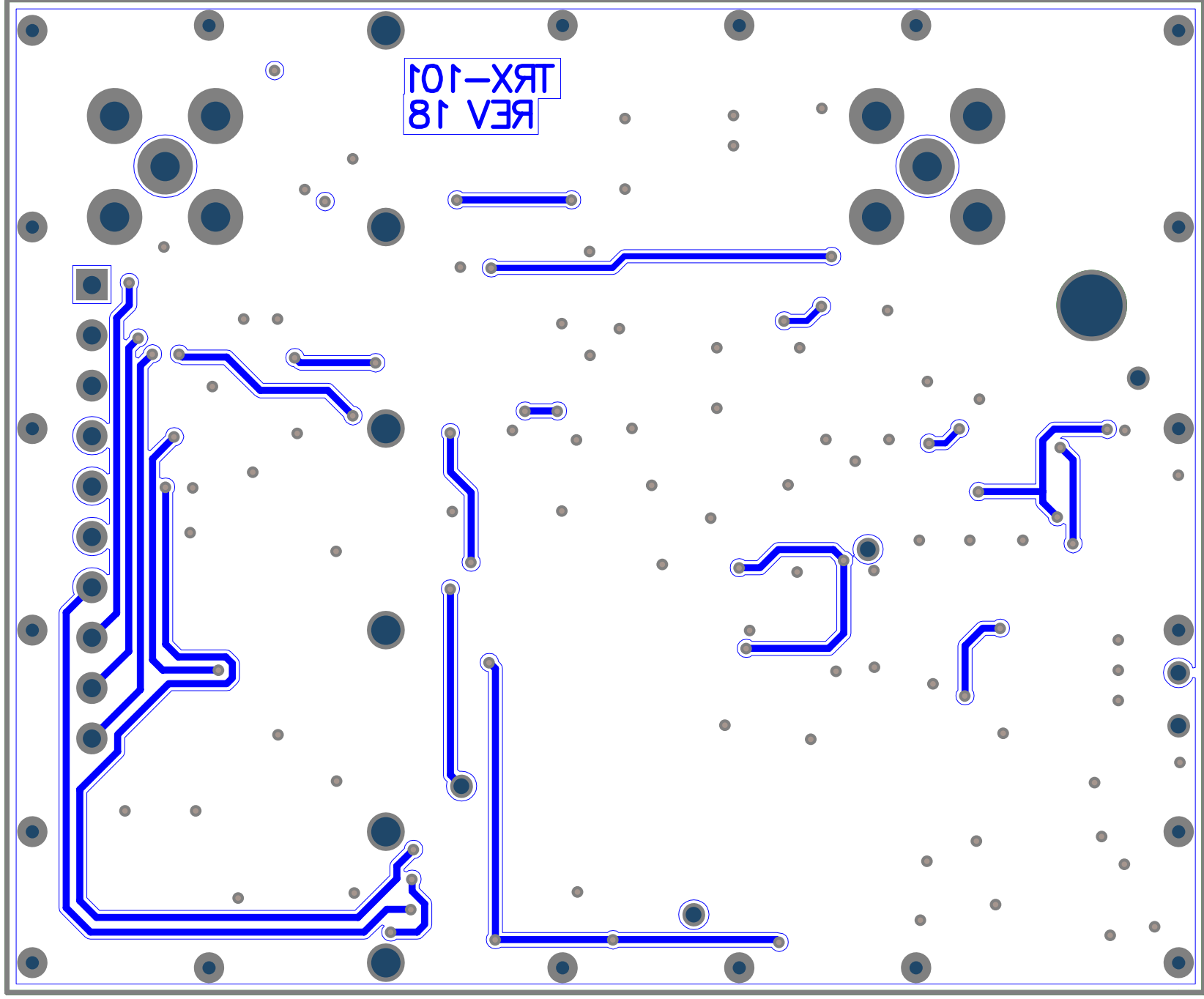
