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Assignment 1
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소스코드 : rotation_bw.py
import cv2
import numpy as np
def transform(img, angle): # forward transformation
    height, width = img.shape
    result = np.zeros((height, width), np.uint8) # result image
    affine = np.array([[np.cos(np.radians(angle)), -np.sin(np.radians(angle)), 0],
                          [np.sin(np.radians(angle)), np.cos(np.radians(angle)), 0],
                          [0, 0, 1]]) # Affine transformation matrix
    for x in range(width):
        for y in range(height):
             p = affine.dot(np.array([x, y, 1]))
             xp = int(p[0])
             yp = int(p[1])
             if 0 \le yp \le height and <math>0 \le xp \le width:
                  result[yp, xp] = img[y, x]
    return result
def backward_map(in_image, out_image, angle):
    height, width = out_image.shape
    result = np.zeros((height, width), np.uint8)
    affine = np.array([[np.cos(np.radians(angle)), -np.sin(np.radians(angle)), 0],
                          [np.sin(np.radians(angle)), np.cos(np.radians(angle)), 0],
                          [0, 0, 1]]) # Affine transformation matrix
    inverse_affine = np.linalg.inv(affine)
    for x in range(width):
         for y in range(height):
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if out_image[y][x] == 0:
                 p = inverse_affine.dot(np.array([x,y,1]))
                 xp = int(p[0])
                 yp = int(p[1])
                 if 0 \le yp \le height and <math>0 \le xp \le width:
                     result[y, x] = in_image[yp][xp]
             else:
                 result[y][x] = out_image[y][x]
    return result
in_image = cv2.imread('dgu_gray.png', 0) # img2numpy
out_image = transform(in_image, 20)
backward_mapped_image = backward_map(in_image, out_image, 20)
cv2.imshow('Input Image', in_image)
cv2.imshow('Result Image', out_image)
cv2.imshow('Backward Mapped Image', backward_mapped_image)
cv2.imwrite('dgu_gray_rotate.png', out_image) # save result img
cv2.imwrite('dgu_gray_backward_mapped.png', backward_mapped_image)
cv2.waitKey()
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결과 사진 dgu\_gray\_backward\_mapped.png



dgu\_gray.png



dgu\_gray\_rotate.png

