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CPE-301;
Lab activity 1; prelim; dsal32e;

Part 1 array

The way I've written it is to be able to easily translate the logic in other languages as much as possible, specifically cpp. I also did not want to rely on python's built-in functions that are too optimized already as well as python's inherent convenient syntax. The scope of part 1 only needs "an element" to be added and deleted. However, I expanded the scope that the input will cover multiple duplicated elements as I wanted to refresh my leetcode solving skills. The following text documents my intuitions while solving the problem stated.

On the deletion part, there were two lists that I am working with: the referenced list, and the intended value/s to be deleted.

Approach 1: Brute force

My initial approach has a time complexity of $O(n^2)$. Which was to iterate through both arrays, finding match for every other value and delete it. However, by only limiting myself with the use of loops and python's pop method which reduces the original array's size, the resulting array has some values that were unintentionally removed.

```
index = 0
for arrayValue in array:
    # search for matching values
    # brute force
    for deleteValue in cacheDeleteValues:
        if arrayValue == deleteValue:
            array.pop(index)
    index += 1
```

The way I solved it was marking what indices that matches the value in the array and then deleting it after while respecting the current array size.

One thing I made sure before deleting things is to remove duplicates from the marked indices. I got an idea from the following reference [1]. The resulting implementation is shown below:

```
# marking where in the array that has the value in delete
markIndex = []
for aaa in range(len(array)):
    # another search for matching values
    # in delete_values
    # brute force
    for bbb in range(len(delete_values)):
        if array[aaa] == delete_values[bbb]:
            markIndex.append(aaa)

# sanitize the marked indices
```

```

# by removing duplicates
tempDuplicates = []
for iii in range(len(markIndex)):
    # store if next value in array is not equal to current
    if iii+1 != len(markIndex) and markIndex[iii] != markIndex[iii+1]:
        tempDuplicates.append(markIndex[iii])
    # store the last element regardless
    elif iii+1 == len(markIndex):
        tempDuplicates.append(markIndex[iii])
markIndex.clear()
markIndex = tempDuplicates

```

Another way is to first sort out the array first to enable us to easily remove duplicates and deleting them as we go through the array. Further reducing the number of operations and memory usage. However, I wouldn't want to touch the code any more than that.

Approach 2: Hashing

Another intuition I always and most frequently resort to is through hashmaps. Firstly, we need to remove duplicates in the list of delete values the same way we did from the first approach. And we can then hash those. A simple key and value may work so I wouldn't have to think about be any offsets.

```

deleteHash = {}
for iii in delete_values:
    deleteHash[iii] = iii

```

One of the key differences that I made here is that I'm two days in trying to solve what indices to pop. I have asked chatgpt other ways to solve the problem and a few solutions came: the first one was to create a temporary list to store which indices are not present in the hash. I do not want to increase the memory, so no. The second one was to loop through the array backwards so that we wouldn't mind the offsets we need to subtract to the iterator. The following code presents the initial problematic error indices.

```

deleteCount = 0
total = len(array)
iii = 0
while iii < total:
    # make sure its safe to access an unknown key, use any string or just keep it as None
    if (deleteHash.get(array[iii]) == array[iii]):
        array.pop(iii - deleteCount)
        deleteCount += 1
        total -= 1

    iii += 1

```

And the fix for that:

```
iii = len(array) - 1
while(iii >= 0):
    if deleteHash.get(array[iii]) is not None:
        array.pop(iii)
    iii -= 1
```

And that concludes the deletion part for the part 1. I hope with this much work I get to see more of competitive programming principles so I can get back here in the future and just see the difference on how I perceive things. Or better yet, be able to solve this with lesser time and space complexity.