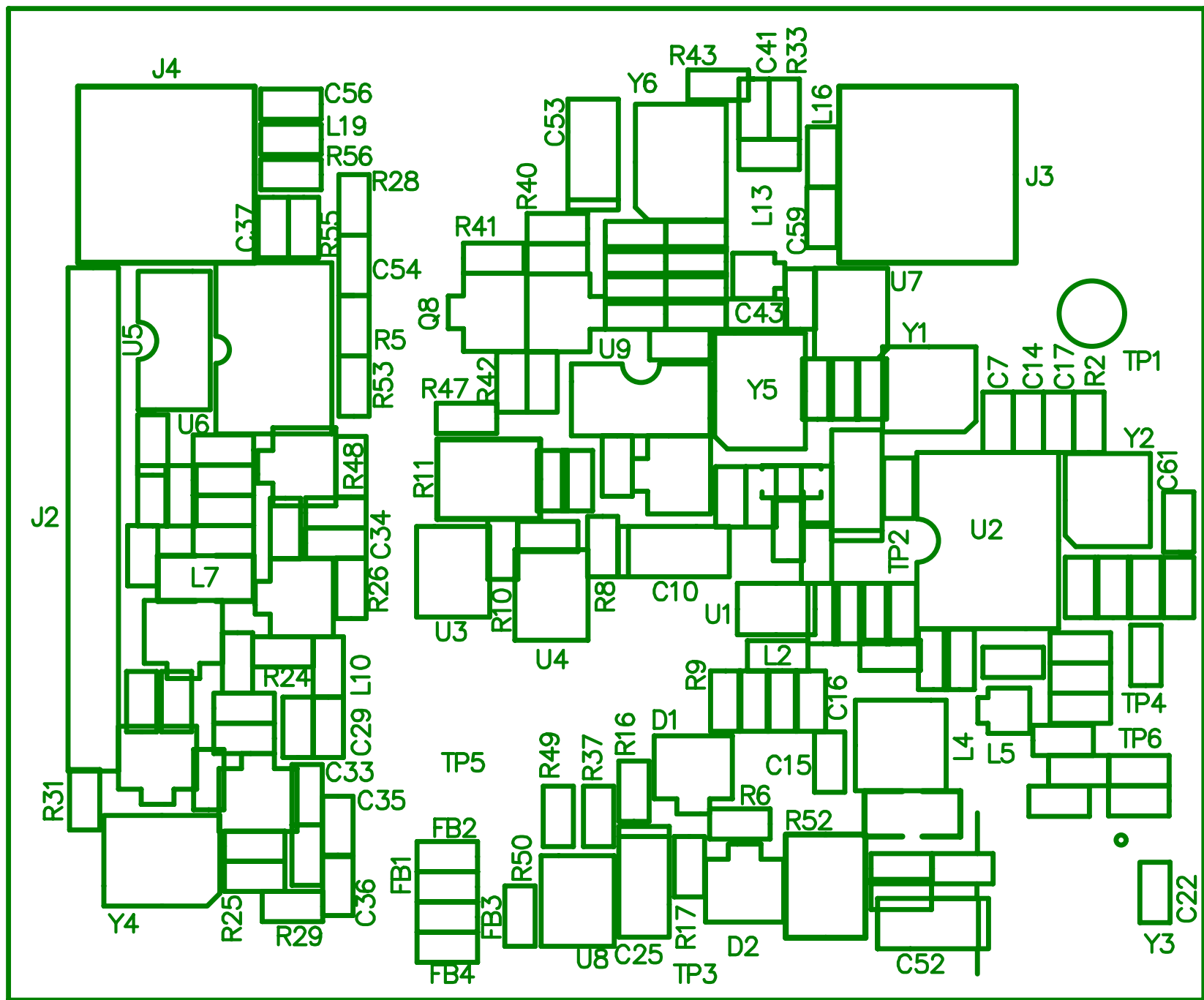


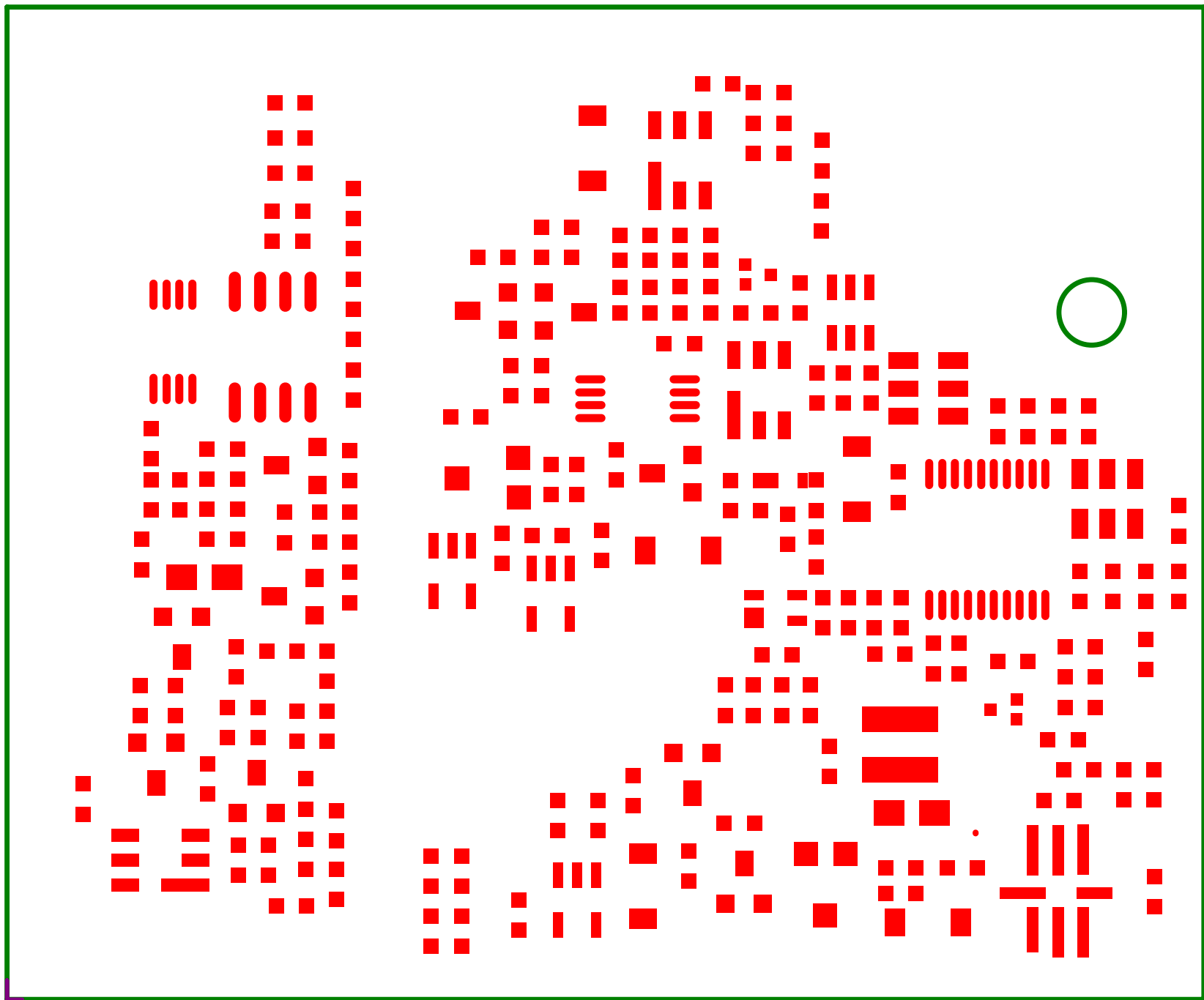
