nscc

Java Assignment 4

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PROG 1400-700

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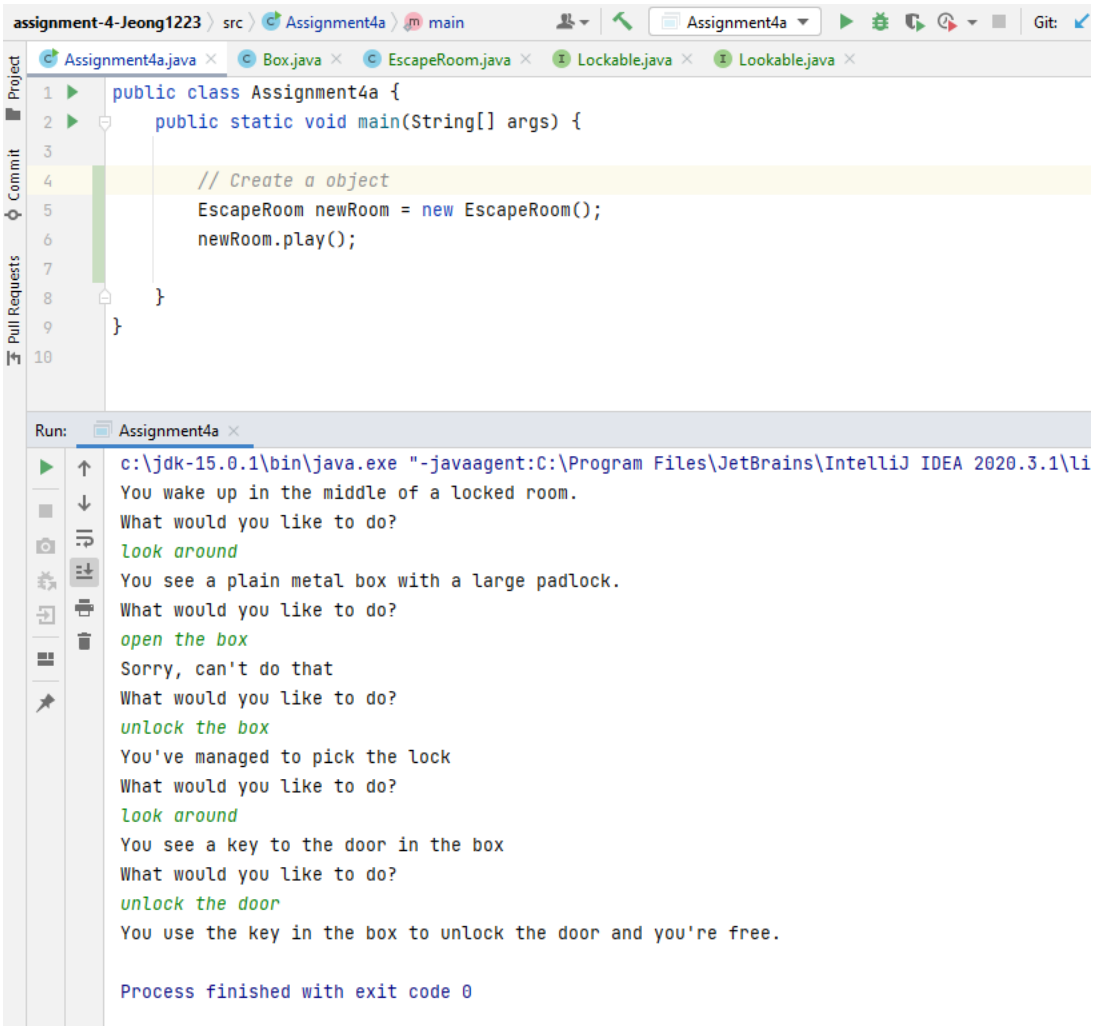
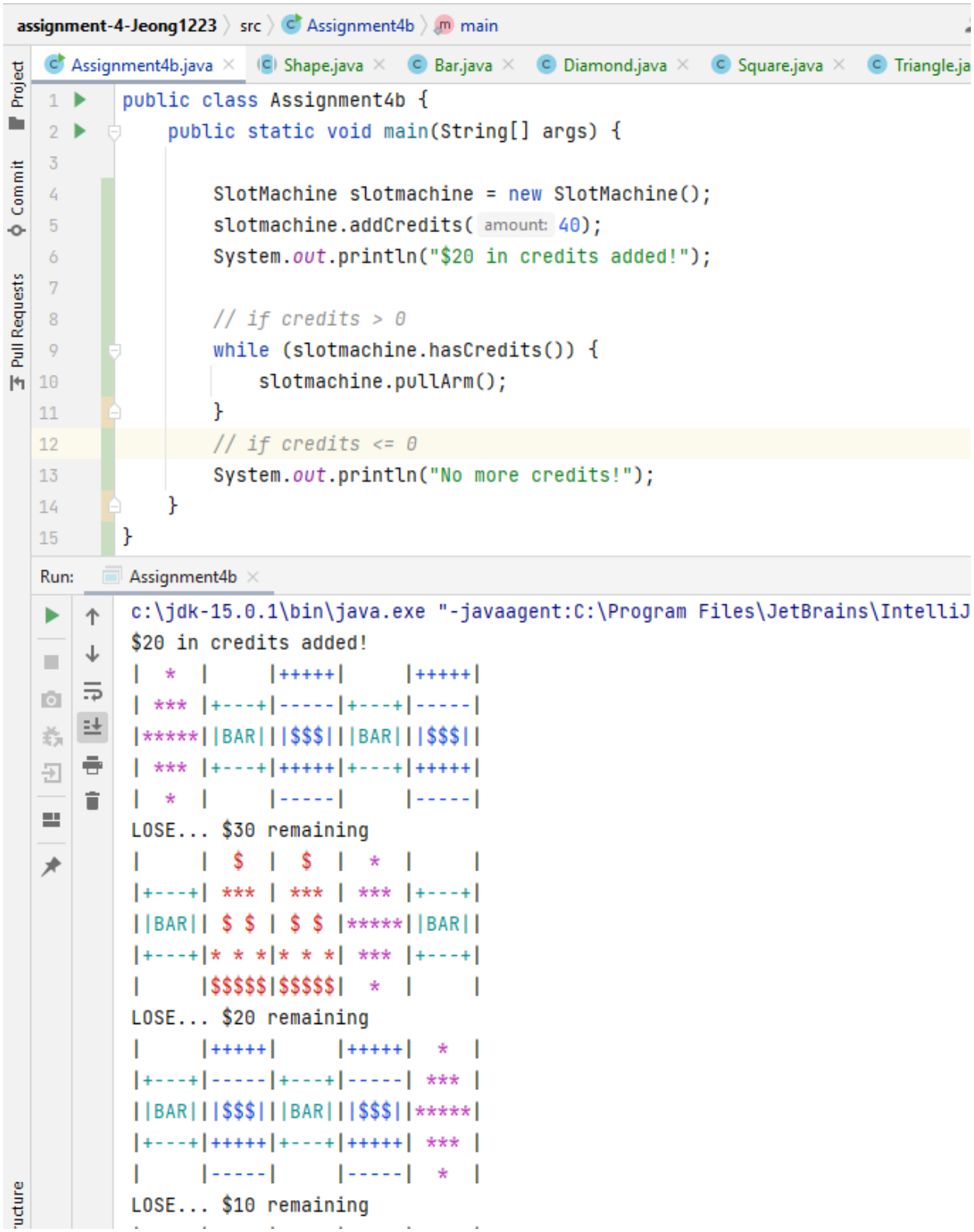
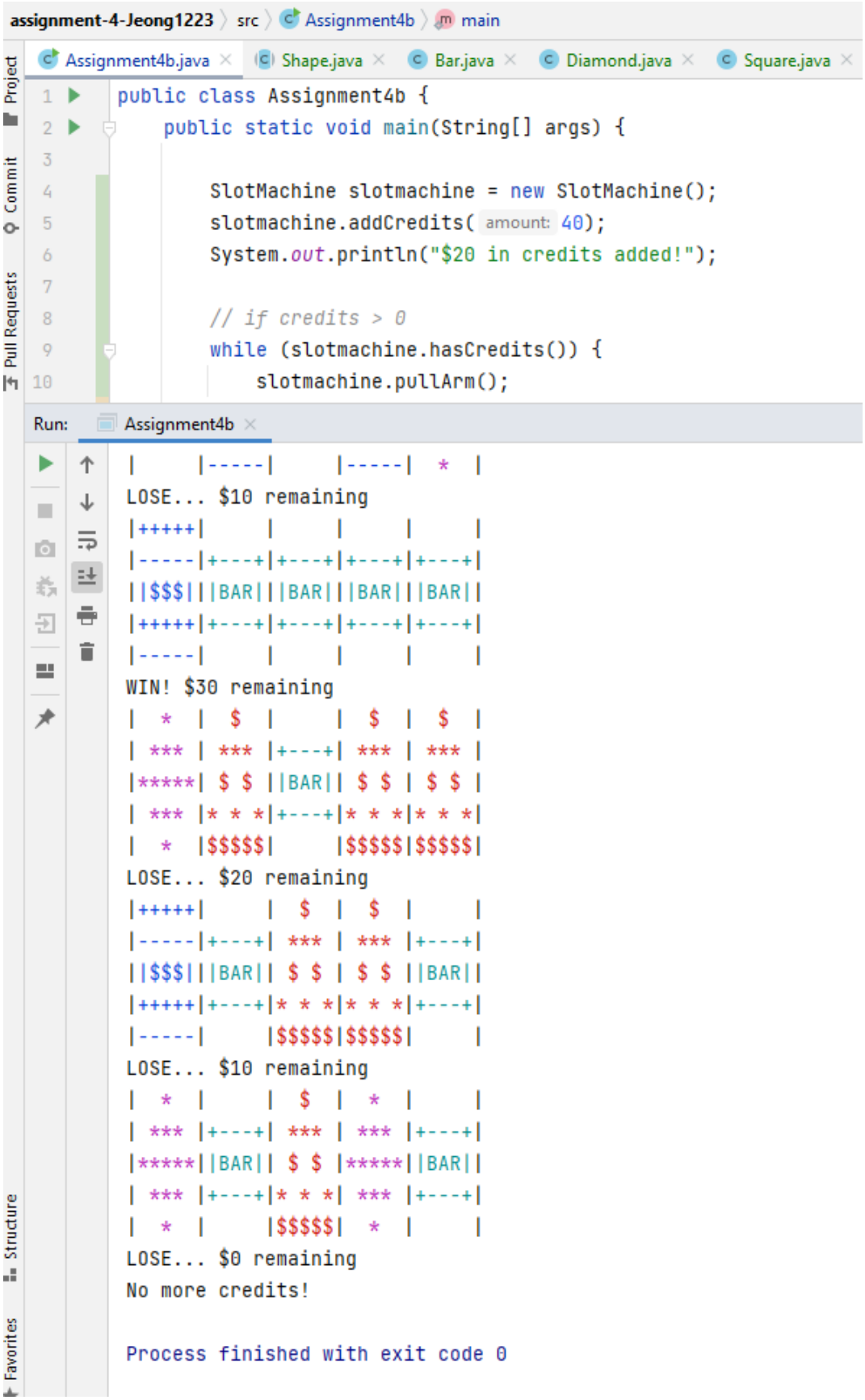
1. Assignment4a



2. Assignment4b




assignment-4-Jeong1223 src Assignment4b main
Assignment4b.java
Shape.java
Bar.java
Diamond.java
Square.java
public class Assignment4b {
public static void main(String[] args) {
SlotMachine slotmachine = new SlotMachine();
slotmachine.addCredits(amount: 40);
System.out.println("$20 in credits added!");
// if credits > 0
while (slotmachine.hasCredits()) {
slotmachine.pullArm();
Run: Assignment4b
LOSE... $10 remaining
WIN! $30 remaining
LOSE... $20 remaining
LOSE... $10 remaining
LOSE... $0 remaining
No more credits!
Process finished with exit code 0