The rest of the part 1 is as straight forward as it is. The scope, again, I expanded it to not only include an element but a list of elements (affecting the addition and deletion in an array). The code below shows the full implementation of the first part:

```
def addNewElementAtTheEnd(array, add_these):
    """
        name          treated as
    param: array       list
    param: add_these   list
    return:            void

    adds elements at the end of the array
    """
    # make sure that addThese is a list
    tempAddThese = []
    for iii in add_these:
        tempAddThese.append(iii)
    add_these = tempAddThese

    # add the elements in add_these to the end of array
    for jjj in add_these:
        array.append(jjj)

def deleteElements(array, delete_values):
    """
        name          treated as
    param: array       list
    param: delete_values list
    return:            void

    deletes elements in the array
    that matches with the value/s of the delete_values
    """

    # makes sure delete_values is a list
    cacheDeleteValues = []
    for iii in delete_values:
        cacheDeleteValues.append(iii)
    delete_values.clear()
    delete_values = cacheDeleteValues

    # marking where in the array that has the value in delete
    markIndex = []
    for aaa in range(len(array)):
        # another search for matching values
        # in delete_values
```

```

    # bruteforce
    for bbb in range(len(delete_values)):
        if array[aaa] == delete_values[bbb]:
            markIndex.append(aaa)

# sanitize the marked indices
# by removing duplicates
tempDuplicates = []
for iii in range(len(markIndex)):
    # store if next value in array is not equal to current
    if iii+1 != len(markIndex) and markIndex[iii] != markIndex[iii+1]:
        tempDuplicates.append(markIndex[iii])
    # store the last element regardless
    elif iii+1 == len(markIndex):
        tempDuplicates.append(markIndex[iii])
markIndex.clear()
markIndex = tempDuplicates

# deletion of the marked indices
deleteCount = 0
for iii in range(len(markIndex)):
    array.pop(markIndex[iii] - deleteCount)
    deleteCount +=1

def deleteElementsHash(array, delete_values):
    """
        name          treated as
    param:  array      list
    param:  delete_values  list
    return:          void

    deletes elements in the array
    that matches with the value/s of the delete_values
    """
    # makes sure delete_values is a list
    cacheDeleteValues = []
    for iii in delete_values:
        cacheDeleteValues.append(iii)
    delete_values.clear()
    delete_values = cacheDeleteValues

    # sort the delete_values from less to bigger value
    delete_values.sort()          # this is may take quite long to write
                                   # and it deserves a separate discussion/activity
                                   # so lets just resort with this

    # remove duplicates
    # same as with the approach 1
    tempSanitized = []
    iii = 0
    while (iii < len(delete_values)):
        # store if next value in array is not equal to current
        if iii+1 != len(delete_values) and delete_values[iii] != delete_values[iii+1] :
            tempSanitized.append(delete_values[iii])
        # store the last element regardless
        elif iii+1 == len(delete_values):
            tempSanitized.append(delete_values[iii])
        iii +=1
    delete_values.clear()
    delete_values = tempSanitized

```

```

# create a hash
# eg. 1:1, 2:2, 25:25
deleteHash = {}
for iii in delete_values:
    deleteHash[iii] = iii

"""
print("=====\ndeleteHash\nkey\tvalue")
for key, value in deleteHash.items():
    print(key, "\t", value)
"""

# deletion
# loop through the array backwards
# if the current value does not exist in the hashed deletevalues,
# pop it
iii = len(array) - 1
while(iii >= 0):
    if deleteHash.get(array[iii]) is not None:
        array.pop(iii)
    iii -=1

def printAllElements(array):
    """    name          treated as
    param: array          list
    return:                void

    prints all elements in a list
    """
    print("[", end='')
    index = 0
    while index < len(array):
        print(array[index], end='')
        print("]\n"
              if (index+1 == len(array))
              else (" ", ), end='')
        index +=1

orig_array = [1,2,3,4,5,6,7,1,2,3,4,5]
orig_arrayhash = [1,2,3,4,5,6,7,1,2,3,4,5]

add_array = [75,457,78]
add_arrayhash = [346, 657, 123]

delete = [4,1,2,3,1,4, 234, 75]
deletehash = [4,1,2,1,4]

#####
# operations
addNewElementAtTheEnd(orig_array, add_array)
addNewElementAtTheEnd(orig_arrayhash, add_arrayhash)

deleteElements(orig_array, delete)
deleteElementsHash(orig_arrayhash, deletehash)

printAllElements(orig_array)
printAllElements(orig_arrayhash)