TopLayer

# Bottom\_Layer

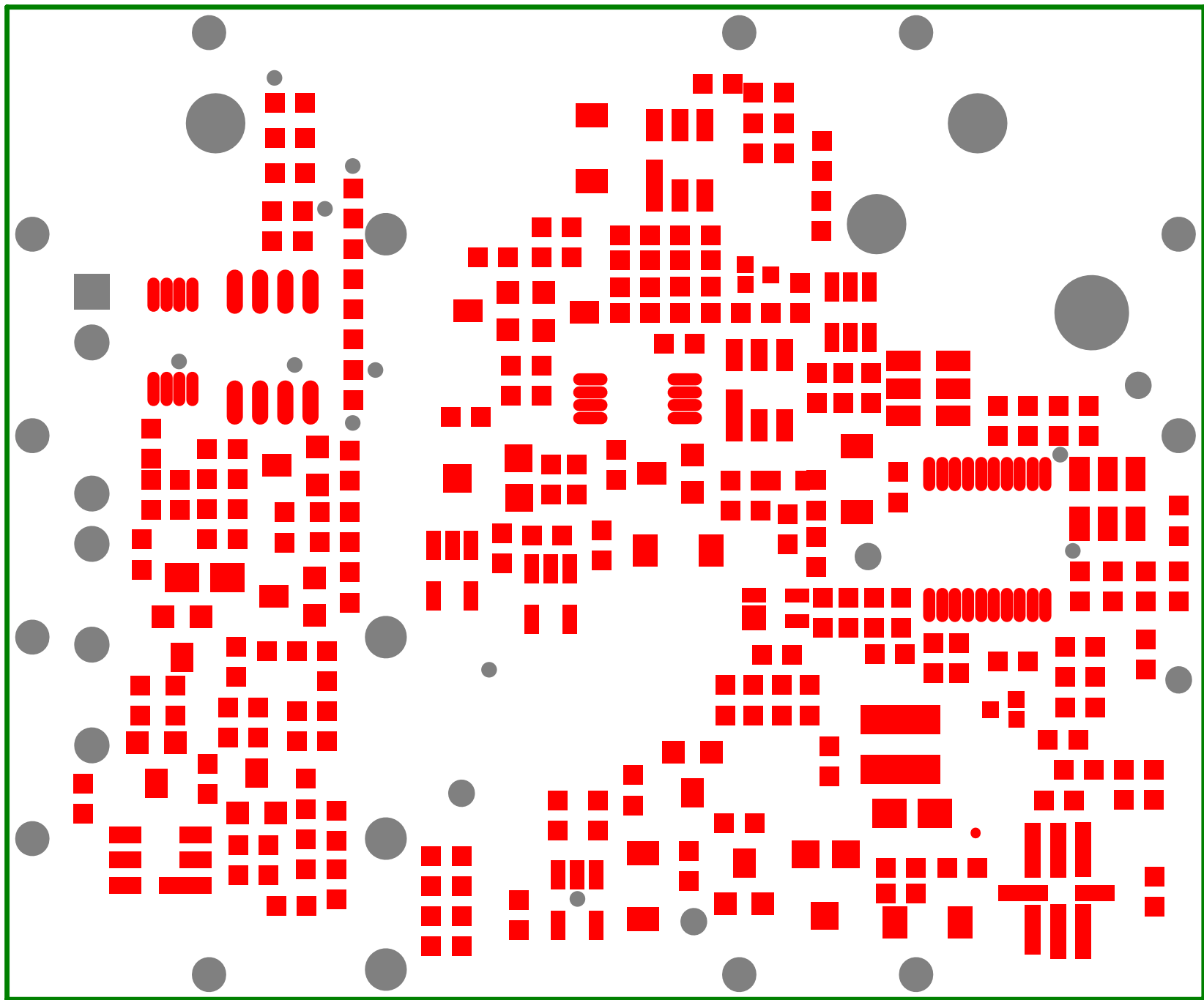




TopOverlay

