capability>
  <Capability>Canvas</Capability>
  <Capability model="GPT-4o">DALL-E Image
    Generation</Capability>
  <Capability model="GPT-4o">Code Interpreter &
    Data Analysis</Capability>
</Capabilities>
```

List necessary tools or model features. Can include model-specific attributes.

## 4 Instructions Section

The <Instructions> section contains the main prompt logic. It should not exceed 8000 characters.

### 4.1 Role and Persona

```
<Role>
  Role of the assistant in this context. E.g., you
  are a TRIZ expert helping users analyze
  systems and solve problems using structured
  innovation methods.
</Role>
<Persona>
  Persona, tone, and positioning of the assistant.
  E.g., you are a friendly and knowledgeable
  person who is always ready to help users with
  their problems.
</Persona>
```

Both tags are optional. The <Role> tag functions as a role prompt that guides the LLM's behavior throughout the session. While the terms role prompting and persona prompting are often used interchangeably, they have subtle differences. For a more detailed discussion, the reader is referred to the relevant literature. [1], [2], [3], [4]

### 4.2 Goal

```
<Goal>
  Describe the overall intent of this assistant.
</Goal>
```

Summarize what the GPT aims to achieve.

### 4.3 General Instructions

```
<Instruction type="general">
  <Step>Ask the user to describe their problem.</Step>
  <Step>Analyze the system using TRIZ methods.</Step>
  <Step>Offer structured output such as diagrams
    or explanations.</Step>
</Instruction>
```

Main step-by-step guidance for the GPT. If further granularity is needed, use sub-instructions with the <Substep> tag.

### 4.4 Alternative Instructions

```
<Instruction type="alternative">
  <Step>Identify known methods for resolving
    contradictions.</Step>
  <Step>Present method examples with pros and cons
    .</Step>
</Instruction>
```

Optional flows for specific tasks.

### 4.5 Definitions

```
<Definition name="Technical_Contradiction">
  A situation in which improving one parameter
    leads to the worsening of another.
</Definition>
```

Ensure consistent understanding of core terms and concepts. Definitions should be short and precise.

### 4.6 Context and Background

```
<Context>
  <Section>
    <Title>Title of context section</Title>
    <Explanation>
      A TRIZ technique used to do something
        specific or for achieving a given
        function.
    </Explanation>
  </Section>
</Context>
```

Provide background, methods, and domain knowledge.

## 4.7 Examples

```
<Examples>
  <Example title="First_Example">
    <Problem>Describe the parameters of the
      problem.</Problem>
    <Solution>Describe a methodologically
      correct solution.</Solution>
  </Example>
</Examples>
```

Realistic application of the prompt in an actual context. Usually helps the LLMs to understand the context of the prompt better and to provide better results. Each example should be short and concise. The example should be a real-world example, not a made-up one. The example should be relevant to the prompt and the context of the prompt. The example should be easy to understand and follow. Each example is enclosed in `<Example>` and `</Example>` tags.

## 4.8 Additional Knowledge Files

List external files if the content exceeds the XML file limit. Suggested formats include XML, TXT, CSV, and PDF. Reference these in the meta data section and in the instructions part of your prompt. Store all additional files alongside the prompt file in the same folder. Always keep core behavior and interaction rules in the main instructions.

Tips:

- Suggested content for additional knowledge files:
  - Detailed process descriptions
  - Definitions, lists, and explanations
  - Complex rules or instructions
  - Additional data sets like tables etc.
  - Multilingual instruction sets
- Use clear, descriptive names for files.
- Ensure files are accessible and properly formatted.
- Prefer non-proprietary formats (e.g., XML, CSV, TXT) for compatibility.
- Reference them in `<Context>` or steps (e.g., "See matrix.pdf")
- Structure them for easy parsing by LLMs

## 5 How to Start

Use `template_triz_gpt.xml` as a base. It includes all recommended elements with inline comments.

## 6 Best Practices

- Use meaningful, consistent tag names.
- Keep prompts clean and minimal.
- Include a goal, instructions, and starter prompts.
- Test with different LLMs where applicable.
- Use external files to keep prompts under 8k characters.
- Validate well-formed XML and UTF-8 encoding.
- Prefer open formats for supporting files.

## 7 Transferring Prompts into LLMs

Depending on the LLM you use, the exact procedure may differ. The following steps are a guideline for ChatGPT and similar LLMs:

1. Open ChatGPT and go to “Explore GPTs” → “Create”. Switch to the “Configure” tab.
2. In the setup interface, manually copy the content from the meta-data sections such as `<Title>`, `<Description>`, and `<Starters>` into the corresponding fields.
3. Copy all content between the `<Instructions>` and `</Instructions>` tags into the “Instructions” field. This contains the main prompt logic used to instruct the LLM.
4. From the `<Capabilities>` section, select the listed capabilities by ticking the respective boxes. Note that capabilities can be model-specific. If you are using a model that does not support all capabilities, select only those supported by your model.
5. If your prompt need knowledge files, upload them by hitting the “Upload files” button in the section “Knowledge”. You can upload multiple files at once.
6. Save and test your GPT.

*Note:* Field names may vary based on your language settings. The names provided above refer to the English version. If you are using a different language, the terminology may differ; however, the underlying function remains the same.

## 8 License

Released under the MIT License – free for reuse and adaptation with attribution. For new prompts add your name and the names of all other contributors to the respective line at the beginning of the XML file. Do not change the license text.

## 9 Contact

For contributions, open an issue or pull request on GitHub. Collaboration is welcome!

## References

- [1] "Text generation and prompting - OpenAI API," Accessed: Apr. 14, 2025. [Online]. Available: <https://platform.openai.com/docs/guides/text?api-mode=responses>.
- [2] T. Debnath, M. N. A. Siddiky, M. E. Rahman, P. Das, and A. K. Guha. "A Comprehensive Survey of Prompt Engineering Techniques in Large Language Models." [Online]. Available: <https://www.techrxiv.org/users/898487/articles/1274333-a-comprehensive-survey-of-prompt-engineering-techniques-in-large-language-models>, pre-published.
- [3] J. S. Park, J. C. O'Brien, C. J. Cai, M. R. Morris, P. Liang, and M. S. Bernstein. "Generative Agents: Interactive Simulacra of Human Behavior." arXiv: 2304.03442 [cs]. [Online]. Available: <http://arxiv.org/abs/2304.03442>, pre-published.
- [4] J. Wei et al. "Chain-of-Thought Prompting Elicits Reasoning in Large Language Models." arXiv: 2201.11903 [cs]. [Online]. Available: <http://arxiv.org/abs/2201.11903>, pre-published.