```

the output

```
[5, 6, 7, 5, 457, 78]  
[3, 5, 6, 7, 3, 5, 346, 657, 123]
```

Part 2: Linked list

I don't know how to implement it in python as it does not have pointers. I don't know how to reference the addresses of I searched the internet on how to implement linked list, and multiple sources uses the nodes as objects. The instructions from the board also seems straightforward and it is the same way as it is implemented in many online sources. The following sections shows my attempt with minimal help.

I approached it first by the interface, and then the implementation after. I initially wanted to initialize the linked list with variable-length arguments.

```
pogi = LinkedList(10,29,3,4)
```

However, that has proven itself difficult after going through this in multiple sittings. For now, I want it to keep it simple and the following code is yet my best attempt. Thanks to a youtube video [2], I have a brief overview how to work with linked list using OOP. After going through the video two or three times, I tried practicing, imitating and recalling how to implement it in python. When appending new values, the way it is supposed to store what values and indices aren't clear based from the logic of my code.

```
class Node:  
    def __init__(self):  
        self.value = None  
        self.next = None  
  
class LinkedList:  
    def __init__(self):  
        self.head = Node()  
  
    def add(self, value):  
        self.head.value = value  
  
        index = 0  
        while self.head.next is not None:  
            index +=1  
        self.head.next = index  
  
    def printlist(self):  
        pass  
  
pogi = LinkedList()  
pogi.add(10)  
pogi.printlist()
```

I gave up, so going again through the video, what I didn't account for was to initialize another node object when adding something to the end of the linked list. The following code may be considered as 1:1 copy from the video. Some methods like set and get, and the size or length of the linked list aren't implemented because I'm tired. I made some comments here and there to make the code speak some sense when read. Especially at the deleteThis method, I didn't add any branch inside the while loop like what he did in the video (for just a minor optimization; assuming the compiler and/or interpreter didn't account for that).

```
class Node:
    def __init__(self, value=None):
        self.value = value
        self.next = None

class LinkedList:
    def __init__(self):
        self.head = Node()

    def add(self, value):
        """
        param: value

        appends only an element to the end
        returns void
        """
        new_node = Node(value)      # initialize the value first
        current = self.head         # makes the context that
                                    # we are handling the current node

        while current.next is not None:
            current = current.next
        current.next = new_node

    def printlist(self):
        """
        prints things the list
        returns void
        """

        # store it in cache then traverse to the next node
        tempCache = []
        current_node = self.head
        while current_node.next is not None:
            current_node = current_node.next
            tempCache.append(current_node.value)
        print(tempCache)

    def deleteThis(self, index):
        """
        param: index

        deletes the index specified
        returns void
        """
        current_node = self.head

        # go to the node
        current_index = 0
        last_node = current_node
```

```

        while current_index-1 != index:
            last_node = current_node
            current_node = current_node.next
            current_index +=1

        # after arriving here, delete
        last_node.next = current_node.next

# operations
pogi = Linkedlist()
pogi.printlist()

# add multiple, then print
buffers = [0,1,2,3,4]
for bbb in buffers:
    pogi.add(bbb)
pogi.printlist()

# deletion
pogi.deleteThis(2)
pogi.deleteThis(0)
pogi.printlist()

```

Output

```

[]
[0, 1, 2, 3, 4]
[1, 3, 4]

```

What's surprising is that the index does not start at 0 in the deleteThis method. That's why there must be -1 for on the condition of the while loop to offset the index and terminate the loop earlier than what it written from the video.

References:

- [1] <https://www.geeksforgeeks.org/cpp-program-to-remove-duplicates-from-sorted-array/>
- [2] <https://www.youtube.com/watch?v=JIMyYuY1aXU&t=3s>

Appendix

- The source codes are available at <https://github.com/Jeo0/dsa-practice-documentation>