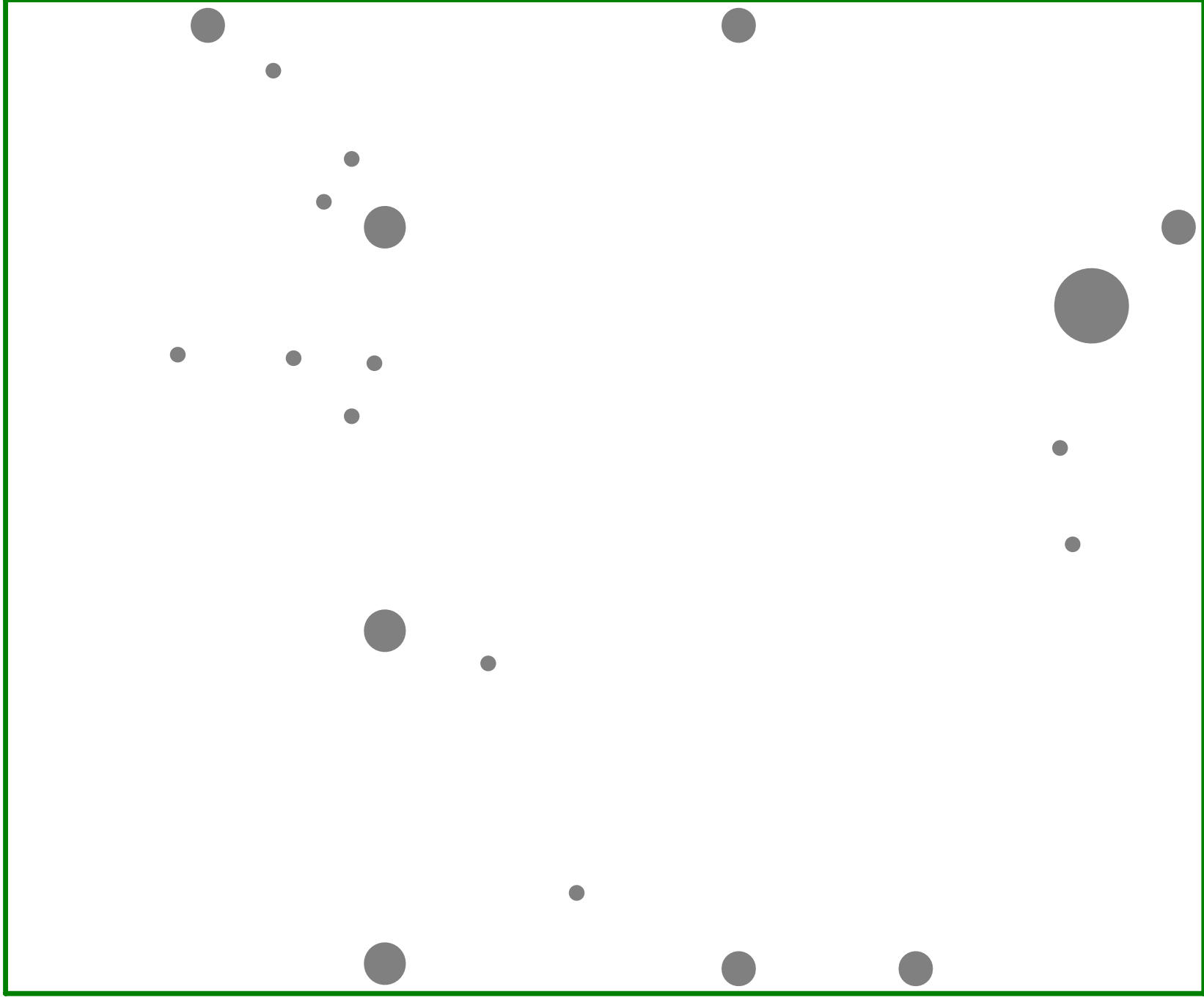


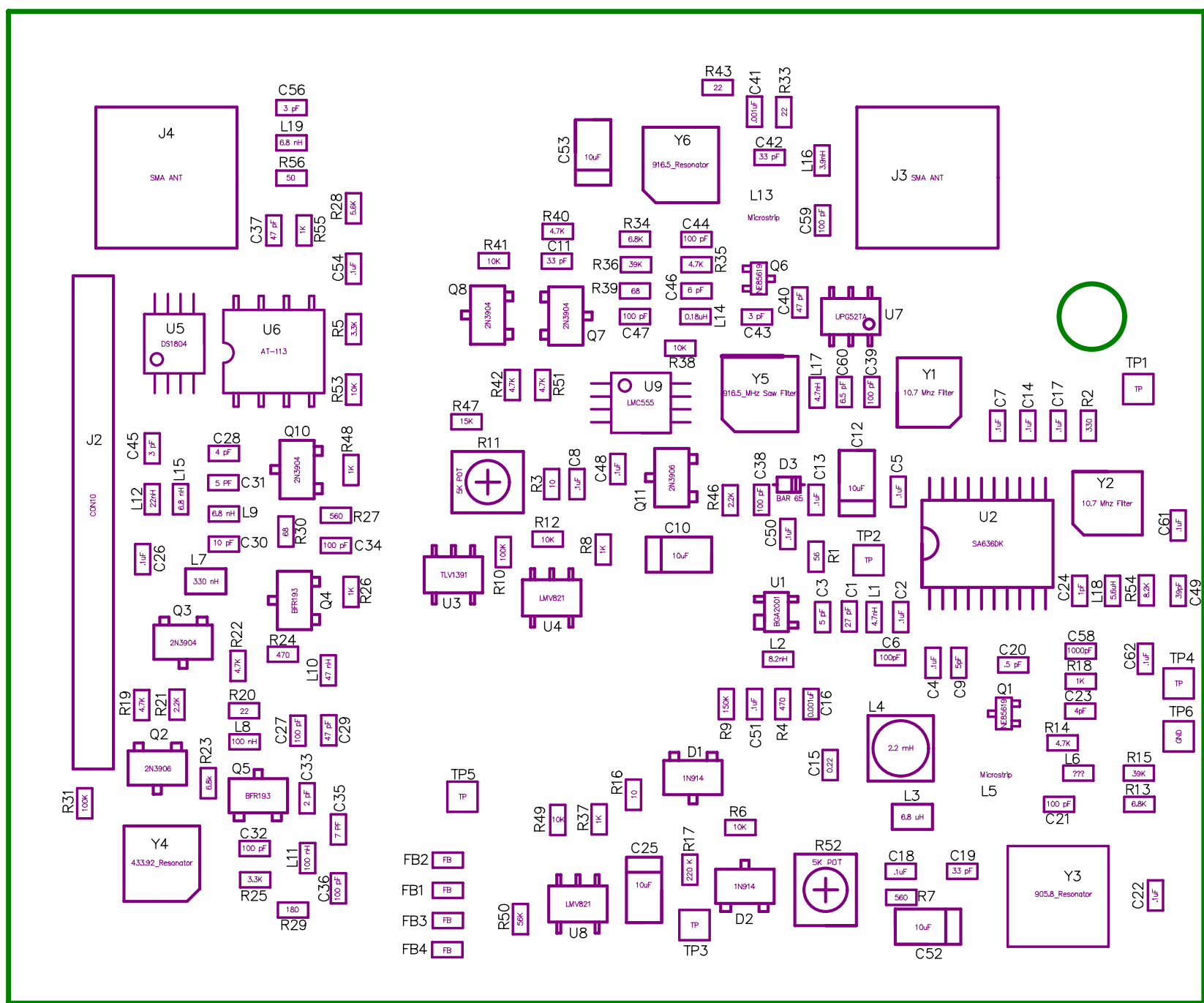
TopPaste



TopSolder

Bottom2older





# Assembly